OPERATION, TESTS, AND ADJUSTMENTS MANUAL

8567A
SPECTRUM ANALYZER
Includes Options 001 and 400

SERIAL NUMBERS

This manual applies directly to HP Model 8567A Spectrum Analyzers having RF Section serial prefix number 2541A and IF-Display Section serial prefix number 2542A.

For additional important information about serial numbers see INSTRUMENTS COVERED BY MANUAL in Section 1.

volume 1 GENERAL INFORMATION INSTALLATION AND SPECIFICATIONS OPERATING AND PROGRAMMING

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1212 VALLEY HOUSE DRIVE, ROHNERT PARK, CALIFORNIA, 94928, U.S.A.
CERTIFICATION

Hewlett-Packard Company certifies that this product met its published specifications at the time of shipment from the factory. Hewlett-Packard further certifies that its calibration measurements are traceable to the United States National Bureau of Standards, to the extent allowed by the Bureau's calibration facility, and to the calibration facilities of the other International Standards Organization members.

WARRANTY

This Hewlett-Packard instrument product is warranted against defects in material and workmanship for a period of one year from date of shipment. During the warranty period, Hewlett-Packard Company will, at its option, either repair or replace products which prove to be defective.

For warranty service or repair, this product must be returned to a service facility designated by HP. Buyer shall prepay shipping charges to HP and HP shall pay shipping charges to return the product to Buyer. However, Buyer shall pay all shipping charges, duties, and taxes for products returned to HP from another country.

HP warrants that its software and firmware designated by HP for use with an instrument will execute its programming instructions when properly installed on that instrument. HP does not warrant that the operation of the instrument, or software, or firmware will be uninterrupted or error-free.

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The foregoing warranty shall not apply to defects resulting from improper or inadequate maintenance by Buyer, Buyer-supplied software or interfacing, unauthorized modification or misuse, operation outside of the environmental specifications for the product, or improper site preparation or maintenance.

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ASSISTANCE

Product maintenance agreements and other customer assistance agreements are available for Hewlett-Packard products.

For any assistance, contact your nearest Hewlett-Packard Sales and Service Office. Addresses are provided at the back of this manual.
SAFETY SYMBOLS

The following safety symbols are used throughout this manual and in the instrument. Familiarize yourself with each of the symbols and its meaning before operating this instrument.

⚠️ Instruction manual symbol. The instrument will be marked with this symbol when it is necessary for the user to refer to the instruction manual in order to protect the instrument against damage. Location of pertinent information within the manual is indicated by use of this symbol in the table of contents.

⚡ Indicates dangerous voltages are present. Be extremely careful.

⚠️ The CAUTION sign denotes a hazard. It calls attention to a procedure which, if not correctly performed or adhered to, could result in damage to or destruction of the instrument. Do not proceed beyond a CAUTION sign until the indicated conditions are fully understood and met.

⚠️ The WARNING sign denotes a hazard. It calls attention to a procedure which, if not correctly performed or adhered to, could result in injury or loss of life. Do not proceed beyond a WARNING sign until the indicated conditions are fully understood and met.

GENERAL SAFETY CONSIDERATIONS

⚠️ BEFORE THIS INSTRUMENT IS SWITCHED ON, make sure it has been properly grounded through the protective conductor of the ac power cable to a socket outlet provided with protective earth contact. Any interruption of the protective (grounding) conductor, inside or outside the instrument, or disconnection of the protective earth terminal can result in personal injury.

⚠️ There are voltages at many points in the instrument which can, if contacted, cause personal injury. Be extremely careful. Any adjustments or service procedures that require operation of the instrument with protective covers removed should be performed only by trained service personnel.

⚠️ BEFORE THIS INSTRUMENT IS SWITCHED ON, make sure its primary power circuitry has been adapted to the voltage of the ac power source. Failure to set the ac power input to the correct voltage could cause damage to the instrument when the ac power cable is plugged in.
The HP 8567A Operations, Tests, and Adjustments manual is a two-volume set. Information contained in each volume is listed below. Items marked with an asterisk (*) are duplicated in each volume for convenience.

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| Digital Voltmeter | Resolution: ±0.1 mV  
Range: 0 Vdc to 100 Vdc  
Input Impedance 100 V Range: 10 MΩ  
HP-IB Compatible                                           | HP 3456A or HP 3455A |           | X    |
| High Voltage Probe | 1000:1 Divider  
Impedance: 10 MΩ                                                 | HP 34111A          |           |      |
| Power Meter      | Range: −20 dBm to +10 dBm  
Accuracy: ± 0.02 dB                                                 | HP 432A            |           | X    |
| Thermistor       | Frequency: 100 Hz to 1500 MHz  
Compatible with HP 432A Power Meter                                  | HP 478A            |           | X    |
| Power Meter      | Range: −20 dBm to +10 dBm  
Accuracy: ± 0.02 dB  
HP-IB Compatible                                                   | HP 436A, Option 022 | X         | X    |
| Power Sensor     | Frequency: 0.1 to 18 GHz  
Compatible with HP 436A Power Meter                                   | HP 8481A           |           | X    |
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Compatible with HP-IB Power Meter                                      | HP 8482A           | X         | X    |
| **AMPLIFIERS**   |                                                                                                                                                                                                                                                                  |                    |           |      |
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Gain: ≥ 26 dB                                                              | HP 8447F           |           | X    |
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| 10 dB Step Attenuator | Steps: 10 dB from 0 to 120 dB  
Frequency: 20 MHz to 1500 MHz  
Calibrated to uncertainty error of ± (0.02 dB + 0.01 dB/10 dB step) at 20 MHz from 0 dB to 120 dB | HP 355D-H89        |           | X    |
| 1 dB Step Attenuator  | Steps: 1 dB from 0 to 12 dB  
Frequency: 20 MHz to 1500 MHz  
Calibrated to uncertainty error of ± (0.02 dB + 0.01 dB/10 dB step) at 20 MHz from 0 dB to 12 dB | HP 355C-H25        |           | X    |
| 10 dB Attenuator | Frequency: 200 Hz to 18 GHz  
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<tr>
<td>3</td>
<td>2</td>
<td>Cable: 4-foot long; BNC to SMB snap-on</td>
<td>85680-60093</td>
</tr>
<tr>
<td>4</td>
<td>1</td>
<td>PC Board: Display Adjustment Test</td>
<td>85662-60088</td>
</tr>
<tr>
<td>5</td>
<td>1</td>
<td>Extender Board: 30 contacts; 2 rows of 15</td>
<td>08505-60041</td>
</tr>
<tr>
<td>6</td>
<td>2</td>
<td>Extender Board: 12 contacts; 2 rows of 6</td>
<td>08505-60109</td>
</tr>
<tr>
<td>7</td>
<td>2</td>
<td>Extender Board: 50 contacts; 2 rows of 25</td>
<td>85680-60034</td>
</tr>
<tr>
<td>8</td>
<td>2</td>
<td>Extender Board: 36 contacts; 2 rows of 18</td>
<td>08505-60042</td>
</tr>
</tbody>
</table>

FIGURE 1. SERVICE ACCESSORIES, HP PART NUMBER 06568-60001
Figure 1-1. Model 8567A Spectrum Analyzer
SECTION I
GENERAL INFORMATION

1-1. INTRODUCTION


1-3. SAFETY

1-4. Before operating this instrument, you should familiarize yourself with the safety markings on the instrument and the safety instructions in the manuals. The instrument has been manufactured and tested in accordance with international safety standards. However, to ensure safe operation of the instrument and personal safety of the user, the cautions and warnings in the manuals must be followed. Refer to the summary of the safety information located near the front of this volume.

1-5. INSTRUMENT IDENTIFICATION

1-6. Attached to the rear of each section of your instrument is a serial number plate. The serial number is in two parts. The first four digits and letter are the serial number prefix; the last five digits are the suffix. The prefix is the same for all identical instruments; it changes only when a production change is made to the instrument. The suffix, however, is assigned sequentially and differs for each instrument. The contents of the manuals for the HP 8567A apply to instruments with the serial number prefix(es) listed under SERIAL NUMBERS on the title page.

1-7. SPECIFICATIONS

1-8. Instrument specifications are listed in Table 2-2. These specifications are the performance standards or limits against which the instrument is tested. Table 2-3 lists the performance characteristics. Performance characteristics are not specifications but are typical characteristics included as additional information for the user.

1-9. MANUAL UPDATING

1-10. An instrument manufactured after the printing of one of the manuals may have a serial number prefix not listed on the title page. An unlisted serial number prefix indicates the instrument differs from those described in the manual. The manual for the newer instrument is accompanied by a manual updating changes supplement. To keep the manuals as current and accurate as possible, Hewlett-Packard recommends you periodically request the latest Manual Updating Changes supplement. The manual has a separate supplement identified by the manual print date and part number. Copies of the supplements are available at no cost from any Hewlett-Packard office.

1-11. EQUIPMENT REQUIRED

1-12. Equipment required for manual performance tests and adjustments is listed in a table in the introduction section of each volume. Any equipment that satisfies the critical specifications given in the list may be substituted for the recommended model.

1-13. EQUIPMENT AND ACCESSORIES AVAILABLE

1-14. Computers

1-15. The HP 8567A is fully HP-IB programmable. Consult your local HP Field Engineer for recommended controllers and available software. For a list of equipment required for Operation Verification, refer to the Operation Verification section in Volume 2.

1-16. HP 85650A Quasi-Peak Adapter

1-17. The HP 85650A adds to the spectrum analyzer the resolution bandwidth filters and quasi-peak detection capability specified by CISPR. Together the quasi-peak adapter and the spectrum analyzer provide many of the elements needed for an EMI receiver system.
1-18. Troubleshooting and Repair Manual

1-19. Service information for the HP 8567A is available in a two-volume Troubleshooting and Repair Manual (HP part number 08567-90003). Volume 1 contains RF Section information and Volume 2 contains IF-Display Section information. This set is not included with the instrument, but is available at no charge upon the return of the enclosed order card.

1-20. Service Kit

1-21. A service accessories package for the HP 8567A is available for convenience in troubleshooting and instrument alignment (HP part number 08567-60002). This kit includes a test cable and extender boards:

1-22. OPTIONS

1-23. Electrical

1-24. Option 001. 75 ohms input impedance.

1-25. Option 400. 400 Hz Power Line Frequency Operation.

1-26. Rack Mounting Kits

1-27. Option 908. Rack Mount Flange Kit (to mount without handles).


1-29. Option 010. Rack Mount with Slides (with or without handles).
SECTION II
INSTALLATION AND SPECIFICATIONS

2-1. INITIAL INSPECTION

2-2. Inspect the shipping containers and the cushioning materials for damage. If there is any, they should be kept until the contents of the shipment have been checked mechanically and electrically. If there is any damage or defect to the instrument sections or accessories, report it to the nearest Hewlett-Packard office. The HP office will arrange for repair or replacement without waiting for claim settlement. Keep the shipping materials for inspection by the carrier.

2-3. In the shipping containers is an accessory package. This contains two power cords, two fuses, one Type N Male to BNC Female adapter, and two instrument interconnect cables. Also included (already attached to the instrument) are cables W37 and W38.

NOTE
Cables W37 and W38 are only removed for connection of the IF and VIDEO ports to the HP Model 85650A Quasi-Peak Adapter. If the analyzer is used without the HP 85650A Quasi-Peak Adapter, W37 and W38 must be connected for the analyzer to operate.

2-4. PREPARATION FOR USE

2-5. Operating Conditions

2-6. The instrument may be operated in temperatures from 5°C to +55°C, at altitudes up to 4,572 meters (15,000 ft.).

2-7. Physical Specifications

2-8. Figure 2-1 shows the dimensions of the combined instrument sections. Allow an additional 100 mm (4 inches) clearance at the rear of the instrument for the interconnect cables.

2-9. As the combined weight of the instrument sections is approximately 100 pounds, use appropriate caution when moving or installing.

2-10. Interconnection of Sections

2-11. Place the RF Section right side up on a level work surface. Place the IF-Display Section on top of the RF Section, offset far enough forward to allow the RF Section hooks to engage the IF-Display Section frame when slid back. When the rear panel lock feet line up, tighten both lock foot thumb screws. (If the instrument is to be rack mounted with slides, the left slide panel should be changed before the interconnection — see the instructions for rack mounting with slides in this guide.

2-12. Cable Connections

2-13. As shown in Figure 2-2, connect cable W30 between IF-Display Section J1 and RF Section J1. Connect cable W31 between IF-Display Section J2 and RF Section J4.

2-14. Power Requirements

2-15. The HP 8567A requires a power source of 100, 120, 220, or 240 Vac, +5% - 10%, 50-60 Hz. Power consumption for each instrument section is less than 250 volt-amperes.

Figure 2-1. Physical Dimensions with Handles
2-16. Line Voltage and Fuse Selection

WARNING

BEFORE SWITCHING ON THIS INSTRUMENT, make sure it has been properly grounded through the protective conductor of the ac power cable to a socket outlet provided with protective earth contact. Any interruption of the protective (grounding) conductor inside or outside the instrument, or disconnection of the protective earth terminal, can result in personal injury.

CAUTION

BEFORE SWITCHING ON THIS INSTRUMENT, make sure it is adapted to the voltage of the ac power source. Failure to set the ac power input to the correct voltage could cause damage to the instrument when the ac power cable is plugged in.

2-17. Select the line voltage and fuses as follows:

1. Determine the ac line voltage to be used.

2. Position the power line module PC Selector board (on the rear panel of each instrument section) as shown in Figure 2-3. If the line voltage is not within the instrument requirements, you must use an autotransformer between the ac source and the HP 8567A.

3. Check that the required fuses are installed (in both instrument sections) as follows:
   100/120 — 2 ampere Fast-Blow
   220/240 — 1 ampere Slow-Blow

WARNING

Power is still applied to this instrument with the LINE switch in STANDBY. There is no OFF position of the LINE switch. To remove power from the instrument, it is necessary to remove the power cable from the rear of each of the instrument sections.
2-18. Power Cables

2-19. In accordance with international safety standards, both sections of this instrument are equipped with three-wire AC power cables. If additional cables are needed, contact the nearest HP office.

**WARNING**

If this instrument is to be energized through an autotransformer, make sure the common terminal of the autotransformer is connected to the protective earth contact of the power source outlet socket.

2-20. HP-IB

2-21. The instrument is shipped with the HP-IB address switch preset to 18 (ASCII 2R). If it is necessary to change the HP-IB address, refer to the Operating and Programming section of this manual for instructions. The HP-IB connector is J5 on the RF Section (see Figure 2-2).

2-22. Mating Connectors

2-23. A list of connectors on the front and rear panels of the HP 8567A is given in Table 2-1. The HP part number, industry identification, and alternate source for the mating connector is given for each connector on the instrument.
2-24. Bench Operation

2-25. The instrument has plastic feet and foldaway tilt stands for convenience in bench operation. The plastic feet are shaped to make full width modular instruments self-aligning when stacked. The instrument is shipped with front handles attached for ease of moving.

2-26. Front Handle Removal

2-27. To install some instrument options, the front handles need to be removed. See Figure 2-4 for instructions. When installing an option or replacing the handles, be sure that the correct size screw (as indicated in the illustrations) is used to prevent damage to the instrument.

2-28. Rack Mounting (Options 908 and 913)

2-29. Instrument Options 908 and 913 contain the necessary hardware to mount the HP 8567A in a rack of 482.6 mm (19 inches) spacing. Option 908 is for mounting without handles (see Figure 2-5) and Option 913 is for mounting with handles (see Figure 2-6).

2-30. Rack Mounting with Slides (Option 010)

2-31. Instrument Option 010 contains the necessary hardware to mount the HP 8567A with slides in a rack of 482.6 mm (19 inches) spacing. The kit also contains adapters for mounting in non-HP racks. The slides provide extra support at the sides of the instrument in the rack and, because of the weight of the instrument, are recommended. Refer to Figure 2-7 and the following instructions to install the slides.
1. To gain access to the slide mount holes (in the IF-Display Section), first remove the strap handle on the right side panel. Next, remove the left rear lock foot and slide the left side cover off to rear. Replace it with the panel included in the kit. (If the instrument sections are combined, move the lock foot enough for the side cover to clear, but still support the IF-Display Section.)

2. Remove the front handles on both instrument sections and replace with the 10½-inch handles and/or the 10½-inch rack mount brackets supplied with the kit. (Refer to Figures 2-4, 2-5 and 2-6.)

3. Attach one slide inner member bracket to each side of the instrument using two M5×0.8×10 pan head screws per side. Attach the brackets to the inner members of the slides with four M5×0.8×10 flat head screws per side.

4. Insert two Unistrut Nuts into each of the four vertical columns of the enclosure and attach the slide outer members with four M5×0.8×10 pan head screws per side. Install the instrument by aligning the inner members (attached to instrument) with the outer members (attached to enclosure). If there is any binding, adjust the slides by supporting the instrument and loosening the screws to the Unistrut Nuts at each side of the enclosure. Adjust the slides slightly until they operate freely.

<table>
<thead>
<tr>
<th>HP 8567A Connector</th>
<th>Mating Connector</th>
<th>Industry Identification</th>
<th>HP Part Number</th>
<th>CD</th>
<th>Alternate Source</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RF Section</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>A5J1 (CAL. OUTPUT)</td>
<td>Type BNC, male connector&lt;br&gt;UG-88/U</td>
<td>1250-0256</td>
<td>0</td>
<td>Specialty Connector 28 P118-1</td>
<td></td>
</tr>
<tr>
<td>A5J3 (INPUT)</td>
<td>Type N, male connector&lt;br&gt;UG-21G/U</td>
<td>1250-0882</td>
<td>8</td>
<td>Specialty Connector 25 P117-2</td>
<td></td>
</tr>
<tr>
<td>J1</td>
<td>Series D, male connector</td>
<td>1251-4955</td>
<td>6</td>
<td>ITT Cannon DBM 5W5D</td>
<td></td>
</tr>
<tr>
<td>J2</td>
<td>Type BNC, male connector&lt;br&gt;UG-88/U</td>
<td>1250-0256</td>
<td>0</td>
<td>Specialty Connector 28 P118-1</td>
<td></td>
</tr>
<tr>
<td>J3</td>
<td>Type BNC, male connector&lt;br&gt;UG-88/U</td>
<td>1250-0256</td>
<td>0</td>
<td>Specialty Connector 28 P118-1</td>
<td></td>
</tr>
<tr>
<td>J4 (Analyzer Bus)</td>
<td>Series D, male connector&lt;br&gt;50 contact, 2 rows</td>
<td>1251-4400</td>
<td>6</td>
<td>Amphenol 57-30500-15</td>
<td></td>
</tr>
<tr>
<td>J5 (HP-IB)</td>
<td>Series D, male connector&lt;br&gt;24 contact, 2 rows (Cables)</td>
<td>10833A/B/C/D</td>
<td>—</td>
<td>None</td>
<td></td>
</tr>
</tbody>
</table>

| IF-Display Section  |                       |                         |                |    |                 |
| J1                  | Series D, male connector | 1251-4955 | 6 | ITT Cannon DBM 5W5D |
| J2                  | Series D, male connector | 1251-2245 | 3 | TRW DDM-50P |
| J3-J11              | Type BNC, male connector<br>UG-88/U | 1250-0256 | 0 | Specialty Connector 28-P118-1 |
1. REMOVE FRONT HANDLES (SEE FIGURE 2-4)

2. ATTACH RACK MOUNT FLANGE 1 AND FRONT HANDLE ASSEMBLY WITH THREE M4 × 0.7 × 10 SCREWS 2

3. REMOVE FEET AND TILT STANDS 3 BEFORE RACK MOUNTING.

Figure 2-5. Option 908 Attaching Rack Mount Flanges without Handles

1. REMOVE FRONT HANDLES (SEE FIGURE 2-4)

2. ATTACH RACK MOUNT FLANGE 1 AND FRONT HANDLE ASSEMBLY 2 WITH THREE M4 × 0.7 × 10 SCREWS 3

3. REMOVE FEET AND TILT STANDS 4 BEFORE RACK MOUNTING

Figure 2-6. Option 913 Attaching Rack Mount Flanges with Handles

Figure 2-7. Option 010 Attaching Rack Mount Slides
NOTE: Unless noted, all specifications are for AUTO COUPLED FUNCTION operation. Where specifications are subject to minimization with the error correction routine, corrected limits are given unless noted.

**FREQUENCY**

**MEASUREMENT RANGE**
10 kHz to 1500 MHz

**DISPLAYED RANGE**

**Frequency Span**
100 Hz to 1500 MHz over 10 divisions CRT horizontal axis. Variable from data knob, or numeric/unit keyboard.
Step keys change span in a 1, 2, 5 sequence.
In zero span, the instrument is fixed tuned at the center frequency.
**Full Span:** (0-1500 MHz) is immediately executed with 0-1.5 GHz or INSTR PRESET keys.

**Frequency Span Accuracy:** For spans > 1 MHz, ±(2% of the actual frequency separation between two points + 0.5% of span setting); for spans ≤ 1 MHz, ±(5% of frequency separation + 0.5% of span).

**Center Frequency**
0 Hz to 1500 MHz.
Variable from data knob or numeric/unit keyboard.
Center frequency step size may be set to any value through the numeric keyboard or using the MKR/Δ → STP SIZE key. Center frequency may also be set using MKR → CF or SIGNAL TRACK keys.

**Readout Accuracy:**
Span ≥ 100 Hz: ± (2% of frequency span + frequency reference error x tune frequency + 10 Hz) in AUTO resolution bandwidth at stabilized temperature, and using the error correction function, SHIFT W and SHIFT X. Add 30% of the resolution bandwidth setting if error correction is not used.

**Zero Frequency Span**

<table>
<thead>
<tr>
<th>Resolution Bandwidth</th>
<th>1 kHz - 3 kHz</th>
<th>10 kHz - 3 MHz</th>
<th>Accuracy</th>
<th>Reference Error ×</th>
<th>Readout Resolution</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>100 Hz</td>
<td>1 kHz</td>
<td></td>
<td>10 Hz</td>
<td>100 Hz</td>
</tr>
</tbody>
</table>

**Start-Stop Frequency**
Continuously variable from data knob, step keys, or numeric keyboard. Permissible values must be consistent with those for center frequency and frequency span. SHIFT O sets the analyzer start and stop frequencies equal to the frequencies of the two Δ markers.

**Readout Accuracy:** Center Frequency Readout Accuracy + 1/2 Frequency Span Accuracy. CRT display frequency readouts may be offset from their actual values by the amount entered through the numeric/unit keyboard after executing SHIFT V.

**MARKER**

**Normal**
Displays the frequency at the horizontal position of the tunable marker.

**Accuracy:** Center frequency accuracy + frequency span accuracy between marker and center frequencies.
PEAK SEARCH positions the marker at the center of the largest signal response present on the display to within ±10% of resolution bandwidth.
MKR → CF sets the analyzer center frequency equal to the marker frequency; MKR/Δ → STP SIZE sets the center frequency step size equal to the marker frequency.

**Frequency Count**
Displays the frequency of the signal on whose response the marker is positioned. The marker must be positioned at least 20 dB above the noise or the intersection of the signal with an adjacent signal and more than four divisions up from the bottom of the CRT.
Counter resolution is normally a function of frequency span but may be specified directly using SHIFT =.

**Accuracy:**
Span ≤ 1 MHz: frequency reference error x displayed frequency ± 10 Hz + 2 counts.
Span > 1 MHz: ± 10 kHz + 1 count.

**Frequency Reference Error,** after 1 hour warm-up (see also STABILITY Drift):

- Aging Rate: < 5 × 10⁻⁶/year
- Temperature Stability: < 1 × 10⁻³, 5°C to 55°C

**Signal Track**
Re-tunes the analyzer to place a signal identified by the marker at the center of the CRT and maintain its position. Useful when reducing frequency span to zoom-in on a signal; also keeps a drifting input signal centered.

**Δ — (Marker Delta)**
Displays the frequency difference between the stationary and tunable markers. Reference frequency need not be displayed.

**Accuracy:** Same as frequency span accuracy; in the FREQ COUNT mode, twice the frequency count uncertainty plus drift during the period of the sweep. (See STABILITY Drift.)
MKR/Δ → STP SIZE sets the center frequency step size equal to the frequency difference between the markers. SHIFT O sets the analyzer start and stop frequencies equal to the frequencies of the two markers.

**Zoom**
Makes it possible to reduce the frequency span about the marker (or signal in the signal track and frequency count mode) using the step down key.
Table 2-2. Model 8567A Specifications (2 of 5)

**RESOLUTION**

**Resolution Bandwidth**
3 dB bandwidths of 1 kHz to 3 MHz in a 1, 3, 10 sequence. Bandwidth may be selected manually or coupled to frequency span.

**Bandwidth Accuracy:**
- Calibrated to:  
  ±20%, 3 MHz to 1 kHz  
  ±10%, 10 kHz to 100 kHz
- 30 kHz and 100 kHz bandwidth accuracy figures only applicable ≤90% R.H.

**Bandwidth Selectivity**
- 60 dB/3 dB bandwidth ratio:
  - <15:1, 3 MHz to 100 kHz
  - <13:1, 30 kHz to 1 kHz

**STABILITY**

**Residual FM**
<100 Hz peak-to-peak ≤10 sec; span ≤100 kHz, resolution bandwidth 1 kHz, video bandwidth ≤30 Hz.

**Drift** (After 1 hour warm-up at stabilized temperature):

<table>
<thead>
<tr>
<th>Frequency Span</th>
<th>Drift (per minute) of SWEETIME</th>
</tr>
</thead>
<tbody>
<tr>
<td>≤100 kHz</td>
<td>&lt;100 Hz</td>
</tr>
<tr>
<td>&gt;100 kHz but &lt;1 MHz</td>
<td>&lt;1 kHz</td>
</tr>
<tr>
<td>&gt;1 MHz</td>
<td>&lt;300 kHz</td>
</tr>
</tbody>
</table>

Because the analyzer is frequency corrected on retrace, drift occurs only during the period of one sweep. This drift is in addition to frequency reference error due to aging.

**SPECTRAL PURITY**

**Noise Sidebands**
1 kHz BW, offset 30 kHz from carrier:
-75 dBc

**SSB Phase Noise**
-75 dBc

**No Line Related Spec AMPLITUDE**

**MEASUREMENT RANGE**
-115 dBm to +30 dBm.

**DISPLAYED RANGE**

**Scale**
Over a 10 division CRT vertical axis with the Reference Level (0 dB) at the top graticule line.

**Calibration**

<table>
<thead>
<tr>
<th>Log</th>
<th>10 dB/div for 90 dB display from Reference Level</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>5 dB/div for 50 dB display</td>
</tr>
<tr>
<td></td>
<td>2 dB/div for 20 dB display</td>
</tr>
<tr>
<td></td>
<td>1 dB/div for 10 dB display</td>
</tr>
</tbody>
</table>

**Linear:** 10% of Reference Level/div when calibrated in voltage.

**Fidelity**

**Log**
Incremental: ±0.1 dB/dB over 0 to 80 dB display
Cumulative:
- 3 MHz to 1 kHz Res BW
  - ≤±1.0 dB max over 0 to 80 dB display, 20° to 30°C
  - ≤±1.5 dB max over 0 to 90 dB display
Linear: ±3% of Reference Level for top 9/16 divisions of display.

**Reference Level Range**

Log: +30.0 to −99.9 dBm or equivalent in dBmV, dBμV, volts.
Expandable to +60.0 to −119.9 dBm using SHIFT 1.
Linear: 7.07 volts to 2.2 μvolts full scale.
Expandable to 223.6 volts to 2.2 μvolts using SHIFT 1.
(Minimum input must not exceed +30 dBm damage level.)

Continuously variable from data knob or numeric keypad with 0.1 dB resolution; step keys change level in 10% of full scale increments. Reference level may also be set using the MKR→REF LVL key.

**Accuracy**

The sum of the following factors determines the accuracy of the reference level readout. Depending upon the measurement technique followed after calibration, various of these sources of uncertainty may not be applicable.

An internal error correction function calibrates and reduces the uncertainty introduced by analyzer control changes from a state defined during the calibration of the instrument when SHIFT W is executed just prior to the signal measurement (i.e., at the same temperature) within the 20° to 30°C range.

**Calibrator Uncertainty:** ±0.2 dB

**Frequency Response (Flatness) Uncertainty:** ≥10 dB

**RF Attenuation:** ±1 dB, 10 kHz to 1500 MHz

**Amplitude Temperature Drift:**
At −10 dBm reference level with 10 dB input attenuation and 1 MHz resolution bandwidth, ±0.05 dB/°C (eliminated by recalibration).

**Input Attenuation Switching Uncertainty:**
±1.0 dB over 10 dB to 70 dB range.

**Resolution Bandwidth Switching Uncertainty:**
(Referenced to 1 MHz bandwidth; for Resolution Bandwidths of 1 kHz to 3 MHz.)

**Corrected:** ±0.2 dB (at 20° to 30°C after 1 hour warm-up)

**Uncorrected:** ±1.0 dB (at 20° to 30°C after 1 hour warm-up)

±2.0 dB (at 5° to 55°C)

30 kHz and 100 kHz bandwidth switching uncertainty figures only applicable ≤90% R.H.

**Log Scale Switching Uncertainty:**

**Corrected:** ±0.1 dB (at 20° to 30°C)

**Uncorrected:** ±0.5 dB (at 20° to 30°C)

±1.0 dB (at 5° to 55°C)
### Table 2-2. Model 8567A Specifications (3 of 5)

#### IF Gain Uncertainty
Assuming the internal calibration signal is used to calibrate the reference level at 10 dBm and the input attenuator is fixed at 10 dB, any changes in reference level in the following ranges will contribute to IF gain uncertainty:

**Corrected:**
- Reference Level = 0 to −55.9 dBm, ±0.1 dB (at 20°C to 30°C)
- Reference Level = −56.0 to −119.9 dBm, ±1.0 dB (at 20°C to 30°C)

**Uncorrected:**
- Reference Level = 0 to −55.9 dBm, ±0.7 dB (at 20°C to 30°C)
- Reference Level = −56.0 to −119.9 dBm, ±1.1 dB (at 20°C to 30°C)
- Reference Level = −60.0 to −119.9 dBm, ±1.6 dB (at 5°C to 55°C)

Correction Accuracy only applied over 0 dBm to −55.9 dBm range. Each 10 dB decrease (or increase) in the amount of input attenuation at the time of calibration and measurement will cause a corresponding 10 dB decrease (or increase) in the absolute reference level settings described above.

#### RF Gain Uncertainty (due to 2nd LO shift):
±0.1 dB corrected (±1.2 dB uncorrected)

#### Error Correction Accuracy (Applicable when SHIFT W and SHIFT X are used): ±0.4 dB

### MARKER
**Normal**
Displays the amplitude at the vertical position of the tunable marker.

**Accuracy:**
Equals the sum of calibrator uncertainty, reference level uncertainty, and scale fidelity between the reference level and marker position.

**PEAK SEARCH** positions the marker at the peak of the largest signal present on the display. MKR ~ REF LVL sets the analyzer reference level equal to the marker amplitude.

**RMS noise density in a 1 Hz bandwidth is read out using SHIFT M, by sampling the displayed trace and arithmetically correcting for the analyzer envelope detector response, log shaping, and measurement bandwidth.**

**Δ — (Marker Delta)**
Displays the amplitude difference between the stationary and tunable markers. Reference frequency need not be displayed.

**Accuracy:**
Equals the sum of scale fidelity and frequency response uncertainty between the two markers.

### REFERENCE LINES
**Display Line**
Movable horizontal line with amplitude readout.

**Threshold**
Movable horizontal trace threshold with amplitude readout.

**Accuracy**
Equals the sum of calibrator uncertainty, reference level uncertainty, and scale fidelity between the reference level and reference line.

### DYNAMIC RANGE

#### Spurious Responses
For total signal power of < −40 dBm at the input of the analyzer, all image and out-of-band mixing responses, harmonic and intermodulation distortion products are > 70 dB below the total signal power.

#### Second Harmonic Distortion
For a signal < −30 dBm at the mixer and > 10 MHz, second harmonic distortion > 70 dB down; 60 dB down for signals < 10 MHz.

#### Third-Order Intermodulation Distortion
For two signals each −30 dBm at the mixer, third-order intermodulation products:
- **Signal Separation:** > 100 kHz
- **Center Frequency:** > 10 MHz
- **Distortion Products:** > 80 dB
- **T.O.I.:** +10 dBm

**Residual Responses (no signal at input):**
< −100 dBm for frequencies > 1 MHz, < −90 dBm for frequencies ≤ 1 MHz but > 50 kHz, with 0 dB input attenuation.

#### Average Noise Level
Displayed < −115 dBm for frequencies > 1 MHz, < −92 dBm for frequencies ≤ 1 MHz but > 50 kHz with 1 kHz bandwidth, 0 dB input attenuation, 1 Hz video filter.

#### Video Bandwidth:
Post detection low pass filter used to average displayed noise; bandwidth variable from 1 Hz to 3 MHz in a 1, 3, 10 sequence. All bandwidths are nominal except 3 MHz, which is a minimum.

Video bandwidth may be selected manually or coupled to resolution bandwidth.

#### Digital Video Averaging:
Displays the sweep-to-sweep average of the trace over a specifiable number of sweeps with SHIFT G; video averaging is turned off with SHIFT H.

**Gain Compression**
<1.0 dB for total signal power ≤ −10 dBm at the input mixer.

### SWEEP

#### TRIGGER
**Free Run**
Sweep triggered by internal source.

**Line**
Sweep triggered by power line frequency.

**Video**
Sweep triggered by detected waveform of input signal at an adjustable level; signal must be ≥0.5 div peak-to-peak. For sweeps of 10 msec and less (zero span) the signal must have >40 Hz rate. SHIFT y allows any envelope rate, but display will blank between triggers when sweep is <20 msec.

**External**
Sweep triggered by rising edge of signal input to rear panel BNC connector; trigger source must be >2.4 volts (5 volts max). For sweeps of 10 msec and less (zero span) trigger source must have >40 Hz rate. SHIFT x allows any trigger source rate but display will blank between low rep trigger when sweep is <20 msec.

#### CONTINUOUS
Sequential sweeps initiated by the trigger; 20 msec full span to 1500 sec full span in 1, 1.5, 2, 3, 5, 7.5, 10 sequence.
### Table 2-2. Model 8567A Specifications (4 of 5)

<table>
<thead>
<tr>
<th><strong>Accuracy</strong></th>
<th>Sweep time ≤100 sec, ±10%; &gt;100 sec, ±20%.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Zero Frequency Span</strong></td>
<td>1 μsec full sweep (10 divisions) to 10 msec full sweep in 1, 2, 5, sequence; 20 msec full sweep to 1500 sec full sweep in 1, 1.5, 2, 3, 5, 7.5, 10 sequence.</td>
</tr>
<tr>
<td><strong>Accuracy:</strong></td>
<td>same as continuous.</td>
</tr>
<tr>
<td><strong>Marker</strong> (sweeps ≥20 msec only)</td>
<td><strong>Normal:</strong> Displays time from beginning of sweep to marker position.</td>
</tr>
<tr>
<td></td>
<td>Accuracy: Sweep time settings ≥20 msec but ≤100 sec, ±10% × (indicated time/sweep time setting); settings &gt;100 sec, ±20% × (indicated time/sweep time setting).</td>
</tr>
<tr>
<td></td>
<td>Δ — (Marker Delta): Displays time difference between stationary and tunable marker.</td>
</tr>
<tr>
<td></td>
<td>Accuracy: Same as normal.</td>
</tr>
</tbody>
</table>

### SINGLE
Single sweep armed on activation and initiated by trigger (sweep ≥20 msec only.)

### DISPLAY

#### CATHODE RAY TUBE
- **Type**
  - Post deflection accelerator, aluminized P31 phosphor, electrostatic focus and deflection.
- **Viewing Area**
  - Approximately 9.6 cm vertically × 11.9 cm horizontally (3.8 in. × 4.7 in.).
  - The CRT is completely turned off with SHIFT g (and on, with SHIFT h) to avoid unnecessary aging of the CRT during long term unattended operation of the analyzer.

### INPUTS

#### INPUT
10 kHz to 1500 MHz, 50Ω, Type N connector; dc coupled

#### Reflection Coefficient (typical values): <0.20 (1.5 SWR); ≥10 dB input attenuation.

### MAXIMUM INPUT LEVEL
- **AC**
  - Continuous power, +30 dBm (1 watt); 100 watts, 10μsec pulse into ≥50 dB attenuation.
- **DC**
  - 0 volts.

### INPUT ATTENUATOR
70 dB range in 10 dB steps. Zero dB attenuation accessible only through numeric/unit keyboard.

### EXTERNAL SWEEP TRIGGER INPUT (rear panel)
- Must be ≥2.4 volts (5 volt max.). 1kΩ nominal input impedance.

### EXTERNAL FREQUENCY REFERENCE INPUT (rear panel)
- Must equal 10 MHz ±100 Hz, 0 dBm to +10 dBm, 50Ω nominal input impedance.

### CALIBRATOR
- 20 MHz ±(frequency reference error × days since calibration), −10 dBm ±0.2 dB; 50Ω.

### AUXILIARY (rear panel; nominal values)

#### DISPLAY
X, Y and Z outputs for auxiliary CRT displays exhibiting <75 nsec rise times for X and Y; <30 nsec rise time for Z (compatible with HP 1300 series displays).

#### Vertical Output
- Z: 0 to 1 volt intensity modulation, −1 volt blanking, BLANK output (TTL level >2.4 volts for blanking), compatible with most oscilloscopes.

#### Recorder
- Outputs to drive all current HP X-Y recorders (using positive pens or TTL penlift input).

### HORIZONTAL SWEEP OUTPUT (X-axis): A voltage proportional to the horizontal sweep of the frequency sweep generator that ranges from 0V for the left edge to +10 V for the right edge. 1.7 kΩ output impedance.

### Video Output (Y-axis): Detected video output (before A-D conversion) proportional to vertical deflection of the CRT trace. Output increases 100 mV/div from 0 to 1 V. Output impedance ≤475Ω.

### Penlift Output (Z-axis): A blanking output, 15V from 10 kΩ, occurs during frequency sweep generator retrace; during sweep, output is low at 0V with 10Ω output impedance for a normal or unblanked trace (pen down). LOWER LEFT and UPPER RIGHT pushbuttons calibrate the recorder sweep and video outputs with 0,0 and 10,1 volts respectively, for adjusting X-Y recorders.

### 21.4 MHz IF
- A 50Ω, 21.4 MHz output related to the RF input to the analyzer. In log scales, the IF output is logarithmically related to the RF input signal; in linear, the output is linearly related. The output is nominally -20 dBm for a signal at the reference level. Bandwidth is controlled by the analyzer's resolution bandwidth setting; amplitude is controlled by the input attenuator and IF step gain positions.

#### 1st LO
- 2-3.7 GHz, > +4 dBm; 50Ω output impedance.

#### Frequency Reference
- 10.000 MHz, 0 dBm nominal; 50Ω output impedance.

#### Quasi-Peak (rear panel; nominal values)
- VIDEO OUT: 0–2 V. 130Ω input impedance.
- IF OUT: 21.4 MHz. Output is nominally −11 dBm with 10 dB input attenuation. 50Ω output impedance.
### Instrument State Storage

Instrument state information is retained in memory for approximately 30 days in STANDBY mode or after line power is removed.

### Remote Operation

The standard HP 8567A operates on the Hewlett-Packard Interface Bus (HP-IB). All analyzer control settings (with the exception of VIDEO TRIGGER LEVEL, FOCUS, ALIGN, INTENSITY, AMPTD CAL and LINE) are remotely programmable. Function values, marker frequency/amplitude, and traces may be output; CRT labels and graphics may be input.

**LCL**

Returns analyzer to local control, if not locked out by controller.

### Options

All specifications are identical to the standard HP 8567A except as noted.

### 75Ω Input Impedance (Option 001)

**RF Input**

10 kHz to 1500 MHz, 75Ω, BNC connector; dc coupled.

**Frequency Response (Flatness) Uncertainty**

$\geq 10$ dB RF attenuation,

$\pm 1.5$ dB, 10 kHz to 1500 MHz

**Residual Responses** (no signal at input)

$< -94$ dBm for frequencies $> 1$ MHz,

$< -84$ dBm for frequencies $\leq 1$ MHz but $> 50$ kHz with 0 dB input attenuation.

**Average Noise Level**

Noise level displayed on RF input $< -109$ dBm with 1 kHz resolution bandwidth, frequencies $> 1$ MHz;

$< -86$ dBm for frequencies $\leq 1$ MHz but $> 50$ kHz.

(0 dBm input attenuation, 1 Hz video filter.)

### 400 Hz Power Line Frequency Operation

(Option 400)

**Power Requirements**

400 Hz $\pm 10\%$ line frequency: 100 or 120 volts ($+5\%$, $-10\%$) line voltage; 50-60 Hz power line frequency for service only, not for extended periods.

**Residual Responses** (no signal at input)

$< -90$ dBm for frequencies $> 1$ MHz,

$< -85$ dBm for frequencies $\leq 1$ MHz but $> 50$ kHz with 0 dB input attenuation.

**Temperature Range** (Operating)

50-60 Hz, 5° to 35°C;

400 Hz, 5° to 55°C.

### General

**Environmental Temperature**

Operating: 5° to 55°C;

Storage: $-40^\circ$C to $+75^\circ$C.

**EMI**

Conducted and radiated interference is within the requirements of Class A, CE02 of MIL STD 461B, and within the requirements of VDE 0871 and CISPR publication 11.

### Warm-up Time

**Frequency Reference**

Frequency reference aging rate attained after 1 hour from cold start at 25°C. Frequency is within $5 \times 10^{-5}$ of final stabilized frequency within 30 minutes.

**Operation**

Requires 30 minute warm-up from cold start, 5° to 55°C.

**Internal Temperature Equilibrium**

Reached after 2 hour warm-up at stabilized outside temperature.

### Power Requirements

50-60 Hz: 100, 120, 220, or 240 volts ($+5\%$, $-10\%$); approximately 450 VA (40 VA in standby).

400 Hz operation is available as Option 400.

### Weight

**Net:**

Total, 45 kg (100 lbs.)

IF-Display Section, 21 kg (47 lbs.)

RF Section, 24 kg (53 lbs.)

**Shipping:**

IF-Display Section, 27 kg (60 lbs.)

RF Section, 32 kg (70 lbs.)

### Dimensions

(Allow 100 mm, 4 inch clearance at rear panel for interconnect cables.)

![Instrument Dimensions](image)

**Instrument Dimensions Without Handles**

(Allow 100 mm, 4 inch clearance at rear panel for interconnect cables.)

![Instrument Dimensions](image)

**Instrument Dimensions With Handles**

![Instrument Dimensions](image)
Table 2-3. Model 8567A Performance Characteristics

**FREQUENCY**

**FREQUENCY SPAN**
Variable from data knob or from numeric/unit keyboard, in approximately 1% increments.

**CENTER FREQUENCY**
Variable from data knob or from numeric/unit keyboard in approximately 1% increments. Center frequency step size is normally 10% of frequency span.

**RESOLUTION**

![TYPICAL SPECTRUM ANALYZER RESOLUTION](image)

**AMPLITUDE**

**REFERENCE LEVEL**
Signals at the reference level in log translate to approximately full-scale signals in linear typically within ±1 dB at room temperature.

**FREQUENCY RESPONSE (FLATNESS) UNCERTAINTY** (≥10 dB RF Attenuation)

- ±0.7 dB, 10 kHz to 1500 MHz;
- +1, -4 dB, 1500 MHz to 1650 MHz.

**THIRD ORDER INTERMODULATION DISTORTION**

![THIRD ORDER INTERMODULATION DISTORTION](image)

**INPUT**
LO emission is typically <-75 dBm (0 dB RF attenuation)

**AVERAGE NOISE LEVEL**

![AVERAGE NOISE LEVEL](image)

**TYPICAL SENSITIVITY VS. INPUT FREQUENCY**

![TYPICAL SENSITIVITY VS. INPUT FREQUENCY](image)
SECTION III
OPERATING AND PROGRAMMING

3-1. INTRODUCTION

3-2. This section describes how to use the HP 8567A in manual and computer-controlled (programmed) operation. The section contains four sub-groups of information.

3-3. Manual Operation. This section includes a "Getting Started" procedure to help the operator quickly learn the basic operations of the instrument. Each operation is summarized using example displays and step-by-step procedures.

3-4. Programming. The information in this section deals primarily with remote operation of the spectrum analyzer through the use of an external controller. An alphanumeric Functional Index lists all available instrument commands and describes their operation, syntax and parameters.

3-5. Appendixes. Four appendixes are provided. Appendix A describes the contents of the spectrum analyzer display memory. Appendix B contains programming techniques for custom graphics. Appendix C lists the learn string contents. Appendix D describes the service request commands and their use.

3-6. Index. A complete index is provided for quick access to command and operation information provided in Section III.

3-7. ROUTINE MAINTENANCE

3-8. Fuses

3-9. The HP 8567A has nine fuses, eight of which are internal. Only the ac line fuse, located at the back of the instrument, may be replaced by the operator. The ac line cord should be disconnected from the instrument. With the power cord removed, access the fuse compartment by sliding open the clear plastic cover on the power module. Remove the fuse by pulling the lever inside the fuse compartment. Replace the blown fuse with a fuse of the correct rating and type for the ac line voltage selected. Fuse ratings for different voltages are indicated below the power module. Access to the other eight fuses requires removal of the covers of the instrument. The internal fuses should be replaced by a qualified service technician.

3-10. Air Filter

3-11. Inspect the air filter frequently and, if necessary, remove and clean it. To clean the filter, wash it in warm water and detergent. Thoroughly dry the filter before reinstalling it.

3-12. Unrestricted air flow within the instrument lengths component life. Keep the air filter clean.

3-13. Calibration

3-14. Performance tests (Section V) should be performed every six months to ensure that the instrument meets the specifications listed in Section I. A Performance Test Record form is supplied at the end of Section V to record specific instrument performance for reference.
Section A
Manual Operation

Chapter 1 – GETTING STARTED
Chapter 2 – DATA
Chapter 3 – FUNCTION
Chapter 4 – CRT DISPLAY
Chapter 5 – TRACE
Chapter 6 – MARKER
Chapter 7 – SCALE AND REFERENCE LINE
Chapter 8 – COUPLED FUNCTION
Chapter 9 – SWEEP AND TRIGGER
Chapter 10 – INSTRUMENT STATE
Chapter 11 – SHIFT KEY FUNCTIONS
Chapter 12 – USER DEFINED KEYS
Chapter 13 – PLOTTER OUTPUT
GENERAL INFORMATION

This chapter describes the HP 8567A Spectrum Analyzer's general performance characteristics, hardware, and the initial turn on procedure.

HP 8567A SPECTRUM ANALYZER

Connect interconnection cables as shown:

REAR PANEL CONNECTIONS
INITIAL POWER ON AND CALIBRATION

CAUTION

Before connecting the line power cords, make sure the appropriate line voltage and line fuse have been selected for both the RF and Display sections of the analyzer. For complete information on line voltage and fuse selection, refer to Section II, Specifications, in this volume. For information on line power cords for a specific country, contact the nearest Hewlett-Packard office.

After making the AC power line connections, the STANDBY lights of both the RF and Display sections should be on. After a cold start, such as on-receipt of instrument, the analyzer requires 1 hour to stabilize prior to meeting specified performance.

Upon LINE ON, the instrument will perform an automatic internal instrument check. If one or both of the red instrument check lights (INST CHECK I and II) remain on after this brief check routine, refer to the chart below to localize the problem.

<table>
<thead>
<tr>
<th>LED On</th>
<th>Problem</th>
<th>Solution</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>Digital Storage failure in 85662A</td>
<td>Check bus interconnect cable (85662-60094)</td>
</tr>
<tr>
<td>II</td>
<td>Interface Failure</td>
<td>Check bus interconnect cable (85662-60094) and check if A12 board is connected tightly</td>
</tr>
<tr>
<td>I &amp; II</td>
<td>Controller (A15)</td>
<td>Check if A15 is connected tightly in 85660B and that contacts are clean.</td>
</tr>
</tbody>
</table>

Manual Calibrator Signal Adjustment

To meet specified frequency and amplitude accuracy, periodically perform this calibration procedure and the error correction routine below.

1. With LINE power ON, press .
2. Connect CAL OUTPUT to the INPUT.

A-2 Manual Operation
3. Press

4. Adjust AMPTD CAL for MKR amplitude of \(-10.00 \text{ dBm}\).

**Error Correction Routine**

A 30 second internal error correction routine minimizes errors caused by changes in IF gain, resolution bandwidth, input attenuator or scale changes. To start the routine press KEY FUNCTION \(\text{SHIFT} \ FREQ \ SPAN\).

A readout "CORR'D" appears in the CRT display on completion of this routine.

If "Adjust AMPTD CAL" appears in the display, repeat the manual calibration before running the error correction routine again.

Chapter 11, \(\text{SHIFT} \ \text{KEY FUNCTIONs}\), discusses the details of this error correction routine.

**SIGNAL INPUTS**

---

SIGNAL INPUT AND CALIBRATION CONTROLS
CAUTION

Excessive signal INPUT power will damage the input RF attenuator and the input mixer. The spectrum analyzer total input power must not exceed the values listed:

<table>
<thead>
<tr>
<th>Maximum dc</th>
<th>Maximum RF</th>
</tr>
</thead>
<tbody>
<tr>
<td>± 0V</td>
<td>+30 dBm (1 watt)</td>
</tr>
</tbody>
</table>
Control Groups

1 CRT DISPLAY: Signal response and analyzer settings
2 TRACE: Control of signal response display
3 REFERENCE LINE: Measurement and display aids
4 SCALE: Selects logarithmic or linear amplitude scale
5 KEY FUNCTION: Access to special functions
6 SWEEP and TRIGGER: Selects trace update trigger
7 SIGNAL INPUT: 10 kHz to 1500 MHz
8 DATA/FUNCTION: Fundamental analyzer control
9 CAL OUTPUT: Calibration signal
10 MARKER: Movable bright dot markers for direct frequency and amplitude readout
11 COUPLED FUNCTION: Maintenance of absolute amplitude and frequency calibration by automatically selecting certain analyzer control settings
12 INSTRUMENT STATE: Local, remote and preset control settings. Saving and recalling control settings.
13 LINE ON/STANDBY: Powers instrument and performs instrument check
14 RECORDER/PLOTTER FUNCTIONS: Controls output to recorder or HP-IB controlled plotter
The analyzer's CRT display presents the signal response trace and all pertinent measurement data. The active function area names the function under DATA control and shows the function values as they are changed. All the information necessary to scale and reference the graticule is provided.
PLOTTER OUTPUT

The trace data, graticule, and annotation on the analyzer screen can be sent directly via HP-IB to a Hewlett-Packard plotter (such as the HP 7245A/B, 7240A, 7470A, or 9872C) by pressing the LOWER LEFT key on the analyzer front panel.

REAR PANEL OUTPUTS

Display Outputs

Display outputs allow all the CRT information to be displayed on an auxiliary CRT display such as the HP 1310A Large Screen Display.

<table>
<thead>
<tr>
<th>Display Outputs</th>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="X" /></td>
<td>&lt;75 nsec rise times. 1V full deflection.</td>
</tr>
<tr>
<td><img src="image" alt="Y" /></td>
<td>&lt;30 nsec rise time. Intensity: – 1V blank, 0 to 1V intensity modulation.</td>
</tr>
<tr>
<td><img src="image" alt="Z" /></td>
<td>TTL level &gt;2.4V for blanking. Compatible with most oscilloscopes.</td>
</tr>
<tr>
<td><img src="image" alt="BLANK" /></td>
<td></td>
</tr>
</tbody>
</table>
Recorder Outputs

The recorder outputs allow the x-y plot of trace data with x-y plotters using positive penlift coils or TTL penlift input. The front panel keys enable outputs for the calibration of x-y plotter reference points:

<table>
<thead>
<tr>
<th>Recorder Outputs</th>
<th>RECORDER Outputs when keys or HP-IB commands are enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Lower Left</td>
</tr>
<tr>
<td>SWEEP</td>
<td>0V left</td>
</tr>
<tr>
<td>VIDEO</td>
<td>0V lower</td>
</tr>
<tr>
<td>PENLIFT</td>
<td>+15V</td>
</tr>
</tbody>
</table>

A voltage proportional to the horizontal sweep of the CRT trace that ranges from 0V for the left edge and to +10V for the right edge.

Detected video output (before A-D conversion) proportional to vertical deflection of the CRT trace. Output increases 100 mV/div from 0 to 1V.

A blanking output, 15V, occurs during CRT retrace; otherwise output is low at 0V (pen down).

1st LO Output

The 1st LO output allows the use of external mixers to expand the frequency range of the analyzer.

<table>
<thead>
<tr>
<th>1st LO Output</th>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td>1ST LO OUT</td>
<td>2 – 3.7 GHz, &gt; +4 dBm; 50Ω output impedance.</td>
</tr>
</tbody>
</table>

21.4 MHz IF Output

A 50Ω, 21.4 MHz IF output related to the RF input to the analyzer.

In log scales, the IF output is logarithmically related to the RF input signal; in linear, the output is linearly related.

The output is nominally –20 dBm for a signal at the reference level.

The analyzer's resolution bandwidth setting controls the bandwidth. The input attenuator and IF step gain positions control the amplitude.
HP-IB Input Output Connector

The Hewlett Packard Interface Bus allows remote operation of the analyzer as well as input and output of measurement data. See Section II of this manual.

Frequency Reference Input/Output

To lock the spectrum analyzer to an external frequency reference, set the FREQ REFERENCE 10 MHz switch to EXT. Analyzer phase noise performance may be degraded when an external frequency reference is used. To lock another spectrum analyzer to the spectrum analyzer internal frequency reference, set the FREQ REFERENCE 10 MHz switch to INT.

<table>
<thead>
<tr>
<th>Frequency Reference Input/Output</th>
<th>Input/Output</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="IN EXT OUT INT" /></td>
<td>External Frequency Reference Requirements:</td>
</tr>
<tr>
<td></td>
<td>Frequency: 10 MHz ± 50 MHz</td>
</tr>
<tr>
<td></td>
<td>Power: 0 to 10 dBm</td>
</tr>
<tr>
<td></td>
<td>Input Impedance: 50Ω</td>
</tr>
<tr>
<td></td>
<td>Internal Frequency Reference Characteristics:</td>
</tr>
<tr>
<td></td>
<td>Frequency: 10.000 MHz</td>
</tr>
<tr>
<td></td>
<td>Power: 0 dBm nominal</td>
</tr>
<tr>
<td></td>
<td>Output Impedance: 50Ω</td>
</tr>
</tbody>
</table>

IF and Video Connectors

The IF and Video connectors allow the 85650A Quasi-Peak Adapter to be used with the analyzer for EMI measurements.

NOTE

When the Quasi-Peak Adapter is disconnected from the analyzer, make sure the IF INP connector connects to the IF OUT connector with one short BNC cable, and VIDEO INP connector connects to the VIDEO OUT connector with the other short BNC cable. Failure to connect the BNC cables will result in a loss of signal.
### IF and Video Connectors

<table>
<thead>
<tr>
<th>Connector</th>
<th>Input</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF INP</td>
<td>21.4 MHz input. Input is nominally $-11$ dBm (with spectrum analyzer input attenuator set to 10 dB). 50Ω input impedance.</td>
</tr>
<tr>
<td>VIDEO INP</td>
<td>0 – 2V. 139Ω input impedance.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Connector</th>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF OUT</td>
<td>21.4 MHz output. Output is nominally $-11$ dBm (with spectrum analyzer input attenuator set to 10 dB). 50Ω output impedance.</td>
</tr>
<tr>
<td>VIDEO OUT</td>
<td>0 – 2V. Output impedance &lt;10 kΩ.</td>
</tr>
</tbody>
</table>

### External Sweep Trigger Input

The External Sweep Trigger input allows the analyzer's internal sweep source to be triggered by an external voltage.

<table>
<thead>
<tr>
<th>External Sweep Trigger Input</th>
<th>Input</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXT TRIGGER</td>
<td>Must be $&gt;2.4V$ (10V max). 1 kΩ nominal input impedance.</td>
</tr>
</tbody>
</table>
Chapter 1
GETTING STARTED

GENERAL DESCRIPTION

This chapter provides an overview of the use and capability of the Hewlett Packard 8567A Spectrum Analyzer. Chapters 2 through 13 provide details on each aspect of operation.

FRONT PANEL CONCEPT

The front panel keys control functions such as center frequency, frequency span, reference level, resolution bandwidth, and sweep time. Any function can be selected by pressing its key, and can then be changed by using the DATA control knob, step keys, or number/units keyboard. For example, to specify center frequency press CENTER FREQUENCY , then change the value, as read out on the CRT, with any or all of the DATA controls:

- Continuous coarse and fine tune
- Change in steps
- Set the value exactly

The analyzer's CRT display presents the signal response trace and all pertinent measurement data.

FUNCTION/DATA CONTROLS

The front panel controls are grouped by function. Most measurements can be made from the FUNCTION/DATA control group. The other groups add to the measurement efficiency, convenience, and capability.

The FUNCTION and DATA controls can be used to measure the frequency and amplitude of a signal such as the one shown.
FUNCTION/DATA CONTROLS

First, move the signal to the center of the display with [CENTER] .

The readout gives the signal frequency. (The DATA step keys or number/units keys could also have been used.)

For better frequency resolution, narrow the frequency span with [FREQUENCY] [ ] [ ] .

Now bring the signal peak to the reference level with [REFERENCE LEVEL] [ ] [ ] and [ ].

The reference level readout is the signal's power level.
STARTING FROM FULL SPAN

A convenient place to start a new measurement is with a full 1500 MHz frequency span. A single key, \( \text{[MARKER]} \), presets all the analyzer functions to give you a 0 Hz to 1500 MHz display with a 0 dBm reference level.

For example, after measurements in a narrow frequency span...

allows you to view the entire 1500 MHz span for selection of the next signal to investigate.

DIRECT SIGNAL FREQUENCY AND AMPLITUDE READOUT

Signal frequencies and amplitudes, as well as differences, can be read out directly with the MARKER and DATA controls, without changing center frequency or reference level.
Activate the marker with MARKER. Use the DATA knob to position the marker. The amplitude and frequency are read out continuously.

To measure the differences between this signal and any other on the display, press and use to move the second marker. The amplitude and frequency differences are read out continuously.

**AUTOMATIC DISPLAY CALIBRATION**

Unless you specifically override the analyzer’s COUPLED FUNCTION state, the analyzer maintains absolute amplitude and frequency calibration during your measurements. Changes of frequency span automatically call for resolution bandwidths, video bandwidths, and sweep times that keep the amplitude calibrated while maximizing the trace sweep rate. You can take manual control over any of these functions with the COUPLED FUNCTION and DATA controls.

For example, for higher signal resolving capability, the analyzer’s resolution bandwidth can be narrowed using the COUPLED FUNCTION.
A signal with 40 kHz sidebands is viewed in a 2 MHz span. The sidebands are not visible, because of the 30 kHz resolution bandwidth.

Reduce the resolution bandwidth without changing the span with \(10 \text{ kHz}\). (The DATA knob \(\bigcirc\) or number/units keyboard could also have been used.)

The sweep time is increased automatically to compensate for the narrower resolution bandwidth. If the sweep time were in the manual mode, the display could become uncalibrated.

Press \(\bigcirc\). The display uncalibrated message appears in the display.
AUTOMATIC MEASUREMENTS

Just as the front panel keys call functions and change their values, simple programming codes from a computing controller can control the spectrum analyzer for automatic measurement through the Hewlett Packard Interface Bus (HP-IB). HP's implementation of IEEE Standard 488 and identical ANSI Standard MC1.1 "Digital interface for programmable instrumentation."

Detailed information on remote operation is the subject of Section B — Programming in this volume.
Chapter 2
DATA

GENERAL DESCRIPTION

DATA controls are used to change function values for functions such as center frequency, start frequency, resolution bandwidth, or marker position.

DATA CONTROLS

The DATA controls are clustered about the FUNCTION keys that "call up" or activate the most frequently used spectrum analyzer control functions: center frequency, frequency span (or start/stop frequency), and reference level. The other functions that accept DATA control are shown below:

FRONT PANEL FUNCTIONS USING DATA CONTROLS

To the left of the FUNCTION keys are the DATA knob ☺ and the DATA STEP keys ⬆️ ⬇️, which are used to make incremental changes to the activated function. To the right of the FUNCTION keys is the DATA number/units keyboard which allows changes to an exact value.
The DATA controls change the activated function in a manner prescribed by that function. For example, center frequency can be changed continuously with the DATA knob ⬇️, or in steps proportional to the frequency span with the DATA STEP keys ⬆️ ⬇️, or set exactly with the DATA number/units keyboard. Resolution bandwidth, which can be set only to discrete values, can still be changed with any of the DATA controls. The DATA knob ⬇️ and DATA STEP keys ⬆️ ⬇️ advance the setting from one bandwidth to the next. A number/units keyboard entry that does not coincide with an allowable bandwidth selects the nearest bandwidth.

**DATA ENTRY READOUT**

DATA entries are read from the CRT display as they are changed.

![Graph showing the frequency and bandwidth settings.]

**PREVENTING DATA ENTRY**

A function can be deactivated by pressing ⬇️. The active function readout is blanked and the ENABLED light goes out, indicating that no DATA entry can be made. Pressing a function key re-enables the DATA controls.

**DATA KNOB ⬇️**

The DATA knob ⬇️ allows the continuous change of center frequency, frequency span (or start/stop frequencies), reference level, and the positions of the marker, display line, and threshold. It can also change function values that are stepped in predefined increments.

Clockwise rotation of the DATA knob increases the function value. For continuous changes, the knob's sensitivity is determined by the measurement range and the speed at which the knob is turned. For example, when the center frequency is activated, rotating the DATA knob increases the value of the center frequency by one horizontal division of span per one quarter turn.
DATA STEP KEYS

The DATA STEP keys allow rapid increase or decrease of the active function value. The step size is dependent either upon the analyzer’s measurements range, on a preset amount, or, for those parameters with fixed values, the next value in a sequence. Examples: Activate center frequency and increase the center frequency value by an amount equal to one division of the frequency span (one tenth of the frequency span). If the center frequency step size has been preset, increases the center frequency by that preset amount. If frequency span were activated, would change the span to the next lower value in predetermined sequence. Activate resolution bandwidth and selects the next widest bandwidth.

Each press results in a single step.

DATA NUMBER/UNITS KEYBOARD

The DATA number/units keyboard (or DATA keyboard) allows exact value entries to center frequency, frequency span (or start/stop frequency), reference level, log scale, marker positions, display line, threshold, and the COUPLED FUNCTIONS.

An activated parameter is changed by entering the number (with the CRT display providing a readout), then selecting the appropriate units key. The value is not changed (entered) until the units key is pressed.

The number portion of the entry may include a decimal. If it does not, the decimal is understood at the end of the number. Corrections to number entries are made with which erases the last digit for each press.

Example: With center frequency activated, sets the center frequency to 1.250 GHz.

If the units key is pressed without a number entry, 1 is entered (except in zero frequency span).

Negative DATA Entry

Negative entries from the number units keyboard can be made for power and frequency, but not time and voltage.

Negative power entries can be made using . The " - dBm" key can enter - dBm, - dBmV, or - dBV. For example, in reference level, with the dBmV units, an entry of enters -50 dBmV.

Negative frequency entries can be made using as a prefix to the frequency entry. For example, to enter a negative start frequency, press . This enters the frequency value as -100 MHz.

Not all functions accept negative entries (the sign is ignored).
MULTIPLE DATA CHANGES

A function, once activated, may be changed as often as necessary (see Chapter 3, FUNCTION).

Functions are not always activated to change their value. Sometimes they are activated just to read out an existing value. For example, start and stop frequency may be activated simply to allow the left and right display reference frequencies to be read out as start/stop frequencies.
Chapter 3
FUNCTION

GENERAL DESCRIPTION

This chapter describes the use of FUNCTION and DATA controls for establishing the desired amplitude and frequency display.

The FUNCTION group allows changes to the most used spectrum analyzer functions: center frequency, frequency span, and reference level. An alternate method of setting the frequency scale is provided with the start and stop frequency functions.

The changing value is read out from the display at the active function area and at the display position dedicated to that FUNCTION.
DISPLAY CALIBRATION

With changes to the displayed frequency range, the spectrum analyzer changes resolution bandwidth, video bandwidth, and sweep time to maintain absolute amplitude and frequency calibration if the COUPLED FUNCTIONS are set to automatic. The examples in this chapter assume this condition. See Chapter 8, COUPLED FUNCTION for additional information on amplitude and frequency calibration.

FREQUENCY DISPLAY RANGE

The frequency range of the horizontal axis can be entered using either of two FUNCTION modes:

CENTER FREQUENCY and FREQUENCY SPAN

or

START FREQ and STOP FREQ

When a function from either mode is activated, only the function values of that mode will be displayed. Switching from one mode to the other with no DATA entry makes no change to the displayed frequency spectrum.

CENTER FREQUENCY

CENTER FREQUENCY (DATA entry) changes the center frequency. Center frequency will remain activated (i.e., capable of being changed) until MAX, MIN, or another function requiring DATA entry is activated.

A-22 Manual Operation
Measurement and Readout Range

Center frequencies from 0 Hz to 1500 MHz can be entered.

62.7 MHz is the frequency at the center of the display graticule.

The number of significant digits in the readout depends on the frequency span selected. The narrower the span, the more significant digits.

The number of center frequency readout digits to the right of the decimal are as follows:

<table>
<thead>
<tr>
<th>Center Frequency</th>
<th>100 Hz to 999 Hz</th>
<th>1.00 kHz to 9.99 kHz</th>
<th>10.0 kHz to 99.9 kHz</th>
<th>100 kHz to 999 kHz</th>
<th>1.00 MHz to 9.99 MHz</th>
<th>10.0 MHz to 99.9 MHz</th>
<th>100 MHz to 1500 MHz</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 Hz to 999 Hz</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>1.000 kHz to 999 kHz</td>
<td>3</td>
<td>2</td>
<td>1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>or 1.00000 MHz to 1499.99999 MHz</td>
<td>6</td>
<td>5</td>
<td>4</td>
<td>3</td>
<td>2</td>
<td>1</td>
<td>0</td>
</tr>
</tbody>
</table>

DATA Entry

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CENTER FREQUENCY</td>
<td>Changes the center frequency by about one-half the total frequency span each full turn.</td>
</tr>
<tr>
<td>CENTER FREQUENCY</td>
<td>Changes the center frequency by one-tenth of the frequency span, i.e., by one division. COUPLED FUNCTION can be used to change this step size.</td>
</tr>
<tr>
<td></td>
<td>Allows direct center frequency entry. The analyzer accepts a center frequency entry of up to 9 digits for frequencies less than 1000 MHz and 10 digits for frequencies of 1000 MHz to 1500 MHz. Even though the readout may show a fewer number of digits (due to wide frequency span), as the span is narrowed, the full entry will be read out. Abbreviated readouts are not rounded.</td>
</tr>
</tbody>
</table>
Only after a center frequency entry has been made will points along the trace reflect the spectrum change. For example, if the center frequency is changed when a slow sweep is in the middle of the graticule, signal responses on the left-hand side bear no relation to the new center frequency until the sweep passes through them.

**SIGNAL TRACK – AUTOMATIC FREQUENCY CONTROL**

The center frequency can be locked to a specific signal using the MARKER function. Chapter 6 discusses the procedure and examples.

**FREQUENCY SPAN**

(Frequency Span) (DATA entry) changes the total display frequency range symmetrically about the center frequency. Frequency span is read from the display.

**NOTE**

Frequency span readout refers to the total display frequency range. Divide by 10 to determine frequency span per division.

**Measurement and Readout Range**

Frequency span can be varied from 100 Hz to 1500 MHz. Three significant digits are displayed for frequency spans up to 1000 MHz and four digits for spans of 1000 MHz to 1500 MHz.
DATA Entry

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>FREQUENCY SPAN</td>
<td>Changes the frequency span by about a factor of 2 for each half turn.</td>
</tr>
<tr>
<td></td>
<td>Changes the frequency span to the next value in a 1, 2, 5, 10 sequence.</td>
</tr>
<tr>
<td></td>
<td>Enters an exact value up to three or four digits, depending on span. Additional digits will be deleted without rounding.</td>
</tr>
</tbody>
</table>

Example of CENTER FREQUENCY FREQUENCY SPAN

Once a signal response is placed at the center of the display frequency range, the signal's frequency can be read from center frequency. Reduction of the frequency span will increase the frequency readout resolution.

A signal lower than the center frequency can be brought to the center with CENTER FREQUENCY, using as a coarse tune, then fine tuning with .

Narrowing the frequency span increases the center frequency resolution.

ZERO FREQUENCY SPAN – FIXED TUNED RECEIVER OPERATION

The spectrum analyzer can operate as a receiver fixed tuned to the center frequency. Modulation waveforms can be displayed in the time domain with calibrated sweep time.

To fix tune the spectrum analyzer press and tune to the desired frequency with (DATA entry).
The horizontal display axis becomes calibrated in time. The following functions establish a clear display of the video waveform:

<table>
<thead>
<tr>
<th>TRIGGER/LEVEL</th>
<th>Stabilizes the waveform trace on the display by triggering on the modulation envelope.</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCALE</td>
<td>Voltage amplitude calibration.</td>
</tr>
<tr>
<td>COUPLED FUNCTIONS</td>
<td>Adjusts the full sweep time. Sweep times down to 1 μsec full scale are available in zero span. Signal responses for sweep times &lt;20 msec are not digitally stored. Select according to signal bandwidth.</td>
</tr>
</tbody>
</table>

Each of the COUPLED FUNCTION values remain at their current values when zero span is activated.

**Measurement and Readout Range**

An example shows the readout:

Press **FREQUENCY** to activate zero span.

Press **CENTER FREQUENCY** and **ref**, then fine tune with **** for optimum trace.

The analyzer is fixed tuned to 110 MHz. The time domain display shows a modulation waveform at 2 msec/division.

**NOTE**

The sweep time readout refers to the full 10 division display sweep time. Divide by 10 to determine sweep time per division.

A-26 Manual Operation
FUNCTION

In the time domain, sweep time range is 1 μsec to 10 msec in a 1, 2, 5, 10 sequence, and 20 msec to 1500 sec in a 1, 1.5, 2, 3, 5, 7.5, 10 sequence.

The sensitivity of center frequency to the DATA ◦ and ◀ ◀ ◀ is dependent upon resolution bandwidth:

<table>
<thead>
<tr>
<th>DATA ENTRY</th>
<th>CENTER FREQUENCY CHANGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>one revolution ◦</td>
<td>6 x (resolution bandwidth)</td>
</tr>
<tr>
<td>◀ or ◄</td>
<td>1 x (resolution bandwidth)</td>
</tr>
</tbody>
</table>

START AND STOP FREQUENCY

A specified frequency range can be displayed by using

Start (DATA entry) to set left graticule frequency.
Stop (DATA entry) to set right graticule frequency.

Start and stop are mutually exclusive with the center frequency and frequency span active functions. Activating either start or stop causes both to read out in place of center frequency and frequency span.

Measurement and Readout Range

Start can be varied from −850 MHz to 1500 MHz, although entries less than 1700 MHz below stop frequency will effect the stop readout.

Stop can be varied from 000 to 2500 MHz, although entries 1700 MHz above the start frequency will effect the start readout.

The number of readout digits depends upon the frequency span. Narrower frequency ranges add digits to the readout.

The key sequence

Start 8 8
Stop 1 0 8

gives this readout.

Manual Operation  A-27
The rules governing the number of significant readout digits are the same as for CENTER FREQUENCY.

**DATA Entry**

Both start and stop frequencies can be entered from any of the DATA controls.

<table>
<thead>
<tr>
<th>START FREQ</th>
<th>Or</th>
<th>STOP FREQ</th>
</tr>
</thead>
<tbody>
<tr>
<td>Changes the start or stop frequency. The amount of change per turn is a constant percentage of the frequency span.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>START FREQ</th>
<th>Or</th>
<th>STOP FREQ</th>
</tr>
</thead>
<tbody>
<tr>
<td>Changes the frequency by one tenth of the total frequency span.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>START FREQ</th>
<th>Or</th>
<th>STOP FREQ</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exact start or stop frequencies can be entered. The number of digits read out depends upon the frequency span.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**REFERENCE LEVEL**

REFERENCE LEVEL (DATA entry) changes the absolute amplitude level of the top graticule line. The amplitude scale — that is, the number of amplitude units per division — is entered from the SCALE control group or MENU.

Signal responses below the top graticule are measured by bringing the response to the reference level with REFERENCE LEVEL (DATA entry).

**NOTE**

In logarithmic 10 dB per division scaling, the top 9 divisions are calibrated.

The maximum reference level value is dependent on the input attenuator setting. Levels to the input mixer that could cause gain compression are displayed off the top of the reference level graticule. The maximum reference level limit can be extended with KEY FUNCTION, allowing a maximum reference level of +60.0 dBm. See Chapter 11 for details concerning reference level ranges.

A-28 Manual Operation
CAUTION

Even with the reference level set to +60 dBm, the total input power should not exceed +30 dBm.

Measurement and Readout Range

The reference level can be changed from +30 dBm to −89.9 dBm in 0.1 dB steps. The readout shows one significant digit to the right of the decimal.

RF attenuator: 10 dB
Reference level: −11.2 dBm

Reference level dBm units are selected with : dBmV, dBμV, and volts referred to the analyzer's input impedance can be selected with KEY FUNCTIONS. The absolute power of the reference level remains constant when units are changed.

Full amplitude readout units information can be found in Chapter 11, KEY FUNCTIONS, under AMPLITUDE UNITS SELECTION.

DATA Entry

| REFERENCE LEVEL | In logarithmic scale, the changes are in 0.1 dB steps; in linear scale, the changes are made to the least significant digit. |
| REFERENCE LEVEL | In logarithmic scale, changes the reference level in steps according to dB/division scale. In linear scale, changes the reference level in 1 dB steps. |
| REFERENCE LEVEL | Allows entry of exact reference levels. Digits entered beyond the displayed number of digits are deleted. |
Example

A signal's power level is measured by setting the reference level equal to the signal level.

The signal level is roughly $-35$ dBm.

Change the reference level to the signal with

The signal level measured is $-35.3$ dBm.

For voltage amplitude units, press

The corresponding level is $3.841$ mV.
FREQUENCY AND AMPLITUDE OFFSETS

The display readout (HP-IB readout) of frequency and amplitude can be offset by values entered through KEY FUNCTIONS. The offset values are read out on the display. Frequency offset is entered with \( \text{SHIFT CENTER FREQUENCY} \) (DATA entry).

Frequency offset may be used, for example, to provide a baseband frequency display scale for a signal that has been converted up or down.

Amplitude offset is entered with \( \text{SHIFT REFERENCE LEVEL} \) (DATA entry).

External attenuation or gain in series with the analyzer RF input can be compensated for by offsetting the analyzer reference level. This calibrates the analyzer reference level readings to the input of the external attenuator or amplifier.

More details and examples are in Chapter 11, \( \text{SHIFT} \) KEY FUNCTIONS, under FREQUENCY AND AMPLITUDE OFFSET.
Chapter 4
CRT DISPLAY

GENERAL DESCRIPTION
This chapter describes the CRT display adjustments, readouts, and graphics.

ADJUSTMENT OF THE DISPLAY
Adjustments for intensity, focus, and alignment affect all the lines and characters on the display simultaneously.

CRT Display and Adjustments
- **INTENSITY**
  - Controls intensity for all the CRT writing

- **FOCUS**
  - A screwdriver adjustment for focusing all the CRT writing. Focusing any one element on the CRT focuses all the writing.

- **ALIGN**
  - A screwdriver adjustment for tilting all the displayed CRT information.

DISPLAY SECTION LINE POWER
- **STANDBY**
  - A lamp that indicates the power condition of the Spectrum Analyzer Display section as dictated by the setting of the LINE power switch on the HP 85670A RF section.

CRT DISPLAY OVERVIEW
The cathode ray tube of the Spectrum Analyzer Display section displays:
- active function name and value
- graticule
- traces of the signal response
- values that calibrate the frequency, time, and amplitude axes
- values for the spectrum analyzer receiver parameters, that is, COUPLED FUNCTIONS
- operator originated labels and graphics

Active Function
The function that has been activated for DATA entry is read out in the graticule area shown.
Activating a function immediately writes its name in the active function area along with its present value.

The following summarizes the names and readout formats for front-panel-controlled active functions.

<table>
<thead>
<tr>
<th>Function</th>
<th>Examples of Active Function Readout</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>FUNCTION</strong></td>
<td></td>
</tr>
<tr>
<td>CENTER</td>
<td>CENTER 750 MHz</td>
</tr>
<tr>
<td>FREQUENCY</td>
<td>SPAN 1500 MHz</td>
</tr>
<tr>
<td>START</td>
<td>START 0 Hz</td>
</tr>
<tr>
<td>STOP</td>
<td>STOP 1500 MHz</td>
</tr>
<tr>
<td>REF LEVEL</td>
<td>REF LEVEL .0 dBm</td>
</tr>
<tr>
<td><strong>MARKER</strong></td>
<td></td>
</tr>
<tr>
<td>MARKER</td>
<td>MARKER 550 kHz 19.8 dBm</td>
</tr>
<tr>
<td>MARKER Δ</td>
<td>MARKER Δ 20.0 MHz – 12.4 dB</td>
</tr>
<tr>
<td>MARKER ZOOM</td>
<td>MARKER ZOOM 20.5 MHz – 32.8 dBm</td>
</tr>
<tr>
<td>COUNTER</td>
<td>COUNTER 19.998 MHz – 12.0 dBm</td>
</tr>
<tr>
<td>COUNTER Δ</td>
<td>COUNTER Δ 20.000 MHz – .2 dB</td>
</tr>
<tr>
<td>COUNTER ZOOM</td>
<td>COUNTER ZOOM 20.000 MHz – .2 dBm</td>
</tr>
<tr>
<td>MARKER</td>
<td>MARKER 16.3 MHz – 140.4 dBm (1 Hz)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Function</th>
<th>Examples of Active Function Readout</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>COUPLED FUNCTION</strong></td>
<td></td>
</tr>
<tr>
<td><strong>REFERENCE LINE</strong></td>
<td></td>
</tr>
<tr>
<td>DISPLAY LINE</td>
<td>DISPLAY LINE 45.0 dBm</td>
</tr>
<tr>
<td>THRESHOLD</td>
<td>THRESHOLD 90.0 dBm</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Function</th>
<th>Examples of Active Function Readout</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>SCALE</strong></td>
<td></td>
</tr>
<tr>
<td>LOG</td>
<td>LOG 10 dB/</td>
</tr>
</tbody>
</table>

**KEY FUNCTION**
(See **KEY FUNCTIONS, Chapter 11.**)

HOLD
deactivates any active function (except for E), blanking the active parameter readout.
Graticule

The display graticule is an internally generated 10-division by 10-division rectangle for referencing frequency, time, and amplitude measurements. Double markings at the left, right, and bottom designate the center axes.

The graticule can be blanked from the display with KEY FUNCTION \[ \text{Shift} \] m and restored with \[ \text{Shift} \] n.

For CRT photography, the graticule can be intensified independent of the annotation and trace by pressing the following sequence:

\[ \begin{align*}
\text{Shift} & \quad 2 & 1 & 5 & 6 & \text{Shift} \\
\text{Shift} & \quad 1 & 1 & 6 & 3 & \text{Shift} \\
 & \quad 2 & 1 & 1 & 5 & \text{Shift}
\end{align*} \]

For more intensity, repeat the last two number entries, 1163 Hz and 2115 Hz. \[ \text{Shift} \] returns the graticule to normal.

Traces

Three separate traces, A, B, and C, can be written onto the display. Each trace consists of 1000 separate straight-line elements drawn between 1001 fixed points across the CRT. X and Y axis coordinates designate the particular points between which the elements are drawn. Terms used to describe trace composition are defined as follows:

**Point** A “point” in the context of this manual is a fixed location on the CRT display. There are 1,001 points along the X (horizontal) axis of the CRT graticule, numbered from 0 on the far left graticule line to 1000 on the far right graticule line. Similarly, there are 1,001 points along the Y (vertical) axis of the CRT graticule, numbered from 0 on the bottom graticule line to 1000 on the top graticule line. An additional 22 points of overrange available above the top graticule line provide the Y axis with a total of 1,023 points.

**Display Unit** One display unit is the distance between two points (see above) along an X or Y axis. The distance along the X axis between the far left graticule line and the far right graticule line is...
1000 display units. The Y axis length between the bottom graticule line and the top graticule line is also 1000 display units. Although the Y axis can be extended another 22 display units above the top graticule line, the extended area is not calibrated.

X, Y coordinates to a particular point on the display are given in display units relative to X, Y coordinates 0,0 at the junction of the far left and bottom graticule lines.

**Element**  An element is a distinct portion of the trace drawn on the CRT. It comprises a point and the visible straight line drawn to it from the preceding point. An element drawn parallel with a vertical or horizontal graticule line is one display unit long. An element drawn at an angle to the graticule lines is longer, its actual length depending on the angle.

**Vector** A vector is identical with an element, except that it can be either visible or blanked.

---

**NOTE**

When the analyzer is operated manually (i.e., with its front-panel controls), the display size remains constant and the above definitions are fully applicable. When it is operated remotely with a controller, however, three additional larger display sizes are available through the display-size programming commands. For these larger-than-normal display sizes, the lower left reference coordinates and upper right trace limit expand beyond the CRT's outer graticule lines. For further information on remotely-controlled (i.e., programmed) display sizes, refer to commands D1, D2, and D3 under Programming Commands in Section B — Programming of this volume.
Locations of Permanent Readouts

The vertical and horizontal graticule axes are scaled by these readouts:

![Graph showing vertical scale, center frequency, and frequency span]

The COUPLED FUNCTIONS that describe the swept receiver characteristics of the spectrum analyzer are:

![Graph showing RF attenuation, resolution bandwidth, video bandwidth, and full scale sweep time]

To blank all the character readouts, press KEY FUNCTION [Shift] o. To restore, press [Shift] p.
Other Readouts

A number of other special function readouts can be activated. These are covered in Chapter 11.
Chapter 5
TRACE

GENERAL DESCRIPTION
This chapter describes the use of the TRACE functions for writing, storing, and manipulating trace data.

TRACE CONTROLS

TRACE IDENTIFICATION
Traces are differentiated by intensity. Trace A is bright, trace B is of medium intensity, and trace C has the least intensity. [view] and [blank] allow positive identification.
TRACE MODES

Four mutually exclusive functions or modes for trace A and trace B determine the manner in which the traces are displayed. Indicator lights by the keys show the current modes.

**WRITE MODES (sweeping):**

- Displays the input signal response in trace selected.
- Displays and holds the maximum responses of the input signal in trace selected.

**STORE MODES (not sweeping):**

- Stores the current trace and displays it on the CRT display.
- Stores the current trace and blanks it from the CRT display.

Trace Memory

An understanding of the TRACE modes requires a familiarity with the analyzer trace memory and trace data transfer functions.

Display traces are not written onto the CRT directly from the spectrum analyzer's IF section. Instead, the analog signal response is converted to digital information and stored in one trace memory. This information can then be transferred to the CRT display. The way in which the information is displayed depends upon the TRACE mode selected.

The analyzer's response is transferred into the trace memory at the sweep rate of the analyzer (that is, in accordance with the sweep time setting). The trace memory is written onto the CRT display at a refresh rate of about 50 Hz, which is rapid enough to prevent flickering of the trace on the CRT. Trace intensities remain constant as analyzer sweep times are changed.

A-40 Manual Operation
NOTE

It is important to understand the difference between sweep and refresh.

**Sweep** refers to the spectrum analyzer sweeping from a start frequency to a stop frequency and storing measured amplitude data into a trace memory.

**Refresh** refers to the transfer of display memory data to the CRT display.

Write Modes

For the write modes, the analyzer signal response is written into trace memory during the sweep and the memory contents are displayed on the CRT.

- **A(B)** Sets all the values in the trace memory A(B) to zero when first activated (bottom line graticule), then displays the signal response.
- **A(B)** Latest signal response is written into the trace A(B) memory only at the horizontal positions where the response is greater than the stored response.

When both **A** and **B** modes are selected, the analyzer writes into (sweeps) A and B alternately.

STORE Modes

In the STORE modes, no updating of the trace memory is made. The current memory data is saved.

- **A(B)** The trace A(B) data are displayed on the CRT (refresh is enabled).
- **A(B)** The trace A(B) data are not displayed on the CRT (refresh is disabled).

Example

With TRACE modes, signals can be observed as the analyzer sweeps. Signals can also be stored for comparison, erased, or monitored for frequency drift.

Center and zoom in on a 20 MHz signal:

Press

```
CENTER FREQUENCY  2  0
```

Since **has set** **A and B**, only **A** is displayed.
This response can be stored:
Press \( \text{VIEW} \) A.

Write the same signal with B and change its position relative to trace A:
Press \( \text{CLEAR} \) B.

Blank trace A:
Press \( \text{BLANK} \) A.
This trace can be recalled with \( \text{VIEW} \) A as long as \( \text{CLEAR} \) A or \( \text{MAX} \) A is not used first.
To display the drift of a signal, press A. (Simulate frequency drift with .)

TRACE EXCHANGE

exchanges traces A and B, changing their relative intensities and storage memory locations, and enables A and B . For example, in the trace display above, the modes and display appear.

Press
TRACE C MODES

A third trace, C, can be used to store a signal response. Trace C is not swept from the analyzer IF section as are traces A and B, but is input using a trace B into C function (B → C) or a B and C exchange function (B ↔ C).

Access to the trace C modes is through KEY FUNCTION \[\text{\text{shift}}\]. The modes are:

- View C: \[\text{\text{shift}}\ j\] Displays trace C.
- Blank C: \[\text{\text{shift}}\ k\] Blanks trace C from CRT display.
- B → C: \[\text{\text{shift}}\ l\] Writes trace B into trace C. Trace A and B modes are not changed. If trace C is not displayed, it remains undisplayed.
- B ↔ C: \[\text{\text{shift}}\ i\] Exchanges traces B and C. If trace B is displayed before the exchange, trace C is now displayed. If trace B is not displayed before the exchange, trace C is not displayed.

TRACE ARITHMETIC

TRACE arithmetic allows one trace to be modified by another trace or a display line position.

A – B \[\text{\text{shift}}\] Trace B amplitude (measured in divisions from the bottom graticule) is subtracted from trace A and the result written into trace A from sweep to sweep. Trace B is placed or kept in a STORE mode.

A – B \[\text{\text{off}}\] Turns \[\text{\text{shift}}\] off.

\[\text{\text{shift}}\] Subtracts the amplitude of the display line from trace B and writes the result into trace B. Trace B is placed or kept in \[\text{\text{view}}\]. Details on display line are in Chapter 7, REFERENCE LINE.

Example

Trace arithmetic with the display line can be used to correct for the frequency response characteristics (flatness) of a swept measurement system typified by this setup:

![Diagram](image)

where the device under test is to be characterized for insertion loss over a specific frequency range.

A-44 Manual Operation
The analyzer and source are set to the proper amplitude level and frequency span with the source output connected directly to the analyzer input. Enter B, sweep source, then enter B.

The display line is activated and set below the source/ analyzer response. Enter DL.

The difference between the display line (in display units) and the source/analyzer response is stored in trace B with [△]. Negative values of the line would be stored even though not displayed.
Now the device under test is connected between source and analyzer, and its response is corrected for source flatness uncertainty by using MAX HLD A (0+).
Chapter 6
MARKER

GENERAL DESCRIPTION

This chapter describes the use of the MARKER and DATA controls for faster and more accurate measurements. Markers can be displayed only on TRACE A and TRACE B.

Two types of functions make up the MARKER group: MARKER MODEs, which enable or disable markers and their related functions; and MARKER ENTRY functions which allow the scaling of the display frequency and amplitude using marker information.

Markers are bright spots which lie directly on the display trace. The horizontal position of an activated marker is controlled by the DATA controls. The marker can be positioned at a specific frequency with the DATA number/units keyboard.

Readout of marker amplitude and frequency appears in the upper right of the display outside the graticule. When a MARKER MODE is active, its amplitude and frequency readout also appears in the active function area of the graticule.
MARKER OVERVIEW

- Direct readout of the amplitude and frequency of a point along the trace.
- Direct readout of amplitude and frequency differences between points on the trace.
- Expansion of the span about a specific frequency.
- Placing a single marker at the highest response.
- Counter accuracy frequency measurements.
- Direct noise level readout.
- Analysis of stored traces.
- Amplitude and frequency display scaling.

FUNCTION:

- NORMAL
- ZOOM
- PEAK SEARCH
- PEAK COUNT
- SHIFT
- MARKER
- ENTRY

MARKER ON BUT NOT ACTIVE

An activated marker mode can be deactivated by activating another function, such as display line, or by DATA HOLD. This does not erase the marker itself nor the upper right display readout. If the marker mode is reactivated, DATA control and active function readout will continue from its last position.

If a marker mode is deactivated by a function (other than MARKER ENTRY) where a value change of the new function results in a rescaling of the amplitude or frequency axes, the marker will not stay on the trace. Reactivating the marker will start it at the display center.

MARKER OFF

OFF disables any marker mode, including PEAK and PEAK TRAC, and blanks the marker readout from the CRT display. DATA controls are disabled if the marker was active.

MARKER IN VIEW

MARKER NORMAL and A may be used on traces A or B in the view mode. This allows detailed analysis of responses that are nonperiodic or unstable.

The markers are placed on a viewed trace according to the priority defined in Chapter 5, TRACE PRIORITY.

SINGLE MARKER – NORMAL

NORMAL activates a single marker at the center of the display on the trace of highest priority. Trace priority is defined in Chapter 5. The marker does not activate on the TRACE modes BLANK A, BLANK B, view C, or blank C.

Measurement and Readout Range

The number of significant digits to the right of the decimal in the marker frequency readout is the same as for center frequency readout.

A-48 Manual Operation
**DATA Entry**

| | Moves the marker continuously along the trace at about 5 horizontal divisions each full turn. The marker moves in display unit increments. |
| | Moves the marker along the trace one tenth of the total width per step. moves marker to the right. |
| | Places the marker at the frequency entered. An out-of-range entry results in placement of the marker at a graticule edge. |

**Example**

Reading frequencies and amplitudes of signals is greatly simplified using MARKER.

For a given display, activate the single marker with , then tune the marker with to position it at the signal peak.

The frequency and amplitude is read out in two display areas.

To read the left-hand signal's parameters move the marker to the signal peak with .

The signal's amplitude and frequency is read out directly.
DIFFERENTIAL MARKERS – △

△ activates a second marker at the position of a single marker already on the trace. (If no single marker has been activated, △ places two markers at the center of the display.) The first marker's position is fixed. The second marker's position is under DATA control.

The display readout shows the difference in frequency and amplitude.

Example

Measuring the differences between two signals on the same display.

First set the marker on one of the signal peaks with

Activate △ and move the second marker to the other signal peak with and read their differences directly.

Fractional Differences

When the reference level is calibrated in voltage, marker △ amplitudes are given as a fraction, the voltage ratio of two levels.

With logarithmic amplitude scale and the reference level in voltage, the fraction is based on the equation:

\[
\text{fraction} = 10^{-\left(\frac{\text{dB difference}}{20}\right)}
\]
Since this equation yields the harmonic distortion caused by a single harmonic, its distortion contribution can be read directly from the display.

**Example**

Set up △ on the peaks of a fundamental (left) and its harmonic (right).

With the display referenced and scaled as shown, the readout "0.0100X" designates the fractional harmonic content. Percent is calculated as 100X(0.0100) = 1.0%.

With a *linear* amplitude scale and a reference level calibrated in voltage, the fractional amplitude readout is the simple linear ratio of the two markers.

**Example**

To measure % AM modulation from a spectral display, calibrate the display with the reference level in voltage and the amplitude scale in voltage.

Place the single marker on the carrier peak, ○, and the second marker on one of the sideband peaks, △ ○. The fractional amplitude readout gives one-half the modulation index .283.

\[
% \text{ AM} = 100 \times 2 \times .28 = 56\
\]
Measurement and Readout Range

The \( \Delta \) function formats the amplitude readout according to reference level units and scale.

<table>
<thead>
<tr>
<th>Reference Level Units</th>
<th>SCALE Logarithmic</th>
<th>SCALE Linear</th>
</tr>
</thead>
<tbody>
<tr>
<td>dBm</td>
<td>Amplitude in dB</td>
<td>Amplitude in dB</td>
</tr>
<tr>
<td>dBmV</td>
<td></td>
<td></td>
</tr>
<tr>
<td>dB( \mu )V</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Voltage</td>
<td>Amplitude ratio ( \frac{dB \text{ difference}}{10} )</td>
<td>Ratio of marker amplitudes</td>
</tr>
</tbody>
</table>

AMPLITUDE READOUT FORMAT FOR MARKER \( \Delta \)

The frequency readout for all MARKER \( \Delta \) conditions has up to 4 significant digits, depending on the portion of span measured.

The amplitude readout in dB has a resolution of ±0.01 dB for linear scale. The resolution for logarithmic scale depends on the LOG \( \Delta \) value:

<table>
<thead>
<tr>
<th>LOG SCALE dB PER DIV</th>
<th>RESOLUTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>±0.1 dB</td>
</tr>
<tr>
<td>5</td>
<td>±0.05 dB</td>
</tr>
<tr>
<td>2</td>
<td>±0.02 dB</td>
</tr>
<tr>
<td>1</td>
<td>±0.01 dB</td>
</tr>
</tbody>
</table>

DATA Entry

The minimum incremental change for \( \Delta \) frequency is 0.1% of the frequency span.

- One full turn moves the active marker about one tenth of the horizontal span.
- One step moves the marker one tenth of the horizontal span.
- Positive entry places marker higher in frequency than the stationary marker, negative entry places marker lower in frequency. Larger entries than allowable place the marker on the adjacent graticule border.

Negative frequencies can be entered using a \( \text{SHIFT} \) \( \text{MND} \) prefix as the minus sign. For example, to set a \( \Delta \) span of 10 MHz with the second marker positioned to the left of the first, press

A-52 Manual Operation
MARKER ZOOM

Zoom activates a single marker on the trace of highest priority (see TRACE PRIORITY, Chapter 5).

In zoom, the DATA knob and STEP keys change the values of different functions.

Positions Marker

Changes FREQUENCY SPAN and sets CENTER FREQUENCY equal to MARKER frequency.

DATA Control Use for zoom

The marker can be moved along the trace with the DATA knob , and the frequency span can be changed about the marker with DATA step and . Each step also sets center frequency equal to the marker frequency.

Measurement and Readout Range

The measurement and readout range for marker zoom is the same as marker .

Better frequency count resolution and automatic recentering of a signal are additional zoom features when is activated.

DATA Entry

<table>
<thead>
<tr>
<th></th>
<th>Moves the marker continuously along the trace. Rate is dependent on speed of rotation. The marker moves in display unit increments.</th>
</tr>
</thead>
<tbody>
<tr>
<td>zoom</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th></th>
<th>Changes the frequency span to the next value in the sequence and sets the center frequency equal to the marker frequency.</th>
</tr>
</thead>
<tbody>
<tr>
<td>zoom</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th></th>
<th>Places the marker at the frequency entered. An out-of-range entry places the marker at a graticule border.</th>
</tr>
</thead>
<tbody>
<tr>
<td>zoom</td>
<td></td>
</tr>
</tbody>
</table>
Example

In wide frequency spans, it is often necessary to expand a portion of the frequency span about a specific signal in order to resolve modulation sidebands or track frequency drift.

From an  full span, select a signal using the marker with .

To center the marker and signal and expand the frequency span in one step, press .

Expanding twice more with shows that the marker requires recentering on the signal.
Recenter with \( \odot \).

Continue using \( \odot \) (and recentering the marker on the signal when necessary) until the desired resolution is achieved.

**AUTOMATIC ZOOM**

The analyzer can automatically zoom in on a signal specified by a marker. The desired frequency span is received from the DATA number/units keyboard.

To use the automatic zoom function:
- Use \( \odot \) to identify the signal to be zoomed in on.
- Press \( \text{SIGNAL} \) and enter the desired span with the DATA number/units keyboard.

When the units key is pressed, the zooming process begins.

**Example**

A single carrier needs to be examined in a 200 kHz span to see the sidebands.
Place a marker on the carrier with \[ \text{MARKER} \].
Press \[ \text{FREQUENCY} \] and \[ \text{SPAN} \] and auto zoom will be completed.

Enter the span.
Press \[ 2 \ 0 \ 0 \ \text{MAN} \] and auto zoom will be completed.

PEAK SEARCH

Peak search places a single marker at the highest trace position of the highest priority trace. The active function is not changed.

Example

\[ \text{MAX} \] positions the marker at the peak of the highest signal response.

In a narrow span, the marker may be placed at the signal peak.
Press \( \text{MARKER} \).

Note that the marker seeks the maximum trace response, no matter what the cause of the response. A larger signal, or the local oscillator feedthrough, would also have attracted the marker.

**MARKER ENTRY**

Press \( \text{MARKER} \), and marker (△) into span. Immediately set the corresponding FUNCTION value equal to the readout of the active marker or markers:

- **ENTRY**
  - \( \text{MARKER} \)
  - \( \text{MODE} \)
  - \( \text{SHIFT} \)
  - \( \text{REF. L.} \)

- **RESULT**
  - Marker frequency into \( \text{CENTER FREQUENCY} \)
  - Marker \( \triangle \) frequency into \( \text{FREQUENCY SPAN} \) or \( \text{START FREQ} / \text{STOP FREQ} \)
  - Marker amplitude into \( \text{REFERENCE LEVEL} \)

\( \text{MARKER} \) immediately records the single or the differential marker frequency in COUPLED FUNCTION \( \text{MARKER} \) for use with \( \text{CENTER FREQUENCY} \) \( \vartriangle \) \( \vartriangle \).

A marker entry can be made any time a marker is on the trace. (\( \text{SHIFT} \) \( \triangle \) with only one marker displayed takes 0 Hz as the lowest frequency.) The active function is not changed.

**Example**

One of the fastest, most convenient ways to bring a signal to the center of the display is by using \( \text{MARKER} \).

Activate a single marker and bring it to the desired signal: \( \text{MARKER} \).
Change the center frequency to the marker frequency.

Also works if start/stop frequencies are read out.

Example

One way to tune to a particular portion of a spectrum being displayed is to use the Δ → span function.

Activate the single marker and place it at either end of the desired frequency span with .

 Activate the second marker and place it at the other end of the span with .
Set the start and stop frequencies equal to the left and right marker frequencies with [Alt] \( \Delta \).

Marker [Normal] is activated.

\( \Delta \rightarrow \) span works the same with start/stop frequency readout. Note that the markers can be placed at either end of the span.

**Example**

Here is a technique for viewing a fundamental and its harmonics (or any evenly spaced portions of the spectrum) with high resolution.

Narrow the span about the fundamental as necessary with [Zoom], centering the carrier.

Set the center frequency step size with [Zoom].

Now enable center frequency. With each [△], successive harmonics are displayed.

Similar stepping can be accomplished using marker [△] into step size for intermodulation products, or for other evenly spaced signals such as communication channels.
**SIGNAL TRACK - AUTOMATIC FREQUENCY CONTROL**

The analyzer is capable of automatically maintaining a drifting signal at the center of the display. To operate a signal tracking,

Press [NORMAL], and place the marker on the signal to be tracked with [ ].
Press [SIGNAL TRACK] to initiate the tracking. The light above the key indicates tracking. (Press again to turn off.)

As the signal drifts, the center frequency automatically changes to bring the signal and marker to the center of the display.

**MARKER off**, any other **MARKER** mode, or the instrument preset turns the tracking function off.

**Example**

The upper sideband of a transmitter is to be monitored as the carrier frequency is tuned.

Locate the sideband with [NORMAL] [ ].

The upper carrier sideband is tracked with [ ], then zoomed in with [FREQUENCY] [ ] [ ] [ ].

As the carrier frequency is changed, the sideband response will remain in the center of the display. Both the center frequency and marker frequency read out in the sideband’s frequency.

A combination of [SIGNAL TRACK] and [ ] allows the “real time” signal frequency drift to be read on the display.

A-60 Manual Operation
FREQUENCY COUNT

Frequency count allows a number of measurements beyond the standard capability of the standard marker modes. Each is used with one of the three active marker modes, \( \text{Normal} \), \( \text{A} \), or \( \text{FREQ} \) and each uses the DATA controls in the same manner.

\( \text{FREQ} \) counts the frequency of signals with great precision and accuracy, even if the marker is not positioned at the signal peak.

When \( \text{FREQ} \) is on, and the active marker is placed on a signal response such that the marker is >20 dB out of the noise or the intersections of two signal responses and in the top 6 divisions of the graticule, the signal's frequency is read out directly. \( \text{FREQ} \) works only for frequency spans of 500 MHz and below.

If the marker is not in the top 6 divisions, the display readout “CNTR” in the top right-hand marker area blinks, indicating the reading may be in error.

**NOTE**

The amplitude readout is for the absolute marker position and not the signal peak.

The marker mode combinations with \( \text{FREQ} \) are:

<table>
<thead>
<tr>
<th>Readout</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \text{FREQ} ) + ( \text{Normal} )</td>
<td>Signal frequency and marker amplitude.</td>
</tr>
<tr>
<td>( \text{FREQ} ) + ( \text{A} )</td>
<td>Frequency between the signal at the first marker, whose frequency has been stored, and the second marker's counted signal frequency. Amplitude between marker positions.</td>
</tr>
<tr>
<td>( \text{FREQ} ) + ( \text{FREQ} )</td>
<td>Signal frequency and marker amplitude. Causes automatic recentering to exact signal frequency on each successive reduction of span with ( \text{FREQ} ).</td>
</tr>
</tbody>
</table>
**Measurement and Readout Range**

The measurement and readout range for frequency count is the same as the associated marker modes: normal, differential, and zoom. Counter resolution to 1 Hz is available using the KEY FUNCTION \( \text{SHIFT} \) \( \text{FREQ COUNT} \). See Chapter 11.

**DATA Entry**

See MARKER \( \text{NORMAL} \), \( \text{ADJ} \), and \( \text{DIV} \).

**Example**

Counted frequency differences between stable signals can be measured.

Activate the frequency counter in a 400 MHz span and position the marker with \( \text{FREQ COUNT} \).

To count the difference between the signal and its neighbor, place the marker on one signal with \( \text{MARKER ADJ} \); then activate marker differential and count the next signal.

Press \( \text{MARKER} \) \( \text{ADJ} \) \( \text{MARKER} \).

Note that the difference is not the difference between two current counter readings, but between one stored counter reading and the current counter reading.

A-62 Manual Operation
**NOISE LEVEL MEASUREMENT**

When noise level is activated and the marker is placed in the noise, the rms noise level is read out normalized to a 1 Hz noise power bandwidth.

Noise level enabled:  \text{M}  \\
Noise level disabled:  \text{L}  \\

The noise level measurement readout is corrected for the analyzer’s log amplifier response and detector response. The value is also normalized to a 1 Hz bandwidth.

**Measurement and Readout Range**

Noise level measures noise accurately down to 10 dB above the spectrum analyzer’s noise level. The readout resolution is in steps of ±0.1 dB.

**DATA Entry**

See MARKER  \text{NORMAL},  \text{Δ}, and  \text{ZOOM}.

**Example**

In a communication system, the baseband noise level as well as signal to noise ratio measurements are required.

Select a frequency in the baseband spectrum clear of signals with a single marker.

Press  \text{NORMAL}  \circ.  

---

Manual Operation  A-63
Read the noise at the marker by pressing \textit{M}.

The noise at 64 MHz is $-134$ dBm in a 1 Hz bandwidth. This corresponds to $-134$ dBm + 36 dB/4 kHz = $-98$ dBm in 4 kHz voice channel bandwidth.

Signal to noise measurements require the measurement of the noise level, as in the example above, and the measurement of the absolute signal level.\textsuperscript{*}

Measure the power level of the adjacent signal. To turn the noise level off, press \textit{L} and read the power level.

The signal to noise ratio referenced to 4 kHz bandwidth is $-32$ dBm $- (-98$ dBm) = 66 dB.

\textsuperscript{*}Normalization to a desired bandwidth uses the equation $10 \log_{10} \left( \frac{\text{desired BW}}{1 \text{ Hz}} \right)$
Chapter 7
SCALE AND REFERENCE LINE

GENERAL DESCRIPTION

This chapter describes the use of SCALE and REFERENCE LINE control groups for setting the amplitude scale, and for making amplitude level measurements more conveniently.

SCALE

SCALE keys allow the scaling of the vertical graticule divisions in logarithmic or linear units without changing the reference level value.

LOG

(DATA entry) scales the amplitude to 1 dB, 2 dB, 5 dB, or 10 dB per division.

If DATA is pressed when the scale is linear, 10 dB per division is automatically entered. The subsequent (DATA), if any, then replaces the automatic 10 dB/div.

Press LOG

5 dB/div
immediately scales the amplitude proportional to input voltage. The top graticule remains the reference level, the bottom graticule becomes zero voltage. Reference level, and all other amplitudes, are read out in voltage. However, other units may be selected. See AMPLITUDE UNITS SELECTION, Chapter 11.

If is pressed when the scale is linear, 10 dB per division is automatically entered.

In LINEAR, a specific voltage per division scale can be set by entering a voltage reference level value. For example, to set the scale to 3 mV/division, key in 30 mV reference level. (Voltage entries are rounded to the nearest 0.1 dB, so the 30 mV entry becomes 30.16 mV, which equals –17.4 dBm.)

**DATA Entry**

<table>
<thead>
<tr>
<th>ENTER</th>
<th>Changes scale in allowable increments (1, 2, 5, or 10 dB per division).</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRIM</td>
<td>Enables direct scale selection of allowed values. Other entries are rounded to an adjacent value.</td>
</tr>
</tbody>
</table>

No DATA entry will be accepted with the linear SCALE selection key, .

**Example**

It is convenient to observe AM sidebands in linear as well as logarithmic scales for analysis of both modulation percentages and distortion products.

A-66 Manual Operation
Modulated AM signal displayed in the 10 dB/division scale shows the carrier, its sidebands, and distortion products.

Linear scaling enables observation of the sidebands proportional to the carrier.

As in the MARKER example, Chapter 6, a direct readout of the percent modulation can be made.

The fractional readout is one-half the modulation index (only one sideband is measured).

\[ \% \text{ AM} = 2(25) \times 100 = 50\% . \]

Note that the carrier signal need not be placed at the reference level for an index ratio measurement.

Change to a logarithmic scale with \( \text{LOG} \) and change the dB/ with \( \text{dB} \) .

The sidebands are 12 dB down from the carrier, verifying the earlier measurement results.
Harmonic distortion of the modulating signal can be measured as in MARKER A, Chapter 6.

The modulation frequency is 18.8 kHz and the distortion caused by the second harmonic is 2.4% (read out as .024X).

REFERENCE LINE

The reference line functions DISPLAY LINE (DL) and THRESHOLD (TH) place horizontal reference lines on the display. Their levels are read out.

DISPLAY LINE uses:

- measure signal levels with direct readout.
- establish a standard for go/no-go test comparisons.
- eliminate or reduce amplitude errors caused by system frequency response uncertainty with TRACE arithmetic.

THRESHOLD provides:

- a base line clipper whose level is read out.

DISPLAY LINE

Display line ENTER (DATA entry) places a horizontal reference line at any level on the graticule. The line's amplitude, in reference level units, is read out on the left-hand side of the CRT display.
The display line can be positioned anywhere within the graticule. When activated after LINE power ON or \(<10>\), the display line is placed 4.5 divisions down from the reference level.

Display line \(<10>\) erases the line and readout from the CRT display but does not reset the last position. If the display line is activated again before LINE power ON or \(<10>\), it returns to its last position.

Display line position is always accessible for HP-IB and TRACE \(<10>\), even if never activated. See Chapter 5, TRACE ARITHMETIC.

The display line readout has the same number of significant digits as reference level.

**DATA Entry**

<table>
<thead>
<tr>
<th></th>
<th>Moves the line about two divisions for each full turn. The line moves in display unit increments.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENTER</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Moves the line one tenth of the total amplitude scale per step.</td>
</tr>
<tr>
<td>ENTER</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Positions the line to the exact entry level. Entry may be in mV, (\mu)V, (\pm) dBm, (\pm) dBmV, or (\pm) dB(\mu)V, depending upon which units are selected.</td>
</tr>
<tr>
<td>ENTER</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Example**

When the amplitude of a number of signals in the same span require a quick readout, the display line can be used.

Activate the display line with \(<10>\).

With \(\bigcirc\), place the line through the peak of a signal and read out its absolute amplitude level.

Moving the display line to each signal reads out its peak amplitude.
THRESHOLD

Threshold (ATTN) (DATA entry) moves a lower boundary to the trace, similar to a base line clipper on direct writing CRT spectrum analyzers. The boundary's absolute amplitude level, in reference level units, is read out on the lower left-hand side of the CRT display.

The threshold can be positioned anywhere within the graticule. It operates on TRACE MIN, MAX, or VIEW for TRACES A, B, and C simultaneously. When activated after LINE power ON or輝, the threshold is placed 1 division from the bottom graticule.

The threshold level does not influence the trace memory, that is, the threshold level is not a lower boundary for trace information stored and output from the trace memories through the HP-IB. TH OFF removes the threshold boundary and readout from the CRT display, but does not reset the position. If threshold is activated again before LINE power ON or輝, it resumes at its last level.

The threshold readout has the same number of significant digits as reference level.

DATA Entry

<table>
<thead>
<tr>
<th></th>
<th></th>
<th>Moves the THRESHOLD about two divisions per rotation. The line moves display unit increments.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Moves the THRESHOLD one tenth of the total amplitude scale per step.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Positions the THRESHOLD to the exact entry level. Entry may be in mV, μV, ±dBm, ±dBmV, or ±dBμV, depending upon units selected.</td>
</tr>
</tbody>
</table>

Example

The threshold can be used as a go/no-go test limit.

A-70 Manual Operation
A series of signals can be tested for a specific threshold level by placing the threshold at the test level.

Press THRESHOLD 5 5 + 2

Only those signals $> -55.2$ dBm are displayed.
Chapter 8
COUPLED FUNCTION

GENERAL DESCRIPTION

This chapter describes the COUPLED FUNCTION group and its use in various measurements. The COUPLED FUNCTIONS control the receiver characteristics of the spectrum analyzer.

The values of the COUPLED FUNCTION are automatically selected by the analyzer to keep absolute amplitude and frequency calibration as frequency span and reference level are changed. * The functions are all coupled with LINE power ON, or when their individual AUDI is activated. AUDI couples all functions but ATTEN and CF STEP.

For each COUPLED FUNCTION:

- **AUTO**
  
  Sets the function to the preset value dictated by the analyzer's current state. The function is coupled.

- **MANUAL**
  
  Function value does not change with instrument state. DATA entry changes value. The MANUAL light turns on and stays on until the function is placed in AUDI once again.

In most cases the AUDI functions change values to maintain amplitude calibration when one or more of the others are manually set. If the amplitude or frequency becomes uncalibrated, “MEAS UNCAL” appears in the right-hand side of the graticule.

*Center frequency step size does not affect amplitude or frequency calibration.
**Coupled Function**

- **RES BW**
  3 dB resolution bandwidth (IF filter) which largely determines the ability of the analyzer to resolve signals close together in frequency.

- **RESBW**
  3 dB bandwidth of the post detection low pass filter that averages noise appearing on the trace.

- **SWEEP TIME**
  The total time for the analyzer to sweep through the displayed frequency span or display a detected signal in zero frequency span.

- **ATTEN**
  The setting of the input RF attenuator which controls signal level at the input mixer.

- **CF STEP SIZE**
  Selects center frequency change for each DATA when **CENTER FREQUENCY** is activated.

---

**DATA ENTRY FOR COUPLLED FUNCTIONS**

Discrete values are entered for **RES BW** , **RESBW** , **SWEET TIME** , and **ATTEN**. The DATA entry from DATA **RES BW** and **ATTEN** selects these values sequentially from the current value. A keyboard DATA entry that is not exactly equal to an allowable value selects an adjacent value. For example, **RES BW 1 5** selects 30 kHz bandwidth, the next higher IF bandwidth.

---

**RESOLUTION BANDWIDTH**

- **RES BW** (DATA entry) sets bandwidth selection to MANUAL and changes the analyzer’s IF bandwidth. The bandwidths that can be selected are 1 kHz, 3 kHz, 10 kHz, 30 kHz, 100 kHz, 300 kHz, 1 MHz, and 3 MHz.

---

**Example**

A measurement requiring manual resolution bandwidth selection is the zero span (time domain) observation of modulation waveforms. An example can be found in Chapter 3, ZERO FREQUENCY SPAN FIXED TUNED RECEIVER OPERATION.

Another use of manual resolution bandwidth is for better sensitivity over a given frequency span.

A-74  Manual Operation
The low-level intermodulation products of two signals spaced 100 MHz apart need to be measured. With the functions coupled, the analyzer noise may mask these distortion products.

Reduction of the noise level by 10 dB (increased sensitivity) is achieved by decreasing the bandwidth by a factor of 10.

(THRESHOLD has been activated to clarify the display.)

The sweep time automatically slows to maintain absolute amplitude calibration if [ ] is coupled.

**VIDEO BANDWIDTH**

[ ] (DATA entry) sets the video bandwidth selection to manual and changes the analyzer's post detection filter bandwidth. The bandwidths that can be selected are 1 Hz, 3 Hz, 10 Hz, 30 Hz, 100 Hz, 300 Hz, 1 kHz, 3 kHz, 10 kHz, 30 kHz, 100 kHz, 300 kHz, 1 MHz, and 3 MHz.
Example

Signal responses near the noise level of the analyzer are visually masked by the noise. The video filter can be narrowed to smooth this noise.

A low level signal at this center frequency can just be discerned from the noise.

Narrowing the video bandwidth clarifies the signal and allows its amplitude measurement.

The sweep time increases to maintain amplitude calibration.

NOTE

The video bandwidth must be set wider or equal to the resolution bandwidth when measuring impulse noise levels.
**Video Averaging**

Narrowing the video filter requires a slower sweep time to keep amplitude calibration, since the narrower filter must have sufficient time to respond to each signal response. Video averaging is an internal routine which digitally averages a number of sweeps, allowing a more instantaneous display of spectral changes due to center frequency, frequency span or reference level changes. See Chapter 11.

**SWEEP TIME**

(DB DATA entry) sets the sweep time selection to manual and changes the rate at which the analyzer sweeps the displayed frequency or time span.

The sweep times that can be selected are:

<table>
<thead>
<tr>
<th>FREQUENCY SPAN</th>
<th>SWEEP TIME</th>
<th>SEQUENCE</th>
</tr>
</thead>
<tbody>
<tr>
<td>≥ 100</td>
<td>20 msec to 1500 sec</td>
<td>1, 1.5, 2, 3, 3.5, 7.5 and 10</td>
</tr>
<tr>
<td>ZERO FREQUENCY SPAN</td>
<td>1 µsec to 10 msec</td>
<td>1, 2, 5, and 10</td>
</tr>
<tr>
<td></td>
<td>20 msec to 1500 sec</td>
<td>1, 1.5, 2, 3, 3.5, 7.5 and 10</td>
</tr>
</tbody>
</table>
INPUT ATTENUATION

**ATTEN** (DATA entry) sets the attenuation function to MANUAL and changes the analyzer's RF input attenuation. The levels of attenuation that can be selected are 10 dB to 70 dB in 10 dB steps, or 0 dB under special conditions. Generally, the reference level does not change with attenuator settings.

When the RF input attenuator function is coupled (AUTO), the value selected makes sure the level at the input mixer is less than −10 dBm (the 1 dB compression point) for on-screen signals. For example, if the reference level is +28 dBm, the input attenuator is set to 40 dB: 

\[ +28 \text{ dBm} - 40 \text{ dB} = -12 \text{ dBm} \]

at the mixer.

The input mixer level can be changed to ensure maximum dynamic range. See INPUT MIXER LEVEL, Chapter 11.

**CAUTION**

Greater than +30 dBm total input power will damage the input attenuator. Input powers greater than +13 dBm at the input mixer will be reduced by an internal limiter.
Zero Attenuation

As a precaution to protect the spectrum analyzer's input mixer, 0 dB RF attenuation can be selected from the number/units keyboard only by pressing [ATTEN] 0 [dB].

Reference Levels ≤ −100 dBm and > +30 dBm

Reference levels ≤ −100 dBm or between +30 dBm and +60 dBm can be called when the reference level extended range is activated. Low reference level limits depend on resolution bandwidth and scale.

Press [SHIFT] [ATTEN] to extend the reference level range.

See Chapter 3, FUNCTION [REFERENCE LEVEL], and Chapter 11, [SHIFT] KEY FUNCTIONS.

Determining Distortion Products

If the total power to the analyzer is overloading the input mixer, distortion products of input signals can be displayed as input signals. The RF attenuator is used to determine which signals, if any, are internally generated distortion products.

Example

The two main signals shown are producing intermodulation products because the analyzer's input mixer is overloaded.
To determine whether these intermodulation products are generated by the analyzer, first save the spectrum displayed in B with \underline{SAVE} B \underline{VIEW} B.

Increase the RF attenuation by 10 dB. Press \underline{ATTEN}. (If the reference level changes, it is necessary to return it to its original value.)

Since some of the signal responses decrease as the attenuation increases (by comparing the response in A with the stored trace in B), distortion products are caused by an overloaded input mixer. The high level signals causing the overload conditions must be attenuated to eliminate this condition.

**CENTER FREQUENCY STEP SIZE**

\underline{STEP} (DATA entry) sets step size to MANUAL. The step size can now be changed and stored. While \underline{STEP} is in MANUAL, \underline{CENTER} \underline{FREQUENCY} \underline{INC} \underline{DEC} and \underline{INC} \underline{DEC} changes center frequency by the step size value stored in the register. Several functions can be used to enter step size value to the register. When a CF step size is AUTO, the center frequency steps are 10% of the frequency span, even through the CF step size register contains another value.

<table>
<thead>
<tr>
<th>step size (AUTO, \underline{MARKER}) \underline{FULL} SPAN or LINE power ON</th>
<th>Entry Value</th>
<th>State</th>
</tr>
</thead>
<tbody>
<tr>
<td>100 MHz</td>
<td>coupled (\text{AUTO})</td>
<td></td>
</tr>
<tr>
<td>\underline{CF STEP} \underline{SIZE} (DATA entry)</td>
<td>DATA entry value</td>
<td>uncoupled (\text{MANUAL})</td>
</tr>
<tr>
<td>MARKER \underline{MARK} \underline{MARKER}</td>
<td>marker frequency readout</td>
<td>uncoupled (\text{MANUAL})</td>
</tr>
</tbody>
</table>
The step size can be varied from 0 Hz to 1500 MHz to a resolution equal of 1 Hz. It is displayed with the same resolution as center frequency.

When the center frequency is activated with step size in MANUAL, the active function readout includes both the center frequency and the step size value.

### DATA Entry

<table>
<thead>
<tr>
<th>Step Size</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Changes the step size in display unit increments.</td>
<td></td>
</tr>
<tr>
<td>Changes the step size in steps equal to one tenth of the frequency span.</td>
<td></td>
</tr>
<tr>
<td>Selects a specific step size to a resolution equal to the current center frequency readout.</td>
<td></td>
</tr>
</tbody>
</table>
Example

Surveillance of a wide frequency span sometimes requires high resolution. One fast way to achieve this is to take the span in sequential pieces using a tailored center frequency step. This example looks from 0 Hz to 1500 MHz in 50 MHz spans.

First, set a span and start frequency. For a span of 50 MHz press \(5\) \(0\) \(0\). Set the center frequency to 25 MHz with \(2\) \(5\).

Set the step size to 50 MHz, \(5\) \(0\), and reactivate center frequency with \(2\) \(5\).

Now each \(\) sets the center frequency to the next 50 MHz span for a span-by-span surveillance of the spectrum. (Center frequency = 25 MHz, 75 MHz, 125 MHz, etc.) Center frequency step size can also be defined by the marker. See the MARKER ENTRY portion of Chapter 6.
Chapter 9
SWEEP AND TRIGGER

GENERAL DESCRIPTION

This chapter describes the use of SWEEP and TRIGGER control functions.

SWEEP controls enable:

- **CONT** continuous, or repetitive sweeping (sweep time ≥ 20 msec).
- **SINGLE** a single sweep, which will repeat only on demand (sweep time ≥ 20 msec).

TRIGGER controls select the function that begins a sweep:

- **FREE** as soon as possible,
- **LINE** line voltage passes through zero on a positive swing,
- **EXT** an external signal voltage passes through ~1.5V on a positive swing,
- **VIDEO** the level of a detected RF envelope reaches up to the level on the CRT display determined by the LEVEL knob.

SWEEP

The spectrum analyzer frequency sweep (sweep times ≥ 20 msec), once triggered, continues at a uniform rate from the start frequency to the stop frequency unless new data entries are made to the analyzer from the front panel or the HP-IB. With faster sweeps, for example, changes to center frequency appear continuous. With long sweep times, a change in center frequency noticeably suspends the sweep while the analyzer updates its state and readout, then the sweep continues from where it was, tracing out the new spectrum.
The SWEEP light indicates a sweep is in progress. The light is out between sweeps, during data entry and during gating. (The light is out for sweep times \(\leq 10\) msec.)

After a sweep, the next sweep is initiated only if:
- continuous sweep mode is selected or a single sweep demand is made,
- the trigger conditions are met,
- data is not entered continuously from the front panel DATA controls or the HP-IB.

**Continuous Sweep**

The **CONT** button enables the continuous sweep mode. Provided the trigger and data entry conditions are met, one sweep follows another as soon as triggered. Pressing the **CONT** button initiates a new sweep.

**Single Sweep**

The **SINGLE** button enables the single sweep mode. Each time the **SINGLE** button is pressed (including when the SWEEP mode is changed from continuous), one sweep is initiated, provided the trigger and data entry conditions are met. A sweep in progress is terminated and restarted upon pressing the **SINGLE** button.

**Zero Frequency Span Sweep**

In zero frequency span, sweep times from 1 \(\mu\)sec to 10 msec are also available. In these sweep times the SWEEP **CONT** and **SINGLE** buttons are disabled. The video signal response is not digitally stored (trace modes also disabled), but multiplexed directly onto the display along with the graticule and readouts. The graticule and readouts are refreshed following each fast sweep.

To avoid flicker of the display when external or video triggers are less frequent than once every 25 msec, the analyzer triggers internally. If only an external or video trigger is required, press

- \(x\)  
- \(y\)  

or

- **SHIFT**  
- **EDIT**  

disables “auto” external trigger feature

- **SHIFT**  
- **VIDEO**  

or

- **SHIFT**  
- **VIDEO**  

disables “auto” video trigger feature

**NOTE**

For zero frequency span sweep times \(\leq 10\) msec and \(x\) or \(y\), the CRT display graticule and readout depend on triggering. If no trigger is present, the CRT display is blank.

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TRIGGER

The analyzer sweep is triggered in one of four selectable modes.

- **MAX** allows the next sweep to start as soon as possible after the last sweep.
- **LINE** allows the next sweep to start when the line voltage passes through zero, going positive.
- **EXT** allows the next sweep to start when an external voltage level passes through \( \approx 1.5V \), going positive.

The external trigger signal level must be between 0V and +5V.

![EXTERNAL TRIGGER INPUT](image)

- **MAX** allows the next sweep to start if the detected RF envelope voltage rises to a level set by the LEVEL knob. The LEVEL corresponds to detected levels displayed on the CRT between the bottom graticule (full CCW) and the top graticule (full CW).

An RF envelope can trigger the sweep only if it is capable of being traced on the CRT display—that is, if the resolution bandwidth and video bandwidth are wide enough to pass the modulation waveform of an input signal.

Example

A zero span display of this video waveform will trigger for all LEVEL knob settings.
If the video signal lowers on the display, the LEVEL must be set towards the minus side.

If the level does not cause a trigger within 25 msec, the sweep is triggered anyway to ensure a display. Note that this is true only for sweep times \( \leq 10 \) msec.
Chapter 10
INSTRUMENT STATE

GENERAL DESCRIPTION

This chapter describes the INSTRUMENT STATE keys. Each key allows access to or activation of a specific set of functions and their values. Some of the sets are built in to the analyzer and some are user defined.

Instrument states that can be selected:

FULL SPAN

A full 0 Hz to 1500 MHz span with coupled operation and all the functions set to known states and values.

FULL SPAN

A full 0 Hz to 1500 MHz span with a minimum of other front panel functions changed.

Saves the complete set of current front panel function states and values for later recall. Registers 1 through 6 are available for storage.

Recalls the complete instrument state saved in the register called.

Calls for front panel control after the analyzer has been placed in a remote state by an HP-IB controller.

FULL SPAN INSTRUMENT PRESET

provides a convenient starting point for making most measurements. It calls for a full 1500 MHz span, coupled functions, and a 0 dBm reference level, to name a few. LINE power ON automatically calls for an instrument preset.

The states that are set include all the functions and values of

- front panel functions,
and
- KEY FUNCTIONS,
and
- functions accessible only by the HP-IB.
Front Panel Preset

enables all the front panel functions designated by keys with white lettering. It saves a trace response in TRACE B, but not in A or C.

FUNCTION:
- Start Frequency: 0 Hz
- Stop Frequency: 1500 MHz
- Reference Level: 0 dBm

DATA:
- Hold

COUPLED FUNCTION:
- Resolution Bandwidth: 3 MHz
- Video Bandwidth: 1 MHz
- Sweep time: 20 msec full scale
- Attenuator: 10 dB, coupled to maintain < -10 dBm
  at input mixer
- Center Frequency Step Size: 100 MHz entered in register

TRACE:
- A: Clear-Write
- B: Blanked but information in memory saved
- A - B: Off

MARKER:
- Off

INSTRUMENT STATE
- States are saved, including the current state. See below.

SCALE:
- Logarithmic, 10 dB/division

REFERENCE LINE:
- Display line off
- Threshold off
- 5.5 divisions up
- 1.0 divisions up
SWEEP: Continuous
TRIGGER: Free run
INSTR CHECK: An internal instrument check routine is run. If a failure is detected, one or both INSTR CHECK LEDs remain lit.
KEY FUNCTION: Normal

FUNCTIONS:
- All [shift] functions are disabled. For example, all titling is erased after an instrument preset. Chapter 11, [shift] KEY FUNCTIONS, discusses the implications of activating instrument preset during [shift] FUNCTION use.
- If the key is activated (shift light on), [shift] unshifts the key. This is equivalent to pressing [normal].

HP-IB FUNCTIONS:
- “D1” Display size normal
- “EM” Erase trace C memory
- “03” Output format ASCII absolute
- “PD” Pen down
- “DA” Display address set to 3072

Graphic information or control language written into the analyzer memory by HP-IB functions such as graph (GR), plot (PA), label (LB), or display write (DW) is erased unless stored in trace memory B. Instrument preset also rewrites all the display graticule and character readouts into the appropriate section of the display memory.

FULL SPAN 0 – 1.5 GHz

[shift] immediately sets the COUPLED FUNCTIONs [shift], [upscale] and [upscale] to automatic, the start frequency to 0 Hz, and the stop frequency to 1500 MHz. The other front panel functions, [shift] KEY FUNCTIONS or HP-IB only states, are not changed.

SAVING AND RECALLING INSTRUMENT STATES

[save] (DATA keyboard entry) and [recall] (DATA keyboard entry) save and recall complete sets of user defined front panel function values. The DATA entry from the keyboard names the register that stores the instrument state.
Six registers, [1] through [6], can be saved and recalled. Only another [save] can erase a saved register. The registers contain the last instrument states received, even with a loss of line power (power failure). The registers are maintained with an internal battery supply for about 30 days after a line power failure.

[recall] 7 is a special recall function which recalls the instrument state prior to the last instrument preset or single function value change, whichever has most recently occurred. It aids in recovering from inadvertent entries.

The current instrument state, if the POWER switch is turned to STANDBY (or if there is a short-term loss of ac line power), can be recovered at POWER ON if [reset] if is activated previous to a power loss.

Some [shift] KEY FUNCTION values or states cannot be saved. Neither can information in the display memories, such as a title or trace.
SAVING AND RECALLING INSTRUMENT STATES

The \( 0 \) register is a buffer for instrument state transfer under remote operation. The \( 8 \) and \( 9 \) states are for calibration signal adjustments.

Example

When a test sequence is used over and over, the instrument states can be set up in the registers prior to testing for recall during the procedure.

Keying in a specific state:

\[
\begin{array}{c}
\text{INERT CH. SELECT} \\
\text{CENTER FREQUENCY} \\
\text{FREQUENCY SPAN} \\
\text{LIN SCALE}
\end{array}
\]

Then save with \( \text{EXIT 1} \).

Press \( \text{EXIT} \).

And recall the last state with \( \text{RECALL 1} \). Once the state has been recalled, any function can be used for more detailed measurements.

Note that in this case, the state could also have been recalled with \( \text{RECALL 7} \).
LOCAL OPERATION

\( \text{Local} \) enables front panel control after an HP-IB remote LISTEN command has been executed. An HP-IB local lockout will disable \( \text{Local} \) until an HP-IB REN false command is executed, or the LINE power switch is set to STANDBY then back to ON.

- Indicates instrument has been addressed through HP-IB.
- Indicates instrument is in remote operation.

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Chapter 11

KEY FUNCTIONS

GENERAL DESCRIPTION

This chapter describes access and use of the **KEY FUNCTIONS**.

Shift functions supplement a front panel function or provide unique measurement capabilities. The **functions** are not named on the front panel but are coded by the blue characters beside the keys. For example, the frequency offset function is designated by the code **V**. On the front panel, the code **V** is found in the FUNCTION section:

![KEY FUNCTION](image)

The shift functions are activated by pressing **SHIFT** and then the front panel key with the appropriate blue code. A complete summary of shift FUNCTIONS is on the facing page. There is an index to all shift functions at the end of this chapter.

**Example**

Activate the shift function V (frequency offset) with:

1. Press **SHIFT** shift light on
2. Press **V** shift light off and offset function activated

The shift light can always be turned off with **NORMAL** which returns the front panel keys to their designated function. **NORMAL** does not disable the selected shift function (except for title).

**DATA Entry**

An active shift function value is read out and identified in the active function area of the display, the same as any other function using DATA entry. Once the data has been entered, any other function can be activated. The shift function retains its last value until **EXIT** or the LINE power switch is set to STANDBY.

DATA entries to shift functions are made only from the number/units keyboard. The ENABLED light remains off even though data may be entered.

Data is entered (that is, changes the instrument state) only when a units key is pressed. If the entry has no units (an address, for example), use the **X** key as the terminator. See Chapter 12 of this manual for further information about the terminator key.
### FUNCTION SUMMARY

<table>
<thead>
<tr>
<th>Amplitude</th>
<th>Display</th>
<th>Marker</th>
</tr>
</thead>
<tbody>
<tr>
<td>Amplitude offset</td>
<td>Annotation blanked</td>
<td>Counter resolution</td>
</tr>
<tr>
<td>Units: dBm</td>
<td>Annotation on</td>
<td>Continue sweep from marker</td>
</tr>
<tr>
<td></td>
<td>Display correction data</td>
<td>g Enter Δ → span</td>
</tr>
<tr>
<td></td>
<td>CRT beam off</td>
<td>Noise level on</td>
</tr>
<tr>
<td></td>
<td>CRT beam on</td>
<td>Noise level off</td>
</tr>
<tr>
<td></td>
<td>Gricule blanked</td>
<td>Stop single sweep at marker</td>
</tr>
<tr>
<td></td>
<td>Gricule on</td>
<td>u</td>
</tr>
<tr>
<td></td>
<td>Title</td>
<td></td>
</tr>
<tr>
<td>Extended reference level range</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Negative entry</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Preamp gain</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

#### Diagnostics

- Count pilot IF at marker
- Count signal IF at marker
- Count VTO at marker
- Disable step gain
- Frequency diagnostic on
- Inhibit phase lock flags
- Manual DACS control
- Measure sweep time
- Second LO auto
- Second LO shift down
- Second LO shift up
- Display correction data

#### Instrument State

- Save registers locked
- Save registers unlocked

#### Error Correction

- Execute routine
- Use correction data
- Do not use correction data
- Display correction data
- Counter resolution
- Frequency offset
- Negative entry

#### Frequency

- A + B → A
- Detection: normal
- positive peak
- negative peak
- sampling
- Trace C: blank trace C
- B ≠ C
- B → C
- view trace C
- Video averaging on
- Video averaging off

#### General

- HP-IB Service request
- Enter HP-IB address
- Power on in last state
- Display Address
- Display Write
- Max mixer input level

#### Trigger-Zero Span

- Without 25 msec
- triggering
- Without 25 msec
- triggering

### ALPHABETICAL KEY CODE SUMMARY

- A Amplitude in dBm
- B Amplitude in dBmV
- C Amplitude in dBμV
- D Amplitude in voltage
- E Title
- F Measure sweep time
- G Video averaging on
- H Video averaging off
- I Extended reference level range
- J Manual DACS control
- K Count pilot IF at marker
- L Noise level off
- M Noise level on
- N Count VTO at marker
- O Enter Δ → span
- P Set HP-IB address
- Q Count signal IF at marker
- R Frequency diagnostic on
- S Second LO auto
- T Second LO shift down
- U Second LO shift up
- V Frequency offset
- W Execute error correction routine
- X Use correction data
- Y Do not use correction data
- Z Amplitude offset
- a Normal detection
- b Positive peak detection
- c A + B → A
- d Negative peak detection
- e Sample detection
- f Power on in last state
- g CRT beam off
- h CRT beam on
- i B ≠ C
- j View trace C
- k Blank trace C
- l B → C
- m Gricule blanked
- n Gricule on
- o Annotation blanked
- p Annotation on
- q Disable step gain
- r HP-IB service request
- t Continue sweep from marker
- u Stop single sweep at marker
- v Inhibit phase lock flags
- w Display correction data
- x Without 25 msec
- triggering
- y Without 25 msec
- triggering
- z Display address
- = Counter resolution
- ( Save registers locked
- ) Save registers, unlocked
- > Preamp gain
- | Display write
- , Max mixer input level
NEGATIVE DATA KEYBOARD ENTRY

Entering negative data from the DATA keyboard requires the use of a negative symbol prefix on the number entry. Negative entry:

For example, to enter a negative 100 MHz offset frequency:

Press \( \text{SHFT} \) \( \text{HOLD} \) to activate frequency offset

Press \( \text{SHFT} \) \( \text{HOLD} \) 1 0 0 \( \text{HOLD} \) \( \text{ Ents } \) to enter a negative frequency.

Not all values can be entered with a negative prefix. For example, a negative entry to a voltage reference level enters the positive value.

Negative entries in dB can be made with the \( -\) dBm units key or the negative prefix with the \( +\) dBm units key. If both negative prefix and \( \text{DBM} \) are used, the value is entered as positive.

FREQUENCY AND AMPLITUDE OFFSET

The CRT display amplitude and frequency readout can be offset. Entering an offset does not affect the trace.

Frequency offset: \( \text{SHFT} \) \( \text{CENTER FREQUENCY} \) (DATA keyboard entry)

Amplitude offset: \( \text{SHFT} \) \( \text{REFERENCE LEVEL} \) (DATA keyboard entry)

Offset entries are added to all the frequency or amplitude readouts on the CRT display, including marker, display line, threshold, start frequency, and stop frequency.

Function

To eliminate an offset, activate the offset and enter zero. \( \text{DATA} \) also sets the offsets to zero. Offsets are stored with the \( \text{SHFT} \) functions for recall with \( \text{RECALL} \). When an offset is entered, its value is displayed on the CRT.

DATA entry from the keyboard can be in Hz, kHz, MHz, or GHz for frequency offset and in dB, \( -\) dB, mV, or \( \mu\) V for amplitude offset. The amplitude offset readout is always in dB. An amplitude offset entry in voltage is converted to dB offset.
The offset range for frequency is \(-99.99999990\) GHz to \(+99.99999999\) GHz in 1 Hz steps. The amplitude offset range is greater than \(\pm 100\) dB in 0.1 dB steps. Least significant digits are rounded for frequency offset entries and dropped for amplitude offset entries.

**Example**

An 102.6 MHz up converter with 12.7 dB attenuation is placed between a signal source and the spectrum analyzer. The offsets can be set so that the CRT display shows the trace referenced to the signal as input to the converter.

Amplitude offset is entered as a positive value to compensate (offset) the loss of the converter.

Press \(Z\)

Press  

Note that the original REF LEVEL of 0 dBm is now changed to 12.7 dBm also.

Frequency offset is entered as a negative value since the input frequency to the converter is lower than the output.

Press \(V\)

Press  

**INPUT MIXER LEVEL**

As the reference level is changed, the coupled input attenuator is changed to keep the power levels of on-screen signals below \(-10\) dBm at the input mixer. (The input mixer level is the input signal level minus the attenuator setting.) This input mixer level can be changed in 10 dB steps by pressing

\[
\text{(DATA keyboard entry)}
\]

An input mixer level of \(-50\) dBm ensures that the analyzer has best dynamic range, as long as the input signal's total power level is below the analyzer's reference level. Also see Appendix D.

Instrument preset resets the input mixer level to \(-10\) dBm.
PREAMPLIFIER GAIN

Similar to the amplitude offset functions, the preamplifier gain function allows a positive or negative amplitude offset to all the amplitude readouts. The offsets are subtracted from the amplitude readouts so that the displayed amplitudes represent the power levels at the input of the preamplifier. Each signal input can be offset by different amounts.

Preamp gain: \( \text{Shift} \) > HP-IB Programmable Only

The offset is not read out on the CRT. Instrument preset resets the gains to 0 dB.

AMPLITUDE UNITS SELECTION

Shift key codes A through D each select a particular amplitude unit for the reference level scale, marker, display line, and threshold readouts. An amplitude units change does not affect the absolute power level calibration.

<table>
<thead>
<tr>
<th>Shift Key</th>
<th>AMPLITUDE UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>dBm</td>
</tr>
<tr>
<td>B</td>
<td>dBmV</td>
</tr>
<tr>
<td>C</td>
<td>dB(\mu)V</td>
</tr>
<tr>
<td>D</td>
<td>voltage</td>
</tr>
</tbody>
</table>

The keys for these functions are located in the COUPLED FUNCTION group.

EXTEND REFERENCE LEVEL RANGE

Normally the reference level can be set from \(-89.9\ \text{dBm}\) to \(+30.0\ \text{dBm}\) in coupled operation. The limits of the range can be extended to a maximum of \(-139.9\ \text{dBm}\) and \(+60.0\ \text{dBm}\).

Press \( \text{Shift 100 dB} \)

The lower limit of reference level depends on resolution bandwidth, scale, and attenuation.

<table>
<thead>
<tr>
<th>Scale</th>
<th>Resolution Bandwidth</th>
<th>Minimum reference level with extended reference level</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>10 dB attenuation</td>
</tr>
<tr>
<td>log</td>
<td>1 kHz</td>
<td>(-129.9\ \text{dBm})</td>
</tr>
<tr>
<td>log</td>
<td>(\geq 3\ \text{kHz})</td>
<td>(-109.9\ \text{dBm})</td>
</tr>
<tr>
<td>linear</td>
<td>1 kHz</td>
<td>(-109.9\ \text{dBm})</td>
</tr>
<tr>
<td>linear</td>
<td>(\geq 3\ \text{kHz})</td>
<td>(-89.9\ \text{dBm})</td>
</tr>
</tbody>
</table>

When the reference level is set at a minimum, the level may change if either scale or resolution bandwidth is changed. The extended range is disabled with instrument preset.
COUNTER RESOLUTION

When \( \text{MARKER} \) is activated, the frequency of the signal marked by the active marker is counted. For more details, see MARKER \( \text{MARKER} \), Chapter 6. In this mode, the resolution of the count is the same as the center frequency readout. To increase the resolution,

\[ \text{press } \text{SHIFT } \text{FREQ} \text{ CMD} = \text{ (DATA keyboard entry)} \]

For spans \( \leq 2 \text{ MHz} \), the data entry sets the least frequency digit to be counted. For example:

<table>
<thead>
<tr>
<th>DATA entry</th>
<th>Readout for 100 MHz</th>
</tr>
</thead>
<tbody>
<tr>
<td>100 kHz</td>
<td>100.0 MHz</td>
</tr>
<tr>
<td>10 kHz</td>
<td>100.00 MHz</td>
</tr>
<tr>
<td>1 kHz</td>
<td>100.000 MHz</td>
</tr>
<tr>
<td>100 Hz</td>
<td>100.0000 MHz</td>
</tr>
<tr>
<td>10 Hz</td>
<td>100.00000 MHz</td>
</tr>
<tr>
<td>1 Hz</td>
<td>100.000000 MHz</td>
</tr>
</tbody>
</table>

Counter resolution can be set between 1 Hz and 100 kHz. The resolution of the counter frequency will remain fixed until changed with a counter resolution data entry or until \( \text{MARKER} \) is used. The counter resolution cannot be stored with \( \text{MARKER} \).

Values entered other than decade numbers, such as 25 Hz and 326 kHz, will be rounded to the next legal value. For example, a counter resolution data entry of 25 Hz will be entered as 10 Hz, and 326 kHz will become 100 kHz resolution.

MARKER SWEEPS

When a marker is displayed, the sweep can be made to stop at the active marker and to continue from the active marker. The front panel continuous sweep function is suspended, but the sweep trigger and data conditions must still be met. See Chapter 9, SWEEP AND TRIGGER.

Stop Sweep at Marker, TALK after Marker

To stop the sweep at the marker,
press MARKER \( \text{MARKER} \) and
press \( \text{SHIFT} \) u.
A marker must be activated to enter this sweep function.

Each time a sweep is triggered, it stops at the marker, even if the marker has been moved. A marker being moved when the sweep passes may not stop the sweep.

To disable the stop sweep at marker functions,
press MARKER \( \text{OFF} \) or \( \text{MARKER} \).

In remote operation, the analyzer will not TALK until the trace sweep stops at the marker. TALK is suspended by keeping the HP-IB Data-Valid line not true until the marker is placed.

Continue Sweep from Marker

To start the sweep at the active marker, it is first necessary to activate the stop-sweep-at-marker function above. Then
press \( \text{SHIFT} \) t.

Each time \( \text{SHIFT} \) t is pressed, the sweep will start at the active marker, continue through a full sweep back to the same marker, and stop.
GRATICULE AND ANNOTATION ON/OFF

The graticule and character readouts can be selectively blanked with key functions. This is valuable when alternative graphics are drawn on the CRT through the HP-IB.

**Graticule**

- Blank: press \( \text{SHIFT} m \)
- On: press \( \text{SHIFT} n \)

**Annotation**

- Blank: press \( \text{SHIFT} o \)
- On: press \( \text{SHIFT} p \)

Display with annotation (characters) and graticule blanked.

Display blanking does not affect HP-IB input/output of instrument function values or trace information.

**CRT BEAM ON/OFF**

The CRT beam power supply can be turned off to avoid unnecessary wear on the CRT if the analyzer is operated unattended. *Reducing intensity or blanking* the trace does *not* reduce wear.

- Beam off: press \( \text{SHIFT} g \)
- Beam on: press \( \text{SHIFT} h \)

CRT beam power does not affect HP-IB input/output of instrument function values or trace information.

**DISPLAY CORRECTION DATA AND SPECIAL MESSAGES**

The correction data generated from the error correction routine can be displayed.

- Display correction data: press \( \text{SHIFT} w \) (lower case)
- Do not display correction data: press \( \text{SHIFT} \text{RESET} \)

The readout is detailed in this chapter under ERROR CORRECTION ROUTINE.

The instrument operating special messages can be displayed by disrupting the analyzer's operation.

- Display warning messages: press \( \text{SHIFT} v \) (by inhibiting phase lock flag)
- Do not display special messages: press \( \text{SHIFT} \text{RESET} \)

BOTH CORRECTION DATA AND SPECIAL MESSAGES DISPLAYED
TITLE

The user can write a message in the top CRT display line. When the title is activated, the front panel blue characters, number keyboard numbers, decimal, backspace, and space can be typed onto the top line starting at the left of the display. The full width of the display can be used; however, marker readout may interfere with the last 16 characters of the title.

Activate title: E (shift light on)
Enter text

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ
/##=()<>
0123456789. [space]

To end a title:
pres normal (shift light off)

A title will remain on the display until the title function is activated again, with enter is pressed, or an instrument state is recalled with recall.

To erase a title without changing the instrument state, end the title function if still active, then press shift E normal

A + B → A

A + B → A enables the restoration of the original trace A after a → has been activated. A + B → A is executed with both Trace A and Trace B in → :
pres shift c.

When executed, → is turned off and the amplitude in trace B is added to the amplitude in trace A (in display units). The result is then written into trace A.

Additional A + B → A executions will each add another trace B response to the cumulative trace A.

TRACE DETECTION MODES

One of four detection techniques can be selected for displaying trace information.

<table>
<thead>
<tr>
<th>Mode</th>
<th>Access</th>
<th>Use</th>
</tr>
</thead>
<tbody>
<tr>
<td>normal</td>
<td>enter press</td>
<td>● Most measurements</td>
</tr>
<tr>
<td></td>
<td>shift a</td>
<td></td>
</tr>
<tr>
<td>sample</td>
<td>shift e</td>
<td>● Noise Level measurements</td>
</tr>
<tr>
<td></td>
<td></td>
<td>● Zero frequency span waveforms for sweep times ≥ 20 msec</td>
</tr>
<tr>
<td></td>
<td></td>
<td>● Video averaging</td>
</tr>
<tr>
<td>positive peak</td>
<td>shift b</td>
<td>● Diagnostic aids for servicing</td>
</tr>
<tr>
<td>negative peak</td>
<td>shift d</td>
<td></td>
</tr>
</tbody>
</table>

A-100  Manual Operation
During a sweep, only a specified amount of time is available for writing data into each of the 1001 trace memory addresses. In two of these time periods, the positive and negative peak detectors obtain the maximum and minimum IF signal excursions, respectively, and store these values in alternate trace memory addresses. This technique allows a graphic presentation of noise on the CRT display.

**Normal Mode**

In normal mode, a detection algorithm selectively chooses between the positive and negative peak values to be displayed. The choice is made dependent upon the type of VIDEO signal present.

Data from the positive peak detector (signal maximums) will always be displayed in the odd addresses trace memories (1, 3, ...1001). If, within the time period following the storage of a value in an odd address memory, there is no change in VIDEO signal level, the positive peak detector value will also be stored in the even address. In other words, the even addressed memory will also contain positive peak detection data if the signal during that time period is monotonic. Negative peak detector data (VIDEO signal minimum) will be stored in the even addressed trace memory if the signal has a point of inflection during the time period.

Normal mode is selected with instrument preset.

**Sample Mode**

In the sample mode, the instantaneous signal value of the final analog-to-digital conversion for the time period is placed in memory. (As sweep time increases, many analog-to-digital conversions occur in each time period, but only the final, single value can be stored.)

Sample mode is selected automatically for video averaging and noise level.

**Positive and Negative Peak Modes**

Positive and negative peak modes store signal maximums and minimums, respectively, in all trace memories.
Readout

Here, the same signal response is displayed with each trace detection mode.

NORMAL

SAMPLE

POSITIVE PEAK

NEGATIVE PEAK

TRACE C

A third trace memory is available for the storage and display of trace information. Only the storage modes (view and blank) can be used.

View C: $\text{[SHIFT]} j$
Blank C: $\text{[SHIFT]} k$

These are analogous to the TRACE A and B modes discussed in Chapter 5.

Trace C cannot be written into directly from the analyzer except when video averaging is used.

Trace information from B can be transferred to C. To transfer from TRACE B to TRACE C, use

$\text{B} \rightarrow \text{C}: \text{[SHIFT]} [\text{+} \rightarrow \text{+}]$
KEY FUNCTIONS

The sweep will be suspended, the trace in memory B will be read and written into trace C from left to right in about 20 msec. Trace C is viewed. Sweeping will then resume from where it was suspended. The trace information in B is not changed.

To exchange traces B and C,

\[
B \Leftrightarrow C: \text{(Shift) } i
\]

The trace information in B and C is interchanged point for point from left to right in about 20 msec. If trace B was not displayed, it remains undisplayed. If trace C was not displayed, it remains undisplayed.

To store TRACE A into trace C, the trace A data must first be transferred into trace B:

- press \( \text{(Add) (Shift) } i \) (which also erases last trace C)
- or press \( \text{(Add) (Shift) } i \) (which also saves last trace C in B)

Example

Comparisons of up to three different signal traces can be made simultaneously using traces A, B, and C. In this example, the modulation level of a signal will be changed for each trace. To start, clear the display with \( \text{(Blank) A, Blank) B, and (Shift) k.} \)

The signal with the desired level of modulation will be stored in trace C:

Press \( \text{(Clear)] B \) and allow one sweep.

Press \( \text{(Shift} i \) which writes the trace from B into C.

Change the modulation level, allow one sweep, and store in B with \( \text{(View) B.} \)
VIDEO AVERAGING

Video averaging is a trace display routine that averages trace responses from sweep to sweep without requiring a narrow video bandwidth. (Averaging with the video bandwidth is discussed in Chapter 8, COUPLED FUNCTION.) Both video averaging and reducing video bandwidth are primarily used to improve the analyzer's ability to measure low level signals by smoothing the noise response.

To activate video averaging (and sample detection mode),
press $\text{G}$ (DATA keyboard entry)

To disable video averaging, press $\text{H}$

CAUTION

Video averaging may result in an uncalibrated amplitude display when

\[
\frac{\text{frequency span}}{\text{Resolution Bandwidth}} > 1000
\]

Readout in the active function display is "VID AVG 100." The number represents the maximum number of samples (or sweeps) for complete averaging. The DATA entry can be used to change the maximum sample number in integers from 0 to 32767. A unity sample limit allows direct writing of analyzer response into Trace C (see Trace C below). A 100 sample limit is selected upon instrument preset. The higher the sample limit, the more smoothing possible. Averaging with high sample limits can provide more smoothing than the 1 Hz video bandwidth.

During video averaging, the current sample being taken is read out at the left of the display.

The advantage of video averaging over narrowing the video filter is the ability of the user to see changes made to the amplitude or frequency scaling of the display while smoothing the noise response. For example, when a 100 Hz video bandwidth is used with a 200 kHz frequency span, the sweep time is 2 seconds. With this sweep time almost a full sweep has to pass before any center frequency change can be seen on the trace. If video averaging is used instead of the narrow video bandwidth, any change to center frequency will be seen immediately, even though full averaging will take roughly 6 seconds. (Any change to control settings such as CENTER FREQUENCY, FREQUENCY SPAN, etc., will cause the video averaging process to be restarted.)
Example

To display very low level signal responses, very narrow resolution and video bandwidths are required. The accompanying increase in sweep time can make measurements cumbersome. Video averaging allows the display of low level signals without the long sweep time.

Viewing a low level signal with a video bandwidth of 1 Hz requires a 150 second sweep.

Disable the narrow resolution and video filters by pressing the \texttt{AUTO} key (above \texttt{VIDE} ) and start video averaging by pressing \texttt{GAME} \texttt{VIDE} \texttt{AVG}.

Now the low level signals begin to show quickly. Changes to the frequency range or amplitude scale will restart the sampling to show the signals quickly, without having to wait 150 seconds. In fact, the video averaging shown took 42 x 300 msec = 12.6 sec, plus the internal computation time, 42 x 100 msec = 4.2 sec, for a total of 16.8 sec.

**Video Averaging Algorithm**

The averaging of each amplitude point depends upon the number of samples already taken and last average amplitude.

\[
\overline{y}_n = \frac{n - 1}{n} \times \overline{y}_{(n - 1)} + \frac{1}{n} y_n.
\]

where  
- \(\overline{y}_n\) latest average amplitude value in display units  
- \(n\) current sample number  
- \(\overline{y}_{n-1}\) last average amplitude in trace memory (TRACE A or B)  
- \(y_n\) new amplitude entry from analyzer (Trace C)

The new amplitude value, \(\overline{y}_n\), is weighted more heavily by the last average amplitude \(\overline{y}_{n-1}\) than the new amplitude entry, \(y_n\).
When \( n \) equals the limit set (e.g., 100, the preset limit), the last average amplitude is gradually replaced with new data. Thus, the average will follow a slowly changing signal response, particularly if the sample limit is small.

**Trace C**

Video averaging requires the use of trace memory C. When video averaging is activated, the input signal response is written into trace C, the averaging algorithm is applied to these amplitudes and the results written into TRACE A. Thus, two traces are displayed: the input signal in C and the averaged signal in A.

Trace C may be blanked without affecting the operation of video averaging.

Press \( k \)

Trace C may be written into as traces A and B if a video average sample limit of one is selected.

Press \( G \)

If either trace A or B is in a write trace mode, the analyzer response will also be written into trace C.

**EXTERNAL AND VIDEO TRIGGER**

The front panel [EXIT] and [VIDEO] trigger modes automatically keep the display refreshed in zero frequency spans for sweep times less than 20 msec. To eliminate the automatic refresh feature:

For external triggering, press \( X \)

For video triggering, press \( Y \)

**LOCKING SAVE REGISTERS**

After saving instrument states in one or more of the six registers, 1 through 6, the registers can be secured from being written over and destroyed. The recall function is not affected.

Lock: \( \text{[SHIFT] [SAVE]} \)

Unlocked: \( \text{[SHIFT] [RECALL]} \) or \( \text{[DATA PSEST]} \)

When locked, an attempt to \( \text{[SAVE]} \) will write “SAVE LOCKED” on the CRT and no DATA entry can be made.

**ERROR CORRECTION ROUTINE**

A built-in analyzer routine measures and records the amplitude and frequency error factors due to a number of parameters, then corrects the display for them. The routine takes about 1½ minutes to run. When complete, instrument preset will be called and the correction factors applied.

- Connect CAL OUT to SIGNAL INPUT 2.
- Execute the routine: \( \text{[SHIFT] W} \)
- Use correction factors: \( \text{[SHIFT] X} \)
- Do not use correction factors: \( \text{[SHIFT] Y} \)
- Display correction factors: \( \text{[SHIFT] W} \)

The correction factors are saved using an internal battery supply for about a 30-day period after line power failure. If the battery supply should be exhausted, all the values will be set to zero.
Indicates that the routine has been run and the display is corrected.

Correction can be turned on or off using **shift** X and **shift** Z after the routine has been successfully completed.

For more information on accuracy, see the HP 8567A Spectrum Analyzer Data Sheet.

The readout of the correction factors is as follows:

<table>
<thead>
<tr>
<th>Line (top to bottom)</th>
<th>Parameter</th>
<th>Correction Values Displayed</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>LOG and LIN scale, BW &lt;100 kHz</td>
<td>Amplitude</td>
</tr>
<tr>
<td>2</td>
<td>Not Used</td>
<td>Both</td>
</tr>
<tr>
<td>3</td>
<td>Not Used</td>
<td>Amplitude (dB)</td>
</tr>
<tr>
<td>4</td>
<td>Not Used</td>
<td>and</td>
</tr>
<tr>
<td>5</td>
<td>Not Used</td>
<td>Frequency (Hz)</td>
</tr>
<tr>
<td>6</td>
<td>RES BW = 1 kHz</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>3 kHz</td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>10 kHz</td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>30 kHz</td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>100 kHz</td>
<td></td>
</tr>
<tr>
<td>11</td>
<td>300 kHz</td>
<td></td>
</tr>
<tr>
<td>12</td>
<td>1 MHz</td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>3 MHz</td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>LOG and LIN scale, BW ≥ 100 kHz</td>
<td></td>
</tr>
<tr>
<td>15</td>
<td>2nd local oscillator frequency shift</td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>30 dB gain</td>
<td>LIN operation only</td>
</tr>
<tr>
<td>17</td>
<td>20 dB gain</td>
<td></td>
</tr>
<tr>
<td>18</td>
<td>10 dB gain</td>
<td></td>
</tr>
<tr>
<td>19</td>
<td>50 dB step gain errors</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>40 dB</td>
<td>Amplitude</td>
</tr>
<tr>
<td>21</td>
<td>30 dB</td>
<td></td>
</tr>
<tr>
<td>22</td>
<td>20 dB</td>
<td></td>
</tr>
<tr>
<td>23</td>
<td>10 dB</td>
<td></td>
</tr>
<tr>
<td>24</td>
<td>0 dB</td>
<td></td>
</tr>
<tr>
<td>25</td>
<td>- 10 dB</td>
<td></td>
</tr>
<tr>
<td>26</td>
<td>- 20 dB</td>
<td></td>
</tr>
<tr>
<td>27</td>
<td>offset error 2 dB/ LOG</td>
<td></td>
</tr>
<tr>
<td>28</td>
<td>offset error 5 dB/ LOG</td>
<td></td>
</tr>
<tr>
<td>29</td>
<td>offset error 10 dB/ LOG</td>
<td></td>
</tr>
</tbody>
</table>

Manual Operation  A-107
### GENERAL
- **Display Address (DATA)**
  - Code: z
  - Page: 99
- **Display Write (DATA)**
  - Code: 1
  - Page: 99
- **HP-IB service request**
  - Code: r
  - Page: 99
- **HP-IB address (DATA)**
  - Code: P
  - Page: 99
- **Power on in last state**
  - Code: f
  - Page: 89
- **Max. mixer input level**
  - Code: 
  - Page: 96

### FREQUENCY AND AMPLITUDE
- **Amplitude offset**
  - Code: Z
  - Page: 95
- **Amplitude units selection**
  - dBm: A
  - dBmV: B
  - dBMV: C
  - Voltage: D
  - Page: 97
- **Extended reference level range (DATA)**
  - Code: I
  - Page: 97
- **Frequency offset (DATA)**
  - Code: V
  - Page: 95
- **Input mixer level**
  - Code: 
  - Page: 96
- **Negative entry (DATA)**
  - Code: 
  - Page: 95

**Preamp gain (DATA)**
- Code: >
- Page: 97

### MARKER
- **Counter resolution**
  - Code: =
  - Page: 98
- **Continue sweep from marker**
  - Code: t
  - Page: 98
- **Enter Δ → Span**
  - Code: O
  - Page: 57
- **Noise Level on**
  - Code: M
  - Page: 63
- **Noise Level off**
  - Code: L
  - Page: 63
- **Stop single sweep at marker, TALK after marker**
  - Code: u
  - Page: 98

### DISPLAY
- **Annotation blanked**
  - Code: o
  - Page: 99
- **Annotation on**
  - Code: p
  - Page: 99

### DIAGNOSTIC AIDS
To aid in servicing the spectrum analyzer, there are a number of diagnostic shift functions. These functions are listed here. Their operation and use are covered in the HP 8567A Troubleshooting and Repair Manual.

<table>
<thead>
<tr>
<th>CODE</th>
<th>INHIBIT PHASE LOCK FLAGS</th>
<th>CODE</th>
<th>SECOND LO AUTO</th>
</tr>
</thead>
<tbody>
<tr>
<td>K</td>
<td>v</td>
<td></td>
<td>S</td>
</tr>
<tr>
<td>Q</td>
<td>Disable step gain</td>
<td>q</td>
<td>Second LO shift down</td>
</tr>
<tr>
<td>N</td>
<td>Manual DACs control</td>
<td>J</td>
<td>Second LO shift up</td>
</tr>
<tr>
<td>R</td>
<td>Scan time measure</td>
<td>F</td>
<td></td>
</tr>
</tbody>
</table>

**See Section II of this manual. **HP-IB Programmable Only
Chapter 12
USER DEFINED KEYS

GENERAL DESCRIPTION

This chapter describes the procedure for defining a numeric key(s) to allow the storage and execution of command strings. The procedure for remote storage and execution of command strings is contained in Section B — Programming of this volume.

ENTERING A COMMAND STRING

The title mode must be activated to enter a command string. When the title mode is activated, the front panel blue characters, numeric keys, decimal, backspace, and space can be entered onto the top line starting at the upper left corner of the display. The full width of the display can be used (58 characters total).

Activate title: E (shift light on)
Enter command string: CF20MZSP2MZST50MS (up to 58 characters)
center frequency = 20 MHz
frequency span = 2 MHz
scan time = 50 msec
To end a command string: (shift light off)

KEY DEFINITION

After a command string is entered into the title block, it is stored under a defined numeric key(s):

Press: (shift light on)
Select any numeric key(s) (0 – 999): 10 (shift light off)
Terminate by pressing:

NOTE

The key must be pressed to terminate the key definition procedure. If it is not, the command string will not be stored under the numeric key(s).
EXECUTING A SOFT KEY

After a command string is stored under a numeric key(s), it can be executed.

Press: [SOFT] (shift light on)
Enter defined numeric key(s): 10 (shift light off)
Terminate by pressing:  [EXIT]

NOTE

The [EXIT] key must be pressed to terminate this execution procedure. If it is not, the command string will not be executed.
Chapter 13
PLOTTER OUTPUT

GENERAL DESCRIPTION

This chapter describes the procedure for executing the PLOTTER OUTPUT function, and provides information for preventing problems that may arise while attempting to execute it.

EXECUTING PLOTTER OUTPUT

Connect an HP plotter via HP-IB to the spectrum analyzer:

Set the HP-IB address on the plotter to address 5:

If the address switch on the plotter cannot be located, refer to the plotter's operation manual.

Press the lower left recorder key to execute the PLOTTER OUTPUT function.

The function plots everything that is displayed on the CRT. If desired, traces A, B, and C, the annotation and the graticule can be individually blanked from the CRT using front-panel functions (refer to Chapters 5 and 11).

Manual Operation A-111
You can also blank the HP logo from the display. To do this from a computer, execute:

```
OUTPUT 718; "DA 2174; DW 32;32;"
```

Or, to execute it from the front panel, press:

![Front panel buttons](image)

**PLOTTER PENS**

Traces A, B, and C, and the annotation and graticule are individually plotted with four different pens, provided there are four pen locations in the plotter. Pens 1, 2, and 4 plot traces A, B, and C, respectively, and pen 3 plots the annotation and graticule. For a two-pen plotter, pens 1 and 2 take the place of pens 3 and 4, respectively.

**NOTE**

There are certain types of equipment that prevent the PLOTTER OUTPUT function from being executed correctly. They are discussed in the next two sections.

**CONTROLLER**

The analyzer should not be connected via HP-IB to an active controller while attempting to execute the PLOTTER OUTPUT function from the front panel. This is because the analyzer will abort any attempts to execute the function from the front panel when an active controller is on the bus.

**PLOTTER**

The 7245A/B, 7240A, 9872C, and 7550 Graphics Plotters work readily for executing the PLOTTER OUTPUT function. However, the HP 7570A, 7585, 7470A, and 7475A plotters require special operating instructions. The HP 7570 and 7585 plotters work only in EMULATE MODE. For more information on EMULATE MODE, refer to the plotter's operating manual. On the HP 7470A plotter, set the US/A4 rocker switch to the US position. For the HP 7475 plotter, the US/MET and A4/A3 rocker switches must be set to the US and A4 positions.
Section B
Programming

FUNCTIONAL INDEX
PROGRAMMING COMMANDS
PROGRAMMING NOTES
This section describes remote operation of the spectrum analyzer.

The Functional Index contains all the remote commands arranged by functions.

The Programming Command section describes operation of the commands, which are listed in alphabetical order.

The appendices at the end of this section contain useful information:

Appendix A describes the contents of the spectrum analyzer display memory.

Appendix B contains programming techniques for custom graphics.

Appendix C lists the learn string contents.

Appendix D describes the service request commands and their use.
REMOTE OPERATION OVERVIEW

The standard HP 8567A Spectrum Analyzer with an HP-IB controller allows:

Remote operation of the analyzer front panel functions, including the shift key functions.

Output of any analyzer function value or trace amplitude. See individual commands, including OL. See Appendix C.

Input of special CRT display labels and graphics. See TRGRPH, LB, GR, TEXT, KSE, and DSPLY commands.

Interrupt of controller soft key functions. See KEYDEF, KEYEXC, FUNCDEF, IF, KSC, and REPEAT commands.

Creation of custom language using flow-of-control commands. See FUNCDEF, IF, and REPEAT commands.

Creation of user-defined variables. See VARDEF command.

Change Front Panel Functions

To set the center frequency to 258.7 MHz and the span to 10 MHz:

```
OUTPUT 7 18;"IP; CF 258.7MZ; SP 10MZ;
```

![Diagram of the front panel functions]

B-2 Programming
Output Value or Amplitude

To return the center frequency to the controller as variable F, first activate center frequency.

Then enable the output of the active parameter.

```
OUTPUT 718: "CF?;"
```

Output Active Parameter

```
controller LISTEN
select HP-IB
analyzer address
store frequency (Hz) in F
```

Input CRT Labels and Graphics

```
OUTPUT 718: "DT@;EM;PU;PA380,928LBcenter frequency@ CF;"
```

defines label terminator
clears trace C memory
Pen up
Plot absolute vector to:
x position
required delimiter
y position
The following ASCII characters are a label
Text
Label terminator
Reactivates center frequency
HP-IB Controller

Any HP-IB compatible controller can be used to operate the HP 8567A. The overall system measurement speed and capability depends, to a large extent, on the computing, storage, and interrupt capabilities of the controller.

The HP Series 200 Desktop Computers, HP Models 16, 26, and 36, are the computing controllers used in this manual.

Addressing the Spectrum Analyzer

Communications between instruments on the HP-IB require that addresses be assigned to each instrument. The analyzer address appears on the CRT display when the LINE power is turned from STANDBY to ON.
Two formats are available for addressing an HP-IB instrument or device. One command format uses separate addresses for TALKING ("R") and LISTEN ("2"). The other uses only a device code ("18") to designate the recipient of the command.

In all examples, the preset addresses of the HP computing controller is HP-IB SELECT CODE "7".

The read/write address of the HP 8567A can be changed from the front panel or via HP-IB by using the shift function P:

Pressing \[ \text{shift} \ 1 \ 8 \ \text{set} \text{ P} \] sets the address to 18.

To set the address to 8, press \[ \text{shift} \ 8 \ \text{set} \text{ P} \] .

From the controller, the address can be set via HP-IB:

As long as the analyzer internal battery has power, the analyzer address remains unchanged. (Battery lasts one year.)

In addition to these features, an internal switch can be set which changes the default address at Power Up.

Call your nearest HP service office for more information.
Remote/Local Operation

If the controller has addressed the analyzer to TALK or LISTEN, the ADRS'D light will be on. When the analyzer is addressed with an HP-IB device command, the analyzer will go to remote, and the REM light will also go on.

Remote operation generally prevents front panel control of the analyzer except by those functions that are not programmable: LINE power, calibration and display adjustments, and video trigger vernier.

Return to front panel, or local, control by pressing [L], or by executing a local device command from the controller such as

LOCAL 718.

CAUTION

An HP-IB transmission may be disrupted if the analyzer LINE power is cycled. An analyzer should be connected to an operating HP-IB only with POWER ON.

Similar HP-IB disruption may result from pressing [L] when the HP-IB is active. Thus, a local lockout is recommended during HP 8567A automatic operation.

Shift Function Codes

Programming a shift function requires a code sequence similar to the manual procedure for activating a shift function; that is, press [L], then press the key with the function's code (the front panel blue character).

For example, to select the video averaging shift function, blue code G, execute

OUTPUT 718; "KSG; ";

HP-IB Data Command activates shift activates video averaging

About half of the shift key function codes require ASCII lower case letters or symbols.

B-6 Programming
Data Entry Via HP-IB

A data entry through the HP-IB must meet the same requirements as a front panel DATA entry. It must have a number (value) and a message that terminates the entry, signaling the analyzer to assign the function value.

The number code within the quote field must be a string of (ASCII) decimal numbers plus an optional decimal point. It may be preceded by a minus or plus sign. If the decimal is not included in the entry, a decimal point is assumed to be at the end of the number. Either fixed or floating point notation may be used to make number entries. For example, the entries “12.3E6”, “12.3e6”, and “12300000” each enter the same number. Exercise caution when using the “E” exponent format, since several marker command mnemonics also begin with E.

The number of significant digits accepted and stored by the analyzer is dependent upon which function is active. For example, an entry of 10 significant digits for center frequency can be stored in the analyzer's center frequency register.

If no number is entered, a “1” is assumed.

Terminating the Data Entry

The units code is the most common data entry terminator. It sets the value units and enters the function value.

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Hz</td>
<td>HZ</td>
<td>dBm</td>
<td>DM</td>
<td>mV</td>
<td>MV</td>
<td>sec</td>
<td>SC</td>
</tr>
<tr>
<td>kHz</td>
<td>KZ</td>
<td>– dBm</td>
<td>– DM</td>
<td>µV</td>
<td>UV</td>
<td>msec</td>
<td>MS</td>
</tr>
<tr>
<td>MHz</td>
<td>MZ</td>
<td>dB</td>
<td>DB</td>
<td></td>
<td></td>
<td>µsec</td>
<td>US</td>
</tr>
<tr>
<td>GHz</td>
<td>GZ</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Some ASCII codes also can be used to terminate a data entry.

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Name</th>
<th>Decimal Equivalent (ASCII)</th>
</tr>
</thead>
<tbody>
<tr>
<td>,</td>
<td>comma</td>
<td>44</td>
</tr>
<tr>
<td>CR</td>
<td>carriage return</td>
<td>13</td>
</tr>
<tr>
<td>LF</td>
<td>line feed</td>
<td>10</td>
</tr>
<tr>
<td>;</td>
<td>semi-colon</td>
<td>59</td>
</tr>
<tr>
<td>ETX</td>
<td>end of text</td>
<td>3</td>
</tr>
</tbody>
</table>
These non-unit code terminators originate in the controller's language.

A terminated entry without a units code defaults to the fundamental units for the function activated. The default units of power depend upon the amplitude readout units selected.

<table>
<thead>
<tr>
<th>Default Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>Frequency</td>
</tr>
<tr>
<td>Power</td>
</tr>
<tr>
<td>Voltage</td>
</tr>
<tr>
<td>Time</td>
</tr>
</tbody>
</table>

**Front-Panel Data Entry During Remote Control**

Data may also be entered from the front panel when the analyzer is in remote control. This is done by following the analyzer command with the secondary keyword, EP. The syntax diagrams show which commands can be followed by EP. EP pauses program operation until data is entered from the front panel and terminated with one of the units keys listed in the Units Code table. Program operation then resumes. EP is especially useful when it is part of a programming routine that is stored in a soft key.

**Custom Soft Key Functions**

The spectrum analyzer has soft keys that can be loaded into up to 16K bytes of memory, with or without a controller. These soft keys remain in nonvolatile memory for the life of the internal battery, which lasts for one year.

The functions of the soft keys are defined with the KEYDEF command. The original contents of a soft key are erased when the key is defined a second time with the KEYDEF command, or when the DISPOSE command is executed.

The soft keys can be executed four ways. To execute a soft key remotely, execute the KEYEXEC command, or define the soft key as part of a user-defined function. Then, whenever the function name is encountered, the soft key is executed. (See FUNCDEF command.) Soft keys can also be nested inside another soft key. Thus, executing one key actually can cause the execution of several keys.

To manually execute a soft key from the front panel, press the soft key number, and then press .
FUNCTIONAL INDEX

FREQUENCY CONTROL

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CF</td>
<td>Specifies center frequency</td>
</tr>
<tr>
<td>CS</td>
<td>Couples step size</td>
</tr>
<tr>
<td>*FA</td>
<td>Specifies start frequency</td>
</tr>
<tr>
<td>FB</td>
<td>Specifies stop frequency</td>
</tr>
<tr>
<td>FOFFSET</td>
<td>Specifies frequency offset</td>
</tr>
<tr>
<td>FS</td>
<td>Specifies full frequency span as defined by instrument</td>
</tr>
<tr>
<td>KSV</td>
<td>Specifies frequency offset</td>
</tr>
<tr>
<td>KS</td>
<td>Specifies resolution of frequency counter</td>
</tr>
<tr>
<td>MKFCR</td>
<td>Specifies resolution of frequency counter</td>
</tr>
<tr>
<td>SP</td>
<td>Specifies frequency span</td>
</tr>
<tr>
<td>SS</td>
<td>Specifies center frequency step size</td>
</tr>
</tbody>
</table>

INSTRUMENT STATE CONTROL

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IP</td>
<td>Sets instrument parameters to preset values</td>
</tr>
<tr>
<td>KS(</td>
<td>Locks save registers</td>
</tr>
<tr>
<td>KS)</td>
<td>Unlocks save registers</td>
</tr>
<tr>
<td>RC</td>
<td>Recalls previously saved state</td>
</tr>
<tr>
<td>RCLS</td>
<td>Recalls previously saved state</td>
</tr>
<tr>
<td>SAVES</td>
<td>Saves current state of the analyzer in the specified register</td>
</tr>
<tr>
<td>SV</td>
<td>Saves current state of analyzer in specified register</td>
</tr>
<tr>
<td>USTATE</td>
<td>Configures or returns configuration of user-defined states: ONEOS, ONSWP, TRMATH, VARDEF, FUNCDEF, TRDEF</td>
</tr>
</tbody>
</table>

AMPLITUDE CONTROL

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AT</td>
<td>Specifies input attenuation</td>
</tr>
<tr>
<td>AUNITS</td>
<td>Specifies amplitude units for input, output and display</td>
</tr>
<tr>
<td>*CA</td>
<td>Couples input attenuation</td>
</tr>
<tr>
<td>E4</td>
<td>Moves active marker to reference level</td>
</tr>
<tr>
<td>*KSA</td>
<td>Selects dBm as amplitude units</td>
</tr>
<tr>
<td>KSB</td>
<td>Selects dBmV as amplitude units</td>
</tr>
<tr>
<td>KSC</td>
<td>Selects dBuV as amplitude units</td>
</tr>
<tr>
<td>KSD</td>
<td>Selects voltage as amplitude units</td>
</tr>
<tr>
<td>KSI</td>
<td>Extends reference level range</td>
</tr>
<tr>
<td>KSW</td>
<td>Performs amplitude error correction routine</td>
</tr>
<tr>
<td>KSX</td>
<td>Incorporates correction data in amplitude readouts</td>
</tr>
<tr>
<td>KSY</td>
<td>Does not incorporate correction data in amplitude readouts</td>
</tr>
<tr>
<td>KSZ</td>
<td>Specifies reference level offset</td>
</tr>
<tr>
<td>KSq</td>
<td>Decouples IF gain and input attenuation</td>
</tr>
<tr>
<td>KSw</td>
<td>Displays correction data</td>
</tr>
<tr>
<td>KS</td>
<td>Sets mixer level</td>
</tr>
<tr>
<td>LG</td>
<td>Selects log scale</td>
</tr>
<tr>
<td>LN</td>
<td>Selects linear scale</td>
</tr>
<tr>
<td>MKRL</td>
<td>Moves active marker to reference level</td>
</tr>
<tr>
<td>ML</td>
<td>Specifies mixer level</td>
</tr>
<tr>
<td>RL</td>
<td>Specifies reference level</td>
</tr>
<tr>
<td>ROFFSET</td>
<td>Specifies reference level offset</td>
</tr>
</tbody>
</table>

BANDWIDTH CONTROL

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>*CR</td>
<td>Couples resolution bandwidth</td>
</tr>
<tr>
<td>*CV</td>
<td>Couples video bandwidth</td>
</tr>
<tr>
<td>RB</td>
<td>Specifies resolution bandwidth</td>
</tr>
<tr>
<td>VB</td>
<td>Specifies video bandwidth</td>
</tr>
<tr>
<td>VBO</td>
<td>Specifies coupling ratio of video bandwidth and resolution bandwidth</td>
</tr>
</tbody>
</table>

*Selected with instrument preset (IP)
### SWEEP AND TRIGGER CONTROL

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONTS</td>
<td>Selects continuous sweep mode</td>
</tr>
<tr>
<td>CT</td>
<td>Couples sweep time</td>
</tr>
<tr>
<td>KSF</td>
<td>Measures sweep time</td>
</tr>
<tr>
<td>KSt</td>
<td>Continues sweep from marker</td>
</tr>
<tr>
<td>KSu</td>
<td>Stops sweep at active marker</td>
</tr>
<tr>
<td>KSx</td>
<td>Sets external trigger (eliminates auto-refresh)</td>
</tr>
<tr>
<td>KSy</td>
<td>Sets video trigger (eliminates auto-refresh)</td>
</tr>
<tr>
<td>ST</td>
<td>Specifies sweep time</td>
</tr>
<tr>
<td>SNGLS</td>
<td>Selects single sweep mode</td>
</tr>
<tr>
<td>*S1</td>
<td>Selects continuous sweep mode</td>
</tr>
<tr>
<td>S2</td>
<td>Selects single sweep mode</td>
</tr>
<tr>
<td>TM</td>
<td>Selects trigger mode: free run, video, line, external</td>
</tr>
<tr>
<td>TS</td>
<td>Takes a sweep</td>
</tr>
<tr>
<td>*T1</td>
<td>Sets trigger mode to free run</td>
</tr>
<tr>
<td>T2</td>
<td>Sets trigger mode to line</td>
</tr>
<tr>
<td>T3</td>
<td>Sets trigger mode to external</td>
</tr>
<tr>
<td>T4</td>
<td>Sets trigger mode to video</td>
</tr>
</tbody>
</table>

### MARKER CONTROL

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>E1</td>
<td>Moves active marker to maximum signal detected</td>
</tr>
<tr>
<td>E2</td>
<td>Moves marker frequency into center frequency</td>
</tr>
<tr>
<td>E3</td>
<td>Moves marker or delta frequency into step size</td>
</tr>
<tr>
<td>E4</td>
<td>Moves active marker to reference level</td>
</tr>
<tr>
<td>KSL</td>
<td>Turns off average noise level marker</td>
</tr>
<tr>
<td>KSM</td>
<td>Returns average value at marker, normalized to 1 Hz bandwidth</td>
</tr>
<tr>
<td>KSO</td>
<td>Moves marker delta frequency into span</td>
</tr>
<tr>
<td>KSI</td>
<td>Continues sweep from marker</td>
</tr>
<tr>
<td>KSu</td>
<td>Stops sweep at active marker</td>
</tr>
<tr>
<td>KS</td>
<td>Specifies resolution of marker frequency counter</td>
</tr>
<tr>
<td>KS{92}</td>
<td>Enters DL, TH, M2, M3 in display units</td>
</tr>
<tr>
<td>MA</td>
<td>Returns marker amplitude</td>
</tr>
<tr>
<td>*MCØ</td>
<td>Turns off marker frequency count</td>
</tr>
<tr>
<td>MCI</td>
<td>Turns on marker frequency count</td>
</tr>
<tr>
<td>MF</td>
<td>Returns marker frequency</td>
</tr>
<tr>
<td>MKA</td>
<td>Specifies amplitude of active marker</td>
</tr>
<tr>
<td>MKACT</td>
<td>Specifies active marker: 1, 2, 3, or 4</td>
</tr>
<tr>
<td>MKCF</td>
<td>Enters marker frequency into center frequency</td>
</tr>
<tr>
<td>MKCONT</td>
<td>Continues sweep from marker</td>
</tr>
<tr>
<td>MKD</td>
<td>Moves delta marker to specified frequency</td>
</tr>
<tr>
<td>MKF</td>
<td>Specifies frequency of active marker</td>
</tr>
<tr>
<td>MKFC</td>
<td>Counts marker frequency for greater resolution (See MKF C)</td>
</tr>
<tr>
<td>MKFCR</td>
<td>Specifies resolution of marker frequency counter</td>
</tr>
<tr>
<td>MKMIN</td>
<td>Moves active marker to minimum signal detected</td>
</tr>
<tr>
<td>MKN</td>
<td>Moves active marker to specified frequency or center screen</td>
</tr>
<tr>
<td>MKNOISE</td>
<td>Returns average value at marker, normalized to 1 Hz bandwidth</td>
</tr>
<tr>
<td>MKOFF</td>
<td>Turns all markers, or the active marker off</td>
</tr>
<tr>
<td>MKP</td>
<td>Specifies marker position horizontally, in display units</td>
</tr>
<tr>
<td>MKPAUSE</td>
<td>Pauses sweep at marker for duration of specified delay time (in seconds)</td>
</tr>
<tr>
<td>MKPK</td>
<td>Moves active marker to maximum signal detected, or to adjacent signal peaks</td>
</tr>
<tr>
<td>*MKPX</td>
<td>Specifies minimum excursion for peak identification. Preset value is 6 dB</td>
</tr>
<tr>
<td>MKREAD</td>
<td>Specifies marker readout mode</td>
</tr>
<tr>
<td>MKRL</td>
<td>Moves active marker to reference level</td>
</tr>
<tr>
<td>MKSP</td>
<td>Moves marker delta frequency into span</td>
</tr>
<tr>
<td>MKSS</td>
<td>Moves marker frequency to center frequency step size</td>
</tr>
<tr>
<td>MKSTOP</td>
<td>Stops sweep at active marker</td>
</tr>
</tbody>
</table>

*Selected with instrument preset (IP)*
MKTRACE  Moves active marker to corresponding position on another
         specified trace
MKTRACK  Turns marker signal track on or off
MKTYPE   Sets marker type
*MT0     Turns off marker signal track
MT1      Turns on marker signal track
*M1      Turns off active marker
M2       Turns on active marker and moves it to center screen
M3       Turns on delta marker
M4       Turns on marker zoom

COUPLING CONTROL
*CA      Couples input attenuation
*CR      Couples resolution bandwidth
*CS      Couples step size
*CT      Couples sweep time
*CV      Couples video bandwidth
*VBO     Specifies coupling ratio of video bandwidth and resolution
         bandwidth

DISPLAY CONTROL
*ANNOT   Turns annotation on or off. Preset condition is on.
AUNITIS  Specifies amplitude units for input, output, and display
DL       Specifies display line level in dBm
DLE      Turns display line on and off
*GRAT    Turns graticule on or off. Preset condition is on.
KSG      Turns off CRT beam
*KSH     Turns on CRT beam
KSM      Turns off graticule
*KSN     Turns on graticule
KSO      Turns off annotation
*KSP     Turns on annotation
*LG      Selects log scale
LN       Selects linear scale
*L0      Turns off display line
TH       Specifies display threshold value
THE      Turns threshold on or off
*T0      Turns off threshold
TRGRPH   Dimensions and graphs a trace

READING AND WRITING
DISPLAY MEMORY
*DA      Specifies display address
DD       Writes to display (binary) and advances address by 1.
DR       Reads display and advances address by 1
DSPLY    Displays the value of a variable on the analyzer screen
DT       Defines a character for label termination
DW       Writes to display and advances address by 1
*D1      Sets display to normal size
D2       Sets display to full CRT size
D3       Sets display to expanded size
*EM      Erases trace C memory

*Selected with instrument preset (IP)
**GR**  
Graphs specified y values on CRT

**HD**  
Holds or disables data entry and blanks active function CRT readout

**IB**  
Inputs trace B in binary units

**KSE**  
Sets title mode

**KS[39]**  
Writes to display memory in fast binary

**KS[125]**  
Writes to display memory in binary

**KS[127]**  
Prepares analyzer to accept binary display write commands

**LB**  
Writes specified characters on CRT

**OP**  
Returns lower left and upper right vertices of display window

**PA**  
Draws vectors to specified x and y positions

**PD**  
Turns on beam to view vector

**PR**  
Draws vector from last absolute position

**PS**  
Skips to next display page

**PU**  
Turns off beam, blanking vector

**SW**  
Skips to next control instruction

**TEXT**  
Writes text string to screen at current pen location

---

**TRACE PROCESSING**

- **A1**  
  Clear-writes trace A
- **A2**  
  Max holds trace A
- **A3**  
  Stores and views trace A
- **A4**  
  Stores and blanks trace A
- **B1**  
  Clear-writes trace B
- **B2**  
  Max holds trace B
- **B3**  
  Stores and views trace B
- **B4**  
  Stores and blanks trace B
- **BLANK**  
  Stores and blanks specified trace register
- **CLRW**  
  Clear-writes specified trace register
- **KSj**  
  Stores and views trace C
- **KSk**  
  Stores and blanks trace C
- **KS[39]**  
  Writes to display memory in fast binary
- **KS[123]**  
  Reads display in binary units
- **KS[125]**  
  Writes to display memory in binary units
- **KS[128]**  
  Outputs every nth value of trace
- **MOV**  
  Moves source to the destination
- **MXMH**  
  Max holds the specified trace register
- **TA**  
  Outputs trace A
- **TB**  
  Outputs trace B
- **TRDSP**  
  Turns specified trace on or off, but continues taking information
- **VIEW**  
  Views specified trace register

---

**TRACE MATH**

- **AMB**  
  A - B into A
- **AMBPL**  
  (A - B) + DL into A
- **APB**  
  A + B into A
- **AXB**  
  Exchanges A and B
- **BL**  
  B - DL into B
- **BML**  
  B - DL into B
- **BTC**  
  B into C
- **BXC**  
  Exchanges B and C
- **C1**  
  A - B off
- **C2**  
  A - B into A
- **EX**  
  Exchanges A and B
- **KSG**  
  Turns on video averaging.
- **KSH**  
  Turns off video averaging
- **KSc**  
  A + B into A
- **KSi**  
  Exchanges B and C
- **KSI**  
  B into C
- **TRMATH**  
  Executes trace math or user-operator commands at end of sweep
- **VAVG**  
  Turns video averaging on or off

*Selected with instrument preset (IP)*
OTHER TRACE FUNCTIONS

AUNITS Specifies amplitude units for input, output, and display
COMPRESS Compresses trace source to fit trace destination
CONCAT Concatenates operands and sends new trace to destination
DET Specifies input detector type
FFT Performs a forward fast fourier transform
*KSa Selects normal detection
*KSb Selects position peak detection
*KSd Selects negative peak detection
*KSe Selects sample detection
MEAN Returns trace mean
ONEOS Executes specified command(s) at end of sweep
ONSWP Executes specified command(s) at start of sweep
PDA Returns probability density of amplitude
PDF Returns probability density of frequency
PEAKS Returns number of peak signals
PWRBW Returns bandwidth of specified percent of total power
RMS Returns RMS value of trace in display units
SMOOTH Smooths trace over specified number of points
STDEV Returns standard deviation of trace amplitude in display units
SUM Returns sum of trace element amplitudes in display units
SUMSQR Squares trace element amplitudes and returns their sum
TRDEF Defines user-defined trace name and length
TRGRPH Dimensions and graphs a trace
TRPRST Sets trace operations to preset values
TRSTAT Returns current trace operations
TWNDOW Formats trace information for fast fourier analysis (FFT)
VARIANCE Returns amplitude variance of trace

USER-DEFINED COMMANDS

*DISPOSE Frees memory previously allocated by user-defined functions. Instrument preset disposes ONEOS, ONSWP, and TRMATH functions.
FUNCDEF Assigns specified program to function label
KEYDEF Assigns function label or command list to softkey number (See FUNCDEF)
KEYEXC Executes specified softkey
MEM Returns amount of allocatable memory available for user-defined commands
ONEOS Executes specified command(s) at end of sweep
ONSWP Executes specified command(s) at start of sweep
TRDEF Defines user-defined trace
TRMATH Executes specified trace math or user-operator commands at end of sweep
USTATE Configures or returns configuration of user-defined state: ONEOS, ONSWP, TRMATH, VARDEF, FUNCDEF, TRDEF
*VARDEF Defines variable name and assigns real value to it. Preset reassigns initial value to variable identifier.

PROGRAM FLOW CONTROL

IF Compares two specified operands. If condition is true, executes commands until next ELSE or ENDF statement is countered
THEN No-operation function
ELSE Delimits alternate condition of IF command
ENDIF Delimits end of IF command
REPEAT Delimits the top of the REPEAT UNTIL looping construct

*Selected with instrument preset (IP)
UNTIL

COMPARES TWO SPECIFIED OPERANDS. IF CONDITION IS TRUE, COMMANDS ARE EXECUTED FOLLOWING THIS COMMAND. IF CONDITION IS FALSE OPERANDS ARE EXECUTED FOLLOWING THE PREVIOUS REPEAT COMMAND.

MATH FUNCTIONS

ADD Operand 1 + operand 2 into destination

AVG Operand is averaged into destination

CONCAT Concatenates two operands and sends new trace to destination

CTA Converts operand values from display units to vertical measurement units

CTM Converts operand values from vertical measurement units to display units

DIV Operand 1 / operand 2 into destination

EXP Operand is divided by specified scaling factor before being raised as a power of 10

LOG LOG of operand is taken and multiplied by specified scaling factor

MIN Minimum between operands is stored in destination

MOV Source is moved to destination

MPY Operand 1 x operand 2 into destination

MXM Maximum between operands is stored in destination

SQR Square root of operand is stored in destination

SUB Operand 1 – operand 2 into destination

XCH Contents of the two destinations are exchanged

Operations on specific traces (A, B, and C) can be found in the Trace Math section.

INFORMATION AND SERVICE DIAGNOSTICS COMMANDS

BRD Reads data word at analyzer's internal input/output bus

BWR Writes data word to analyzer's internal input/output bus

ERR Returns results of processor test

ID Returns the HP model number of analyzer used (HP 8668B or HP 8568B)

KSF Measures sweep time

KSJ Allows manual control of DAC

KSU Counts pilot IF at marker

KSN Counts voltage-controlled oscillator at marker

KSO Counts signal IF

KSR Turns frequency diagnostics on

*KSS Second LO frequency is determined automatically

KST Shifts second LO down

KSU Shifts second LO up

KSL Recovers last instrument state at power on

KSq De-couples IF gain and input attenuation

KSr Sets service request 102

KST Continues sweep from marker

KSu Stops sweep at active marker

KSV Inhibits phase lock

KSw Displays correction data

KS = Specifies resolution of frequency counter

* KS> Specifies preamp gain for signal input

MBRD Reads specified number of bytes starting at specified address and returns to controller

MBWR Writes specified block data field into analyzer's memory starting at specified address

MRD Reads two-byte word starting at specified analyzer memory address and returns word to controller

*Selected with instrument preset (IP) **HP-IB Programmable Only
MRDB  Reads 8-bit byte contained in specified address and returns byte to controller
MWR   Writes two-byte word to specified analyzer memory address
MWRB  Writes one-byte message to specified analyzer memory address
REV   Returns analyzer revision number
RQS   Returns decimal weighting of status byte bits which are enabled during service request

OUTPUT FORMAT CONTROL

DR    Reads display and increments address
DSPLY Displays value of variable on analyzer screen
EE    Enables front panel number entry
KSJ   Allows manual control of DAC
KSP   Sets HP-IB address
KS{91} Returns amplitude error
KS{123} Reads display in binary units
KS{126} Returns every nth value of trace
LL    Provides lower left x-y recorder output voltage at rear panel
MA    Returns marker amplitude
*MDS  Specifies measurement data size to byte or word. Preset condition is word.
MDU   Returns values of CRT baseline and reference level
MF    Returns marker frequency
OA    Returns active function
OL    Returns learn string
OT    Returns display annotation
O1    Selects output format as integers (ASCII) representing display units or display memory instruction words
O2    Selects output format as two 8-bit bytes
*O3   Selects output format as real numbers (ASCII) in Hz, volts, dBm, or seconds
O4    Selects output format as one 8-bit byte
TA    Outputs trace A
TB    Outputs trace B
*TDF  Selects trace data output format as O1, O2, O3, O4, A-block data field, or I-block data field. Preset format is O3.
UR    Provides upper right x-y recorder output voltage at rear panel

SYNCHRONIZATION

DONE Sends message to controller after preceding commands are executed
TS    Takes a sweep

SERVICE REQUEST

KSr   Allows service request 102
RQS   Returns decimal weighting of status byte bits which are enabled during service request
R1    Resets service request 140
R2    Allows service request 140 and 104
*R3   Allows service request 140 and 110
R4    Allows service request 140 and 102
SRQ   Sets service request is operand bits are allowed by RQS

<table>
<thead>
<tr>
<th>SRQ</th>
<th>COMMAND</th>
<th>BIT</th>
<th>DEFINITION</th>
</tr>
</thead>
<tbody>
<tr>
<td>102</td>
<td>R4</td>
<td>1</td>
<td>units key pressed</td>
</tr>
<tr>
<td>102</td>
<td>KS{43}</td>
<td>1</td>
<td>frequency limit exceeded</td>
</tr>
<tr>
<td>104</td>
<td>R2</td>
<td>2</td>
<td>end of sweep</td>
</tr>
<tr>
<td>110</td>
<td>R3</td>
<td>3</td>
<td>hardware broken</td>
</tr>
<tr>
<td>120</td>
<td>RQS</td>
<td>4</td>
<td>command complete – input buffer empty</td>
</tr>
<tr>
<td>140</td>
<td>all</td>
<td>5</td>
<td>illegal command</td>
</tr>
<tr>
<td>15x</td>
<td>–</td>
<td>6</td>
<td>universal HP-IB service</td>
</tr>
</tbody>
</table>

*Selected with instrument preset (IP)
PLOTTER OUTPUT

LL   Provides lower left x-y recorder output voltage at rear panel
PLOT  Plots CRT. Scaling points, P1 and P2 must be specified and must be compatible with plotter.
P1x  Represents first x-axis scaling point to be specified in PLOT command
P1y  Represents first y-axis scaling point to be specified in PLOT command
P2x  Represents second x-axis scaling point to be specified in PLOT command
P2y  Represents second y-axis scaling point to be specified in PLOT command
UR   Provides upper right x-y recorder output voltage at rear panel

MEMORY INFORMATION

*EM   Erases trace C memory
KSz   Sets display storage address
KS   Writes to display storage
MEM   Returns amount of allocatable memory available for user-defined commands, in bytes

TRACKING GENERATOR APPLICATION

*KSS  Second LO frequency is determined automatically
KST   Shifts second LO down (necessary for HP 8444A-059 operation in spans <1 MHz)
KSU   Shifts second LO up

OPERATOR ENTRY

EE       Enables front panel data number entry
EK       Enables DATA knob
EP       Enables manual entry into specified command
*HD      Holds or disables data entry and blanks active function CRT readout
KS       Shifts front panel keys

*Selected with instrument preset (IP)
PROGRAMMING COMMANDS

All the commands in this section are immediately executed.

Command syntax is represented pictorially. All characters enclosed by a rounded envelope must be entered exactly as shown.

Words enclosed by a rectangular box are names of items also used in the command statement. These items are described in the table below, and are also described in the tables below the syntax diagrams for each command. Statement elements are connected by lines. Each line can be followed in only one direction, as indicated by the arrow at the end of the line. Any combination of statement elements that can be generated by following the lines in the proper direction is syntactically correct. An element is optional if there is a path around it. Optional items usually have default values. The table or text following the diagram specifies the default value that is used when an optional item is not included in a statement.

In the diagrams, narrow ovals surround command names. Circles and wide ovals surround secondary keywords, or special numbers and characters.

Command Statement Elements Enclosed in Rectangular Boxes

<table>
<thead>
<tr>
<th>A-Block Data Field</th>
<th>Absolute block data field consisting of #, A, Length, and Command List.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Average Count</td>
<td>Integer representing counter value. Default value is current counter value.</td>
</tr>
<tr>
<td>Average Length</td>
<td>Integer representing maximum number of sweeps executed for computing average.</td>
</tr>
<tr>
<td>Carriage Return</td>
<td>Asserts carriage return. (ASCII code 13.)</td>
</tr>
<tr>
<td>Character</td>
<td>Represents text displayed on screen. (ASCII codes 32 through 126.)</td>
</tr>
<tr>
<td>Command List</td>
<td>Alphanumeric character comprising any spectrum analyzer command. (ASCII characters 0 through 255.)</td>
</tr>
<tr>
<td>Data Bytes</td>
<td>8-bit bytes representing command list.</td>
</tr>
<tr>
<td>Display Address</td>
<td>Integer signifying 1 of 1008 elements (display units) of trace A, B, or C. Trace A comprises addresses 0 through 1023. Trace B comprises addresses 1024 through 2047. Trace C comprises addresses 3072 through 4095.</td>
</tr>
<tr>
<td>ETX</td>
<td>Marks end of text. (ASCII code 3.)</td>
</tr>
</tbody>
</table>

Programming B-17
<table>
<thead>
<tr>
<th>Function Label</th>
<th>User-defined label declared in FUNCDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and &quot;<strong>&quot; (ASCII character 95). Recommend &quot;</strong>&quot; as second character.</th>
</tr>
</thead>
<tbody>
<tr>
<td>I-Block Data Field</td>
<td>Indefinite block data field consisting of #, I, Command List, and END.</td>
</tr>
<tr>
<td>Key Number</td>
<td>Integer (0 to 999) representing number of user-defined key declared in KEYDEF statement.</td>
</tr>
<tr>
<td>Length</td>
<td>Two 8-bit bytes specifying length of command list in A-Block Data Field, in 8-bit bytes. The most significant byte is first: MSB LSB.</td>
</tr>
<tr>
<td>Line Feed</td>
<td>Asserts line feed. (ASCII code 10.)</td>
</tr>
<tr>
<td>Local</td>
<td>Returns spectrum analyzer to local control. Controller dependent.</td>
</tr>
<tr>
<td>Marker Number</td>
<td>Integer (1, 2, 3, or 4) specifying 1 of 4 markers.</td>
</tr>
<tr>
<td>Measurement-Variable Identifier</td>
<td>Alpha characters representing instrument identifiers, such as CF or MA.</td>
</tr>
<tr>
<td>Number of Points</td>
<td>Integer representing number of points for running average in SMOOTH command.</td>
</tr>
<tr>
<td>P1X and P1Y</td>
<td>Integer representing plotter-dependent values that specify lower-left plotter dimension.</td>
</tr>
<tr>
<td>P2X and P2Y</td>
<td>Integer representing plotter-dependent values that specify upper-right plotter dimension.</td>
</tr>
<tr>
<td>Real</td>
<td>The range of real numbers is -1.797 693 134 862 315 E+308 through -2.225 073 858 507 202 E-308, 0, and +2.225 073 858 507 202 E-308 through +1.797 693 134 862 315E+308.</td>
</tr>
<tr>
<td>String Delimiter</td>
<td>! &quot;$ % &amp; ' / : = @ \ ~ (ASCII characters 33, 34, 36, 37, 38, 39, 47, 58, 61, 64, 92, 126, respectively).</td>
</tr>
<tr>
<td>Terminator</td>
<td>Character defined with DT command that marks end of text. (ASCII codes 0 - 255).</td>
</tr>
<tr>
<td>Trace Element</td>
<td>Any element (point) of trace A, B, or C, or a user-defined trace.</td>
</tr>
<tr>
<td>Trace Label</td>
<td>User-defined label declared in TRDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and &quot;<strong>&quot; (ASCII character 95). Recommend &quot;</strong>&quot; as second character.</td>
</tr>
<tr>
<td>Trace Length</td>
<td>Integer determining number of elements (display units or points) in user-defined trace array, declared in TRDEF statement. Range is 1 to 1008. Default is 1001.</td>
</tr>
<tr>
<td>User-Defined Identifier</td>
<td>User-defined label declared in VARDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and &quot;<strong>&quot; (ASCII character 95). Recommend &quot;</strong>&quot; as second character.</td>
</tr>
</tbody>
</table>
Variable Identifier

**User-Defined Identifier** declared in VARDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and "_" (ASCII character 95). Recommend "_" as second character.

or

**Measurement-Variable Identifier**
Alpha characters representing instrument identifiers:
AT, FB, KS>, MA, RL, VB, CF, MF, SP, DA, KSZ, OA, ST, DL, RB, TH, KS =, FA, KSP, LG

**Trace Element**

**X Position**
Integer value, in display units, that shifts trace position to right of specified **Display Address**. (See TRGRPH.)

**Y Position**
Integer value, in display units, that shifts trace position above specified **Display Address**. (See TRGRPH.)
Alphanumeric character comprising any spectrum analyzer command.
Secondary Keywords Enclosed in Circles

ALL
AMP amplitude
AVG average detection
B 8-bit byte
DB decibel (unit)
DBM absolute decibel milliwatt (unit)
DBMV decibel millivolt
DBUV decibel microvolt
DELTA delta
DM absolute decibel milliwatt (unit)
DN decreases the parameter one step size
EP pauses program operation for data entry from front panel
EQ equal
EXT external
FFT fast fourier transform (MKREAD command only)
FIXED fixed
FREE free run
FRQ frequency
GE greater than or equal
GT greater than
GZ gigahertz (unit)
HI highest
HZ hertz
IST inverse sweep time
KZ kilohertz (unit)
LE less than or equal
LINE line, as in power line
LT less than
MS millisecond (unit)
MV millivolts (unit)
MZ megahertz (unit)
NE not equal to
NEG negative peak detection
NH next highest
NL next left
NR next right
NRM normal Rosenfell detection
OA output active. Returns the value of the associated parameter.
OFF turn function off

B-20 Programming
ON turn function on
PER period
PK-PIT peak-to-peak average detection
PK-AVG peak minus average detection
POS positive peak detection
PSN position
SC seconds (unit)
SMP sample detection
SWT sweep time
TRA trace A
TRB trace B
TRC trace C
UP increases the parameter one step size
UV microvolts (unit)
US microseconds (unit)
V volts (unit)
VID video
W 2-byte word
? returns a query response containing the value or state of the associated parameter
The ADD command adds the operands, point by point, and sends the sum to the destination.

\[
\text{operand 1} + \text{operand 2} \rightarrow \text{destination}
\]

The operands and destination may be different lengths. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length. A variable identifier or numeric data field is 1 element long. When operands differ in length, the last element of the shorter operand is repeated for the addition process. When the operands are longer than the destination, they are truncated to fit.

B-22 Programming
The following program demonstrates the ADD command.

```
10  OUTPUT 718;"SNGLS;"
20  OUTPUT 718;"VARDEF COUNT,0:VARDEF SCORE,0;"
30  OUTPUT 718;"FUNCDEF C__LOP;""
40  OUTPUT 718;"REPEAT T3;"
50  OUTPUT 718;"ADD COUNT,COUNT,1;"
60  OUTPUT 718;"UNTIL COUNT,EQ,3;""
70  OUTPUT 718;"REPEAT;"
80  OUTPUT 718;"C__LOP;"
90  OUTPUT 718;"ADD SCORE,SCORE,1;"
100 OUTPUT 718;"UNTIL SCORE,EQ,4;"
```

The operands and results of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.
The AMB command subtracts trace B from trace A, point by point, and sends the difference to trace A.

\[ A - B \rightarrow A \]

The functions of the command AMB, the command C2, and front panel key are identical.

See C1 and C2. Also refer to Chapter 5 in Section A — Manual Operation in this volume.

OUTPUT 71B;“AMB;”
The AMBPL command subtracts trace B from trace A, point by point, adds the display line value to the difference, and sends the result to trace A, as demonstrated in the program below.

\[ A - B + \text{display line} \rightarrow A \]

```
10 OUTPUT 718; "IP; SNGLS; TS; A3;"
20 OUTPUT 718; "RL - SODM; TS; B5;"
30 OUTPUT 718; "DL - 70;"
40 OUTPUT 718; "AMBPL;"
50 LOCAL 718
60 END
```
The ANNOT command turns the annotation on or off.

OUTPUT 718,"ANNOT ON;"

When queried (?), ANNOT returns the annotation state: on or off. The state is followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identity state (EOI) is asserted with line feed.

(See KSo and KSp.)
The APB command adds trace A and trace B, point by point, and sends the result to trace A. Thus, APB can restore the original trace after an A-minus-B function (AMB) is executed.

\[ A + B \rightarrow A \]

To successfully add all trace elements, place trace A in VIEW or BLANK display mode before executing APB. The sample program below has both traces in STORE mode.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa;"IP;"
30  OUTPUT @Sa;"CF100MZ;SP2MZ;"
40  OUTPUT @Sa;"A3;"
50  OUTPUT @Sa;"B1;CF100MZ;"
60  OUTPUT @Sa;"B3;"
70  OUTPUT @Sa;"APB;"
80  END
```

Line 20: Presets the instrument.
Line 30: Sets trace A to 100 MHz center frequency with 2 MHz frequency span.
Line 40: Views trace A.
Line 50: Selects trace B and sets center frequency to 200 MHz.
Line 60: Views trace B.
Line 70: Combines the amplitude of trace B with trace A and displays this combination as trace A.

The functions of the APB and KSc commands and the front panel keys are identical.
The AT command specifies the RF input attenuation from $0$ to $70$ dB, in $10$ dB steps.

The input attenuator is coupled to the reference level. This coupling keeps the mixer input level at or below a threshold, when a continuous wave signal is displayed on the spectrum analyzer screen with its peak at the reference level. Instrument preset (IP) sets the threshold value to $-10$ dBm. (See KS, and ML.)

The AT command allows less than the threshold value at the mixer input. Executing CA (couple attenuator) resets the attenuation value so that a continuous wave signal displayed at the reference level yields $-10$ dBm (or the specified threshold value) at the mixer input.

When the attenuation is changed with the AT command, the reference level does not change. Likewise, when the reference level is changed with the RL command, the input attenuation changes to maintain a constant signal level on screen.

The following program lines illustrate proper syntax:

```
10 OUTPUT 718;"AT 60;"
20 OUTPUT 718;"AT UP;"
```

Line 10: Sets attenuation to 60 dB.
Line 20: Sets attenuation to 70 dB.

When queried (OA or ?), AT returns the attenuation value as a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-of-identify state (EOI) is asserted with line feed.

Refer to Chapter 8 in Section A — Manual Operation in this volume.
The AUNITS command sets the amplitude readouts (reference level, marker, display line, and threshold) to the specified units. (See KSA, KSB, KSC, and KSD.)
AVG

Average

```

```

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRACE LABEL</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA-ZZ and __</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2-12 characters required.</td>
</tr>
<tr>
<td>VARIABLE IDENTIFIER</td>
<td>Alpha character. User-defined identifier declared in VARDEF statement.</td>
<td>AA-ZZ and __</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2-12 characters required.</td>
</tr>
<tr>
<td></td>
<td>Alpha character. Measurement-variable identifier, such as CF or MA.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Trace element, such as TRA</td>
<td></td>
</tr>
<tr>
<td>NUMERIC DATA FIELD</td>
<td>Real</td>
<td></td>
</tr>
<tr>
<td>AVERAGE COUNT</td>
<td>Selects counter value. Default is current counter value.</td>
<td></td>
</tr>
</tbody>
</table>

The AVG command averages the operand and the destination according to the following algorithm.

\[
\text{Average} = (\text{average count} - 1) \cdot (\text{destination/average count}) + \left( \frac{1}{\text{average count}} \right) \cdot \text{OPERAND}
\]
The average counter may be set to 1 with the CLAVG command.

10  OUTPUT 718; "SNGLS;A1;TS;RL; -.50;B1;TS;"
20  For I = 1 TO 100
30  OUTPUT 718; "AVG TRB,TRA,1E10"
40  NEXT I
50  END
**AXB**

Exchange A and B

```plaintext
(EX)
```

The AXB command exchanges trace A and B, point by point.

The functions of the AXB and EX commands are identical. (Refer to Chapter 5 in Section A — Manual Operation in this volume.)

```plaintext
OUTPUT 718;"AXB;"
```

Only trace information in display addresses 1 through 1001 and 1025 through 2025 is exchanged.
The A1 command enables the clear-write mode, which continuously displays any signals present at the spectrum analyzer input.

**OUTPUT 718; "A1;"**

The A1 command initially clears trace A, setting all trace A elements to a zero amplitude level. The sweep trigger then signals the start of the sweep, and trace A is continuously updated as the sweep progresses.

In addition, subsequent sweeps send new amplitude information to display memory addresses 1 through 1001. A1 also writes instruction word 1040* into address 0. Therefore, any information stored in memory address 0 is always lost whenever A1 is executed.

If you have used address 0 for a graphics program or label, you may wish to save the contents of address 0 before executing A1. For additional information, refer to Appendix A. The functions of the A1 command and front panel key are identical. (See CLRW and B1.)

*1040 is a machine instruction word that causes the analyzer to set address 1 through 1023 to zero, and draw trace A.
The A2 command updates each trace element with the maximum level detected, while the trace is active and displayed. The functions of the MXMH and A2 commands, and front panel key are identical.
The A3 command displays trace A and stops the sweep. Thus, trace A is not updated.

When A3 is executed, the contents of trace are stored in display memory addresses 1 through 1001. A3 writes instruction word 1040* into address 0. Therefore, any information stored in memory address 0 is always lost whenever A3 is executed.

If you have used address 0 for a graphics program or label, you may wish to save its contents before executing A3.

For additional information, refer to Appendix A. The functions of the A3 command and front panel Set key are identical. (See B3, VIEW, and TRSTAT.)

OUTPUT: "A3;"

* 1040 is a machine instruction word that causes the analyzer to set addresses 1 through 1023 to zero, and draws trace A.
The A4 command blanks trace A and stops the sweep; the trace is not updated.

When A4 is executed, the contents of trace A are stored in display memory addresses 1 through 1001. A4 writes instruction word 1072* into address 0. Therefore, any information stored in address 0 is lost when A4 is executed.

If you have used address 0 for a graphics program or label, you may wish to save its contents before executing A4.

For additional information, refer to Appendix A. The functions of the A4 command and front panel key are identical. (See BLANK, B4, and TRSTAT.)

OUTPUT 718; "A4;"

* 1072 is a machine instruction word that sets addresses 1 through 1023 to zero, and then skips to the next page of memory.
The BL command subtracts the display line from trace B and sends the difference to trace B.

\[
B \rightarrow \text{display line} \rightarrow B
\]

The functions of the BL and BML commands, and the front panel \text{BL} key are identical. (Refer to Chapter 7 in Section A — Manual Operation in this volume.)

The following program demonstrates the BL command.

```
10 OUTPUT 718;"TP;A4;S2;"
20 OUTPUT 718;"DL -86DM;"
30 OUTPUT 718;"B1;TS;BL;"
40 END
```
The BLANK command blanks trace A, B, or C and stops the sweep; the trace is not updated.

Trace A and C are discussed below. For detailed information about trace B, see B4 in this section.

When BLANK TRA is executed, the contents of trace A are stored in display memory addresses 1 through 1023. Address 0 is reserved for the instruction word 1072*. Similarly, when BLANK TRB is executed, trace C contents are stored in addresses 3073 through 4095. Again, address 3072 is reserved for instruction word 1072*. Therefore, any information stored in address 0 is lost when BLANK TRA is executed. Likewise, the contents of address 3072 are lost when BLANK TRC is executed.

If you have used address 0 or 3072 for a graphics program or label, you may wish to save their contents before executing BLANK.

```
OUTPUT 718; "BLANK TRA;"
```

For additional information, refer to Appendix A. (See A4, B4, KSk, and TRSTAT.)

* 1072 is a machine instruction word that sets addresses 1 through 1023 (BLANK TRA) or 3073 through 4095 (BLANK TRC) to zero, and then skips to the next page memory.
The BML command subtracts the display line from trace B, point by point, and sends the difference to trace B.

BML - display → B

The functions of the BML and BL commands, and the front panel 4 key are identical. (Refer to Chapter 5 in Section A - Manual Operation in this volume.)

The following program demonstrates the BML command.

```
10  OUTPUT 718;"IP:A4:S2;"
20  OUTPUT 718;"DL:85DM;"
30  OUTPUT 718;"B1:TS:BML;"
40  END
```
Bus Read

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing analyzer internal I/O bus address.</td>
<td></td>
</tr>
</tbody>
</table>

The BRD command reads a two-byte word at the internal input/output bus of the spectrum analyzer, at the indicated address. BRD is a service diagnostic function only.
The BTC command transfers trace B to trace C.

Note that trace C is not a swept, active function. Therefore, transfer trace information to trace C as follows:

1. Select single sweep mode (S2).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

```
10  OUTPUT 718;"IP;TS;SNGLS;A3;"
20  OUTPUT 718;"B1;CF 20MZ;TS;B4;"
30  OUTPUT 718;"BTC;K8j"
31  LOCAL 718
40  END
```

When transferring trace data from one trace to another, only the trace information from 1001 display memory addresses is transferred out of the total 1024 available display memory addresses. Information in address 1024 and addresses 2026 through 2047 is not transferred. (Addresses 2026 through 2047 are usually used for custom graphics.)

The functions of the BTC and K8L commands and the front panel keys are identical.
BWR

Bus Write Word

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing analyzer internal I/O bus address.</td>
<td></td>
</tr>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing two-byte word.</td>
<td></td>
</tr>
</tbody>
</table>

The BWR command writes a two-byte word to the spectrum analyzer internal input/output bus, at the indicated address. BWR is a service diagnostic command.
The BXC command exchanges traces C and B, point by point.

Note that trace C is not a swept, active function. Therefore, exchange traces C and B as follows:

1. Select single sweep mode (SNGLS).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Exchange data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

When transferring data from one trace to another, only amplitude information is exchanged, located in display memory addresses 1025 through 2025 and 2049 through 3049.

The functions of the BXC and KSi commands are identical.
The B1 command enables the clear-write mode, which continuously displays any signals present at the spectrum analyzer input.

**OUTPUT 718,"B1;"**

The B1 command initially clears trace B, setting all trace B elements to a zero amplitude level. The sweep trigger then signals the start of the sweep, and trace B is continuously updated as the sweep progresses.

In addition, subsequent sweeps send new amplitude information to display memory addresses 1025 through 2025. B1 writes the instruction word 1048* to address 1024. Therefore, any information stored in memory address 1024 is always lost when B1 is executed.

If you have used address 1024 for a graphics program or label, you may wish to save its contents before executing B1.

For additional information, refer to Appendix A. The functions of the B1 command and front panel \[\text{CLEAR WRITE}\] key are identical. (See CLRW and A1.)

* 1048 is a machine instruction word that sets addresses 1025 through 2047 to zero, and draws trace B dimly.
The B2 command updates each trace B element with the maximum level detected, while the trace is active and displayed.

OUTPUT 718; "B2;"

See MXMH.
The B3 command displays trace B and stops the sweep. Thus, the trace is not updated.

**OUTPUT 718; “B3;”**

When B3 is executed, the contents of trace B are stored in display memory addresses 1025 through 2025. B3 writes the instruction word $1048^*$ to address 1024. Therefore, any information stored in address 1024 is lost when B3 is executed.

If you have used address 1024 for a graphics program or label, you may wish to save its contents before executing B3.

For additional information, refer to Appendix A. The functions of the B3 command and front panel key are identical. (See VIEW, A3, KSj, and TRSTAT.)

* $1048$ is a machine instruction word that sets addresses 1025 through 2047 to zero, and draws trace B dimly.
The B4 command blanks trace B and stops the sweep; the trace is not updated.

When B4 is executed, the contents of trace B are stored in display memory addresses 1025 through 2025. B4 writes the instruction word 1072* to address 1024. Therefore, any information stored in address 1024 is lost when B4 is executed.

If you have used address 1024 for a graphics program or label, you may wish to save its contents before executing B4.

For additional information, refer to Appendix A. The functions of the B4 command and front panel \( k \) key are identical. (See BLANK, A4, KSk, and TRSTAT.)

OUTPUT 718; "B4;"

* 1072 is a machine instruction word that sets addresses 1025 through 2047, and then skips to the next page of memory.
Couple Attenuation

During normal operation, the spectrum analyzer is coupled to the reference level. This coupling keeps the mixer input level at or below a threshold, when a continuous wave signal is displayed on the spectrum analyzer screen so that its peak is at the reference level.

The CA command sets the threshold to $-10$ dBm (or a value specified by KS or ML). The counterpart to the CA command, the AT command, allows levels less than the threshold value at the mixer input.

```
OUTPUT 718;"CA;"
```

The functions of the CA command and the front panel key are identical.
The CF command specifies the value of the center frequency, performing the same function as the front panel key. (Refer to Chapter 3 in Section A — Manual Operation in this volume.)

When queried (OA or ?), CF returns the center frequency value as a real number, followed by carriage-return/linefeed (ASCII codes 13, 10). The end-of-identity state (EOI) is asserted with line feed.

The following program returns a center frequency value of 350 MHz. The program displays the center frequency on the controller screen.

1  OUTPUT 718;"IP;01;"
10 OUTPUT 718;"CF 200MZ;"
20 OUTPUT 718;"CF UP;"
30 OUTPUT 718;"CF?;"
40 ENTER 718;N
50 PRINT N
60 END
CLRAVG

Clear Average

The CLRAVG command sets the average counter to 1. The average counter is active during execution of the AVG command.

OUTPUT 718; "CLRAVG;"
The CLRW command enables the clear-write mode, which continuously displays any signals present at the spectrum analyzer input.

The CLRW command operates on either trace A or trace B. Trace A is discussed below. For detailed information about the clear-write mode and trace B, see B1 in this section.

The CLRW command initially clears trace A, setting all trace A elements to a zero amplitude level. The sweep trigger then signals the start of the sweep, and trace A is continuously updated as the sweep progresses.

In addition, subsequent sweeps send new amplitude information to display memory addresses 1 through 1023. Address 0 is reserved for the instruction word, 1040*. Therefore, any information stored in memory address 0 is always lost when CLRW is executed.

If you have used address 0 for a graphics program or label, you may wish to save its contents before executing CLRW.

```
OUTPUT 718;"CLRW TRA;"
```

For additional information, refer to Appendix A. The functions of the CLRW command and front panel key are identical. (See B1 and A1.)

* 1040 is a machine instruction word that causes the analyzer to set addresses 1 through 1023 to zero, and draw trace A.
The COMPRESS command compresses the source trace to fit the destination trace, according to the compression algorithm, and ratio of source and destination trace sizes.

The source trace must be longer than the destination trace. The ratio of source trace length to destination trace length, in display units, equals $K$.

\[
\frac{\text{source trace length}}{\text{destination trace length}} = K
\]

\[
\text{number of points in interval} = K
\]

COMPRESS divides the source trace into intervals, and computes a compressed value for each interval. The compressed values become the amplitude values for all of the points in the destination trace. For example, if the source trace is 1000 points long, and the destination trace is 100 points long, $K$ equals 10. COMPRESS divides the source trace into 100 intervals of 10 points each, and computes a compressed value for each interval. The 10 points are operated on by the compression algorithm, and the compressed value for the first interval becomes the amplitude of the first point in the destination trace. The 99 remaining compressed values determine the amplitude of the last 99 points of the destination trace.
The compression algorithms determine how the compressed values are computed.

Specifying AVG (average) computes the average value of the points in the interval as the compressed value.

Specifying POS (positive) selects the highest point in the interval as the compressed value.

Specifying NEG (negative) selects the lowest point in the interval as the compressed value.

Specifying NRM (normal) computes the compressed value of the interval using the Rosenfell algorithm, which chooses between negative and positive peak values.

Specifying PK-PIT (peak-pit) computes the greatest peak-to-peak deviation within the interval as the compressed value.

Specifying PK-AVG (peak average) selects the difference of the peak and average value of the interval as the compressed value.

Specifying SMP (sample) selects the last point in the interval as the compressed value.

The program below compresses a full sweep to one-fifth its size. The result is moved to trace A for display.

14  OUTPUT 718;"DISPOSE ALL;IP;A1;EM;S2;TS;"
21  OUTPUT 718;"TRDEF NEW__A,200;"
22  OUTPUT 718;"FUNCDEF C__P,1"
24  OUTPUT 718;"S2;TS;"
26  OUTPUT 718;"COMPRESS NEW__A,TRA,AVG;"
27  OUTPUT 718;"MOV TRA,NEW__A;"
28  OUTPUT 718;"1;"
31  OUTPUT 718;"C__P;"
35  END
The CONCAT command concatenates the operands and sends the new trace array to the destination.

The size of the destination varies from 1 to 1008 elements. Traces A, B, and C each contain 1001 elements. If necessary, use the COMPRESS command to reduce the length of the operands. Otherwise, the concatenated arrays may not fit in the destination, and trace information is lost.

```
10  OUTPUT 718;"IP;S2;B1;TS;B3;RL;30DM;TS;A3;"
20  !
30  OUTPUT 718;"TRDEF XXX,500;"
40  OUTPUT 718;"COMPRESS XXX,TRA,AVG;"
50  !
60  OUTPUT 718;"EX;"
70  OUTPUT 718;"TRDEF ZZZ,500;"
80  OUTPUT 718;"COMPRESS ZZZ,TRA,AVG;"
90  !
100 OUTPUT 718;"B3;"
110 OUTPUT 718;"CONCAT TRB,XXX,ZZZ;"
120  !
130 END
```
The CONTS command sets the analyzer to continuous sweep mode. In the continuous sweep mode, the analyzer continues to sweep (sweep times ≥ 20 ms) at a uniform rate from the start frequency to the stop frequency, unless new data entries are made from the front panel or via HP-IB. If the trigger and data entry conditions are met, the sweep is continuous.

The sweep light indicates that a sweep is in progress. The light is out between sweeps, during data entry, and for sweep times ≤10 ms.

OUTPUT 718: "CONTS;"

The functions of the CONTS and S1 commands, and front panel key are identical.
Couple Resolution Bandwidth

The CR command couples the resolution bandwidth with the video bandwidth and sweep time. The counterpart to the CR command, the RB command, breaks coupling. Use CR to reestablish coupling after RB has been executed.

```
OUTPUT 718;"CR;"
```

The functions of the CR command and the front panel key are identical.
The CS command couples the center frequency step size to the span width, so that step size equals 10 percent of the span width, or one major graticule division. The counterpart to the CS command, the SS command, breaks coupling. Use CS to reestablish coupling after SS has been executed.

```
OUTPUT 718; "CS;"
```

The functions of the CS command and the front panel key are identical.
CT

Couple Sweep Time

The CT command couples the sweep time with the resolution and video bandwidths. The counterpart to the CT command, the ST command, breaks coupling. Use CT to reestablish coupling after ST has been executed.

OUTPUT 718;"CT;"

The functions of the CT command and the front panel C key are identical.
The CTA command converts the operand values from display units to the current absolute amplitude units.
CTM

Convert to Display Units

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>VARIABLE IDENTIFIER</td>
<td>Alpha character. User-defined identifier declared in VARDEF statement.</td>
<td>AA-ZZ and __</td>
</tr>
<tr>
<td></td>
<td>Alpha character. Measurement-variable identifier representing amplitude value, such as MKA.</td>
<td>2-12 characters required.</td>
</tr>
<tr>
<td>NUMERIC DATA FIELD</td>
<td>Real</td>
<td></td>
</tr>
</tbody>
</table>

The CTM command converts the operand values to vertical display units.

```
OUTPUT 718;"VARDEF XXX,1; CTM XXX,12; DSPL XXX,13.5;"
```
The CV command couples the video bandwidth with the resolution bandwidth and sweep time. The counterpart to the CV command, the VB command, breaks coupling. Use CV to reestablish coupling after VB has been executed.

```
OUTPUT 718; "CV;"
```

The functions of the CV command and the front panel key are identical.
C1
A – B off

The C1 command turns off the A-minus-B mode.

OUTPUT 718:"C1;"

The functions of the C1 command and the front panel △ key, located above the △△ key, are identical. (Refer to Chapter 5 in Section A — Manual Operation in this volume. Also see AMB and C2.)
The C2 command subtracts trace B from trace A, point by point, and sends the difference to trace A.

\[ A - B \rightarrow A \]

OUTPUT 718;"C2;"

The A-minus-B mode is turned off with the C1 command. The function of C2 is identical with that of the command AMB, and the front panel \( \text{[} \rightarrow \text{]} \) key (Refer to Chapter 5 in Section A — Manual Operation in this volume.)
DA

Display Address

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>Represents analyzer display memory address.</td>
<td>0 – 4095</td>
</tr>
</tbody>
</table>

The DA command selects a specified display memory address to be the initial current (in-use) register. The display address register can then be accessed and advanced one address at a time with the DW, DD, and DR commands. Refer to Appendix B for additional information on the DA command.

A typical use of the DA command is shown in the sample program below.

```
10  OUTPUT 718;"O1;DA;1024;"
20  FOR I = 1 TO 5
30  OUTPUT 718;"DA;OA;"
40  ENTER 718;A
50  OUTPUT 718;"DR;"
60  ENTER 718;W
70  OUTPUT 718;A,W
80  NEXT I
90  END
```

Line 10: Addresses the analyzer, formats the output in decimal display units, and selects the first address to be read.

Line 20-80: Reads and prints five successive display program addresses and their contents. The address is automatically advanced one address for each DR execution.

Line 30: Activates the output of each display address.

Line 50: Activates the output of each current display address.

Each display address contains twelve bits of information.
The DD command writes two 8-bit bytes into the current or specified (with DA command) display memory address, and advances the address selection to the next higher address. If the DD command is followed by more than one pair of bytes, DD loads the pairs into consecutive display addresses. The display address is always advanced after a number is loaded into an address. (Each display address contains twelve bits.)

The bytes represent data or a display instruction.

Use the DD command in conjunction with the DR and DA commands to draw on the spectrum analyzer CRT. The functions of the DD and DW commands are identical, except that the controller must send instructions or data in binary form instead of decimal form. This difference is illustrated in the program below. The program tells the analyzer, in four different ways, to dim trace A. The number 1048 is an instruction word that means "dim trace."

```
10  OUTPUT 718;"A1;S2;TS;"
20  OUTPUT 718;"DA 0; DW 1048;"
30  PAUSE
40  OUTPUT 718;"A1;S2;TS;"
50  OUTPUT 718 USING "#,K,W","DA 0; DD";1048
60  PAUSE
70  OUTPUT 718;"A1;S2;TS;"
80  OUTPUT 718 USING "#,K,B,B","DA 1; DD",4,24
90  PAUSE
100 OUTPUT 718;"A1;S2;TS;"
110 A$ = CHR$(4)&CHR$(24)
120 OUTPUT 718 USING "#,K","DA 0 DD",A$
130  END
```

Lines 10, 40, 70, 100: Sweeps trace and displays trace A once.
Line 20: Transmits instruction word 1048, in decimal form, to display address 0.
Line 50: Suppresses carriage-return/line-feed (#), transmits instruction word 1048 as one word (W for word, or 16 bits).
Line 80: Suppresses carriage-return/line-feed (#), transmits instruction word 1048 as two 8-bit bytes (B,B for byte,byte).
Line 110: Declares A4 equal to CHR$(4) plus CHR$(24).
Line 120: Transmits instruction word 1048, as A$.
Refer to Appendix B for additional information about instruction words and display programming. The Consolidated Coding table in Appendix B is especially useful.
The DET command selects the kind of spectrum analyzer input detection: normal, sample, positive peak, or negative peak.

Normal (NRM) enables the Rosenfell detection algorithm that selectively chooses between positive and negative peak values. The IP command (instrument preset) also activates normal detection.

Sample (SMP) displays the instantaneous signal value detected at the analog-to-digital converter output. Video averaging and a noise-level marker, when active, also activate sample detection. (See MKNOISE, VAVG, or KSe.)

Positive peak detection (POS) displays the maximum signal value detected during the conversion period.

Negative peak detection (NEG) displays the minimum signal value detected during the conversion period. The program line below selects the negative peak detection.

\texttt{OUTPUT \texttt{718, "$\text{DET NEG}$"}}

When queried (?), DET returns the detection type to the controller (NRM, SMP, NEG, or POS) followed by carriage-return/line-feed (ASCII codes 13, 10). The line feed asserts the end-or-identify state (EOI).
**DISPOSE**

Dispose

![Diagram of DISPOSE command structure]

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRACE LABEL</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA-ZZ and ___</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2-12 characters required.</td>
</tr>
<tr>
<td>VARIABLE IDENTIFIER</td>
<td>Alpha character. User-defined identifier declared in VARDEF statement.</td>
<td>AA-ZZ and ___</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2-12 characters required.</td>
</tr>
<tr>
<td></td>
<td>Alpha character. Measurement-variable identifier, such as CF or MA.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Trace element, such as TRA [10]</td>
<td></td>
</tr>
<tr>
<td>FUNCTION IDENTIFIER</td>
<td>Alpha character. User-defined label declared in FUNCDEF statement.</td>
<td>AA-ZZ and ___</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2-12 characters required.</td>
</tr>
<tr>
<td>KEY NUMBER</td>
<td>Integer representing number of user-defined key declared in KEYDEF statement.</td>
<td>0 – 999</td>
</tr>
</tbody>
</table>

The DISPOSE command clears any operand listed above. DISPOSE ALL clears all operands. The program line below disposes all command lists declared with a TRMATH command.

OUTPUT 718;“DISPOSE TRMATH;”
If the analyzer remains locked up— that is, it does not respond to remote commands but does respond to front panel commands— and interface clear (shift reset) does not free up the analyzer, then execute the following lines:

Send 7; LISTEN CMD 12
Clear 718

This forces DISPOSE ALL.
DIV

Divide

![Diagram of DIV operation]

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRACE LABEL</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA-ZZ and ___</td>
</tr>
<tr>
<td></td>
<td>2-12 characters required.</td>
<td></td>
</tr>
<tr>
<td>VARIABLE IDENTIFIER</td>
<td>Alpha character. User-defined identifier declared in VARDEF statement.</td>
<td>AA-ZZ and ___</td>
</tr>
<tr>
<td></td>
<td>2-12 characters required.</td>
<td></td>
</tr>
<tr>
<td>NUMERIC DATA FIELD</td>
<td>Alpha character. Measurement-variable identifier, such as CF or MA.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Trace element, such as TRA [10]</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Real</td>
<td></td>
</tr>
</tbody>
</table>

The DIV command divides operand 1 by operand 2, point by point, and sends the difference to the destination.

\[
\text{operand 1 / operand 2} \rightarrow \text{destination}
\]

The operands and destination may be of different length. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length. A variable identifier or numeric data field is 1 element long. When operands are of different lengths, the last element of the shorter operand is repeated for operations with the remaining elements of the longer element. When the operands are longer than the destination, they are truncated to fit.
The operands and results of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.
The DL command defines a display line level and displays it on the CRT. The level is in dBm and can be used in arithmetic functions, such as DIV or MXM.

The functions of the DL command and the front panel reference level key are identical. The display line also can be turned on or off by the DLE and LØ commands.

The following program lines compare a display line level of -10 dBm to the largest signal detected. If the display line level is greater than the signal level, the display line is lowered.

```
10 OUTPUT 718;"IP:DL -10DM;TS:MKPK;MA OA;"
20 ENTER 718;N
30 OUTPUT 718;"IF DL,GT,N THEN DL DN ENDF;"
40 OUTPUT 718;S0
50 END
```
When queried (? or OA), DL returns the display line level as a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed. (See DLE.)
DLE

Display Line Enable

The DLE command enables or disables the display line.

The function of this command is similar to that of the DL and LØ commands, and the display line and keys on the front panel.

When queried (?), DLE returns the display line state, ON or OFF, followed by carriage-return/line-feed (ASCII codes 13, 10). The line feed asserts the end-or-identify state (EOI).

```
10  OUTPUT 718;"IP;DLE ?;"
20  ENTER 718;A$
30  PRINT 718;A$
```

Since IP deactivates the display line, the query in the above program returns "OFF" to the controller.
The DONE command is a synchronizing function. When DONE follows a command list, it sends the controller a 1 after the command list is executed. The TS command may also be a synchronizing function. If TS precedes the command list, list execution begins after the sweep is completed.
The DR command sends the contents of the current display address to the controller. Thus, the controller “reads” the contents of the display memory address. Use the DA command to specify the display memory address when executing DR for the first time. After DR is executed, the display address is automatically advanced to the next higher address. Thus, the DA command is only needed to specify the first address, because subsequent DR commands read consecutive addresses.

10  OUTPUT 718;"DA 501 DR;"
20  ENTER 718;A
30  OUTPUT 718;"DA 1525 DR;"
40  ENTER 718;B
50  OUTPUT 718; "DR"
60  ENTER 718; C

Line 10:  Reads contents of address 501.
Line 30:  Reads contents of address 1525.
Line 50:  Reads contents of address 1526.
Lines 20, 40, and 60: Assigns address contents to variables A, B, and C.
The DSPLY command displays the value of a variable anywhere on the spectrum analyzer display.

Field width specifies the number of digits displayed, including sign and decimal point. Places to the right of the decimal point are limited by decimal places. For example, the number 123.45 has a field of 7, and 2 decimal places.

Use the DA, PU, PD, and PA commands to position the variable on the screen.
DT

Define Terminator

![Diagram showing DT and terminator]

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TERMINATOR</td>
<td>Marks end of text.</td>
<td>ASCII codes 0 – 255</td>
</tr>
</tbody>
</table>

The DT command defines any character as a title or label terminator. (Refer to the LB command.)

In the sample program below, the @ symbol is defined as a terminator by the DT command immediately preceding it. In line 30, @ separates the command string “RL -50DM” from the title string “CAL OUT 2ND HARMONIC.” Without the @ symbol, “RL -50DM” would be written on the analyzer’s CRT as part of the title instead of being executed as a command by the analyzer.

```
10 OUTPUT 718;“DT@”
20 OUTPUT 718;“CF 200MZ”
30 OUTPUT 718;“KSE CAL OUT 2ND HARMONIC@RL -50DM”
40 END
```
### Display Write (DW)

The DW command sends a decimal number from the controller to the current or specified (with the DA command) display memory address, and advances the address selection to the next higher address. If the DW command is followed by more than one number, they are all loaded into consecutive display addresses. The display address is always advanced by one after a number is loaded into an address. (Each display address contains 12 bits. See DA.)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>Integers representing display memory values or instruction words.</td>
<td>Ø – 4095</td>
</tr>
</tbody>
</table>

The decimal number represents data, or is an ASCII representation of a display instruction.

Use the DW command in conjunction with the DR and DA commands to draw on the spectrum analyzer CRT, when the O3 or O1 output format is active. Refer to Appendix B for additional information about display memory instructions and display programming. The Consolidated Coding table and Data Word Summary in Appendix B are especially useful.

The program line below contains an instruction word, 1026, followed by data, 500 and 600. The DW command writes the numbers 1026, 500, and 600 into display addresses 1024, 1025, and 1026, respectively. The DA command specifies 1024 as the first address.

```
OUTPUT 718; "DA 1024; DW 1026,500,600;"
```

The instruction word (1026) causes the analyzer to draw a vector from the current position to the X-Y coordinates 500,600. (See Chapter 4 in Section I for a description of display unit coordinates.)
**D1** Display Size Normal  
**D2** Display Size Full CRT  
**D3** Display Size Expand

Display size commands D1, D2, and D3 set the display size for CRT graphics. **BEX** is a fourth display size that can only be accessed by a display control instruction: graph, label, or vector mode. 256 (big expand) must be added to the control word, i.e., graph (1024 + 256). Once a code is selected, it remains in effect until changed.

Positions on the CRT display are referenced in display units as x, some horizontal position, and y, some vertical position. The coordinates (x,y) represent distance from the lower left-hand corner of the graticule (0,0), which is also the origin. The upper right-hand corner is the (1000,1000) point.

<table>
<thead>
<tr>
<th>SIZE</th>
<th>(0,0)</th>
<th>AA</th>
<th>B</th>
<th>C</th>
<th>D</th>
<th>E</th>
</tr>
</thead>
<tbody>
<tr>
<td>D1</td>
<td>AA</td>
<td>(0,0)</td>
<td>*</td>
<td>(1000,1000)</td>
<td>(1023,1023)</td>
<td>(500,500)</td>
</tr>
<tr>
<td>D2</td>
<td>A</td>
<td>(120,73)</td>
<td>(1023,1023)</td>
<td>(1005,957)</td>
<td>(785,978)</td>
<td>(562,515)</td>
</tr>
<tr>
<td>D3</td>
<td>A</td>
<td>(81,49)</td>
<td>(689,689)</td>
<td>(676,645)</td>
<td>(690,658)</td>
<td>(379,347)</td>
</tr>
</tbody>
</table>

Display size 4 cannot be accessed by the command code D4.

bex   AA | (0,0) | * | (671,671) | (686,686) | (336,336) |

*No writing outside boundary marked by AA, D.*
Display size 4 can only be accessed by a display control instruction such as graph, label, or vector mode. Big expand (256) must be added to the word selected (i.e., label is 1025 + 256).

A display program word can be a value from 0 to 4095. The value is stored as a 12-bit binary word. The bits define the type of word. Graphic representations used are defined as follows:

<table>
<thead>
<tr>
<th>Most Significant Bit (MSB)</th>
<th>Least Significant Bit (LSB)</th>
<th>Decimal total</th>
</tr>
</thead>
<tbody>
<tr>
<td>bit</td>
<td>11</td>
<td>10</td>
</tr>
<tr>
<td>decimal value</td>
<td>2048</td>
<td>1024</td>
</tr>
<tr>
<td>where x is either a 1 (true) or a 0 (false).</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Changing the display size and beam intensity are controlled by setting various bits along with the control instructions and data words. These functions are called auxiliary functions to the instruction.

**Auxiliary Functions**

<table>
<thead>
<tr>
<th>display size</th>
<th>beam intensity</th>
</tr>
</thead>
<tbody>
<tr>
<td>big expand (bex)*, +256</td>
<td>dim (dim), +8</td>
</tr>
<tr>
<td>expand and shift (exs), +64</td>
<td>bright (brt), +128</td>
</tr>
<tr>
<td>clear x position (clx), +16</td>
<td></td>
</tr>
</tbody>
</table>

- **clear x position (clx):** Resets the axis display position to the far left (0, y).
- **big expand (bex):** Amplifies the x and y CRT beam deflection by a 1.49 factor.
- **expand and shift (exs):** Amplifies the x and y CRT beam deflection by a 1.13 factor (expand) and shifts the (0,0) reference point to the lower left of the CRT screen.
- **dim (dim):** Sets the CRT beam intensity below the normal level.
- **bright (brt):** Sets the CRT beam intensity to the maximum level.

* Abbreviations within the parentheses are useful as a shorthand notation for writing display programs. They are not programming codes.
The display size commands combine the size instructions as follows:

<table>
<thead>
<tr>
<th>Display Size</th>
<th>Consolidated Coding Instructions</th>
<th>Ratio to D1</th>
<th>Origin Shifted</th>
</tr>
</thead>
<tbody>
<tr>
<td>D1</td>
<td>none</td>
<td>1.00</td>
<td>no</td>
</tr>
<tr>
<td>D2</td>
<td>exs</td>
<td>1.13</td>
<td>yes</td>
</tr>
<tr>
<td>D3</td>
<td>bex and exs</td>
<td>1.68</td>
<td>yes</td>
</tr>
<tr>
<td>big expand</td>
<td>bex</td>
<td>1.49</td>
<td>no</td>
</tr>
</tbody>
</table>

The display size determines the position and number of rows and columns for characters on the CRT display. This can be an important consideration when labeling graph lines or points.

**D1 Display Size**

![Diagram of D1 Display Size]

**D2 Display Size**

![Diagram of D2 Display Size]
Display memory is set up to contain 64 character spaces per line with respect to display size 1. When using the third and fourth display sizes, a label can only be a maximum of 44 characters. The remaining 20 characters of the label will be stored in display memory, but will not show up on the CRT display due to the expansion of D3 and bex. At character space 65, an automatic carriage-return and line-feed will occur, at which point labeling will continue to be written on the CRT display.

The automatic carriage-return and line-feed occur only when character space 65 is reached. Thus, in the third and fourth display sizes, the characters from the 44th character space through the 64th character space will not appear on the CRT display. Therefore, labeling with display size 3 and bex needs appropriate placement of characters because of the limited number of character spaces for these display sizes.

**D3 Display Size**

![D3 Display Size Diagram](image)

**Big Expand (bex)**

![Big Expand (bex) Diagram](image)
The above program line selects display size 2 for the CRT display of the analyzer.

A single character space (see above) has an absolute outside limit of 16 (x) by 32 (y) units in any display size. A character position is referenced from the lower left corner of each character space. The actual "character boundary" is designated by the ascender and descender limits.

From the center of the character space, x may be changed as many as ±7 units and y by as many as ±15 units before the text begins at the next x and y character. If a plot absolute statement calls a position anywhere in the character space, the character will be placed within the "character boundary." If two characters are labeled into the same character space, they will be superimposed over one another.

Example:

To begin labeling text 6 characters up from the bottom and 24 characters from the left (in any display size), the plot absolute vector values are calculated for the center of the character location as follows:

\[
x = \text{(character spaces) } 16 - 8 \\
= (24)(16) - 8 = 376
\]

\[
y = \text{(character spaces) } 32 - 16 \\
= (6)(32) - 16 = 176
\]

"PA 376,176 LB <text>"
The first character of text will be positioned as shown:
EE
Enable Entry

The EE command sends values entered by the operator on the analyzer DATA keyboard to the controller. Generally, the sequence of programmed events is as follows:

1. A program loop prevents the controller from using the entered value until the operator signals that the entry is complete.

2. The operator makes a DATA entry, which is stored in the analyzer internal data register.

3. The operator signals completion of the entry.

4. The controller reads the value of the entry and continues to the next program step.

Depending on the type of DATA entry required, one of two different methods is used. The first method does not require the use of service requests and is used only for entering positive single digits, the second is for entering positive integers from 0 to \(10(12)-1\).

**Method 1:** Testing for a non-zero entry.

```
10 OUTPUT 718;"EE;"
20 REPEAT
30 OUTPUT 718;"OA;"
40 ENTER 718,N
50 UNTIL N>0
60 PRINTER IS 710
70 PRINT N
80 END
```

Line 10: Allows data to be entered with the analyzer DATA keys and presets the entry to 0 (default value). The OA command transfers this value to the analyzer.

Lines 20 to 50: Forms a program loop that is exited when a single digit entry between 1 and 9 is made.

Line 20: Reads the current value of the DATA keys into the variable N.

Lines 60 to 70: Prints the entered number on a printer whose address is 701.
<table>
<thead>
<tr>
<th>DATA Entry</th>
<th>Output</th>
<th>DATA Entry</th>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1.00</td>
<td>10</td>
<td>1000000000.00</td>
</tr>
<tr>
<td>5</td>
<td>5.00</td>
<td>1000</td>
<td>1000000.00</td>
</tr>
<tr>
<td>9</td>
<td>9.00</td>
<td>10000</td>
<td>1000.00</td>
</tr>
</tbody>
</table>

(There is no response to pressing DATA 0.)

**Method 2:** Testing when an entry has been completed, and then exiting the program loop with a service request.

```
10  OUTPUT 718;"R1;R4;EE;"
20  REPEAT
30   A = SPOLL(718)
40  UNTIL BIT (A,1)>0
50  OUTPUT 718;"OA;"
60  ENTER 718;N
70  PRINTER IS 701
80  PRINT N
90  END
```

**Line 10:** Contains an EE command preceded by two service-request format commands. The R1 command clears the service request modes of the analyzer. The R4 command calls for a service request if a units key is pressed to signify the completion of an entry.

**Line 30:** Reads the serial poll byte and sets it equal to variable A. The first bit of this byte denotes the status of the service request.

**Line 40:** Forms the conditional statement of the program loop (lines 20-40). The BIT statement compares the first bit of variable A with 0. If the first bit of variable A is 0, indicating the units key has not been pressed, the program continues at line 30. If it is 1, indicating a units key has been pressed, the program continues at line 50.

**Line 50:** Transfers the value of the active function to the controller. In this case, the active function contains the DATA keys entry.

**Line 60:** Takes the DATA keys entry and sets it equal to the variable N.

**Lines 70 to 80:** Prints the value of N on a printer whose address is 701.
Some DATA entries and the corresponding printed outputs, as executed by this program, are shown in the following table.

<table>
<thead>
<tr>
<th>DATA Entry</th>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 2</td>
<td>1.00</td>
</tr>
<tr>
<td>1 2 3 4 5 6</td>
<td>123450.00</td>
</tr>
<tr>
<td>1 2 3 4 5 6</td>
<td>123.00</td>
</tr>
</tbody>
</table>
The EK command allows data entry with the front panel data knob when the analyzer is under remote control. The front panel ENABLED indicator lights, indicating the data knob is functional, but other front panel functions remain inoperative.

The following program requests the operator to position a marker on a signal that needs further analysis, while the program is paused.

```
10  OUTPUT 718:“M2;EK;”
20  PRINT “USE DATA KNOB TO PLACE MARKER ON SIGNAL. PRESS CONTINUE”
30  PAUSE
40  ! Analysis program here
50  END
```

The program above is continued by pressing the key on the controller keyboard.

Be sure to pause program operation after executing EK. This gives the operator time to turn the data knob.
The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

The IF command must be delimited with the ENDIF command.
The following program uses the IF THEN ELSE ENDF command to place a marker on the largest signal that is greater than the threshold level.

10 OUTPUT 718;"IF;TH-35DM;"
20 OUTPUT 718;"TS;MKPK HI;MA;"
30 OUTPUT 718;"IF MA,GT,TH"
40 OUTPUT 718;"THEN CF 20MZ;"
50 OUTPUT 718;"ELSE CF 100MZ;TS;MKPK H1;"
60 OUTPUT 718;"ENDIF;"'
70 END

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDF command. The program lowers any signal positioned about (off) the analyzer screen.

10 OUTPUT 718;"S2;TS;E1; "
20 OUTPUT 718;"IF MA,GT,RL THEN"
30 OUTPUT 718;"REPEAT RL UP;TS;E1; "
40 OUTPUT 718;"UNTIL MA,LE,RL "
50 OUTPUT 718;"ENDIF S1;" " "
60 END
Erase Trace C Memory.

The EM command clears display memory addresses 3072 through 4095, which contain instruction words and amplitude information for trace C. The EM command loads the instruction word 1044 into addresses 3072 through 4095, and then establishes address 3072 as the current (in-use) address, placing this address in the display address register. (See Appendix A for more information about trace C.)

The EM command is often incorporated in a routine that blanks the spectrum analyzer screen in preparation for the display of custom graphics. Execute the following program line to blank the analyzer screen:

```
OUTPUT 718; "EM; BLANK TRA; BLANK TRB; GRAT OFF; KSo; DLE OFF;"
```

The line above clears trace C memory, and blanks the graticule, characters, display line, and traces A and B. Though the display can be blanked with the KSo command, which turns off the CRT beam, the above program line is advantageous. It clears the display faster than KSo. In addition, the contents of traces A and B are saved, the instrument state is not altered, and the beginning of trace C memory, address 3072, is established as the current address.

To reinstate the analyzer display, execute the following program line:

```
OUTPUT 718; "EM; CLRW TRA; CLRW TRB; GRAT ON; KSp; DLE ON;"
```
The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

The IF command must be delimited with the ENDIF command.
IF THEN ELSE ENDIF (Continued)

The following program uses the IF THEN ELSE ENDIF command to place a marker on the largest signal that is greater than the threshold level.

```
   10 OUTPUT 718;"IP;TH -35DM;"
   20 OUTPUT 718;"TS;MKPK HI;MA;"
   30 OUTPUT 718;"IF MA,GT,TH"
   40 OUTPUT 718;"THEN CF 20MZ;"
   50 OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
   60 OUTPUT 718;"ENDIF;"
   70 END
```

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDIF command. The program lowers any signal positioned above (off) the analyzer screen.

```
   10 OUTPUT 718;"S2;TS;E1;"
   20 OUTPUT 718;"IF MA,GT,RL THEN"
   30 OUTPUT 718;"REPEAT RL UP;TS;E1;"
   40 OUTPUT 718;"UNTIL MA,LE,RL"
   50 OUTPUT 718;"ENDIF S1; ""
   60 END
```
The spectrum analyzer performs a self-test when it is turned on. The ERR command queries the results of the processor test and returns a list of integer numbers to the controller, followed by carriage-return/line-feed (ASCII codes 12, 10). The line feed asserts the end-or-identify state (EOI).

OUTPUT 718;"ERR?;"
EX

Exchange A and B

(AXB)

The EX command exchanges traces A and B, point by point.

OUTPUT 718,"EX;"

The functions of the AXB and EX commands are identical. (Refer to Chapter 5 in Section A — Manual Operation in this volume.)
EXP

Exponential

The EXP command processes the operand as follows:

$$10^{\text{operand/scaling factor}} \rightarrow \text{destination}$$

The operand and scaling factor are shown in the syntax chart above.
E1

Peak Search

The E1 command positions the marker at the signal peak. See MKPK.

. OUTPUT 718;"E1;"
The E2 command centers the active marker on the analyzer screen, moving the marker to the center frequency.

OUTPUT 718;"E2;"

The functions of the E2 and MKCF commands, and the front panel [MARK] key are identical.
The E3 command establishes the center frequency step size as the frequency difference between the delta and active markers. (See M3 or MKD.)

OUTPUT 718;"E3;"

The functions of the MKSS and E3 commands are identical.
The E4 command moves the active marker to the reference level.

OUTPUT 718;"E4;"

The functions of the E4 and MKRL commands, and the front panel [MKRL] key are identical.
The FA command specifies the start frequency value. The function is identical with that of the front panel key. The program line below illustrates command syntax.

```
OUTPUT 718; "FA 88MZ;"
```

When queried (? or OA), FA returns the start frequency value, a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.
The FB command specifies the stop frequency value. The function is identical with that of the front panel key. The program below illustrates command syntax.

```
OUTPUT 718;“FB 88MZ;”
```

When queried (?) or OA), FB returns the stop frequency value, a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.
The FFT command performs a forward fast fourier transform on a trace array. The results of the transform contain logged magnitude components only.

The FFT algorithm assumes the source trace array is one period of an infinitely long string of concatenated, duplicate arrays. Thus, in order to avoid discontinuities when the source trace is concatenated, the beginning and end elements of the source trace array must gradually diminish to the same amplitude value. If the endpoints of the original trace array were of different amplitudes, the discontinuities in the resulting array series would introduce false frequency components into the fourier transform. This is illustrated in the following figure.
The TRNDOW command allows the source trace array to be modified so the amplitude of the trace endpoints gradually diminish to zero.

The TRNDOW command formats trace arrays with one of three built-in "window" algorithms: HANNING, UNIFORM, and FLATTOP. Each simulates a series of equally spaced filters (see figure below). The detected, spectral line traces the top of the passband while moving from NΔf to (N + 1)Δf.
The amplitude and frequency uncertainty of the FFT display depends on the choice of the window, and the analyzer sweep time. Amplitude uncertainty is maximum when the spectral component falls midway between the filter shapes. Passbands that are flatter in shape, like the FLATTOP filter, contribute less amplitude uncertainty, but frequency resolution and sensitivity are compromised (see TWNDOW).

Of the three algorithms, the FLATTOP has the least amplitude uncertainty and greatest frequency uncertainty. Worst-case accuracy is $-0.1 \, \text{dB}$. Use this passband when transforming periodic signals.

The UNIFORM algorithm has the least frequency uncertainty and greatest amplitude uncertainty. Worst-case amplitude uncertainty is $3.9 \, \text{dB}$ and its $3 \, \text{dB}$ resolution bandwidth is $60\%$ of the HANNING bandwidth. The UNIFORM algorithm contains no time domain window weighting. Use it for transforming noise signals or transients that fully decay within one sweep time period.

The HANNING algorithm is a traditional passband window found in most real time analyzers. It offers a compromise between the FLATTOP and UNIFORM shapes. Its amplitude uncertainty is $-1.5 \, \text{dB}$, and its $3 \, \text{dB}$ bandwidth is $40\%$ of the FLATTOP bandwidth.

The FFT results are displayed on the spectrum analyzer in logarithmic scale. For the X dimension, the frequency at the left side of the graph is $0 \, \text{Hz}$, and at the right side is $F_{\text{max}}$. $F_{\text{max}}$ can be calculated using a few simple equations and the sweep time of the analyzer.

The sweep time divided by the number of trace array elements containing amplitude information (in this case, 1000) is equal to the sampling period. The inverse of the sampling period is the sampling rate. The sampling rate divided by two yields $F_{\text{max}}$. For example, let the sweep time of the analyzer be $20 \, \text{msec}$. $20 \, \text{msec}$ divided by 1000 equals $20 \, \mu\text{sec}$, the value of the sampling period. The sampling rate is $1/20 \, \mu\text{sec}$. $F_{\text{max}}$ equals $1/20 \, \mu\text{sec}$ divided by 2, or $25 \, \text{kHz}$.

The fourier transforms of the window functions are shown in the following figure. Use these graphs to estimate resolution and amplitude uncertainty of a fourier transform display. Each horizontal division of the graphs equals $1/$sweep time or $F_{\text{max}}/500$ (which can be calculated from the previous equations), and represents two trace array elements.
HANNING FILTER WINDOW

UNIFORM FILTER WINDOW

FLAT TOP FILTER WINDOW
FFT (Continued)

In summary, keep the following in mind when executing FFT:

Perform fourier transforms on trace A, B, or C, or user-defined traces containing 1008 elements only. (FFT automatically creates a 1008 point array from trace A, B, or C.)

FFT is designed to be used in transforming zero span information into the frequency domain. Performing FFT on a frequency sweep will result in inaccurate FFT data.

Define a trace window with the TWNDOW command before performing an FFT on a trace.

It is possible to get numbers outside the boundaries of the screen (0 – 1023) after executing an FFT. If the destination trace is trace A, then the results are automatically clipped. For traces B, C, and user-defined traces, the results are not automatically clipped. When using these traces, avoid writing in locations outside the boundaries of the screen.

To get an FFT frequency readout on the FFT trace, use the Marker Read command (MKREAD FFT).

The following is an example of an FFT program.

```
10 OUTPUT 718;"TRDEF W__INDOW,1008;"
20 OUTPUT 718;"TWNDOW W__INDOW,HANNING;"
30 OUTPUT 718;"FFT TRB,TRA,W__INDOW;"
40 :END
```

Line 10: A trace array of 1008 points is defined as W__INDOW.
Line 20: The trace array is formatted according to the HANNING algorithm.
Line 30: An FFT is performed on trace A and the results are stored in trace B.
The FOFFSET command selects a value that offsets the frequency scale for all absolute frequency readouts, such as center frequency. Relative values, like span, and delta marker, are not offset.

After execution, the FOFFSET command displays the frequency offset in the active function readout. The offset value is always displayed beneath the CRT graticule line, as long as the offset is in effect.

The following program returns an offset value of 100 MHz to the controller and prints it on the controller screen.

```
  10 OUTPUT 718;"FOFFSET 100MZ;FOFFSET?;"
  20 ENTER 718;N
  30 PRINT N
  40 END
```

When queried (?), FOFFSET returns the offset value as a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-of-identify state (EOI) is asserted with the line feed.
The spectrum analyzer outputs must be formatted appropriately for the controller and measurement requirements. The spectrum analyzer transmits decimal or binary values, via the Hewlett-Packard Interface Bus (HP-IB), to a controller or other HP-IB device, such as a printer. The decimal and binary values represent trace information or instructions.

The format characteristics are summarized in the table below.

<table>
<thead>
<tr>
<th>Analyzer Output</th>
<th>Format Command</th>
<th>Output Example of Marker Amplitude. Marker is at — 10 dBm reference level.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sends trace information only as a decimal value in Hz, dB, dBm, volts, or seconds.</td>
<td>03</td>
<td>— 10.00</td>
</tr>
<tr>
<td>Sends trace amplitude and position information, or instruction word as decimal values ranging from 0 to 4095:</td>
<td>01</td>
<td>1001</td>
</tr>
<tr>
<td>0 to 1023 represent positive, unblanked amplitudes in display units.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1024 to 2047 are instruction words (analyzer machine language).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2048 to 3071 represent positive, blanked amplitudes in display units.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3072 to 4095 represent negative, blanked amplitudes in display units.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sends trace amplitude and position information, or instruction word as binary values in two 8-bit bytes, sending the most significant bit first. The four most significant bits are zeroes.</td>
<td>02</td>
<td>0000XXXX XXXXXXXXX (3) (231) values 0 to 4095</td>
</tr>
<tr>
<td>Sends trace amplitude information only as binary value in one 8-bit byte, composed from the 02 output bytes: 0000XXX XXXXXXXX 02 11 ///// XXXXXXXX 04</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
O3 Format

The O3 format transmits trace amplitude information only, in measurement units: Hz, dBm, dB, volts, or seconds. The O3 format cannot transmit instruction words.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output. The end-or-identify state (EOI) is asserted with line feed.

Instrument preset (IP) automatically selects the O3 format.

O1 Format

The O1 format transmits trace amplitude information as decimal values in display units. (See Chapter 4 in Section A — Manual Operation in this volume for a description of display units.)

Trace amplitude values can be positive and unblanked, positive and blanked, or negative and blanked. Positive, unblanked values (0 to 1023) cover the visible amplitude range on the spectrum analyzer CRT.

Negative trace values (3072 to 4095) usually result from trace arithmetic, and are not displayed because they are off (below) the screen. Negative values are represented by the 12-bit two’s complement of the negative number, that is, \(4096 - |\text{negative value}|.\) For example, \(a = 300\) value is an output of 3796.

\[4096 - |\text{300}| = 3796\]

Positive, blanked values (2048 to 3071) are those responses immediately ahead of the updated, sweeping trace. These values form the blank-ahead marker, and represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen. (See Appendix B.)

The O1 format also transmits instruction words as decimal values. See the Instruction and Data Word Summary in Appendix B.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output in the O1 format. The end-or-identify state (EOI) is asserted with line feed.

O2 Format

The O2 format transmits trace information or instruction words as two 8-bit binary numbers. The most significant bit is sent first. The four most significant bits are always zeroes.

<table>
<thead>
<tr>
<th>Most Significant Byte</th>
<th>Least Significant Byte</th>
</tr>
</thead>
<tbody>
<tr>
<td>OOOOXXXX</td>
<td>XXXXXXXX</td>
</tr>
</tbody>
</table>

Refer to the Consolidated Coding table in Appendix B for instruction word information.

Note that the O2 format sends the same kind of information that the O1 format sends, except that O2 transmits the information in binary numbers instead of decimal numbers. Also, the end of transmission is not marked by carriage-return/line-feed (ASCII codes 13, 10) in the O2 format.
FORMAT STATEMENTS (Continued)

O4 Format

The O4 format transmits trace amplitude information only as a binary number. The binary number is one 8-bit byte composed from the bytes established with the O2 format.

```
OOOXXXXX  XXXXXXXX  O2
   11     / / / / / /
       XXXXXXX    O4
```

The O4 output is the fastest way to transmit trace data from the spectrum analyzer to the HP-IB bus. However, sign information is lost. Keep this in mind when transmitting delta marker information (MKD). The end of data transmission is not marked by a carriage-return/line-feed.

Format Statements and the HP-IB Bus

The table below shows a transmission sequence on the HP-IB bus for each of the four formats. Each format is transmitting the amplitude of a marker positioned at the — 10 dBm reference line.

<table>
<thead>
<tr>
<th>Format</th>
<th>O3</th>
<th>O1</th>
<th>O2</th>
<th>O4</th>
</tr>
</thead>
<tbody>
<tr>
<td>Byte</td>
<td>NUM (—)</td>
<td>NUM (“1”)</td>
<td>(3)</td>
<td>(250)</td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (1)</td>
<td>NUM (“0”)</td>
<td>(231)</td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (0)</td>
<td>NUM (“0”)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (.)</td>
<td>NUM (“1”)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (0)</td>
<td>13</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (0)</td>
<td>10</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Carriage Return</td>
<td>13</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Line Feed</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(EOI asserted)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Though the spectrum analyzer transmits either binary or digital information on the HP-IB bus, a decimal number is always returned to the controller display. This is illustrated in the program below, which reads the instruction word 1040 at display address 0, the first memory location of trace A. The program reads the instruction word, using each of the formats, and the DR command.

```
1  ASSIGN @Sa TO 718
2  PRINTER IS 701
4  OUTPUT @Sa;"A1:S2;TS;"
10 OUTPUT @Sa;"DA 0 01 DR"
20 ENTER @Sa;Dr1
30 OUTPUT @Sa;"DA 0 02 DR"
40 ENTER @Sa USING "# W":Dr2
```

B-112  Programming
50 OUTPUT @Sa;" DA 0 03 DR "
60 ENTER @Sa;Dr3
70 OUTPUT @Sa;" DA 0 04 DR "
80 ENTER @Sa USING ",B";Dr4
90 PRINT Dr1,Dr2,Dr3,Dr4
100 END

Running the program above produces the following responses on the controller display. Note that all the responses are decimal numbers. Also note that the O3 and O4 formats do not return the correct data. (As mentioned above, O3 and O4 do not transmit instruction words.)

O1 FORMAT response: 1040
O2 FORMAT response: 1040
O3 FORMAT response: —200.8
O4 FORMAT response: 4

Controller Formats

The format of the controller must be compatible with the output format of the analyzer.

<table>
<thead>
<tr>
<th>Analyzer Format</th>
<th>Requirements</th>
<th>Controller Format</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><strong>Requirements</strong></td>
<td><strong>Example Statement and Analyzer Response</strong></td>
</tr>
<tr>
<td>O1</td>
<td>free field</td>
<td>ENTER 718; PK_AMPLITUDE Response:  1001</td>
</tr>
<tr>
<td>O3</td>
<td>field size dependent on output, use free field format</td>
<td>ENTER 718; PK_AMPLITUDE Response: —10.0</td>
</tr>
<tr>
<td>O2</td>
<td>binary, read twice for each value</td>
<td>ENTER 718 USING &quot;,W&quot; Response: 1001</td>
</tr>
<tr>
<td>O4</td>
<td>binary, read once for each value</td>
<td>ENTER 718 USING &quot;,B&quot; Response: 250</td>
</tr>
</tbody>
</table>

**NOTE**

The O in O1, O2, O3, and O4 is the letter O and not the number zero.
The FS command selects the full frequency span of 0 - 1.5 GHz.

OUTPUT 718; "FS;"

The functions of this command and the front-panel \[ \text{function} \] function are identical.
The FUNCDEF command defines a program routine as a function label. After FUNCDEF is executed, the command list is executed whenever the function label is encountered.

Once the function label is defined, it can be loaded into a softkey which can be executed remotely, or locally from the front panel.

When queried (?), FUNCDEF returns the command list in an A-block data format.

(See KEYDEF and KEYEXEC.)
The GR command, in the trace modes of operation only, plots HP-IB inputs as graphs on the analyzer CRT. It is also used with auxiliary function codes to modify the appearance on the CRT of stored trace data (highlighting a portion of the trace, for example). Following the GR command, HP-IB inputs in y (amplitude) display units are entered on the CRT, starting at the far left side of the display. For each y display unit added to the trace, the x (horizontal) coordinate is automatically advanced one display unit to the right.

Execution of the GR command tells the analyzer to start plotting a graph at the amplitude point indicated by the next y (amplitude) coordinate received from the HP-IB input. This first amplitude point, y1, appears at the left of the display; successive points are then plotted, and the lines connecting them are drawn from left to right within the display area limits. (The display area size is established with display size command D1, D2, or D3, or the bex programming instruction.)

A sample program using the GR command is shown below.

```
10  ASSIGN @Sa TO 718;FORMAT ON
20  OUTPUT @Sa;"IP;FA200KZ;FB5M2;S2;GR;"
30  FOR N = 1 TO 400
40  OUTPUT @Sa;400—(3.5/4)•N
50  NEXT N
60  FOR N = 401 TO 1000
70  OUTPUT @Sa;300
80  NEXT N
90  OUTPUT @Sa;"KS1;TS;KSk;B3;C2;TS;"
100 OUTPUT @Sa;"HD;EM;KSo;DT@;"
110 FOR N = 1 to 11 STEP 2
120 OUTPUT @Sa;"D2;FU;PA 50";(90•N)—20;"LB";(10•N)—10;"@"
130 NEXT N
140 OUTPUT @Sa;"B4"
150 OUTPUT @Sa USING "K,B,B,K";"D3;FU;PA 0,600 LBdB";10,13;OUT OF SPEC@
160 OUTPUT @Sa;"D3;PA 100,500 LB RADIATED INTERFERENCE, 200 kHz—5 MHz@"
170 END
```

Line 20: Initiates the graph mode. The IP insures that the graphing starts at the beginning of trace C.

Lines 30 to 80: Writes test limit values into the trace C memory.

Line 90: Sends graph data to trace B memory and enables A — B — > A.

Line 200: Clears the active function readout (HD), prepares trace C for input (EM), clears the display annotation (KSo), and sets the label terminator to @.

Lines 110 to 160: Labels the graticule.
The GRAT command turns the graticule on and off.

`OUTPUT 718; "GRAT;"`

When queried (?), GRAT returns the graticule state: ON or OFF.

(See also KSn and KSm.)
HD
Hold Data Entry

The HD command disables data entry via the front panel DATA keyboard and blanks the active function readout.

OUTPUT 718;"HD;"
The IB command transmits the contents of an array, located in the controller to trace B memory. Use IB with the O2 format, which formats data in two 8-bit bytes.

The IB command cannot be executed when it is followed by a carriage-return/line-feed. Two examples of terminating the IB command are shown below:

```
OUTPUT 718;"IB;";
OUTPUT 718 USING ";#, k";"IB;"
```

The program below demonstrates the use of IB.

```
10 ASSIGN @8a TO 718;FORMAT ON
20 ASSIGN @8a_bin TO 718;FORMAT OFF
30 INTEGER B200(1:1001)
40 OUTPUT @8a;"CF200MZ B1;A4;RB30KZ;SP2MZ;S2;TS;"
50 OUTPUT @8a;"O2TB"
60 ENTER @8a_bin;B200(*)
70 OUTPUT @8a;"CF100MZ;RB30KZ;SP1MZ;TS;"
80 PAUSE
90 OUTPUT @8a;"IB;"
100 OUTPUT @8a_bin;B200(*)
110 END
```

Line 30: Declares, dimensions, and reserves memory for array B200.
Line 40: Blanks trace A and sets the analyzer to 200 MHz center frequency. Selects single sweep mode, and sweeps trace B.
Lines 50 and 60: Stores trace B (in binary) in controller array.
Line 70: Sets analyzer to 100 MHz center frequency. Sweeps trace B with new data.
Line 90: Prepares analyzer to receive previous trace B data.
Line 100: Sends trace B data to analyzer.
ID

Identify

The ID command returns the instrument identity to the controller: HP 8567A.

OUTPUT 718; "ID;"
The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

The IF command must be delimited with the ENDIF command.
IF THEN ELSE ENDIF (Continued)

The following program uses the IF THEN ELSE ENDIF command to place a marker on the largest signal that is greater than the threshold level.

10 OUTPUT 718;"IP;TH,.35DM;"
20 OUTPUT 718;"TS;MKPK HI;MA;"
30 OUTPUT 718;"IF MA,GT,TH"
40 OUTPUT 718;"THEN CF 20MZ;"
50 OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60 OUTPUT 718;"ENDIF;"
70 END

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDIF command. The program lowers any signal positioned above (off) the analyzer screen.

10 OUTPUT 718;"S2;TS;E1;"
20 OUTPUT 718;"IF MA,GT,RL THEN"
30 OUTPUT 718;"REPEAT RL UP;TS;E1;"
40 OUTPUT 718;"UNTIL MA,LE,RL"
50 OUTPUT 718;"ENDIF S1;""
60 END
The instrument preset command, IP, executes the following commands:

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CLRW A (A1)</td>
<td>Clears and writes trace A.</td>
</tr>
<tr>
<td>BLANK B (B4)</td>
<td>Blanks trace B.</td>
</tr>
<tr>
<td>CR</td>
<td>Couples resolution bandwidth.</td>
</tr>
<tr>
<td>CA</td>
<td>Couples input attenuation.</td>
</tr>
<tr>
<td>CS</td>
<td>Couples step size.</td>
</tr>
<tr>
<td>CT</td>
<td>Couples sweep time.</td>
</tr>
<tr>
<td>CV</td>
<td>Couples video bandwidth.</td>
</tr>
<tr>
<td>AMB OFF (C1)</td>
<td>Turns off A-B mode.</td>
</tr>
<tr>
<td>FA</td>
<td>Sets start frequency.</td>
</tr>
<tr>
<td>FB</td>
<td>Sets top frequency.</td>
</tr>
<tr>
<td>HD</td>
<td>Hold</td>
</tr>
<tr>
<td>AUNITS DBM (KSA)</td>
<td>Selects dBm amplitude units.</td>
</tr>
<tr>
<td>VAVG OFF (KSH)</td>
<td>Turns off video averaging.</td>
</tr>
<tr>
<td>DET NRM (KSa)</td>
<td>Selects normal detection mode.</td>
</tr>
<tr>
<td>MKNOISE OFF (KSL)</td>
<td>Turns off noise markers.</td>
</tr>
<tr>
<td>DET NRM (KSa)</td>
<td>Selects normal detection mode.</td>
</tr>
<tr>
<td>GRAT ON (KSn)</td>
<td>Turns on graticule.</td>
</tr>
<tr>
<td>KSP</td>
<td>Turns on characters.</td>
</tr>
<tr>
<td>LG</td>
<td>Selects 10dB/DIV log scale.</td>
</tr>
<tr>
<td>MKFC OFF (MC0)</td>
<td>Turns off marker frequency counter.</td>
</tr>
<tr>
<td>MKTRACK OFF (MT0)</td>
<td>Turns off marker tracking.</td>
</tr>
<tr>
<td>MKOFF (M1)</td>
<td>Turns off markers.</td>
</tr>
<tr>
<td>CONTS (S1)</td>
<td>Selects continuous sweep mode.</td>
</tr>
<tr>
<td>THE OFF (T0)</td>
<td>Turns off threshold.</td>
</tr>
<tr>
<td>TMR FREE (T1)</td>
<td>Selects free run trigger.</td>
</tr>
<tr>
<td>TDF P (03)</td>
<td>Selects O3 output format.</td>
</tr>
<tr>
<td>DA</td>
<td>Selects 3072 as the current address.</td>
</tr>
<tr>
<td>D1</td>
<td>Selects normal display size.</td>
</tr>
<tr>
<td>PD</td>
<td>Puts pen down at current address.</td>
</tr>
<tr>
<td>R3</td>
<td>Allows SRQ 110.</td>
</tr>
<tr>
<td>MKPX 6dB</td>
<td>MKPX 6 dB minimum exertion for peak identification.</td>
</tr>
<tr>
<td>MDS W</td>
<td>Selects data size of one word, which is two 8-bit bytes.</td>
</tr>
<tr>
<td>DISPOSE ONEOS</td>
<td>Erases command list associated with the end of the sweep. (See ONEOS.)</td>
</tr>
<tr>
<td>DISPOSE ONSWP</td>
<td>Erases command list associated with the beginning of the sweep. (See ONSWP.)</td>
</tr>
<tr>
<td>DISPOSE TRMATH</td>
<td>Erases command list associated with the end of the sweep. (See TRMATH.)</td>
</tr>
<tr>
<td>MKPAUSE OFF</td>
<td>Turns off marker pause mode.</td>
</tr>
</tbody>
</table>

In addition, IP re-assings user-defined variables to their initial values, specified by the VARDEF command.
Instrument preset automatically occurs when you turn on the analyzer, and is a good starting point for many measurement processes, especially when followed by the TS command. (When IP is executed remotely, the analyzer does not necessarily execute a complete sweep.)

OUTPUT 718;"IP;TS;"
The `l1` command is not implemented in the HP Model 8567A.
The \texttt{I2} command is not implemented in the HP Model 8567A.
The KEYDEF command associates a numbered key with a programming routine, which can be executed remotely or from the front panel.

The program below stores a routine in key 999. The program, contained in lines 20 through 70, increases the reference level until the signal peak is below the reference level. The routine is assigned a name with the FUNCDEF command, and then assigned to key 999. Note that the program is delimited with single * quotation marks.

```
10 OUTPUT 718;"FUNCTION ROUTINE," ""
20 OUTPUT 718;"S2, TS,E1;"
30 OUTPUT 718;"IF MA,GT,RL THEN"
40 OUTPUT 718;"REPEAT RL UP;TS,E1;"
50 OUTPUT 718;"UNTIL MA,LE,RL"
60 OUTPUT 718;"ENDIF 31," ""
70 OUTPUT 718;"FUNCTION 999,ROUTINE;"
80 END
```

Line 10: Assign ROUTINE as the name of the routine in lines 20 – 70.

Lines 20 through 70: Execute a peak search. If the marker amplitude is greater than the reference level, increase the reference level until it is greater than the marker amplitude.

Line 70: Store the routine in the analyzer, and assign it to key 999.

To execute key 999 remotely, use the KEYEXEC command:

```
OUTPUT 718;"KEYEXEC 999"
```
KEYDEF (Continued)

To execute key 999 from the front panel, press these front panel keys:

```
9 9 9 9
```

Once a key is defined, the routine is saved, even when the analyzer loses power or is preset. Use the DISPOSE command to clear a user-defined key.

When queried, KEYDEF returns the command list in a A-block data format. (See DISPOSE, KEYEXEC, and FUNCDEF)

* When quotation marks are nested, use two quotes (""") for the inner marks, and one quote ("”) for the outer mark, as shown in lines 10 and 60.
The KEYEXEC command executes the specified defined key. The program below executes key 2, which contains a programming routine called M_AIN. The routine consists of several user-defined functions, declared with the FUNCDEF command, which sweep the analyzer over different frequency ranges.

```plaintext
1  OUTPUT 718;"FUNCDEF M_AIN," "PRESET;TS;FIRST;TS;SECOND;TS;THIRD;TS;" ""
10 OUTPUT 718;"FUNCDEF PRESET," "IP;S2;" ""
20 OUTPUT 718;"FUNCDEF FIRST," "FA100MZ;FB300MZ;" ""
30 OUTPUT 718;"FUNCDEF SECOND," "FA500MZ;FB700MZ;" ""
40 OUTPUT 718;"FUNCDEF THIRD," "FA800MZ;FB1000MZ;" ""
50 OUTPUT 718;"KEYDEF 2,M_AIN;"
60  END
```
KSA
Amplitude in dBm

The KSA command sets the amplitude readouts (reference level, marker, display line, and threshold) to dBm units.

OUTPUT 718; "KSA;"

The KSA command is identical to manual operation of the front panel keys. (See AUNITS.)
The KSB command sets the amplitude readouts (reference level, marker, display line, and threshold) to dBmV units.

```
OUTPUT 716;"KSB;"
```

The KSB command is identical to manual operation of the front panel \( \text{vert} \) and \( \text{horz} \) keys. (See AUNITS.)
KSC
Amplitude in dBuV

The KSC command sets the amplitude readouts (reference level, marker, display line, and threshold) to dBuV units.

OUTPUT 718;"KSC;"

The KSC command is identical to manual operation of the front panel \[\text{C} \text{ } \text{SHIFT} \text{ } \text{ALT} \text{ } \text{keys.} \text{ (See \text{AUNITS}.)}\]
The KSD command sets the amplitude readouts (reference level, marker, display line, and threshold) to V units.

\texttt{OUTPUT ?18; 'KSD; '}

The KSD command is identical to manual operation of the front panel \texttt{[SET]} \texttt{[MULT]} keys. (See AUNITS.)
Title Mode

The KSE command activates the title mode. This function writes a message in the top CRT display line.

Any character on the controller keyboard can be written. The full width of the display is available for writing a maximum of 58 characters. However, the marker readout may interfere with the last sixteen characters of the title.

The message must be terminated. Terminate the message with one of the following:

- A terminator defined with the DT command.
- Carriage-return (ASCII 13).
- Line-feed (ASCII 10).
- End-of-text command (controller dependent).

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Character</td>
<td>Represents text displayed on screen.</td>
<td>ASCII codes 32 through 126.</td>
</tr>
<tr>
<td>REAL</td>
<td>Represents text displayed on screen.</td>
<td></td>
</tr>
<tr>
<td>Terminator</td>
<td>Character defined in OT command that terminates text.</td>
<td>ASCII codes 0 through 255</td>
</tr>
<tr>
<td>Carriage Return</td>
<td>Terminates text.</td>
<td>ASCII code 13</td>
</tr>
<tr>
<td>Line Feed</td>
<td>Terminates text.</td>
<td>ASCII code 10</td>
</tr>
<tr>
<td>etx</td>
<td>Terminates text. (End-of-text)</td>
<td></td>
</tr>
</tbody>
</table>
To erase the message, execute instrument preset (IP) or recall an instrument state with the RCLS or RC command. The message can also be erased by executing a KSE command that does not contain a message, as in the program below.

Line 10: Instrument preset.
Line 20: Activates the title mode and writes “Adjust Antenna” in the top CRT display line.
Line 30: Pauses program until CONTINUE is pressed on the HP series 200 controller.
Line 40: Prints a blank message on the screen; thus blanking the “Adjust Antenna” message.

The HP series 200 computers execute a carriage-return/line-feed whenever the ENTER key is pressed. Thus, lines 20 and 40 of the program above terminate the message this way. The same program is shown below, but the KSE command message is terminated with a terminator defined by the DT command.

```
10 OUTPUT 718;"DT@;"
20 OUTPUT 718;"KSEAdjust Antenna@;"
30 PAUSE
40 OUTPUT 718; "KSE"
50 END
```

Line 20 can also be terminated with a carriage-return this way:

```
20 OUTPUT 718; "KSEAdjust Antenna";CHR$(13)
```

The functions of the KSE command and the \( \text{End} \) \( \text{Esc} \) keys are identical.
KSF

Measure Sweep Time

The KSF command is a diagnostic aid used for servicing the spectrum analyzer.

The KSF command measures analyzer sweep times up to 1500 seconds. Use KSF to determine if the A22 Sweep Generator is properly responding to its control settings. KSF displays the sweep generator time.

The functions of the KSF command and the keys are identical.
The KSG command enables video averaging. During video averaging, two traces are displayed simultaneously. Trace C contains signal responses as seen at the input detector. Trace A or B contains the same responses digitally averaged. The digital reduces the noise floor level, but does not affect the sweep time, bandwidth, or any other analog characteristics of the analyzer.

Before executing KSG, select trace A or B as the active trace (CLRW) and blank the remaining trace.

The active function readout indicates the number of sweeps averaged; the default is 100 unless otherwise specified. Increasing the number of sweeps averaged increases the amount of averaging.

Use KSG to view low level signals without slowing the sweep time. Video averaging can lower the noise floor more than a 1 Hz video bandwidth can, if a large number of sweeps is specified for averaging. Video average may also be used to monitor instrument state changes (such as changing bandwidths or center frequencies) while maintaining a low noise level. (See Chapter 11 in Section I. Also see KSH and VAVG.)

OUTPUT 718; "KSG;"

The functions of the KSG command and the keys are identical.
KSH

Video Averaging Off

The KSH command disables the video averaging function of the analyzer. The KSH command is identical with manual operation of the \text{H} \text{T} \text{F} \text{A} \text{V} \text{R} \text{E} keys.

\text{OUTPUT 718;"KSH;"}

(See KSG and VAVG.)
The KSI command extends the analyzer reference level range to maximum limits of $-139.9$ dBm and $+60$ dBm. The functions of the KSI command and the [SET] [ENT] keys are identical.

The lower limit of the reference level depends on resolution bandwidth and scale selection, log or linear. When the reference level is set at minimum, the level may change if either resolution bandwidth or scale selection is changed. The table below shows the relationship between the scale and/or the resolution bandwidth, and the reference level range.

The extended reference level range is disabled with an instrument preset (IP).

<table>
<thead>
<tr>
<th>Scale</th>
<th>Resolution Bandwidth</th>
<th>Minimum reference level with extended reference level</th>
</tr>
</thead>
<tbody>
<tr>
<td>log</td>
<td>1 kHz</td>
<td>$-129.9$ dBm</td>
</tr>
<tr>
<td>log</td>
<td>$\geq 3$ kHz</td>
<td>$-109.9$ dBm</td>
</tr>
<tr>
<td>linear</td>
<td>1 kHz</td>
<td>$-109.9$ dBm</td>
</tr>
<tr>
<td>linear</td>
<td>$\geq 3$ kHz</td>
<td>$-89.9$ dBm</td>
</tr>
<tr>
<td></td>
<td></td>
<td>$-139.9$ dBm</td>
</tr>
<tr>
<td></td>
<td></td>
<td>$-119.9$ dBm</td>
</tr>
</tbody>
</table>
The KSJ command is a diagnostic aid used for servicing the spectrum analyzer.

The KSJ command allows all frequency control DACs to be manually controlled simultaneously from the front panel using the DATA knob and step keys.

Also, following units keys and numeric keyboard control these corresponding DACs:

- GHz sets value of Sweep Attenuator DAC
- MHz sets value of YTO Tune DAC
- kHz sets value of most significant VTO Tune DAC
- Hz sets value of least significant VTO Tune DAC

The functions of the KSF command the \[ \text{SEL} \quad \text{DATA} \] keys are identical.
The KSK command is a diagnostic aid used for servicing the spectrum analyzer.

The KSK command counts and displays the pilot IF frequency at the marker.

The functions of the KSK command and the \[ \text{key} \] keys are identical.
Marker Noise Off

The KSL command disables the noise level function which displays the RMS noise level at the marker. (See MKNOISE or KSM.)

KSL does not blank the marker. Use MKOFF or M1 to blank the marker. (Because MKOFF and M2 remove the marker from the screen, they also disable the noise level mode.)

10 OUTPUT 718; "MKF 50 MZ;"
20 OUTPUT 718; "KSM;"
30 OUTPUT 718; "KSL;"
40 OUTPUT 718; "M1;"
50 END

Line 10: Positions marker at 50 MHz.
Line 20: Selects noise level mode.
Line 30: Turns off noise level mode.
Line 40: Blanks marker.

The functions of the KSL command and keys are identical.
The KSM command displays the RMS noise level at the marker. The RMS value is normalized to a 1 Hz bandwidth.

The KSM command averages the amplitude of 32 elements about the location of the marker, in the frequency or time scale. The average value is converted to the current reference level unit (dBm, dBmV, dBuV, or volts).

The noise level function measures accurately to within 10 dB of the analyzer's own internal noise level. The readout resolution is $+ - 0.1$ dB.

\texttt{OUTPUT 718;"KSM;"}

The functions of the KSM command and the \texttt{\textasciitilde\textasciitilde} keys are identical. See also MKNOISE and KSO.
The KSN command is a diagnostic aid used for servicing the spectrum analyzer. The KSN command counts and displays the A11 50 MHz voltage-tuned oscillator (VTO) output frequency. The functions of the KSN command and the \text{ num } \text{ w- } \text{ keys are identical.}
The KSO command operates only when the delta marker is on. (See MKD or M3.) When the delta marker is on, and KSO is executed, the delta marker and active marker specifies start frequency, and the right marker specifies stop frequency. If delta marker is off, there is no operation.

OUTPUT 718;"KSO;"

The functions of the MKSP and KSO command are identical.

The functions of the KSO command and the keys are identical.
KSP

HP-IB Address

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Integer</td>
<td></td>
<td>0 thru 30</td>
</tr>
</tbody>
</table>

The KSP command enables the user to display or change the current read/write HP-IB address of the analyzer. The KSP command is identical with manual operation of the front panel keys.

OUTPUT 718; "KSP 15HZ;"
The KSQ command is a diagnostic aid used for servicing the spectrum analyzer.

The KSQ command counts and displays the IF frequency of the response at the marker.

The functions of the KSQ command and the Q keys are identical.
The KSR command is a diagnostic aid used for servicing the spectrum analyzer.

The KSR command displays specific internal frequency control parameters in the upper left corner of the CRT display. These parameters are the programmed values determined by the Controller Assembly, A15.

The following is a sample of what might appear when KSR is executed:

(1) 387
(2) 438
(3) 439 - 2
(4) 39 4 7 0
(5) 5100000
(6) 251400000

Line 1: Displays the setting of the least significant 50 MHz VTO Tune DAC (A22U6).
Line 3: Displays the programmed setting of the YTO Tune DAC (A22U4), and the difference between the programmed setting and the one actually needed to program the center frequency.
Line 4: Displays N (the harmonic of 20 MHz to which the analyzer center frequency is locked), M and P numbers (of the variable modulus frequency divider on A8 249 MHz Phase Lock assembly), and either a 0 or 1 (indicating whether or not the second LO is shifted up 5 MHz in frequency).
Line 5: Displays the programmed frequency center frequency of the A11 50 MHz VTO output.
Line 6: Displays the frequency at which the A15 Controller has programmed the pilot third LO (output of the A7 249 MHz Phase Lock Oscillator).

The functions of the KSR command and the keys are identical.
The KSS command is a diagnostic aid used for servicing the spectrum analyzer.

The KSS command forces the 5 MHz Second LO shift control back to automatic, and removes the CRT indication.

The functions of the KSS command and the keys are identical.
KST

Second LO Down

The KST command is a diagnostic aid used for servicing the spectrum analyzer.

The KST command forces the 5 MHz Second LO to shift down. Note that spurious responses may appear on the display when the KST command is in effect.

When using an HP 8444A Tracking Generator, the KST command must be in effect to prevent the second LO from shifting up, which causes loss of signal.

The functions of the KST command and the \text{T} \hspace{1cm} \text{T} \hspace{1cm} \text{T} keys are identical.
The KSU command is a diagnostic aid used for servicing the spectrum analyzer.

The KSU command forces the 5 MHz Second LO to shift up. Note that spurious responses may appear on the display when the KSU command is in effect.

The functions of the KSU command and the \[ \text{up} \] \[ \text{home} \] keys are identical.
The KSV command selects a value that offsets the frequency scale for all absolute frequency readouts, such as center frequency. Relative values, like span and delta marker, are not offset.

After execution, the KSV command displays the frequency offset in the active function readout. The offset value is always displayed beneath the CRT graticule line, as long as the offset is in effect.

```
10 OUTPUT 718;"KSV 100MZ;"
20 ENTER 718;N
30 PRINT N
40 END
```

When queried (?), KSV returns the offset value as a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify (EOI) is asserted with the line feed.

The functions of the KSV command and the [key1] [key2] keys are identical.
The KSW command executes a built-in error correction routine. This routine takes approximately 30 seconds to run and when completed, the instrument returns to its previous state. The functions of the KSW command and the front panel input keys are identical.

The error correction routine measures and records the amplitude and frequency error factors with reference to the 100 MHz calibration output (CAL OUT) signal, the 1 MHz resolution bandwidth, the 10 dB input attenuator, and the step gains. The "CORR'D" message to the left of the graticule indicates the routine has been run and the display has been corrected.

Use the error correction routine to ensure data has been corrected to the most recent calibration.

Before executing KSW, recall registers 8 and 9, follow the calibration procedure described in the introduction in Section I.

```
10 OUTPUT 718;"RCLS 8;"
20 PAUSE
30 OUTPUT 718;"RCLS 9;"
40 PAUSE
50 OUTPUT 718;"KSW;"
```

When the routine is completed, the error correction data can be displayed on the CRT with the KSw (display correction data) command. (See KSw.)

Accuracy of an amplitude measurement can be improved by taking advantage of the correction data stored in the analyzer by the KSW command. For additional information on improving the amplitude accuracy, see the KS91 command.
The KSX command automatically incorporates the error correction factors into measurements taken by the analyzer. The CRT readout values are automatically offset by the error correction value. The functions of the KSX command and the front panel \texttt{SHIFT} and \texttt{FREQ} keys are identical.

The error correction factors are generated by an error correction routine. Use the KSW command to run the routine. (To view the correction factors, execute KSW.)

For additional information on amplitude accuracy, see KS91, KSW, KSw, and KSY.

\texttt{OUTPUT 718;"KSX;"}
The KSY command prevents the error correction factors from being used in measurements taken by the analyzer. The functions of the KSY command and the front panel keys are identical.

\text{OUTPUT 718,"KSY,"}

See KSW, KSw, and KSX.
KSZ

Reference Level Offset

(ROFFSET)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>REAL</td>
<td>Default value for units is dBm (DM).</td>
<td>+ — 300 dB</td>
</tr>
</tbody>
</table>

The KSZ command offsets all amplitude readouts on the CRT display without affecting the trace. The functions of the KSZ command and the front panel keys are identical.

Once activated, the KSZ command displays the amplitude offset in the active function block. And, as long as the offset is in effect while doing other functions, the offset is displayed to the left of the graticule.

OUTPUT '718,"KSZ — 12DM;"'

The functions of the KSZ and ROFFSET commands are identical.
The KSa command selects normal input detection for displaying trace information. This enables a detection algorithm called the Rosenfell detection, which selectively chooses between positive and negative peak values. The choice depends on the type of video signal present.

```
OUTPUT 718; "KSa;"
```

The KSa function and the front panel function [a] are identical. (See DET.)
The Ksb command selects positive-peak input detection for displaying trace information. During this mode, the trace elements are updated only when the detected signal level is greater than the previous signal level. (See DET.)

```
OUTPUT 718;"Ksb;"
```

The Ksb function and the front-panel b function are identical.
The KSc command adds trace A to trace B, point by point, and sends the result to trace A. Thus, KSc can restore the original trace after an A – minus – B function (AMB) is executed.

\[
A + B \rightarrow A
\]

To successfully add all trace elements, place trace A in VIEW or BLANK display mode before executing KSc.

```
10  ASSIGN @8a TO 718
20  OUTPUT @8a;“IP;”
30  OUTPUT @8a;“CF100MZ;SP2MZ;”
40  OUTPUT @8a;“A4;”
50  OUTPUT @8a;“B1;CF200MZ;”
60  OUTPUT @8a;“B4;”
70  OUTPUT @8a;“A3;B3;”
80  OUTPUT @8a;“KSc;”
90  END
```

Line 20: Presets the instrument.
Line 30: Sets trace A to 100 MHz center frequency with 2 MHz frequency span.
Line 40: Blanks trace A.
Line 50: Selects trace B and sets center frequency to 200 MHz.
Line 60: Blanks trace B.
Line 70: Views trace A and trace B.
Line 80: Combines the amplitude of trace B with trace A and displays this combination as trace A.

The functions of the KSc and APB commands are identical.

The KSc function and the front-panel (shift) (esc) are identical.
Ksd

Negative-Peak Detection

The Ksd command selects negative-peak input detection for displaying trace information. During this mode, the trace elements are updated only when the detected signal level is less than the previous signal level. (See DET.)

The functions of the Ksd command and the [d] keys are identical.
The KSe command selects the sample detection mode for displaying trace information. The KSe command is identical with manual operation of the front panel MAX MIN keys.

In sample mode, the instantaneous signal value of the final analog-to-digital conversion for the sample period is stored in trace memory. As sweep time increases, many analog-to-digital conversions occur in each period, but only the final signal value is stored and displayed.

Sample detection mode is automatically selected for video averaging and noise level measurements.

OUTPUT 718,"KSe;"

The above program line selects the sample detection mode of the analyzer.
**KSf**

Protect Instrument State During Power Loss

Use the KSf command to recall any instrument configuration in the event of power loss.

**If KSf is the last command executed,** and the analyzer loses power, the instrument state at the time of power loss is restored when power returns.

If any spectrum analyzer command is executed, or any front panel key is pressed after KSf is executed, the analyzer configuration can not be regained if power is lost.

The functions of the KSf command and the keys are identical.

---

B-162  Programming
The K$g$ command turns off the CRT beam power supply to avoid unnecessary wear of the CRT in cases where the analyzer is in unattended operation. The K$g$ command is identical with manual operation of the front panel keys.

The K$g$ command does not affect HP-IB input/output of instrument function values or trace information.

OUTPUT 718;"K$g$;"

The above program line turns the CRT beam power supply off.
KSh

CRT Beam On

The KSh command turns the CRT beam on and is activated automatically with an instrument preset. The KSh command is identical with manual operating of the front panel keys.

OUTPUT 718;"KSh;"

The above program line activates the CRT beam power supply of the analyzer.
The KSi command exchanges traces C and B, point by point.

Note trace C is not a swept, active function. Therefore, exchange traces C and B as follows:

1. Select single sweep mode (SNGLS).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Exchange data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

When transferring data from one trace to another, only amplitude information is exchanged, located in display memory addresses 1025 through 2025 and 2049 through 3049.

The functions of the KSi and BXC commands are identical.

The functions of the KSi command and the $[\text{[m]}]$ keys are identical.
The KSj command displays trace C. Amplitude information for trace C is contained in display memory addresses 3073 through 4073. The KSj command displays this trace information on the analyzer display.

KSj also sends the instruction word, 1048*, to address 3072. Therefore, any information stored in address 3072 is lost when KSj is executed. If you have used address 3072 for a graphics program or a label, you may wish to save its contents before executing KSj.

Trace C is not a swept, active trace, as are traces A and B. Send data to trace C with these commands:

- BTC or KS1 transfers trace B amplitude information to trace C.
- BXC or KS1 exchanges trace B and trace C amplitude information.
- DW or KS125 sends trace information to trace C.

Transfer trace amplitude information as follows:

1. Select single sweep mode (SNGLS or S2).
2. Select desired analyzer settings.
4. Transfer data.

The program below demonstrates KSj.

```
10   ASSIGN @Sa TO 718
20   OUTPUT @Sa;"IP;"
30   OUTPUT @Sa;"A4;S2;"
40   OUTPUT @Sa;"B1;CF200MZ;SP2MZ;TS;"
50   OUTPUT @Sa;"KS1;"
60   OUTPUT @Sa;"B4;"
70   OUTPUT @Sa;"KSj;"
80   END
```

Line 20: Presets the instrument.
Line 30: Stores and blanks trace A. Selects single sweep mode (S2).
Line 40: Selects trace B. Sets the analyzer to 200 MHz center frequency with a 2 MHz frequency span. Takes one complete sweep of trace B at the current settings (TS).
Line 50: Exchanges trace B and trace C. Trace C (containing no trace data) now appears on the display as trace B. The asterisk (*) in the top right corner of the analyzer does not agree with the current display.
Line 60: Stores and blanks trace B (containing no trace data and an asterisk in the top right corner).
Line 70: Views trace C.

Commands BTC, KS1, BXC, and KSi manipulate trace amplitude information in display memory addresses 3074 through 4073. They do not manipulate data in the remaining display addresses that are allocated to trace C: addresses 4073 through 4095, and 3072. These addresses are available, in addition to address 3073 and 4074, for custom graphics programming or labels. (See Appendix B.)

The functions of the KSj command and [SHIFT] [VIEW] keys are identical. (See VIEW and BLANK.)

- 1048 is a machine instruction word that sets addresses 3073 through 4073 to zero and draws the trace dimly.
The KSk command blanks trace C. Amplitude information for trace C is contained in display memory addresses 3073 through 4073. The KSk command blanks trace C but does not alter the information stored in these addresses.

KSk also sends the instruction word, 1044\(^*\), to address 3072. Therefore, any information stored in address 3072 is lost when KSk is executed. If you have used address 3072 for a graphics program, or label, you may wish to save its contents before executing KSk.

The functions of the KSk command and \( \text{DELETE} \) \( \text{BLANK} \) keys are identical. (See KSj, VIEW, and BLANK.)

\* 1044 is a machine instruction word that sets addresses 3073 through 4073 to zero and skips to the next page memory.
The KSI command transfers trace B to trace C.

Note trace C is not a swept, active function. Therefore, transfer trace information to trace C as follows:

1. Select single sweep mode (S2).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

```
10  OUTPUT 718;"IP;TS;SNGLS;A3;"
20  OUTPUT 718;"B1,CF 2OMZ,TS,B4;"
30  OUTPUT 718;"KSI,KSJ"
31  LOCAL 718
40  END
```

When transferring trace data from one trace to another, only the trace information from 1001 display memory addresses is transferred out of the total 1024 available display memory addresses. Information in address 1024 and addresses 2026 through 2047 is not transferred. (Addresses 2026 through 2047 are usually used for custom graphics.)

The functions of the KSI and BTC commands are identical.

The functions of the KSI command and the \( \text{swt} \) \( \text{swt} \) keys are identical.
The KSm command blanks the graticule on the analyzer display. The KSm command is identical with manual operation of the front panel keys.

OUTPUT 718; "KSm;"

See also GRAT.
The KSn command turns on the graticule of the analyzer display. The KSn command is identical with manual operation of the front panel [DEF] keys.

OUTPUT 718;"KSn;"

See GRAT and KSm.
The KSo command blanks the annotation on the analyzer display. The functions of the KSo command and the front panel [ann] keys are identical.

OUTPUT 718;"KSo;"

See ANNOT and KSp.
The KSp command turns on all annotation on the analyzer display. The functions of the KSp command and the front panel keys are identical.

OUTPUT 718;"KSp;"

See KSo and ANNOT.
**KSq**

Step Gain Off

The KSq command is a diagnostic aid used for servicing the spectrum analyzer.

The KSq command uncouples the step gain amplifiers (from attenuator changes) of the IF section (A4A5 Step Gain and A4A8 Attenuator-Bandwidth Filter).

The functions of the KSq command and the $\sqrt{q}$ key are identical.
The KSr command sends service request 102 to the controller, notifying the controller that the operator has requested service. See Appendix D.

The functions of the KSr command and the keys are identical.
The KSt command takes a sweep, starting at the active marker, continues through a full sweep back to the same marker, and stops. The functions of the KSt command and the front panel sweep keys are identical.

A normal marker and the KSu (stop sweep at marker) command must be activated prior to executing the KSt command. Once the KSt command has been activated, the analyzer remains in single sweep mode. Each time KSt is initiated again, the sweep starts at the marker and continues through a full sweep until it again stops at the active marker.

The KSt command remains in effect until a marker off (M1) command or an instrument preset is done.

The KSt command syntax is shown in the sample program line below.

```
OUTPUT 718;"KSt;"
```
The KSu command stops the sweep at the active marker. (See also MKSTOP.)

The functions of the KSu command and the single keys are identical.
**KSv**

Inhibit Phase Lock

The KSv command is a diagnostic aid used for servicing the spectrum analyzer.

The KSv command permits the analyzer to sweep at normal sweep rates, ignoring any phase-lock flag indications. The functions of the KSv command and the front panel Trigger keys are identical.

The KSv (inhibit phase-lock flags) command does lock the YIG-tuned oscillator (YTO) to the center frequency, as in normal operation of the analyzer. Therefore, the displayed frequencies may not be accurate when KSv is in effect.

The functions of the KSv command and the keys are identical.
The KSw command displays the correction data of the error correction routine of the analyzer. KSW executes the correction routine. (See KSW.) The functions of the KSw command and the front panel keys are identical.

Correction data can also be transferred to the controller by executing the KSw (display correction routine) command. The correction data is transferred in sequence as a series of 43 strings using the following program:

10 DIM A$(1:43)(80)
20 OUTPUT 718;"KSw;"
30 FOR N = 1 TO 43
40 ENTER 718;A$(N)
50 NEXT N

Line 10: Dimensions string array storage (in the controller memory) for correction data.
Line 20: Sends correction data to controller.
Line 30 to 50: Sequentially stores correction data in array.

The content of each string is the error in dB or Hz for a specific control setting relative to a set of standard settings determined at the factory. Strings 6 through 29 contain the amplitude and frequency errors displayed on CRT lines 6 through 17. Data in strings 1 through 5 correspond to CRT lines 1 through 5, and data in strings 30 through 43 correspond to lines 18 through 31. The errors listed should be within the specification listed on the Error Correction Routine Table.

For additional information on the error correction routine, see Error Correction Routine in Chapter 11 of Section A — Manual Operation in this volume.
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>LOG and LIN scale, BW &lt;100 kHz</td>
<td>± 1 dB typical</td>
</tr>
<tr>
<td>LOG 10 dB/</td>
<td>± (0.5 dB - 1 dB reading)</td>
</tr>
<tr>
<td>LOG 5 dB/</td>
<td>± 0.5 dB</td>
</tr>
<tr>
<td>LOG 2 dB/</td>
<td>± 1 dB*</td>
</tr>
<tr>
<td>LOG 1 dB/</td>
<td></td>
</tr>
<tr>
<td>RES BW = 3 MHz</td>
<td></td>
</tr>
<tr>
<td>1 MHz</td>
<td></td>
</tr>
<tr>
<td>300 kHz</td>
<td>± 0.5 dB*</td>
</tr>
<tr>
<td>100 kHz</td>
<td></td>
</tr>
<tr>
<td>30 kHz</td>
<td></td>
</tr>
<tr>
<td>10 kHz</td>
<td></td>
</tr>
<tr>
<td>3 kHz</td>
<td></td>
</tr>
<tr>
<td>1 kHz</td>
<td></td>
</tr>
<tr>
<td>Not Used</td>
<td></td>
</tr>
<tr>
<td>Not Used</td>
<td></td>
</tr>
<tr>
<td>Not Used</td>
<td></td>
</tr>
<tr>
<td>Not Used</td>
<td></td>
</tr>
<tr>
<td>LOG and LIN scale, BW &gt;100 kHz</td>
<td>± 1 dB typical</td>
</tr>
<tr>
<td>Step Gains = A20</td>
<td>± 0.6 dB</td>
</tr>
<tr>
<td>A10</td>
<td></td>
</tr>
<tr>
<td>SG20-2</td>
<td>± 1.0 dB</td>
</tr>
<tr>
<td>SG20-1</td>
<td></td>
</tr>
<tr>
<td>SG10</td>
<td></td>
</tr>
<tr>
<td>LG20</td>
<td></td>
</tr>
<tr>
<td>LG10</td>
<td>± 1.0 dB typical</td>
</tr>
<tr>
<td>RF ATTENUATOR = 20 dB</td>
<td>± 0.2 dB typical</td>
</tr>
<tr>
<td>20 dB</td>
<td></td>
</tr>
<tr>
<td>30 dB</td>
<td></td>
</tr>
<tr>
<td>40 dB</td>
<td></td>
</tr>
<tr>
<td>50 dB</td>
<td></td>
</tr>
<tr>
<td>60 dB</td>
<td></td>
</tr>
<tr>
<td>70 dB</td>
<td></td>
</tr>
</tbody>
</table>

* Specifications for all Resolution Bandwidths are referenced to the 1 MHz Resolution Bandwidth. The frequency error terms are for error correction only.
The KSx command activates the normal external trigger mode, but eliminates the automatic refresh for sweep times less than 20 msec. (The T3 and TM commands do not inhibit the automatic refresh.) The functions of the KSx command and the front panel \[\text{shift} \times \text{ext}\] keys are identical.

When the KSx command is executed, the RF input signal is displayed only when the external trigger signal exceeds the threshold of the trigger level.

\texttt{OUTPUT 718;"KSx;"}
KS\text{y}

Video Trigger

The KS\text{y} command activates the normal video trigger mode, but eliminates the automatic refresh for sweep times less than 20 msc. (The T\text{4} and T\text{M} commands do not inhibit the automatic refresh.) The functions of the KS\text{y} command and the front panel Trigger keys are identical.

When the KS\text{y} command is executed, the RF input signal is displayed only when the video trigger signal, which is internally triggered off the input signal, exceeds the threshold of the trigger level.

\texttt{OUTPUT 718;"KS\text{y};"}

B-182 Programming
The KSz command displays the specified display memory address of the analyzer from 0 to 4095. If an address is not specified, the analyzer displays the current address. The functions of the KSz command and the front panel keys are identical.

The KSz command has the same function as the DA command.

OUTPUT 718; "KSz;"

For additional information on the KSz command, see DA.
The **KS**, command specifies the maximum signal level that is applied to the input mixer for a signal that is equal to or below the reference level.

The effective mixer level is equal to the reference level minus the input attenuator setting. When **KS**, is activated, the effective mixer level can be set from $-10 \text{ dBm}^*$ to $-70 \text{ dBm}$ in 10 dB steps. Instrument preset (IP) selects $-10 \text{ dBm}$.

The program line below sets the mixer level to $-40 \text{ dBm}$.

```
OUTPUT 718; "KS, -40DM;"
```

As the reference level is changed, the coupled input attenuator automatically changes to limit the maximum signal at the mixer input to $-40 \text{ dBm}$ for signals less than or equal to the reference level.

The functions of the **KS**, and **ML** commands, and the keys are identical. See also **AT**.

* In the extended reference level range, the effective mixer level can be set to $0 \text{ dBm}$. 

---

B-184 Programming
KS =

Marker Frequency Counter Resolution (MKFCR)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>REAL</td>
<td>Default is 0 Hz.</td>
<td></td>
</tr>
</tbody>
</table>

The KS = command specifies the number of significant digits in the marker frequency readout, for spans of 2 MHz or less. Execute MC1 or MKFC before executing KS =

OUTPUT 718,“MKFC KS = 100HZ;”

The counter resolution can be set between 1 Hz and 100 kHz to obtain the following marker frequency resolutions:

<table>
<thead>
<tr>
<th>Counter Resolution</th>
<th>Readout for 100 MHz Signal</th>
</tr>
</thead>
<tbody>
<tr>
<td>100 kHz</td>
<td>100.0 MHz</td>
</tr>
<tr>
<td>10 kHz</td>
<td>100.00 MHz</td>
</tr>
<tr>
<td>1 kHz</td>
<td>100.000 MHz</td>
</tr>
<tr>
<td>100 Hz</td>
<td>100.0000 MHz</td>
</tr>
<tr>
<td>10 Hz</td>
<td>100.000000 MHz</td>
</tr>
<tr>
<td>1 Hz</td>
<td>100.0000000 MHz</td>
</tr>
</tbody>
</table>

Counter resolution values entered in values other than specified above, such as 25 Hz and 326 kHz, are rounded to the closest power-of-ten value. For example, a counter resolution entry of 25 Hz is entered as 10 Hz.

The resolution of the counter frequency remains fixed until the resolution is changed again or until an instrument preset (IP).

The functions of the KS = and MKFCR commands, and the front panel keys, are identical. See MKFC or MC1.
The KS( command secures the contents of registers one through six. When the registers are secured, the SV and SAVE commands cannot save more instrument states in the registers, but instead write "SAVE LOCK" on the analyzer display. To save an instrument state in a locked register, first execute KS) to unlock the registers.

The recall function of the analyzer is not affected by this function.

```
OUTPUT 718; "KS( ;
```

The functions of the KS( command and the (Part) (Save) keys are identical.

The KS( command also protects the contents of any user-defined softkeys when the analyzer is under manual operation. During manual operation, softkeys are loaded by pressing the (Save) key. Loading a softkey with new information erases the original contents of the softkey. If KS( has been executed, pressing (Save) does not load a softkey. Thus, existing softkey contents cannot be altered. Execute KS) to unsecure the softkeys.
Unlock Registers

The KS) command unlocks the registers where instrument states are stored with SV and SAVE commands. The functions of the KS) command and the front panel keys are identical.

When the registers are unlocked, new instrument states can be saved in registers one through six. Each time new states are stored, the original register contents are erased.

The recall function of the analyzer is not affected by this function.

```
OUTPUT 718,"KS");"
```

The KS) command also unlocks user-defined softkeys, which are locked during manual operation only, by the KS( command.

See KS(.
The KS| command writes the instruction word or data value into the specified display memory address. The functions of the KS| command, the front panel keys, and the DW command are all identical.

The sample program lines below demonstrate how to format the KS| command.

```
10 OUTPUT 718;"KS|;"
20 OUTPUT 718;"KS";CHR$(124)
30 OUTPUT 718 USING "K.B";"KS",124
```

For additional information on display write, refer to the DW command.
Use the KS> command when using a preamplifier at the input. The KS> command offsets the amplitude readouts so the displayed amplitudes represent power levels at the preamplifier input.

The selected gain offset is displayed in the active function readout, and is always displayed above the graticule (PG) as long as the KS> offset is in effect.

Instrument preset (IP) removes the offset.

```
OUTPUT 718;"KS> 10;"
```

NOTE: This command is programmable only from a controller via the HP-IB and cannot be executed from the keyboard of the analyzer itself.
KS< is not implemented in the HP Model 8567A.
KS39 is the general purpose command for writing data into the analyzer display memory. Any starting display address is allowed with KS39. Up to 4096 display memory values can be sent in one operation. Data send with KS39 must be in 2-byte binary format, 02, and be terminated with a single binary byte value of 32. The number of bytes sent to the analyzer is limited by the number of addresses between the starting address and address 4095, the last display memory address. The display address must be sent to the analyzer in the 2-byte binary format.

KS123 and KS39 are often used together to read and write the contents of display memory. The following program demonstrates this.

```
10   OPTION BASE 1
20   DIM M$(8)[1024]
30   OUTPUT 718;"02;"
40   Da = 0
50   !
60   FOR I = 1 TO 8
70       OUTPUT 718;"DA",Da;",KS",CHR$(123)
80       ENTER 718 USING ",1024A";M$(I)
90       Da = Da + 512
100  NEXT I
110  !
120   OUTPUT 718;"A3;B3;M1;L0;KSm;KSo;"
130   OUTPUT 718;"EM;KS;EM;EX;KS;EM;"
140   PRINT "OBSERVE BLANK SCREEN;PRESS CONTINUE"
150   PAUSE
160  !
170   OUTPUT 718 USING ",K,B,W;";"KS";39;0
180   OUTPUT 718 USING "8(K,B)M$(*);32
190   OUTPUT 718;",A1;"
200   END
```
KS39 (Continued)

Lines 10 to 100: Sends the content of trace memory to the controller. Refer to the description of the KS123 mnemonic for a complete explanation of these lines.

Lines 120 to 150: Erases trace A, B, and C memories and blanks the annotation and graticule.

Line 170: Sends the KS39 command and the display memory address to the analyzer. The USING part of the OUTPUT statement formats the controller to send the KS as a compact field, the 39 as a single binary byte, and the $ (display address) as a two byte binary word, the # sign suppresses the trailing CR/LF so it will not be sent as part of the display memory data.

Line 180: Sends the display memory data contained in array M$ to the analyzer and terminates the KS39 command with a 32. The USING part of the OUTPUT statement formats the controller to end the contents of the array as eight strings and the 32 as a single binary byte.

Line 190: A1 sets trace A to the clear-write mode. HD clears the active function block of the display, which contained a display address.

The KS39 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.
KS91 sends an amplitude correction value to the controller. This correction value improves measurement accuracy when it is subtracted from the amplitude measured by the analyzer.

The analyzer compiles the KS91 correction value from calibration data stored in its memory by the KSW command, the error correction routine. When the KS91 command is executed, the correction value is compiled from those parts of the KSW data that apply to the present instrument state. Execute KSW before KS91 to ensure the correction value is based on recent KSW data. Execute KS91 immediately after making your amplitude measurement to ensure the correction value is based on the right instrument settings.

The KSX (Use Correction Data) command puts the analyzer into a “corrected” mode. In this mode the analyzer automatically corrects its measurements with the data collected by the KSW command. The KSX command makes amplitude corrections by adjusting the IF gain. Because of the inaccuracies inherent in changing the IF gain, the correction mode established by the KSX command is up to 0.4 dB less accurate than the external mathematical correction made with the KS91 correction value.

The following program gives a sample readout of the KS91 correction value.

```
10  OUTPUT 718;"KSW;"
20  !
30  ! Any amplitude measurement routine
40  !
50  OUTPUT 718 USING "K,B";"KS";91
60  ENTER 718;E
70  PRINT "AMPLITUDE ERROR IS ";E;" dB"
80  END
```

The correction value stored in variable E improves the amplitude measurement accuracy when it is subtracted from the measured amplitude.

The KS91 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.
KS 123

Read Display Memory

The KS123 command sends the contents of display memory to the controller. Thus, the controller “reads” display memory.

Starting at a designated address, KS123 sends 1001 of the 4096 analyzer display memory values to the controller. The analyzer output format and display memory address must be specified before executing KS123.

Follow the three steps listed below to send any section (up to 1001 addresses long) of display memory.

1. Specify the first display memory address of the section to be read.

2. Format a string or string array in the controller to store the exact number of values you need.

3. Terminate the KS123 command with a LOCAL 718 or an OUTPUT statement.

The KS123 command tells the analyzer to “wait” until 1001 memory values are read. If the controller does not read all 1001 memory values, the program must terminate this “wait” mode with step 3. The sample program below reads 10 memory values, starting at the center of trace A.

```
10 OPTION BASE 1
20 INTEGER A(10)
30 !
40 OUTPUT 718 USING "K,B";"01;DA 500;KS";123
50 ENTER 718;A(*)
60 OUTPUT 718;",""
70 LOCAL 718
80 !
90 FOR I = 1 to 10
100 PRINT A(I)
110 NEXT I
120 END
```

If KS123 is used with DA1 or DA1025, it imitates the TA and TB commands; however, TA and TB are slightly faster and therefore preferable. The only efficient way to read the entire contents of trace C memory, however, is with KS123. This is done by executing a DA3073 before the KS123 command, and dimensioning enough controller memory for 1001 display values. To read individual values of trace data, use the DR command.

KS123 can also send all display memory contents (4096 values) to the controller. This is done with a program loop that advances the display address by one and executes subsequent KS123 commands. The program below is an example of this application.
10 OPTION BASE 1
20 DIM M$(B[1024])
30 OUTPUT 718;"02;"
40 Da = 0
50 !
60 FOR I = 1 TO 8
70 OUTPUT 718;"DA",Da,";KS";CHR$(123)
80 ENTER 718 USING ",1024A";M$(I)
90 Da = Da + 512
100 NEXT I
110 !
120 OUTPUT 718;";A3;B3;M1;L0;KS;Ks;"
130 OUTPUT 718;"EM;Ks;EM; EX;Ks;EM;"
140 PRINT "OBSERVE BLANK SCREEN;PRESS CONTINUE"
150 PAUSE
160 !
170 OUTPUT 718 USING ",K,B,W;";"KS";39;0
180 OUTPUT 718 USING ",K,B,K;M$(*)";32;"!
190 OUTPUT 718;"A1 HD"
200 END

Line 20: Dimensions enough memory in M$ to contain all 4096 values of display memory. (8192 bytes or 2 times 4096.)

Line 30: Sets the analyzer output format to 2-byte binary. The KS39 command used in line 170 requires this format.

Line 40: Sets the display address variable, Da, equal to the first address.

Line 60: Defines the program loop. Eight cycles are necessary. The total number of display memory values (4096) is not evenly divisible by 1001, which is the number of values read by KS123. The next smallest number by which 4096 is evenly divisible is 512. 4096/512 = 8.

Line 70: Sets the display address and executes KS123. The 123 must be sent as a single binary byte.

Line 80: Enters the display memory data into the string array M$. (1024 or 2 times 512 bytes are entered.)

Line 100: Continues the program at line 70. Line 70 readdresses the analyzer, clearing the “wait” mode. This “wait” mode is a result of using KS 123 to read less than 1001 display memory values.

Lines 120 to 150: Erases trace A, B, and C memories and blanks the annotation and graticule.

Line 170 to 190: Restores the analyzer display by writing the contents of M4 back into display memory.

The KS123 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.
Write to Display Memory

The KS125 command writes data, which is formatted in 2-byte binary, into the analyzer display memory. The KS125 syntax requires a specified starting address that immediately precedes KS125. Specify the address with the DA command. Up to 1001 display memory values are written with each execution of KS125.

The following program first uses KS123 to send the contents of trace B memory to the controller array. The program then writes the contents of the array back to the analyzer trace B memory.

```
10   OPTION BASE 1
20   INTEGER B_store(1001)
30   !
40   OUTPUT 718;"A4:B1;T6:B3;"
50   OUTPUT 718 USING "K,B,\#","02;DA1024;KS";123
60   ENTER 718 USING "W",B_store(*)
70   !
80   OUTPUT 718;";S1:A1;B1;"
90   LOCAL 718
100  PRINT "CHANGE ANALYZER DISPLAY, PRESS CONTINUE"
110  PAUSE
120   !
130  OUTPUT 718;"B3;"
140  OUTPUT 718;"DA 1024;"
150  OUTPUT 718 USING "K,B,\#","KS";125
160  OUTPUT 718 USING "W",B_store(*)
170  OUTPUT 718;";"
180  END
```

**Line 20:** Dimensions enough memory to store the contents of trace B memory. The INTEGER statement automatically dimensions 2 bytes for each element of string B_store (1001 elements).

**Lines 40 to 60:** Sweeps trace B and then sets it to the view mode. The analyzer is then set to the 2-byte binary display-units output format. Next, the contents of trace B are read by the controller and stored in string B_store.

**Lines 80 to 110:** Clears trace B, places the analyzer in the LOCAL mode, and tells the operator to change the analyzer display (trace B display) and continue the program.
Line 130: Places trace B in the view mode. This is necessary to prevent the analyzer from writing over the data placed back into trace B by KS125.

Lines 40 to 150: Sets the analyzer display address to 1024 with the DA command and sends the KS125 command to the analyzer. The "125" in KS125 is sent as a single binary byte.

Line 160: Writes the integer string B_store, which contains the display memory values for the original trace B display, into the analyzer trace B memory, restoring the original trace B display.

The KS125 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.
KS126 sends every Nth value in display memory to the controller. This is useful when more trace data than required are available. For example, when displaying noise data in zero span, a small number of points can be sampled and averaged without a significant loss of data. Another example is when the resolution bandwidth is wide enough relative to the spanwidth so that only minimum display resolution is required.

Before executing the KS126 command, the analyzer output format and starting display memory address must be specified. All trace memories must be in a store mode (VIEW or BLANK) when they are read by KS126. Immediately following the command, the variable N must be specified as follows:

\[
N = \text{point interval and is described by the formula } N = \frac{1000}{(M - 1)}.
\]
\[
M = \text{the number of points to be read and is described by the formula } M = \frac{1000}{N} - 1.
\]

The value of N must be an integer and must be sent to the analyzer as a single binary byte. The resulting value of M dimensions memory in the controller.

The following program is an example of reading 11 values of trace B with KS126.

```
10 OPTION BASE 1
20 INTEGER A(11)
30 OUTPUT 718 USING "K,B,K","01;DA1025;KS".;126;"100;"
40 FOR I = 1 TO 11
50 ENTER 718;A(I)
60 PRINT A(I)
70 NEXT I
80 END
```

The KS126 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.
### Item Description/Default Range Restriction

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHARACTER</td>
<td>Represents text displayed on screen.</td>
<td>ASCII codes 32—126</td>
</tr>
<tr>
<td>REAL</td>
<td>Represents text displayed on screen.</td>
<td></td>
</tr>
<tr>
<td>TERMINATOR</td>
<td>Terminates text. Character defined in DT command.</td>
<td>ASCII codes 0—255</td>
</tr>
<tr>
<td>ETX</td>
<td>End of text.</td>
<td>ASCII code 3</td>
</tr>
</tbody>
</table>

The LB command writes text (label) on the CRT display with alphanumeric characters specified in the program. The text characters are each specified by 8 bits in a 12-bit data word which immediately follows the LB command. (The 4 most significant bits in the data word are set to 0.) The decimal equivalent of the binary number formed by the 12-bit data word corresponds to a particular one of the available alphanumeric characters. Decimal numbers 0 through 255 and their corresponding characters are shown in the Character Set Table at the end of this command description.

Characters generated for the LB command are aligned on the CRT in the same manner as typeset characters on a printed page (that is, in rows and columns). This alignment is important when you are labeling graph lines or points.

The display size specified by the display size command (D1, D2, D3), or the "big expand (bex)" instruction, determines the position of the text on the CRT, the number of rows and columns, and the size of the characters.

A typical use of the LB command is shown in the sample program below.

```plaintext
10  OUTPUT 718;“IP;”
20  OUTPUT 718;“A4;KSo;D3;”
30  OUTPUT 718;“DT@;”
40  OUTPUT 718;“PU PA 75,650 LB LABEL@;”
50  END
```

- **Line 20:** Blanks display and selects display size.
- **Line 30:** Establishes a character (@) to terminate label text.
- **Line 40:** Positions start of label text, writes text, and terminates label mode.
When using LB, the end of the text must be terminated. If the text is not terminated, instructions and other text following the actual label statement are displayed on the CRT. The label mode can be terminated with an ASCII end-of-text code (decimal code 3), or with a character specified by the DT command. The label terminator command, DT, suffixed with the character selected as the terminator (see line 30 above), must precede the label. The terminator character itself must immediately follow the label.

The character codes listed below provide special label functions. Instructions for a particular function are normally given in the function's decimal code.

<table>
<thead>
<tr>
<th>Code</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>null</td>
</tr>
<tr>
<td>8</td>
<td>back space (BS)</td>
</tr>
<tr>
<td>10</td>
<td>line feed</td>
</tr>
<tr>
<td>11</td>
<td>vertical tab (opposite of line feed) (VT)</td>
</tr>
<tr>
<td>12</td>
<td>form feed (move beam to 0,0) (FMFD)</td>
</tr>
<tr>
<td>13</td>
<td>carriage return (CR)</td>
</tr>
<tr>
<td>17</td>
<td>blink on (bkon)</td>
</tr>
<tr>
<td>18</td>
<td>blink off (bkofo)</td>
</tr>
<tr>
<td>32</td>
<td>space (SP)</td>
</tr>
<tr>
<td>145</td>
<td>skip to next higher block of 16 addresses (sk 16)</td>
</tr>
<tr>
<td>146</td>
<td>skip to third higher block of 16 addresses (sk 16)</td>
</tr>
<tr>
<td>147</td>
<td>skip to fifth higher block of 16 addresses (sk 64)</td>
</tr>
</tbody>
</table>

* Character codes can be used with both the label instruction code (1025 +) and the LB command.

** Abbreviations within the parenthesis are shorthand notation for writing display programs. They are not programming codes.

A blink-on instruction causes the label statement to blink until a subsequent blink-off or end-of-text instruction in the program is executed.

For the skip-to-next-block instructions, the 4096 addresses in the display memory are hypothetically divided into 256 blocks of 16 addresses each. Execution of a skip instruction causes the program to skip to the first address in the next higher block of 16 addresses (code 145), to skip over the next two higher blocks to the first address in the third higher block (code 146), or to skip over four blocks to the first address in the fifth higher block (code 147).

For example, if the program is at any address from 0 through 15 (the first block of 16 addresses) and a skip-to-next-16-block is executed, the program skips to address 16 (the first address in the second block of 16 addresses). Similarly, if the program is at address 84 in the sixth block of 16 addresses, and a skip-to-next-32-block is executed, the program skips over two blocks of 16 addresses to address 128 (the first address in the ninth block). Again, if the program is at address 84 in the sixth block, but the instruction this time is for a skip-to-next-64-block, the program skips over four blocks to address 160 in the eleventh block of 16 addresses.
A sample program using the blink-on and blink-off codes is shown below.

```
20   ASSIGN @Sa TO 718
30   OUTPUT @Sa;"IP;"
40   OUTPUT @Sa;"A4;KSo;D3;"
50   OUTPUT @Sa;"PU;PA 344,656;LB";CHR$(17);"LABEL";CHR$(18);CHR$(3);
60   END
```

For a binary format, line 50 can be written as follows:

```
50   OUTPUT @Sa USING "K,B,K,B","PU;PA 344,656;LB";17;"LABEL";18.3;
```

Line 30: Presets the instrument.
Line 40: Blank trace A and characters and selects display size 3.
Line 50: Positions the beginning of the label, blinks the label, and terminates the label.

**Character Set**

The character set for the label command is the same as the ASCII set. There are 86 additional characters available.
<table>
<thead>
<tr>
<th></th>
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</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>(NULL)</td>
<td>32</td>
<td>!</td>
<td>64</td>
<td>@</td>
<td>96</td>
<td>`</td>
<td>120</td>
<td>168</td>
<td>\</td>
<td>192</td>
<td>\</td>
<td>224</td>
<td>\</td>
<td>226</td>
<td>0</td>
<td>33</td>
<td>!</td>
<td>65</td>
<td>A</td>
<td>97</td>
<td>a</td>
<td>129</td>
<td>161</td>
<td>\</td>
<td>193</td>
<td>\</td>
<td>225</td>
<td>\</td>
<td>227</td>
<td>0</td>
<td>34</td>
<td>&quot;</td>
<td>66</td>
<td>B</td>
<td>98</td>
<td>b</td>
<td>130</td>
<td>162</td>
<td>!</td>
<td>194</td>
<td>!</td>
<td>228</td>
<td>!</td>
<td>229</td>
<td>0</td>
<td>35</td>
<td>#</td>
<td>67</td>
<td>C</td>
<td>99</td>
<td>c</td>
<td>131</td>
<td>163</td>
<td>\</td>
<td>195</td>
<td>\</td>
<td>227</td>
<td>\</td>
<td>228</td>
<td>0</td>
<td>36</td>
<td>$</td>
<td>68</td>
<td>D</td>
<td>100</td>
<td>d</td>
<td>132</td>
<td>164</td>
<td>\</td>
<td>196</td>
<td>\</td>
<td>228</td>
<td>\</td>
<td>229</td>
<td>0</td>
<td>37</td>
<td>%</td>
<td>69</td>
<td>E</td>
<td>101</td>
<td>e</td>
<td>133</td>
</tr>
</tbody>
</table>

**LABEL COMMAND CHARACTER SET**

Blank codes are either unassigned or character pieces. () indicates display machine language word. See Appendix B.

B-202 Programming
The LG command specifies the vertical graticule divisions as logarithmic units without changing the reference level. The vertical scale may be specified as 1, 2, 5, or 10 dB per major division. If no value is specified, as shown below, the logarithmic scale is 10 dB per division.

```
OUTPUT 71B; "LG;"
```

The functions of the LG command, and the front panel [ENTER] key are identical.

When queried (?) or OA), LG returns the current log scale as a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-of-identify state (EOI) is asserted with line feed.
The LL command sends a voltage to the rear panel RECORDER OUTPUTS. The voltage level remains until a different command is executed. Use the LL command to calibrate the lower left dimension of a recorder. The LL command is illustrated in the sample program below.

10  OUTPUT 718;"LL;"
20  PRINT "ALIGN PLOTTER PEN LOWER LEFT CORNER OF PAPER: PRESS CONTINUE."
30  END

The functions of the LL command and front panel key are identical.

(See Introduction in Section A — Manual Operation in this volume.)
The LN command scales the amplitude (vertical graticule divisions) proportional to input voltage, without changing the reference level. The bottom graticule line represents a signal level of zero volts.

The LN command selects V, mV, or µV as the vertical scale, depending on the vertical scale before LN is executed.

Units other than V/DIV, MV/DIV, or µV/DIV can be selected by changing the reference level after executing LN. For example, to set the scale to 3 mV/DIV, specify a reference level of 30 mV.

OUTPUT 718; "LN; RL 30mV;"

Note that voltage entries are rounded to the nearest 0.1 dB. Thus, 30 mV becomes 30.16 mV, which equals -17.4 dBm.

The functions of the LN command and front panel key are identical. (See also KSB, KSC, and KSD.)
The LOG command modifies the operand:

LOG operand 1 x scaling factor → destination

The operands and destination may be different lengths. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length; a variable identifier or numeric data field is one element long. When
operands differ in length, the last element of the shorter operand is repeated for processing. When the operands are longer than the destination, they are truncated to fit.

OUTPUT 718:"LOG TRC,TRA 10;"
LØ
Display Line Off

The LØ command disables the display line.

The functions of the LØ command and the front panel, reference line key are identical. The display line also can be turned on or off by the DLE and DL commands.

OUTPUT 718: "LØ;"
The MA command returns the amplitude level of the active marker to the controller, if the marker is on screen. If both the delta marker and active marker are on screen, MA returns the amplitude difference between the two markers. (See MKDELTA and M3.) The amplitude is also displayed in the upper right-hand corner of the analyzer display.

The output can be formatted in any of the four output formats. (Refer to FORMAT commands, O1, O2, O3, O4.) However, do not use output format O4 for marker delta output, because sign information is lost.

A typical use of the MA command is shown in the sample program below.

```
10  ASSIGN @Sa TO 718
20  PRINTER 'S 701
30  OUTPUT @Sa;"FA 80MZ; FB 120MZ;"
40  OUTPUT @Sa;"M2;E1;"
50  OUTPUT @Sa;"MA;"
60  ENTER @Sa;A
70  PRINT A
80  END
```

Line 30: Selects start and stop frequencies.
Line 40: Activates a normal marker and peak search.
Line 50: Returns the amplitude to the controller.
Line 60: Assigns the amplitude to variable A.
Line 70: Prints the marker amplitude.

An ENTER command must follow each output command, or output data is lost. For example, the following program assigns only the marker amplitude to variable F, and the marker frequency value is lost.

```
OUTPUT 718;"MF;MA;"
OUTPUT 718;F,A
```
MBRD

Processor Memory Block Read

![Diagram of MBRD command]

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing analyzer memory address.</td>
<td></td>
</tr>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number indicating number of bytes to read.</td>
<td></td>
</tr>
<tr>
<td>NUMERIC DATA FIELD</td>
<td>Real</td>
<td></td>
</tr>
</tbody>
</table>

The MBRD command reads an indicated number of bytes, beginning at the specified microprocessor address, and returns the bytes to the controller.
The MBWR command writes a block message to analyzer memory, starting at specified address.
The MCØ command disables the marker frequency count mode. (See also MC1 and MKFC.)

OUTPUT 718,"MCØ;"
The MC1 command counts the marker frequency. Use this command to measure a signal frequency with greater accuracy. Measurement accuracy is determined by the MKFCR or KS= command.

Before executing MC1, position an active marker 20 dB above the noise floor, or in the upper six major divisions of the graticule. Otherwise, the measurement may be inaccurate. The message "CNTR" blinks if MC1 is executed and the active marker is in the lower four divisions.

The functions of the MC1 command and front panel [ ] key are identical. (See also MKFC and MC0.)

OUTPUT 718;"MC1;"
The MDS command formats binary measurement:

- B selects a data size of one 8-bit byte.
- W selects a data size of one word, which is two 8-bit bytes.
The MDU command returns values for the CRT base line and reference level, in display units and measurement units.

For example, the program below returns the following to the controller:

```
0  1000  -110  -10
```

This means the vertical scale spans 0 to 1000 display units, or 100 dB, and the reference level is -10 dBm.

```
10  OUTPUT 718;"IP;O3;"
20  OUTPUT 718;"RL.-10DM;"
100 OUTPUT 718;"MDU?;"
140  ENTER 718;A,B,C,D
150  PRINT A,B,C,D
160  END
```
The MEAN command returns the mean value of the trace, in display units. Note that the value must be moved into a variable to be accessed.

```
OUTPUT 718;"TRDEF TEST; 1008; VARDEF DESTINATION,0;"
OUTPUT 718;"MOV DESTINATION, MEAN TEST;"
```
The MEM command returns the amount of unused memory available for user-defined functions. These functions include TRDEF, VARDEF, FUNCDEF, ONSWP, ONEOS, and TRMATH.

The MEM command returns the number of available bytes to the controller followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

10  OUTPUT 718, "MEM?;"
20  ENTER 718; How_much_memory
30  PRINT How_much_memory
40  END
Marker Frequency Output

The MF command returns the frequency level of the active marker to the controller, if the marker is on screen. If both the delta marker and active marker are on screen, MF returns the frequency difference between the two markers. (See MKDELTA and M3.)

The output can be formatted in any one of the four output formats. (Refer to FORMAT command, O1, O2, O3, and O4.) However, do not use output format O4 for marker delta output, because sign information is lost.

A typical use of the MF command is shown in the sample program below.

```
10 ASSIGN @S to 718
20 PRINTER IS 701
30 OUTPUT @S;"FA 80MZ;FB 120MZ;"
40 OUTPUT @S;"M2:E1;"
50 OUTPUT @S;"MF;"
60 ENTER @S;A
70 PRINT A
80 END
```

Line 30: Selects start and stop frequencies.
Line 40: Activates a normal marker and peak search.
Line 50: Returns the frequency to the controller.
Line 60: Assigns the frequency to variable A.
Line 70: Prints the frequency amplitude.

An ENTER command must follow each output command, or output data is lost. For example, the following program assigns only the marker amplitude to variable F, and the marker frequency value is lost.

```
OUTPUT 718;"MF;MA;"
OUTPUT 718;FA
```
The MIN command compares operand 1 and operand 2, point by point, sending the lesser values of each comparison to the destination.

If one of the operands is a single value, it acts as a threshold, and all values equal to or less than the threshold pass to the destination.

OUTPUT 718,"MIN TRB,TRC,TRB;"
The MKA command specifies the amplitude of the active marker in dBm, when the active marker is the fixed or amplitude type. (Instrument preset (IP) selects an amplitude marker. See MKTYPE.)

When queried (?), MKA returns the marker amplitude, a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

```
OUTPUT 718;"MKA -20DM;"
```
The MKACT command establishes the active marker. There can be four different numbered markers, but only one marker can be active at any time.

A variety of commands listed in this remote section operate on the active marker. Most of them begin with the letters "MK."

When MKACT is executed, the display readout indicates the active marker state.

```
OUTPUT 718; "MKACT 3;"
```

When queried (?), MKACT returns the number of the current active marker, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.
MKCF

Marker to Center Frequency
(E2)

The MKCF command centers the active marker on the analyzer screen, moving the marker to the center frequency.

OUTPUT 718; "MKCF;"

The functions of the MKCF and E2 commands, and the front panel button key are identical.
The MKCONT command resumes the sweep after the execution of a MKSTOP command. Execute MKCONT after MKSTOP.

```
OUTPUT 718; "MKCONT;"
```
MKD
Marker Delta
(M3)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>REAL</td>
<td>Selects delta marker frequency. Default units is Hz.</td>
<td></td>
</tr>
</tbody>
</table>

The MKD command computes the frequency and amplitude difference of the active marker and a special marker, called the delta or differential marker. These values are displayed in the display readout.

Differential value = active marker frequency — delta marker frequency

Differential value = active marker amplitude — delta marker amplitude

If a delta marker is not on screen, MKD places one at the specified frequency, or at the right side of the CRT. If an active marker is not on screen, MKD positions an active marker at center screen. (The active marker is the number 1 marker, unless otherwise specified with the MKACT command.)

OUTPUT 718;"MKD 120MZ;"

The MKD command function is identical with that of the M3 command, and similar to that of the front panel key.
When queried(?), MKD returns the frequency difference between the delta and active markers. The frequency difference is returned as a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.
MKF

Marker Frequency

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>REAL</td>
<td>Represents marker frequency.</td>
<td>Marker frequency limited to frequency range of spectrum analyzer display.</td>
</tr>
</tbody>
</table>

Default value for units is Hz.

The MKF command specifies the frequency value of the active marker.

```
OUTPUT 718;"MKF 100MZ;"
```

When queried (?), MKF returns the active marker frequency as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.
The MKFC command counts the marker frequency. Use this command to measure a signal frequency with greater accuracy. Measurement accuracy is determined by the MKFCR or KS = command.

Before executing MKFC, position an active marker 20 dB above the noise floor, or in the upper six major divisions of the graticule. Otherwise, the measurement may be inaccurate. The message “CNTR” blinks if MKFC is executed and the active marker is in the lower four divisions.

The functions of the MKFC command and front panel \texttt{FM} key are identical. (See also MC1 and MC0.)

\begin{verbatim}
OUTPUT 718: "MKFC ON;"
\end{verbatim}
MKFCR

Marker Frequency Counter Resolution

KS =

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>REAL</td>
<td>Default is 0 Hz.</td>
<td></td>
</tr>
</tbody>
</table>

The MKFCR command specifies the number of significant digits in the marker frequency readout, for spans of 2 MHz or less. Execute MC1 or MKFC before executing MKFCR.

OUTPUT 718; "MKFC MKFCR 100HZ;"

When queried (?), MKFCR returns the resolution value as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

The counter resolution can be set between 1 Hz and 100 kHz to obtain the following marker frequency resolutions:

<table>
<thead>
<tr>
<th>Counter Resolution</th>
<th>Readout for 100 MHz Signal</th>
</tr>
</thead>
<tbody>
<tr>
<td>100 kHz</td>
<td>100.0 MHz</td>
</tr>
<tr>
<td>10 kHz</td>
<td>100.00 MHz</td>
</tr>
<tr>
<td>1 kHz</td>
<td>100.000 MHz</td>
</tr>
<tr>
<td>100 Hz</td>
<td>100.0000 MHz</td>
</tr>
<tr>
<td>10 Hz</td>
<td>100.000000 MHz</td>
</tr>
<tr>
<td>1 Hz</td>
<td>100.0000000 MHz</td>
</tr>
</tbody>
</table>

B-228 Programming
Counter resolution values entered in values other than specified above, such as 25 Hz and 326 kHz, are rounded to the closest power-of-ten value. For example, a counter resolution entry of 25 Hz is entered as 10 Hz.

The resolution of the counter frequency remains fixed until the resolution is changed again or until an instrument preset (IP).

The functions of the MKFCR and KS = commands are identical. See MKFC or MC1.
MKMIN
Marker Minimum

The MKMIN command moves the active marker to the minimum value detected.

OUTPUT 718; "MKMIN;"
The MKN command moves the active marker to the marker frequency. If the active marker is not declared with MKACT, the active marker number is 1.

OUTPUT 718;"MKN;"

The functions of the MKN and M2 commands are identical.
The MKNOISE command displays the RMS noise level at the marker. The RMS value is normalized to a 1 Hz bandwidth.

```
10  OUTPUT 718;"IP;03;"
20  OUTPUT 718;"MKACT 1;"
30  OUTPUT 718;"MKF 1G2;"
40  OUTPUT 718;"MKNOISE ON;"
50  OUTPUT 718;"MKNOISE?;"
60  ENTER 718;A$
70  PRINT A$
80  END
```

When queried (?), MKNOISE returns ON or OFF, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-of-identify state (EOI) is asserted with line feed.

The functions of the MKNOISE and KSM commands are identical.
The MKOFF command turns off either the active or all markers displayed on the CRT. Up to four markers can be displayed at one time.

OUTPUT 718,"MKOFF;"
MKP

Marker Position

```
MKP → SP ← integer → ;
```

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td></td>
<td>1 to 1001</td>
</tr>
</tbody>
</table>

The MKP command specifies the marker position horizontally, in display units.

The program line below positions the marker at the first major graticule line.

```
OUTPUT 718;"MKP 100;"
```

When queried (?), MKP returns the active marker frequency as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) state is asserted with line feed.
The MKPAUSE command pauses the sweep at the active marker for the duration of the delay period.

```
OUTPUT 718;"MKPAUSE 100;"
```

When queried (?), MKPAUSE returns the value of the delay period as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feeds.

To turn pause off, turn off markers.
The MKPK command positions on the active marker on signal peaks.

**OUTPUT 718; "MKPK NR; "**

Executing MKPK HI, or simply MKPK, positions the active marker at the highest signal detected.

If an active marker is onscreen, NH, NR, and NL move the marker accordingly:

- Specifying NH moves the active marker to the next signal peak of lower amplitude.
- Specifying NR moves the active marker to the next signal peak of higher frequency.
- Specifying NL moves the active marker to the next signal peak of lower frequency.

(See also E1.)
The MKPX command specifies the minimum signal excursion for the analyzer internal signal-identification routine.

The default value is 6 dB. In this case, any signal with an excursion of less than 6 dB on either side is not identified. If MKPK HI (peak search) were executed on such a signal, the analyzer would not place a marker at the signal peak.

OUTPUT 718,"MKPX 8dB;"
The MKREAD command selects the type of active trace information displayed by the analyzer marker readout: marker frequency, period, sweep time, inverse sweep time, or fast fourier transform readout.

When queried (?), MKREAD returns the marker readout type, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed. The program prints "FFT" on the computer screen.

10  OUTPUT 718;"MKREAD FFT;"
20  OUTPUT 718;"MKREAD?;"
30  ENTER 718;A$
40  PRINT A$
50  END
The MKRL command moves the active marker to the reference level.

OUTPUT 718;"MKRL;"

The functions of the MKRL and E4 commands, and the front panel \[ \text{ESC} \text{ MIN] } \text{ key are identical.} \]
The MKSP command operates only when the delta marker is on. (See MKD or M3.) When the delta marker is on and MKSP is executed, the delta marker and active marker determine the start and stop frequencies. The left marker specifies start frequency, and the right marker specifies stop frequency. If marker delta is off, there is no operation.

OUTPUT 718; 'MKSP;'

The functions of the MKSP and KSO commands are identical.
The MKSS command establishes the center frequency step size as the frequency difference between the delta and active markers. (See M3 or MKD.)

OUTPUT 718,"MKSS;"

The functions of the MKSS and E3 commands are identical.
MKSTOP

Marker Stop
(KSu)

The MKSTOP command stops the sweep at the active marker. (See also KSu.)

OUTPUT 718: "MKSTOP;"

B-242  Programming
MKTRACE
Marker Trace

The MKTRACE command moves the active marker to a corresponding position in trace A, B, or C.

OUTPUT 718; "MKTRACE TRB;"

Programming B-243
The MKTRACK command keeps the active marker at the center of the display. To keep a drifting signal at center screen, place the active marker at the desired signal before executing MKTRACK. (See MT1 and MT0. Also see key in Section A — Manual Operation in this volume.)

OUTPUT 718;"MKTRACK ON;"
The MKTYPE command specifies the kind of marker.

Specifying MKTYPE AMP allows markers to be positioned according to amplitude, as shown in the line below, which positions a marker on a signal response at the -3 dBm level.

```
OUTPUT 718;"TS; MKTYPE AMP; MKA-3;"
```

The program line below returns the 3-dB bandwidth to the controller.

```
10 OUTPUT 718;"TS; MKPK HI; MKD;"
20 OUTPUT 718;"MKTYPE AMP; MKA-3;"
30 OUTPUT 718;" MKD; MF?"
40 END
```

Line 10 executes a sweep, places a reference marker at the signal peak, and enables the delta marker mode.

Line 20 searches for an amplitude that is 3 dB below the reference marker at the signal peak, because the delta marker mode is active.

The MKD in line 30 establishes the marker that is 3 dB below the peak as the new reference marker. However, since the amplitude and reference markers cannot occupy the same position, the analyzer searches again for an amplitude 3 dB below the signal peak and places another marker there. The MF? command returns the frequency difference between the markers.

Specifying MKTYPE PSN allows markers to be positioned according to a horizontal position in display units. The program line below positions a marker on the third major graticule.

```
OUTPUT 718;"MKTYPE PSN; MKP 300;"
```

Specifying MKTYPE FIXED allows a marker to be placed at any fixed point on the CRT.
The ML command specifies the maximum signal level that is applied to the input mixer for a signal that is equal to or below the reference level.

The effective mixer level is equal to the reference level minus the input attenuator setting. When ML is activated, the effective mixer level can be set from $-10 \text{ dBm}$ to $-70 \text{ dBm}$ in 10 dB steps. Instrument preset (IP) selects $-10 \text{ dBm}$.

The program line below sets the mixer level to $-40 \text{ dBm}$.

OUTPUT 718;"ML = 40DM;"

As the reference level is changed, the coupled input attenuator automatically changes to limit the maximum signal at the mixer input to $-40 \text{ dBm}$ for signals less than or equal to the reference level.

The functions of the ML and KS, commands, and the keys are identical. See also AT.

* In the extended reference level range, the effective mixer level can be set to 0 dBm.
The MOV command moves the operand to the destination.

The operand and destination may be of different length: the trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length, and a variable identifier or numeric data field is 1 element long. When the operand is longer than the destination, it is truncated to fit. When the operand is shorter than the destination, the last element is repeated to fill the destination.
The MPY command multiplies the operands, point by point, and places the result(s) in the destination.

\[
\text{operand 1 \times operand 2} \rightarrow \text{destination}
\]

The operands and destination may be of different length: the trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length; and a variable identifier or numeric data field is 1 element long. When operands are of different lengths, the last element of the shorter operand is repeated and multiplied with the remaining elements of the longer element. When the operands are longer than the destination, they are truncated to fit.
The results and operands of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.

OUTPUT 718; "MPY TRA,TRC,TRB;"
MRD

Memory Read Word

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing analyzer memory address.</td>
<td>Must be even.</td>
</tr>
</tbody>
</table>

The MRD command reads two bytes, starting at the indicated spectrum analyzer memory address, and returns the word to the controller.
The MRDB command reads the 8-bit byte at the analyzer memory address, and returns the byte to the controller, as ASCII code.

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing analyzer memory address.</td>
<td></td>
</tr>
</tbody>
</table>
MT0
Marker Track Off

The MT0 command disables the marker tracking mode. (See MKTRACK and MT1. Also see [MARK] key in Section 1.)

OUTPUT $18;"MT0;"
The MT1 command keeps the active marker at the center of the display. To keep a drifting signal at center screen, place the active marker at the desired signal before executing MT1. (See MKTRACK and MT0. Also see \texttt{TEAM} key in Section A — Manual Operation in this volume.)

\texttt{OUTPUT 718;"MT1;"}
MWR
Memory Write Word

![Diagram showing MWR command format]

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing analyzer memory address.</td>
<td>Must be even number.</td>
</tr>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number indicating number of bytes to read.</td>
<td></td>
</tr>
</tbody>
</table>

The MWR command writes a two-byte message to spectrum analyzer memory, starting at the indicated address.
The **MWRB** command writes a one-byte message to a memory address in the analyzer.

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing analyzer memory address.</td>
<td></td>
</tr>
<tr>
<td>INTEGER</td>
<td>ASCII decimal number representing one 8-bit byte.</td>
<td></td>
</tr>
</tbody>
</table>

**Diagram:**

```
MWRB  SP  INTEGER , INTEGER ;
```

**Analyzer Memory Address**

**Message**
The MXM command compares operand 1 and operand 2, point by point, sending the greater value of each comparison to the destination.

If one of the operands is a single value, it acts as a threshold, and all values equal to or greater than the threshold pass to the destination.

The operands and destination may be of different length. However, the destination must be as long as the largest operand. The trace operands (TRA, TRB, and TRC, and trace label) range from 1 to 1008 elements in length, and a variable identifier or numeric data field is 1 element long.
The operands are truncated if they are not within certain limits. The limit for operands other than trace A, B, or C, is 32,767.

OUTPUT 718,"MXM,TRA,TRC,TRB,;"
MXMH

Maximum Hold

The MXMH command updates each trace element with the maximum level detected, while the trace is active and displayed. The functions of the MXMH and A2 commands, and front panel MAX key are identical.
The M1 command blanks any markers present on the CRT. (See also M2, MKOFF, and MKN.)

OUTPUT 718; "M1;"
The M2 command moves the active marker to the marker frequency. If the active marker is not declared with MKACT, the active marker number is 1.

```
OUTPUT 718;"M2;"
```

The functions of the M2 and MKN commands are identical.
The M3 command computes the frequency and amplitude difference of the active marker and a special marker, called the delta or differential marker. These values are displayed in the display readout.

\[
\text{Differential value} = \text{active marker frequency} - \text{delta marker frequency}
\]

\[
\text{Differential value} = \text{active marker amplitude} - \text{delta marker amplitude}
\]

If a delta marker is not on screen, MKD places one at the specified frequency, or at the right side of the CRT. If an active marker is not on screen, MKD positions an active marker at center screen. (The active marker is the number 1 marker, unless otherwise specified with the MKACT command.)
OUTPUT 718, "M3 120MZ;"

The M3 command function is identical with that of the MKD command, and similar to that of the front panel key.
The M4 command activates a single marker at center frequency, the DATA knob changes the position of the marker and the STEP keys change the frequency span and sets the center frequency equal to the marker frequency. The functions of the M4 command and the front panel Marker Mode key are identical.

Once a single marker is positioned anywhere on the display, executing the M4 command immediately positions the marker at center frequency.

OUTPUT 718;"M4;"
Output Learn String

The OL command transmits information to the controller that describes the state of the analyzer when the OL command is executed. This information is called the learn string. The learn string can be sent from the controller memory back to the analyzer to restore the analyzer to its original state.

A list of the learn string contents and coding, and the control settings restored when the learn string is sent to the analyzer is provided in Appendix C. Note that the trace data and the state of some analyzer functions are not contained in the learn string.

The learn string requires 80 bytes of storage space. The program below sends the value of the resolution bandwidth to the controller.

```basic
10   DIM A$[80]
20   PRINTER IS 701
30   !
40   OUTPUT 718;"OL;"
50   ENTER 718 USING "80A";A$
60   Bandwidth = NUM(A$[27,27])
70   PRINT SHIFT (Bandwidth,4)
80   !
90   END
```

Line 10: Dimensions enough storage to contain the 80-byte learn string.
Lines 40 to 50: Reads and stores the contents of the learn string.
Lines 60 to 70: Prints the numerical equivalent of bits 4 through 7 of byte 27.

When this program is run, the printer prints the code for the current bandwidth. The instrument state is not affected. Interpreting the codes of some function values, such as resolution bandwidth, requires additional program lines that equate these codes to specific function values.

Use OL command to return the state of most instrument functions to the controller simultaneously. Use a query (?) to return the state of a single instrument function. Below, a query returns the value of the input attenuation to the controller.

```basic
10   OUTPUT 718;"AT?;"
20   ENTER 718;N
30   END
```

The OL command and "?" do not alter the state of the spectrum analyzer, and for this reason, are the best way to send the states of the analyzer functions to the controller. An analyzer state may be returned to the controller with "OA", but this sometimes necessitates changing the analyzer state. For example, the program below changes the attenuation from the coupled state to the uncoupled state when the attenuation value is queried with OA.

```basic
10   OUTPUT 718;"AT; OA;"
20   ENTER 718;N
30   END
```

B-264 Programming
At the end of the sweep, the ONEOS command executes the contents of the data field.

```
OUTPUT 718;"ONEOS"="CF 100MZ," ""
```

When queried (?), ONEOS returns the command list.
ONSWP

On Sweep

---

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMMAND LIST</td>
<td>Alphanumeric character. Any spectrum analyzer command from this section.</td>
<td></td>
</tr>
<tr>
<td>STRING DELIMITER</td>
<td>Mark beginning and end of command string. End and beginning delimiters must be</td>
<td>! &quot;$ \ &amp; ' : = ^</td>
</tr>
<tr>
<td></td>
<td>identical.</td>
<td></td>
</tr>
<tr>
<td>COMMAND LIST</td>
<td>Any spectrum analyzer command from this section.</td>
<td></td>
</tr>
<tr>
<td>LENGTH</td>
<td>Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most</td>
<td></td>
</tr>
<tr>
<td></td>
<td>significant byte is first: MSB LSB.</td>
<td></td>
</tr>
</tbody>
</table>

At the beginning of the sweep, the ONSWP command executes the command list.

```
OUTPUT ?18;"ONSWP""CF 100MZ;"" 
```

When queried (?), ONSWP returns the command list.
The OP command returns parameter values, P1 and P2, which represent the dimensions of the lower left, and upper right analyzer display. The values returned represent X and Y in display units.

A typical response to OP is 0,0,1023,1023;

```
 0, 0, 1023, 1023
/ / \ \  
P1X P1Y P2X P2Y
```

OUTPUT 718;"OP?;"
The output annotations command sends 32 character-strings, each up to 64 characters long, to the controller. These character strings contain all the CRT annotations except annotations written with the label command, LB, the title mode, KSE, or the text command, TEXT. The controller must read all 32 strings to successfully execute the command. The strings, listed below in the order they are sent, contain the following information:

<table>
<thead>
<tr>
<th>String</th>
<th>Readout</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>&quot;BATTERY&quot;</td>
</tr>
<tr>
<td>2</td>
<td>&quot;CORR'D&quot;</td>
</tr>
<tr>
<td>3</td>
<td>resolution bandwidth</td>
</tr>
<tr>
<td>4</td>
<td>video bandwidth</td>
</tr>
<tr>
<td>5</td>
<td>sweep time</td>
</tr>
<tr>
<td>6</td>
<td>attenuation</td>
</tr>
<tr>
<td>7</td>
<td>reference level</td>
</tr>
<tr>
<td>8</td>
<td>scale</td>
</tr>
<tr>
<td>9</td>
<td>trace detection</td>
</tr>
<tr>
<td>10</td>
<td>center frequency or start frequency</td>
</tr>
<tr>
<td>11</td>
<td>span or stop frequency</td>
</tr>
<tr>
<td>12</td>
<td>reference level offset</td>
</tr>
<tr>
<td>13</td>
<td>display line</td>
</tr>
<tr>
<td>14</td>
<td>threshold</td>
</tr>
<tr>
<td>15</td>
<td>marker frequency</td>
</tr>
<tr>
<td>16</td>
<td>marker amplitude</td>
</tr>
<tr>
<td>17</td>
<td>frequency offset</td>
</tr>
<tr>
<td>18</td>
<td>video averaging</td>
</tr>
<tr>
<td>19</td>
<td>title</td>
</tr>
<tr>
<td>20</td>
<td>&quot;YTO UNLOCK&quot;</td>
</tr>
<tr>
<td>21</td>
<td>&quot;249 UNLOCK&quot;</td>
</tr>
<tr>
<td>22</td>
<td>&quot;275 UNLOCK&quot;</td>
</tr>
<tr>
<td>23</td>
<td>&quot;OVEN COLD&quot;</td>
</tr>
<tr>
<td>24</td>
<td>&quot;EXT REF&quot;</td>
</tr>
<tr>
<td>25</td>
<td>&quot;VTO UNCAL&quot;</td>
</tr>
<tr>
<td>26</td>
<td>&quot;YTO ERROR&quot;</td>
</tr>
<tr>
<td>27</td>
<td>&quot;MEAS UNCAL&quot;</td>
</tr>
<tr>
<td>28</td>
<td>frequency diagnostics</td>
</tr>
<tr>
<td>29</td>
<td>&quot;2nd L.O.&quot;, &quot;Φ&quot;, &quot;Ø&quot;</td>
</tr>
<tr>
<td>30</td>
<td>&quot;SRQ&quot;</td>
</tr>
<tr>
<td>31</td>
<td>center frequency &quot;STEP&quot;</td>
</tr>
<tr>
<td>32</td>
<td>active function</td>
</tr>
</tbody>
</table>

The following program stores all the CRT annotations in the string array, A$:

```
10 DIM A$(32)(64)
20 PRINTA IS 701
30 !
```

B-268 Programming
40 OUTPUT 718; "OT"
50 FOR N = 1 TO 32
60 ENTER 718; A$(N)
70 NEXT N
80 !
90 FOR N = 1 TO 32
100 PRINT N; A$(N)
110 NEXT N
120 END

After turning line power on, an OT command and print routine print the following string array contents:

1
2
3    RES BW 3 MHz
4    VBW 1 MHz
5    SWP 20 msec
6    ATTN 10 dB
7    REF 0.0 dBm
8    10 dB/
9
10   START 0 Hz
11   STOP 1500 MHz
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32   HP-IB ADRS:

All blank lines represent empty strings.
The spectrum analyzer outputs must be formatted appropriately for the controller and measurement requirements. The spectrum analyzer transmits decimal or binary values, via the Hewlett-Packard Interface Bus (HP-IB), to a controller or other HP-IB device, such as a printer. The decimal and binary values represent trace information or instructions.

The format characteristics are summarized in the table below.

<table>
<thead>
<tr>
<th>Analyzer Output</th>
<th>Format Command</th>
<th>Output Example of Marker Amplitude. Marker is at — 10 dBm reference level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sends trace information only as a decimal value in Hz, dB, dBm, volts, or seconds.</td>
<td>O3</td>
<td>— 10.00</td>
</tr>
<tr>
<td>Sends trace amplitude and position information, or instruction word as decimal values ranging from 0 to 4095:</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0 to 1023 represent positive, unblanked amplitudes in display units.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1024 to 2047 are instruction words (analyzer machine language).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2048 to 3071 represent positive, blanked amplitudes in display units.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3072 to 4095 represent negative, blanked amplitudes in display units.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sends trace amplitude and position information, or instruction word as binary values in two 8-bit bytes, sending the most significant bit first. The four most significant bits are zeroes.</td>
<td>O2</td>
<td>0000 XXXX XXXXXXXXXX (3) (231) values 0 to 4095</td>
</tr>
<tr>
<td>Sends trace amplitude information only as binary value in one 8-bit byte, composed from the O2 output bytes:</td>
<td>O4</td>
<td>XXXXXXXX (250) values 0 to 255 (full scale)</td>
</tr>
</tbody>
</table>

OOOOXXXX XXXXXXXX O2

11 ///////

XXYYYYYYYY O4
O3 Format

The O3 format transmits trace amplitude information only, in measure units: Hz, dBm, dB, volts, or seconds. The O3 format cannot transmit instruction words.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output. The end-or-identify state (EOI) is asserted with line feed.

Instrument preset (IP) automatically selects the O3 format.

O1 Format

The O1 format transmits trace amplitude information as decimal values in display units. (See Chapter 4 in Section I for a description of display units.)

Trace amplitude values can be positive and unblanked, positive and blanked, or negative and blanked. Positive, unblanked values (0 to 1023) cover the visible amplitude range on the spectrum analyzer CRT.

Negative trace values (3072 to 4095) usually result from trace arithmetic, and are not displayed because they are off (below) the screen. Negative values are represented by the 12-bit two's complement of the negative number, that is, 4096 — |negative value|. For example, a — 300 values is an output of 3796.

\[
4096 - |-300| = 3796
\]

Positive, blanked values (2048 to 3071) are those responses immediately ahead of the updated, sweeping trace. These values form the blank-ahead marker, and represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen (See Appendix B.)

The O1 format also transmits instruction words as decimal values. See the Instruction and Data Word Summary in Appendix B.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output in the O1 format. The end-or-identify state (EOI) is asserted with line feed.

O2 Format

The O2 format transmits trace information or instruction words as two 8-bit binary numbers. The most significant bit is sent first. The four most significant bits are always zeroes.

<table>
<thead>
<tr>
<th>Most Significant Byte</th>
<th>Least Significant Byte</th>
</tr>
</thead>
<tbody>
<tr>
<td>0000 XXXX</td>
<td>XXXXXXXXXXX</td>
</tr>
</tbody>
</table>

Refer to the Consolidated Coding table in Appendix B for instruction word information.

Note that the O2 format sends the same kind of information that the O1 format sends, except that O2 transmits the information in binary numbers instead of decimal numbers. Also, the end of transmission is not marked by carriage-return/line-feed (ASCII codes 13, 10) in the O2 format.
O4 Format

The O4 format transmits trace amplitude information only as a binary number. The binary number is one 8-bit byte composed from the bytes established with the O2 format.

```
0000 XXXX  XXXXXXXX  O2
11 /////
XXXXXXX  O4
```

The O4 output is the fastest way to transmit trace data from the spectrum analyzer to the HP-IB bus. However, sign information is lost. Keep this in mind when transmitting delta marker information (MKD). The end of data transmission is NOT marked by a carriage-return/line-feed.

Format Statements and the HP-IB Bus

The table below shows a transmission sequence on the HP-IB bus for each of the four formats. Each format is transmitting the amplitude of a marker positioned at the – 10 dBm reference line.

<table>
<thead>
<tr>
<th>Format</th>
<th>O3</th>
<th>O1</th>
<th>O2</th>
<th>O4</th>
</tr>
</thead>
<tbody>
<tr>
<td>Byte</td>
<td>NUM (→)</td>
<td>NUM (&quot;1&quot;)</td>
<td>(3)</td>
<td>(250)</td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (1)</td>
<td>NUM (&quot;0&quot;)</td>
<td>(231)</td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (0)</td>
<td>NUM (&quot;0&quot;)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (.)</td>
<td>NUM (&quot;1&quot;)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (0)</td>
<td>13</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Byte</td>
<td>NUM (0)</td>
<td>10</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Carriage Return</td>
<td></td>
<td></td>
<td>13</td>
<td></td>
</tr>
<tr>
<td>Line Feed</td>
<td></td>
<td></td>
<td>10</td>
<td></td>
</tr>
</tbody>
</table>

(EOI asserted)

Though the spectrum analyzer transmits either binary or digital information on the HP-IB bus, a decimal number is always returned to the controller display. This is illustrated in the program below, which reads the instruction word 1040 at display address 0, the first memory location of trace A. The program reads the instruction word, using each of the formats, and the DR command.

1  ASSIGN @S1 TO 718
2  PRINTER IS 701
4  OUTPUT @S1;"A1:S2;TS;"
10 OUTPUT @S1;"DA 0 01 DR"
20 ENTER @S1;Dr1
30 OUTPUT @S1;"DA 0 02 DR"

B-272 Programming
40 ENTER @Sa USING "# W":Dr2
50 OUTPUT @Sa;:" DA 0 O3 DR
60 ENTER @Sa;Dr3
70 OUTPUT @Sa;:" DA 0 O4 DR;"
80 ENTER @Sa USING ",B":Dr4
90 PRINT Dr1,Dr2,Dr3,Dr4
100 END

Running the program above produces the following responses on the controller display. Note that all the responses are decimal numbers. Also note that the O3 and O4 formats do not return the correct data. (As mentioned above, O3 and O4 do not transmit instruction words.)

01 FORMAT response: 1040
02 FORMAT response: 1040
03 FORMAT response: — 200.8
04 FORMAT response: 4

**Controller Formats**

The format of the controller must be compatible with the output format of the analyzer.

<table>
<thead>
<tr>
<th>Analyzer Format</th>
<th>Controller Format</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Requirements</strong></td>
<td><strong>Example Statement and Analyzer Response</strong></td>
</tr>
<tr>
<td>O1 free field</td>
<td>ENTER 718; PK_AMPLITUDE&lt;br&gt;Response: 1001</td>
</tr>
<tr>
<td>O3 field size dependent on output, use free field format</td>
<td>ENTER 718; PK_AMPLITUDE&lt;br&gt;Response: — 10.0</td>
</tr>
</tbody>
</table>
| O2 binary, read twice for each value | ENTER 718 USING ",W"
| O4 binary, read once for each value | Response: 1001 |

**NOTE**

The O in O1, O2, O3, and O4 is the letter O and not the number zero.
PA

Plot Absolute

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>Represents x,y coordinates of vector endpoint(s), in display units.</td>
<td>0—1022</td>
</tr>
</tbody>
</table>

The PA command specifies in display units a vector location on the CRT relative to display reference coordinates 0,0. (See also display size commands D1, D2, and D3.) The vector is drawn on the CRT if the pen-down (PD) command is in effect. If the pen-up (PU) command is in effect, the vector does not appear of the CRT. A sample program using the PA command is shown below.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa; "IP;A4;KSm;KSo;"
30  OUTPUT @Sa; "D2;PU;"
40  OUTPUT @Sa; "PA 700,500;PD 900,500;"
50  OUTPUT @Sa; "900,300,700,300,700,500;"
60  END
```

Line 20: Presets the analyzer end clears the display.
Line 30: Specifies the full CRT display size. The pen-up command prevents the initial vector (to point 700,500) from being drawn.
Line 40: Specifies the starting point of the rectangle to be drawn by the program (coordinates 700,500). The PD (pen-down) command causes a vector to be drawn on the CRT from the starting-point coordinates to the next set of coordinates (900,500) specified in the program.
Line 50: Plots the remainder of the rectangle on the CRT. The pen-down command remains in effect.
The PD command draws one or more vectors on the analyzer screen. The PA command, plot absolute, may be used to mark the starting point of the vector.

10 ASSIGN @Sa to 718
20 OUTPUT @Sa; "IP:A4;KSm;KSo;"
30 OUTPUT @Sa; "D3;PU;"
40 OUTPUT @Sa; "PA 300, 500;PD 450, 250;"
50 OUTPUT @Sa; "150,250,300,500;"
60 END

Line 20: Presets the instrument and clears the display.
Line 30: Specifies the expanded CRT display size. The pen-up command ensures that the initial vector to point (300,500) is not drawn.
Line 40: Plot absolute command and the starting point of the triangle. The following pen-down command draws the vector from (300,500) to (450,250).
Line 50: Plots the remainder of the triangle on the CRT. The pen-down condition is still in effect.
The PDA command loads the destination trace according to the pattern of amplitude values in the source trace. Thus, the destination trace represents the amplitude probability function of the source trace.

The assumption is that the source trace is taken from the display. Hence, the values of the source trace are in dBm (or dBmV or dBμV) when the display is in the log mode, or in display units when the display is in the linear mode. The resolution parameter determines how the screen is divided vertically to create the probability function.

If the display is in the 10 dB/div log mode and the resolution parameter is specified as 5, then the screen is divided into twenty 5-dB increments. Each value of the source trace is tested in turn and the appropriate element of the destination trace is incremented by one. For example, if the first point of the source trace is 12 dB below the reference level (and thus falls in the eighteenth 5-dB increment from the bottom of the screen), then the 18th element of the destination trace is incremented. Note that the destination trace must have an appropriate number of points (in this case, 20).

If the display mode is linear, then the resolution parameter divides the screen into increments that are a percentage of the total number of display units within the graticule (1000). For example, if the resolution parameter is 5, the screen is divided into twenty 50-display-unit increments (5% of 1000 is 50). Otherwise, the procedure is the same as above.

The data need not be taken from the screen. PDA can be used on an array of calculated data. However, the resolution parameter must be chosen as if the data were in display units. For example, if the array values vary from 0 to 200, and you want to divide it into twenty increments (1 – 10, 11 – 20, 21 – 30, etc.), then the resolution parameter must be 1.0 (1.0% of 1000 is 10).
<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRACE LABEL</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA—ZZ and _</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2—12 characters required.</td>
</tr>
</tbody>
</table>

When the PDF command is executed, elements of the source trace that are above the threshold value cause corresponding elements in the destination trace to be increased in amplitude by one display unit. The threshold value may be specified by the TH command. Otherwise, its default value is nine major divisions below the reference level.

```
OUTPUT 718;"TRDEF S__AMPLE,50;"
OUTPUT 718;"PDF S__AMPLE,TRA;"
```
The PEAKS command sorts signal peaks by frequency or amplitude. PEAKS sorts the source trace and sends sorted results to the destination trace.

10 OUTPUT 718;""IP;"
20 OUTPUT 718;"TRDEF FREQ;"
30 OUTPUT 718;"TS;MOV FREQ,TRA;"
40 OUTPUT 718;"PEAKS TRC,FREQ,FRQ;"
50 END

When sorting by frequency, PEAKS first computes, in display units, the horizontal position of all peaks. These values are consecutively loaded into the destination trace, the lowest value occupying the first element. Thus, signal horizontal positions, from low to high, determine the amplitude of the destination trace from left to right. To obtain results in frequency units, scale the destination trace from display units to frequency units using either the center frequency and frequency span, or the start and stop frequencies.

When sorting by amplitude, PEAKS first computes the amplitudes of all peaks in the source trace. The horizontal position corresponding to each signal peak is loaded, in display units, into the destination trace. The horizontal position corresponding to the signal with the highest amplitude is loaded into the first element of the destination trace. The horizontal position corresponding to the signal with the second highest amplitude is loaded into the second element of the destination trace, and so on. It is in this manner that the horizontal positions corresponding to signals ranging from the highest amplitude to the lowest amplitude determine, from left to right, the amplitude of the destination trace.

PEAKS only sorts signals that are above the threshold value; to change the threshold, use the TH command before PEAKS is executed.

If necessary, the last sorted value is repeated to fill remaining elements of the destination trace.
PEAKS also returns the number of signal peaks found. To access this value, execute

```
ENTER 718;N
PRINT N
```

after line 40 of the example program.

To access the data in the destination trace once PEAKS is executed, move the indexed trace data into a variable and display the variable on the screen, or return it to the controller by querying the variable. The following program example displays the first value of the destination trace, TRC, on the analyzer screen at the analyzer's current pen location.

```
10  OUTPUT 718;"VARDEF FIRST,0;"
20  OUTPUT 718;"MOV FIRST,TRC(1);"
30  OUTPUT 718;"DSPLY FIRST,4.5;"
40  END
```
The trace data, graticule, and annotation of the analyzer's screen can be directly transferred via HP-IB to a Hewlett-Packard plotter such as the 7245A/B, 7240A, 7470A, 9872C, or 7550 using the PLOT command.

Before executing a program, set the HP-IB on the plotter to address 5:

If the address switch on the plotter cannot be located, refer to the plotter's operation manual.

When using the PLOT command, the scaling points (P1x, P1y; P2x, P2y) must be specified. These scaling points specify the x,y coordinates which determine the size of the plot. (For more scaling point information, refer to the plotter's operation manual.)
The PR command specifies a plot location on the CRT relative to the last plot point coordinates. Vector coordinate sets (x,y pairs) following the PR command can be either positive or negative, depending on the direction the individual vectors are to be drawn. PU (pen-up) and PD (pen-down) commands tell the analyzer to draw or not draw the vectors on the CRT display.

A typical use of the PR command is shown in the sample program below.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa;"IP;A4;KSm;KSo;"
30  FOR X = 200 TO 600 STEP 200
40  OUTPUT @Sa;"PU PA",X,1,1*X
50  GOSUB Rectangle
60  NEXT X
70  STOP
80  Rectangle: !
90  OUTPUT @Sa;"PD PR 300,0,0— 200,— 300,0,0,300"
100 RETURN
110 END
```

Line 20: Presets the analyzer and clears the display.
Line 40: PA (plot absolute) command defines the starting point for the three rectangles to be drawn on the CRT display.
Line 90: PD (pen-down) command tells the analyzer to display the vectors drawn in accordance with the vector coordinates (x,y pairs) that follow the PR command. Vectors are then drawn to the four corners of the current rectangle.
The PS command causes the address pointer to skip over the addresses in the remaining portion of the display memory page in use, and go to the first address at the beginning of the next display memory page. Display control work 1056 (DW 1056) can be substituted for the PS command.

If PS is executed when the address pointer is at an address in the fourth and last page (Trace C) of display memory, the pointer skips to address 0 in page 1. Because the program does not wait for a new refresh cycle* to begin before executing the next instruction, the skip may cause an increase in trace intensity as new data is written over the old. Increased trace intensity occurs only when the time span of the program is less than the default refresh rate. End-of-display control instruction word 1028 in the trace C page normally makes sure a refresh cycle occurs.

A typical use of the PS command is shown in the sample program below.

```
10  ASSIGN @S8 to 718
20  OUTPUT @S8;"IP; 82; TS; DA100; PS;"
30  END
```

In the sample program above, the analyzer is preset (IP), put in the single-sweep mode (S1), instructed to take a single sweep (TS), and then, from address 100 (DA100) in display memory page 1 (trace A), skip over (PS) the remainder of the page 1 addresses to the first address in display memory page 2 (trace B).

(See Appendix B.)

*Refresh means to update the display from the display memory. Refresh cycles occur at a rate of approximately 50 Hz.
The PU command blanks the CRT beam to prevent plot vectors from being displayed on the CRT.

A typical use of the PU command is shown in the sample program below.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa; "IP; A4; K8m; K8o;"
30  OUTPUT @Sa; "D2; PU;"
40  OUTPUT @Sa; "PA 700,500 PD 900,500"
50  OUTPUT @Sa; "900,300,700,300,700,500"
60  END
```

Line 20: Presets the instrument and clears the display.
Line 30: Specifies display size D2 and, with the PU command, instructs the analyzer not to display the vector to the initial point specified by x,y coordinates 900,500.
Line 40: PA (plot absolute) command establishes the starting point of the rectangle to be drawn on the CRT. The following PD (pen-down) command instructs the analyzer to display the vector to coordinates 700,500.
Line 50: Plots and displays the remainder of the rectangle on the CRT.
PWRBW

Power Bandwidth

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRACE LABEL</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA—ZZ and_. 2—12 characters required.</td>
</tr>
<tr>
<td>REAL</td>
<td></td>
<td>0 to 100</td>
</tr>
</tbody>
</table>

The PWRBW command first computes the combined power of all signal responses contained in a trace array. The command then computes the bandwidth equal to a percentage of the total power, and returns this value to the controller.

For example, if the percent of total power is specified as 100%, the power bandwidth equals the frequency range of the CRT display, which is 100 MHz if the frequency span per division is 10 MHz. If 50% is specified, trace elements are eliminated from either end of the array until the combined power of the remaining signal responses equals half of the original power computed. The frequency span of these remaining trace elements is the power bandwidth returned to the controller.

The following example computes the power bandwidth of a trace, and returns 99% of the total power.

```
10 OUTPUT 718;"VARDEF P__BW,0;"
20 OUTPUT 718;"MOV P__BW,PWRBW TRA,99.0;"
30 OUTPUT 718;"DIV P__BW,P__BW,1E6;"
40 OUTPUT 718;"D2;EM;FU;PA380,1000;"
45 OUTPUT 718;"TEXT @99% POWER BANDWIDTH = @;DSPLY P__BW,6.3;"
46 OUTPUT 718;"TEXT @ MHZ@;HD;"
50 END
```

Line 10: Define a variable, P__BW, to store the power bandwidth.
Line 20: Find the power bandwidth and move it into P__BW.
Line 30: Convert P__BW to MHz.
Line 40: Set display size to D2, erase trace C memory (which sets the display address to 3072), and set pen position to x = 380, y = 1000.
Lines 45 and 46: Write the results on the analyzer screen.
The RB command specifies the resolution bandwidth. Available bandwidths are 1 kHz, 3 kHz, 10 kHz, 30 kHz, 100 kHz, 300 kHz, 1 MHz, and 3 MHz. The resolution bandwidths, video bandwidths, and sweep time are normally coupled. Executing RB decouples them. Execute CR to reestablish coupling.

OUTPUT 718; "RB 1KZ;"

The execution of the RB command, and the [W] key is identical.
**RC**

Recall Last State

(RCLS)

```
  RC  digit  ;
```

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>DIGIT</td>
<td>Specifies analyzer register.</td>
<td>1 through 9</td>
</tr>
</tbody>
</table>

The RC command recalls registers containing a set of instrument states. Registers one through six are reserved for the user, and contain instrument states (such as front panel configuration) sorted with the SAVES or SV commands.

Register 7 is a special register that contains the instrument state prior to the last instrument preset (IP) or single function change. Use the contents of register 7 to recover from inadvertent entries:

```
OUTPUT 718; "RC 7;"
```

Registers 8 and 9 recall factory-selected control settings for calibration purposes.

The functions of the RCLS and RC commands, and front-panel **RECALL** key are identical. (Also see SAVES or SV.)
The RCLS command recalls registers containing a set of instrument states. Registers one through six are reserved for the user, and contain instrument states (such as front panel configuration) stored with the SAVES or SV commands.

Register 7 is a special register that contains the instrument state prior to the last instrument preset (IP) or single function change. Use the contents of register 7 to recover from inadvertent entries:

OUTPUT 718; “RCLS 7;”

Register 8 and 9 recall factory-selected control settings for calibration purposes.

The functions of the RCLS and RC commands, and front-panel recall key are identical. (Also see SAVES or SV.)
REPEAT UNTIL

The following program lowers any off-screen signal.

```
10  OUTPUT 718;"S2;TS;E1;"
20  OUTPUT 718;"IF MA,GT,RL THEN"
30  OUTPUT 718;"REPEAT RL UP;TS;E1;"
40  OUTPUT 718;"UNTIL MA,LE,RL"
50  OUTPUT 718;"ENDIF S2;""
60  END
```
Use the FUNCDEF command to nest a REPEAT UNTIL command within another REPEAT UNTIL looping construct. The program below defines "C_LOP" as a looping construct in lines 30 through 60. The construct is then nested into the REPEAT UNTIL command in line 80.

```
10 OUTPUT 718;"SNGLS;"
20 OUTPUT 718;"VARDEF COUNT,0;VARDEF SCORE,0;"
30 OUTPUT 718;"FUNCDEF C_LOP,;"
40 OUTPUT 718;"REPEAT TS;"
50 OUTPUT 718;"ADD COUNT,COUNT,1;"
60 OUTPUT 718;"UNTIL COUNT,EQ,3;"
70 OUTPUT 718;"REPEAT;"
80 OUTPUT 718;"C_LOP;"
90 OUTPUT 718;"ADD SCORE,SCORE,1;"
100 OUTPUT 718;"UNTIL SCORE,EQ,4;"
```

The program below does not work because the REPEAT UNTIL commands are nested without the use of the FUNCDEF command.

```
10 OUTPUT 718;"SNGLS;"
20 OUTPUT 718;"VARDEF COUNT,0;VARDEF SCORE,0;"
30 OUTPUT 718;"REPEAT,;"
40 OUTPUT 718;"REPEAT;"
50 OUTPUT 718;"TS;"
60 OUTPUT 718;"ADD COUNT,COUNT,1;"
70 OUTPUT 718;"UNTIL COUNT,EQ,3;"
80 OUTPUT 718;"ADD SCORE,SCORE,1;"
90 OUTPUT 718;"UNTIL SCORE,EQ,4;"
100 END
```
The REV command returns the firmware revision number and HP date code.

OUTPUT 718;"REV;"
The RL command specifies the amplitude value of the top CRT graticule line, which is called the reference level. The reference level can be specified from $-89.9$ dBm to $+30$ dBm with 0.1 dB resolution.

The reference level and input attenuator are coupled to prevent gain compression. Any signals with peaks at or below the reference level are not affected by gain compression.

The reference level range can be extended from $-129.9$ dBm to $+60$ dBm with the KSI command. When the reference level range is extended, and the mixer level commands, KSI or ML, are used to change the threshold of the mixer input to values greater than $-10$ dBm, signals on the spectrum analyzer screen may be affected by gain compression. (See AT and ML.)

**OUTPUT 718:“RL -10DM;”**

The functions of the RL command and the key are identical.
RMS

Root Mean Square

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRACE LABEL</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA—ZZ and _ 2—12 characters required.</td>
</tr>
</tbody>
</table>

The RMS command returns the RMS value of the trace, in display units. Note that the value must be moved into a variable to be accessed.

```
OUTPUT 718; "VARDEF DESTINATION, 0;"
OUTPUT 718; "MOV DESTINATION, RMS TRC;"
```
ROFFSET

Reference Level Offset
(KSZ)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>REAL</td>
<td>Default value for units is dBm (DM).</td>
<td>+ - 300 dB</td>
</tr>
</tbody>
</table>

The ROFFSET command offsets all amplitude readouts on the CRT display without affecting the trace. The functions of the ROFFSET command and the front panel keys are identical.

Once activated, the ROFFSET command displays the amplitude offset in the active function block. And, as long as the offset is in effect while doing other functions, the offset is displayed to the left of the graticule.

Entering a zero with ROFFSET activated eliminates any amplitude offset.

```
OUTPUT 718; "ROFFSET -12DM;"
```

The functions of the ROFFSET and KSZ commands are identical.
RQS

SRQ Mask

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>Integer representing a bit mask for service requests (SRQ)</td>
<td>0—255</td>
</tr>
</tbody>
</table>

The RQS command sets a bit mask for service requests (SRQ command).

On execution of a SRQ command, the analyzer logically ANDs the RQS mask with the binary equivalent of the SRQ operand. When the result of this AND operation is a non-zero number, the analyzer sends a service request to the HP-IB controller.

A query for the RQS command returns the RQS operand.

See also SRQ and Appendix D.
The R1 command deactivates all analyzer service requests (SRQs) except SRQ140, the illegal-command service request.

See Appendix D for more information on the R1 command.
R2

End-of-Sweep SRQ

The R2 command activates the end-of-sweep and illegal-command service requests.

See Appendix D for more information on the R2 command.
The R3 command activates the hardware-broken and illegal-command service requests.

See Appendix D for more information on the R3 command.
R4

Units-Key-Pressed SRQ

The R4 command activates the units-key-pressed and illegal-command service requests.

See Appendix D for more information on the R4 command.
The SAVES command saves the current spectrum analyzer state in any of registers one through six. Register contents are not affected by power loss, but previously saved data is erased when new data is saved in the same register.

The functions of the SAVES and SV commands, and front-panel SAVE key are identical.

OUTPUT 718;"SAVES 5;"
SMOOTH

Smooth

```
SMOOTH SP trace label , number of points ;
```

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRACE LABEL</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA-ZZ and _</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2—12 characters required.</td>
</tr>
<tr>
<td>NUMBER OF POINTS</td>
<td>Integer representing number of points for running average.</td>
<td>1 &lt; number of points &lt; 39</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Must be odd number.</td>
</tr>
</tbody>
</table>

The SMOOTH command smooths the trace according to the number of points specified for the running average. Increasing the number of points increases smoothing.

```
OUTPUT 718;"SMOOTH TRA 23;"
```
The SNGLS command sets the analyzer to single sweep mode. Each time single sweep is pressed, one sweep is initiated if the trigger and data entry conditions are met. The functions of the SNGLS and S2 commands, and front-panel [SINGLE] key are identical.

OUTPUT 718;"SNGLS;"
The SP command changes the total display frequency range symmetrically about the center frequency. The frequency span readout displays the total display frequency range. Divide the readout by ten to determine the frequency span per division.

Specifying Ø Hz enables zero span mode, which configures the analyzer as a fixed-tuned receiver.

The functions of the SP command and the front panel key are identical. Thus, if span width is coupled to the resolution and video bandwidths, the bandwidths change with the span width to provide a predetermined level of resolution and noise averaging. Likewise, sweep time changes to maintain a calibrated display, if coupled. All of these functions are normally coupled, unless RB, VB, or ST have been executed. (See CR, CV, or CT.)

OUTPUT 718;"SP 10MZ;"

B-302 Programming
The SQR command computes the square root of the source trace amplitude, point-by-point. The results go to the destination trace.

```output
718; "SQR TRC,TRB;"
```
SRQ
User-defined SRQ

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>Integer representing a service request.</td>
<td>0—255</td>
</tr>
</tbody>
</table>

The SRQ command sends a service request to the controller when the SRQ operand fits the mask specified with the RQS command.

On execution of a SRQ command, the analyzer logically ANDs the RQS mask with the binary equivalent of the SRQ operand. When the result of this AND operation is a non-zero number, the analyzer sends a service request to the HP-IB controller.

See also RQS and Appendix D.
The SS command specifies center frequency step size, and is the same function as the [UP/DN] key.

OUTPUT 718;"SS 10MZ;CF UP;"

The above program line changes center frequency by 10 MHz.
The ST command specifies the rate at which the analyzer sweeps the displayed frequency or time span.

The sweep times available are shown below.

<table>
<thead>
<tr>
<th>SWEEP TIME</th>
<th>SEQUENCE</th>
</tr>
</thead>
<tbody>
<tr>
<td>FREQUENCY SPAN (&gt;= 100 Hz)</td>
<td>20 ms to 1500 sec</td>
</tr>
<tr>
<td>ZERO FREQUENCY SPAN (0 Hz)</td>
<td>1 μs to 10 ms</td>
</tr>
<tr>
<td></td>
<td>20 ms to 1500 sec</td>
</tr>
</tbody>
</table>

OUTPUT 718; "ST 100MS;"

The above program line sets the sweep time of the analyzer to 100 milliseconds.
The STDEV command returns to the controller the standard deviation of the trace amplitude in display units.

```
OUTPUT 718;"IP;TS;STDEV TRA;"
Enter 718;N
PRINT N
END
```
### Item Description/Default

| **TRACE LABEL** | Alpha character. User-defined label declared in TRDEF statement. | AA-ZZ and _
|                | 2 — 12 characters required. |  
| **VARIABLE IDENTIFIER** | Alpha character. User-defined identifier declared in VARDEF statement. | AA-ZZ and _
|                | 2 — 12 characters required. |  
|                | Alpha character. Measurement-variable identifier, such as CF or MA. |  
|                | Trace element, such as TRA[10]. |  
| **NUMERIC DATA FIELD** | Real |  

The SUB command subtracts operand 2 from operand 1, point by point, and send the difference to the destination.

\[
\text{operand 1} - \text{operand 2} \rightarrow \text{destination}
\]

The operands and destination may be different lengths. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length. A variable identifier or numeric data field is one element long. When operands differ in length, the last element of the shorter operand is repeated for the subtraction process. When the operands are longer than the destination, they are truncated to fit.
The results and operands of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.

See TRMATH.
The SUM command sums the amplitudes of the trace elements, and returns the sum to the controller.

```
10  OUTPUT 718;"IP; SGNLs; CLRw TRA; TS;"
20  OUTPUT 718;"SUM TRA;"
30  ENTER 718;N
40  PRINT N
50  END
```
The SUMSQR command squares the amplitude of each trace element, and returns the sum of the squares to the controller.

10  OUTPUT 718; "IP; SNGLS; CLRW TRA; TS;"
20  OUTPUT 718; "SUMSQR TRA;"
30  ENTER 718; N
40  PRINT N
50  END
The SV command saves the current spectrum analyzer state in any of registers one through six. Register contents are not affected by power loss, but previously saved data is erased when new data is saved in the same register.

The functions of the SAVES and SV command, and front panel key are identical.

OUTPUT 718; "SV 5;"
The skip-to-next-control-instruction command, SW, instructs the display to skip to the next control word from the present display memory address. Use SW to omit labels, markers, etc. from the display. Display control word 1027 (DW 1027) can be substituted for programming command SW.

```
10    ASSIGN @Sa TO 718
20    OUTPUT @Sa;"DA 2073 SW;"
30    END
```

In the example above, display memory address 2073 contains the label control word that places the center frequency "||" mark on the CRT. However, this marker is omitted from the display because the SW command has been added to the address.

(See Appendix B.)
The S1 command sets the analyzer to continuous sweep mode. In the continuous sweep mode, the analyzer continues to sweep (sweep time $\geq 20$ ms) at a uniform rate, from the start frequency to the stop frequency, unless new data entries are made from the front panel or via HP-IB. If the trigger and data entry conditions are met, the sweep is continuous.

The sweep light indicates a sweep is in progress. The light is out between sweeps, during data entry, and for sweep times $\leq 10$ ms.

`OUTPUT 718;"S1;"`

The functions of the S1 and CONT commands and the front panel [CONT] key are identical.
The S2 command sets the analyzer to single sweep mode. Each time single sweep is pressed, one sweep is initiated if the trigger and data entry conditions are met.

```
OUTPUT 718; "S2;"
```

The functions of the S2 and SNGLS commands and the front panel [SNGLS] key are identical.
The TA command transfers trace A amplitude values, in display units, from the analyzer to the controller. The display unit values are transferred in sequential order (from left to right) as seen on the CRT display. Display unit values that are stored in the display memory can be transferred to the controller in any one of the four output formats of the analyzer (01, 02, 03, or 04).

Transfer of trace amplitude data should only be done as follows:

1. Select single sweep mode (S2).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

When the TA command is executed, and the analyzer is in continuous sweep mode, the blank-ahead marker is also transferred as amplitude values in the 01 and 02 format. The blank-ahead marker is not transferred in the 03 and 04 formats.

The blank-ahead marker is composed of positive, blanked amplitude values and is immediately ahead of the updated, sweeping trace. These values represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen.

The blank-ahead marker is eight display units wide and is transferred as such. For example, if an amplitude value of 100 falls within the blank-ahead marker area when the sweep is transferred, the amplitude value becomes 2148 (amplitude value 100 + data word 2048, in which bit number 11 of graph data is positive blanked). For further information on data word coding see Consolidated Coding Data in Appendix B.

When transferring amplitude data, only the data words from 1001 display memory addresses are transferred out of the total of 1024 available display memory addresses. Each of the 1024 display memory addresses contains a single data word. The 23 data words not transferred are at address 0 (used for the control instruction word) and at addresses 1002 through 1024 (not used by the analyzer for trace data, but available for programming custom graphics or labels).

The sample program below demonstrates how to store a trace similar to the one in the following illustration.
ASSIGN @Sa TO 718
PRINTER IS 701
DIM A(1001)
OUTPUT @Sa;"IP;"
OUTPUT @Sa;"CF100MZ;SP2MZ;S2;TS;"
OUTPUT @Sa;"O1;TA;"
FOR N = 1 TO 1001
    ENTER @Sa;A(N)
NEXT N
FOR N = 490 TO 510
    PRINT A(N)
NEXT N
END

Line 30: Reserves controller memory for 1001 amplitude values.
Line 50: Presets the instrument.
Line 60: Sets analyzer to 100 MHz center frequency with 2 MHz frequency span. Selects single sweep mode and takes one complete sweep of the trace (graph) data.
Line 70: Selects analyzer output to be in O1 format and commands the analyzer to transfer trace A amplitude values to the controller.
Lines 80 to 100: Sequentially reads all 1001 trace A amplitude values into A(N) of the controller.
Lines 120 to 140: Prints out trace A amplitude values at all 20 points between x-axis coordinates 490 and 510.
The TB command transfers trace B amplitude values, in display units, from the analyzer to the controller. The display unit values are transferred in sequential order (from left to right) as seen on the CRT display. Display unit values that are stored in the display memory can be transferred to the controller in any one of the four output formats of the analyzer (01, 02, 03, or 04).

Transfer of trace amplitude data should only be done as follows:

1. Select single sweep mode (S2).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

When the TB command is executed, and the analyzer is in continuous sweep mode, the blank-ahead marker is also transferred as amplitude values in the 01 and 02 format. The blank-ahead marker is not transferred in the 03 and 04 formats.

The blank-ahead marker is composed of positive, blanked amplitude values and is immediately ahead of the updated, sweeping trace. These values represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen.

The blank-ahead marker is eight display units wide and is transferred as such. For example, if an amplitude value of 100 falls within the blank-ahead marker area when the sweep is transferred, the amplitude value becomes 2148 (amplitude value 100 + data word 2048, in which bit number 11 of graph data is positive blanked). For further information on data word coding see Consolidated Coding Data in Appendix B.

When transferring amplitude data, only the data words from 1001 display memory addresses are transferred out of the total of 1024 available display memory addresses. Each of the 1024 display memory addresses contains a single data word. The 23 data words not transferred are at address 0 (used for the control instruction word) and at addresses 1002 through 1024 (not used by the analyzer for trace data, but available for programming custom graphics or labels).

The sample program below demonstrates how to store a trace similar to the one in the following illustration.
10  ASSIGN @Sa TO 718
20  PRINTER IS 701
30  DIM A(1001)
40  !
50  OUTPUT @Sa;"IP;LF;"
60  OUTPUT @Sa;"CF100MZ;SP2MZ;S2,TS;"
70  OUTPUT @Sa;"O1;TB;"
80  FOR N = 1 TO 1001
90    ENTER @Sa;A(N)
100  NEXT N
110  !
120  FOR N = 490 TO 510
130    PRINT A(N)
140  NEXT N
150  END

Line 30: Reserves controller memory for 1001 amplitude values.
Line 50: Presets the instrument.
Line 60: Sets analyzer to 100 MHz center frequency with 2 MHz frequency span. Selects single sweep mode and takes one complete sweep of the trace (graph) data.
Line 70: Selects analyzer output to be in O1 format and commands the analyzer to transfer trace B amplitude values to the controller.
Lines 80 to 100: Sequentially reads all 1001 trace B amplitude values into A(N) of the controller.
Lines 120 to 140: Prints out trace B amplitude values at all 20 points between x-axis coordinates 490 and 510.
The TDF command formats trace information for return to the controller.

OUTPUT 718;"TDF B;"

Specifying M enables the 01 format and returns values in display units, from 0 to 1001.

Specifying P enables the 03 format and returns absolute measurement values, such as dBm or Hz.

Specifying A returns data as an A-block data field. The MDS command determines whether data comprises one or two 8-bit bytes. (See MDS.)

Specifying I returns data as an I-block data field. The MDS command determines whether data comprises one or two 8-bit bytes. (See MDS.)

Specifying B enables the 02 or 04 format. The MDS command determines whether data comprises one or two 8-bit bytes.

See the 01, 02, 03, and 04 FORMAT commands.
The TEXT command writes text on the spectrum analyzer screen at the current pen position.

`OUTPUT 718;"TEXT ""CONNECT ANTENNA." ";"`
Threshold

<table>
<thead>
<tr>
<th>Item</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Description/Default</strong></td>
</tr>
<tr>
<td>Threshold value defaults to nine major divisions below reference level.</td>
</tr>
<tr>
<td>UP or DN to step threshold by 10 dB.</td>
</tr>
</tbody>
</table>

The TH command blanks signal responses below the threshold level, similar to a base line clipper. The threshold level is nine major divisions below the reference level, unless otherwise specified. The UP and DN commands move the threshold 10 dB.

The threshold level is annotated in reference level units at the lower left-hand side of the CRT display. (See T0 and THE.)

The threshold can also be used as a variable. The program below places a marker on the largest signal that is greater than the threshold level.

```
10 OUTPUT 718;"TP;TH -35DM;"
20 OUTPUT 718;"TS;MKPK HI;MA;"
30 OUTPUT 718;"IF MA,GT,TH "
40 OUTPUT 718;"THEN CF 20MZ;"
50 OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60 OUTPUT 718;"ENDIF;"
70 END
```
The THE command disables or enables the threshold level. The threshold level is specified by the TH command.

**OUTPUT 718:** "THE OFF;"

When queried (? or QA), TH returns the threshold line state, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.
The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

The IF command must be delimited with the ENDIF command.

The following program uses the IF-THEN-ELSE-ENDIF command to place a marker on the largest signal that is greater than the threshold level.

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMMAND LIST</td>
<td>Alphanumeric character. Any spectrum analyzer command from this section.</td>
<td></td>
</tr>
<tr>
<td>VARIABLE IDENTIFIER</td>
<td>Alpha character. User-defined identifier declared in VARDEF statement.</td>
<td>AA-ZZ and _</td>
</tr>
<tr>
<td></td>
<td>Alpha character. Measurement-variable identifier, such as CF or MA.</td>
<td>2—12 characters required.</td>
</tr>
<tr>
<td></td>
<td>Trace element, such as TRA[10].</td>
<td></td>
</tr>
<tr>
<td>NUMERIC DATA FIELD</td>
<td>Real</td>
<td></td>
</tr>
</tbody>
</table>
(Continued) IF THEN ELSE ENDIF

10 OUTPUT 718;"IP;TH-35DM;"
20 OUTPUT 718;"TS;MKPK HI;MA;"
30 OUTPUT 718;"IF MA,GT,TH"
40 OUTPUT 718;"THEN CF 20MZ;"
50 OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60 OUTPUT 718;"ENDIF;"
70 END

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDIF command. The program lowers any signal positioned above (off) the analyzer screen.

10 OUTPUT 718;"S2;TS;E1;"
20 OUTPUT 718;"IF MA,GT,RL THEN"
30 OUTPUT 718;"REPEAT RL UP;TS;E1 "
40 OUTPUT 718;"UNTIL MA,LE,RL "
50 OUTPUT 718;"ENDIF S1;" "
60 END
TM

Trigger Mode

The TM command selects trigger mode: free, video, line, or external trigger. See T1, T2, T3, and T4.

The query response return the trigger mode.

OUTPUT 718; "TM EXT;"
The TRDEF statement establishes the length and name of user-defined trace. User-defined traces form the operand of many remote functions in this section. These functions show "TRACE LABEL" as an operand in their syntax diagrams. Following are some of the functions that operate on user-defined traces:

MOV, MPY, XCH, TRACE, TRGRPH, NEG, DIV, AVG, BLANK, ADD, MXM, SCALE, MXMH, SUB, MIN, TWNDOW

If two traces have different lengths, the largest length is used for the specified span. The shorter length accepts data until filled.

When a trace of a greater length is operated on and stored in a trace of lesser length, the trace is truncated to fit. Conversely, when a shorter trace is operated on and stored in a trace of longer length, the last trace element is extended for operations with the longer length. Thus, a single element trace acts like a display line in trace operations.

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Trace Label</td>
<td>Alpha character. User-defined label declared in TRDEF statement.</td>
<td>AA—ZZ and _</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2—12 characters required.</td>
</tr>
<tr>
<td>TRACELNGTH</td>
<td>Determines the number of elements (points) in a trace. Default is 1001. INTEGER.</td>
<td>0 to 1008</td>
</tr>
</tbody>
</table>
The TRDSP command displays a trace or turns it off. The command does not affect any other trace operations.

OUTPUT 718; "TRDSP TRC,ON;"
The TRGRPH command displays a trace A, B, or C, or a user-defined trace anywhere on the spectrum analyzer display. The X and Y positions orient the trace above and to the right of a point on the CRT, specified by the display address. The trace can be expanded, according to the scale determined by the expanding factor.

For example, the following command would display a user-defined trace named TEST occupying the length of the CRT at the base line, if TEST was originally full-scale, and was compressed by 10 with the COMPRESS command:

```
TRGRPH 0,0,0,10 TEST;
```

Note that the above TRGRPH command fills display addresses 0 through 1000 with the amplitude information of the TEST trace array. Thus, any original trace A information is lost.

The program below moves trace A data into a user-defined trace array, called TEST, then positions TEST 100 display units above the CRT baseline.

```
10 OUTPUT 718;"IP;LF;CF 100MZ;SP 20MZ;A1;S2;TS;"
20 OUTPUT 718;"TRDEF TEST, 1001;"
30 OUTPUT 718;"MOV TEST, TRA;"
40 OUTPUT 718"TRGRPH 0,0,100,1,TEST;"
50 END
```

Line 10: Sets up an active trace.
Line 20: Defines user-defined trace array.
Line 30: Moves trace A into array.
Line 40: Display array, filling display addresses allocated for trace A.

To reposition traces A, B, and C without the use of a user-defined trace array, substitute the letter I for the display address.
The TRMATH command executes a command list at the end of a sweep. Compose the command list with any of the following commands only.

Trace Math Commands:

AMB, AMBPL, APB, AXB, BL, BML, BTC, BXC, C1, C2, EX, KSG, KSH, KSc, KSi, KSI, VAVG

User-Operator Functions:

MOV, SUB, ADD, MPY, DIV, LOG, EXP, MXM, MIN, XCH, SQR, CONCAT, CTM, CTA, AVG

If an on-end-of-sweep command is encountered, it is executed after the contents of the TRMATH command are executed.

The operands and results of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.
The program below halves the amplitude of trace A and moves it to trace B. If trace A is in log mode, this is equivalent to the square root of trace A.

10 OUTPUT 718;"A1:B3;"
12 OUTPUT 718;"DISPOSE TRMATH;"
20 OUTPUT 718;"TRMATH! DIV TRB,TRA,2! ;"
30 END

See DISPOSE.
**TRPST**

Trace Preset

The TRPST command executes the following commands:

A1  
B4  
C1  
KSK  
EM  
T0  
L0  
DISPOSE ONEOS  
DISPOSE TRMATH  
DISPOSE ONSWP
The TRSTAT command returns trace states to the controller: clear-write, off, view, or blank.

<table>
<thead>
<tr>
<th>Trace</th>
<th>Clear/Write</th>
<th>CLRW</th>
<th>Trace Is Swept and Updated</th>
<th>Trace Is Displayed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Trace Clear/Write</td>
<td>CLRW</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Trace Off</td>
<td>TRDSP</td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Trace View</td>
<td>VIEW</td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Trace Blank</td>
<td>BLANK</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
TS

Take Sweep

The take sweep command, TS, starts and completes one full sweep before the next command is executed. One TS command is required for each sweep in the single mode.

The function, marker, trace, coupled function, preselector peak, automatic zoom and video average commands, and a number of the shift functions require one complete sweep to update the display and trace memory. This is to avoid losing information for the output of measurement data on either the CRT display or through the HP-IB interface.

OUTPUT 718;“IP;CF 11.105GZ;SP20KZ;VIEW;”

In the example above, the command sequence does not allow sufficient time for a full sweep of the specified span, before VIEW is executed. Therefore, only the span set by the instrument preset is displayed in trace A.

A TS command inserted before VIEW, as shown in the program line below, makes the analyzer take one complete sweep before displaying trace A. This allows the analyzer sufficient time to respond to each command in the sequence.

OUTPUT 718;“IP;CF 11.105GZ;SP20KZ;TS;VIEW;”

A TS command is also recommended before HP-IB transmission of marker data (amplitude, frequency) on the HP-IB bus, and before marker operations (peak search, preselector peak). This is because the active marker is repositioned at the end of each sweep.

The TS command guarantees that the HP-IB bus transmission and CRT display contain marker position information that is relative to the current trace response.

When the analyzer receives a TS command, it is not ready to receive any more data via HP-IB until one full sweep has been completed. However, when slow sweep speeds are being used, the controller can be programmed to perform computations or to address other instruments on the HP-IB bus while the analyzer is completing its sweep.

In normal programming practice, a semicolon terminates each command statement. By using the semicolon as a terminator, an automatic carriage-return/line-feed is performed by the controller. However, the controller can perform computations or address other instruments while the analyzer is executing TS, if the carriage-return/line-feed is suppressed.

In the program line below, the semicolon at the end of the line (outside the quotation marks) suppresses the carriage-return/line-feed. The controller is now available to proceed to the next program line while the analyzer is completing its sweep.

OUTPUT 718;“ST58C;R2;TS”;

The R2 command in the program line above enables the end-of-sweep service request when the analyzer is finished sweeping. This service request interrupts the controller program to allow subsequent addressing of the analyzer. Refer to Appendix D for a complete description of the R2 Service Request.

B-334 Programming
The **TWNDOW** function formats a trace array for the fast fourier transform function (FFT).

Execute **TWNDOW** on user-defined trace arrays containing 1008 elements, only.

The trace window function modifies the contents of a trace array according to three built-in algorithms: **UNIFORM**, **HANNING**, or **FLATTOP**. The filters are shown below, as graphs in the time domain. The **TWNDOW** command multiples a trace array with one of these windows.

The three algorithms simulate passband shapes that represent a give-and-take between amplitude uncertainty, sensitivity, and frequency resolution. See FFT for more information about these algorithms and the fast fourier transform function.

```
10  OUTPUT 718: "TRDEF TEST,1008;"
20  OUTPUT 718: "TWNDOW TEST,UNIFORM;"
```
TØ

Threshold Off

The TØ command removes the threshold boundary and its readout from the CRT display.

```
OUTPUT 718,"TØ;"
```

The function of the TØ command and the THRESHOLD key are identical.
The T1 command sets the analyzer sweep to free run trigger mode. The functions of the T1 command and front panel key are identical.

See TM.

```plaintext
OUTPUT 718:T1;
```
The T2 command sets the analyzer sweep to line trigger mode. This function triggers the analyzer sweep when the line voltage passes through zero in a positive direction. The functions of the T2 command and front panel [LINE] key are identical. (See TM.)

```
OUTPUT 718; "T2;"
```
The T3 command sets the analyzer to external trigger mode. This function triggers the analyzer sweep when an external voltage passes through approximately 1.5 volts in a positive direction. The external trigger signal level must be between 0 and 5 volts.

The functions of the T3 command and front panel [ext] trigger are identical. (See TM.)

OUTPUT 718,"T3;"
The T4 command sets the analyzer sweep to video trigger mode. This function triggers the analyzer sweep when the voltage level of a detected RF envelope reaches the level set by the trigger LEVEL knob. The level (set by the LEVEL knob) corresponds to detected levels displayed on the CRT between the bottom graticule (full CCW) and the top graticule (full CW).

The functions of the T4 command and front panel trigger key are identical. (See TM.)

OUTPUT 718;"T4;"
The REPEAT and UNTIL commands form a looping construct. The command list is repeated until the condition is true.

The following program lowers any off screen-signal.

10 OUTPUT 718;"$2;TS;E1;"
20 OUTPUT 718;"IF MA,GT,RL THEN"
30 OUTPUT 718;"REPEAT RL UP;TS;E1;"
40 OUTPUT 718;"UNTIL MA,LE,RL"
50 OUTPUT 718;"ENDIF S1;""
60 END
REPEAT UNTIL (Continued)

Use the FUNCDEF command to nest a REPEAT UNTIL command within another REPEAT UNTIL looping construct. The program below defines “C_LOP” as a looping construct in lines 30 through 60. The construct is then nested into the REPEAT UNTIL command in line 80.

10 OUTPUT 718;"SNGLS;"
20 OUTPUT 718;"VARDEF COUNT,0;VARDEF SCORE,0;"
30 OUTPUT 718;"FUNCDEF C_LOP;" " "
40 OUTPUT 718;"REPEAT TS;"
50 OUTPUT 718;"ADD COUNT,COUNT,1;"
60 OUTPUT 718;"UNTIL COUNT,EQ,3;" " "
70 OUTPUT 718;"REPEAT;"
80 OUTPUT 718;"C_LOP;"
90 OUTPUT 718;"ADD SCORE,SCORE,1;"
100 OUTPUT 718;"UNTIL SCORE,EQ,4;"

The program below does not work because the REPEAT UNTIL commands are nested without the use of the FUNCDEF command.

10 OUTPUT 718;"SNGLS;"
20 OUTPUT 718;"VARDEF COUNT,0;VARDEF SCORE,0;"
30 OUTPUT 718;"REPEAT;"
40 OUTPUT 718;"REPEAT;"
50 OUTPUT 718;"TS;"
60 OUTPUT 718;"ADD COUNT,COUNT,1;"
70 OUTPUT 718;"UNTIL COUNT,EQ,3;"
80 OUTPUT 718;"ADD SCORE,SCORE,1;"
90 OUTPUT 718;"UNTIL SCORE,EQ,4;"
100 END
The UR command sends a voltage to the rear panel RECORDER OUTPUTS. The voltage level remains until a different command is executed. Use the UR command to calibrate the upper right dimension of a recorder.

OUTPUT 718; "UR;"

The functions of the UR command and front panel key are identical (See Introduction in Section A — Manual Operation in this volume.)
**USTATE**

State

---

**A-BLOCK DATA FIELD**

- **USTATE**
- \# \( \rightarrow \) \( \rightarrow \) length \( \rightarrow \) data bytes \( \rightarrow \) : \( \rightarrow \)

---

<table>
<thead>
<tr>
<th>Item</th>
<th>Description/Default</th>
<th>Range Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>LENGTH</td>
<td>Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most significant byte is first: MSB LSB.</td>
<td></td>
</tr>
<tr>
<td>DATA BYTES</td>
<td>8-bit bytes of data representing command list.</td>
<td>ASCII characters 0 to 255.</td>
</tr>
</tbody>
</table>

The USTATE command configures or returns configuration of user-defined states defined by these commands:

- ONEOS
- ONSWP
- KEYDEF
- FUNCDEF
- TRDEF
- TRMATH
The VARDEF command assigns a real value to a variable. The value is assigned immediately after VARDEF execution and reassigned during any instrument preset.

The following program demonstrates the VARDEF command.

```
10  OUTPUT 718;"SNGLS;"
20  OUTPUT 718;"VARDEF COUNT,0;VARDEF SCOR,0;"
30  OUTPUT 718;"FUNCDEF C_LOP," ""
40  OUTPUT 718;"REPEAT T8;"
50  OUTPUT 718;"ADD COUNT,COUNT,1;"
60  OUTPUT 718;"UNTIL COUNT,EQ,3;" ""
70  OUTPUT 718;"REPEAT;"
80  OUTPUT 718;"C_LOP;"
90  OUTPUT 718;"ADD SCOR,SCOR,1;"
100 OUTPUT 718;"UNTIL SCOR,EQ,4;"
```
The VARIANCE command returns to the controller the amplitude variance of the specified trace, in display units.

10 OUTPUT 718;"VARIANCE TRC;"
20 ENTER 718;N
30 PRINT N
40 END
The VAVG command enables video averaging. During video averaging, two traces are displayed simultaneously. Trace C contains signal responses as seen at the input detector. Trace A or B contains the same responses digitally averaged. The digital reduces the noise floor level, but does not affect the sweep time, bandwidth, or any other analog characteristics of the analyzer.

Before executing VAVG, select trace A or B as the active trace (CLRW) and blank the remaining trace.

The active function readout indicates the number of sweeps averaged; the default is 100 unless otherwise specified. Increasing the number of sweeps averaged increases the amount of averaging.

Use VAVG to view low level signals without slowing the sweep time. Video averaging can lower the noise floor more than a 1 Hz video bandwidth, if a large number of sweeps is specified for averaging. Video average may also be used to monitor instrument state changes (changing bandwidths, center frequencies, etc.) while maintaining a low noise floor. (See Chapter 11 in Section A — Manual Operation in this volume. Also see KSG and KSH.)

OUTPUT 718;"VAVG 125;"
The VB command specifies the video filter bandwidth, which is a post-detection filter. Available bandwidths are 1 Hz, 3 Hz, 10 Hz, 30 Hz, 100 Hz, 300 Hz, 1 kHz, 3 kHz, 10 kHz, 30 kHz, 100 kHz, 1 MHz, and 3 MHz.

The program line below sets the video bandwidth to 10 kHz.

OUTPUT 718;"VB 10KZ;"

The functions of the VB command and front panel key are identical.
The VBO command specifies the relation between the video and resolution bandwidths that is maintained when these bandwidths are coupled. The bandwidths are usually coupled, unless the RB or VB commands have been executed.

Selecting 0 sets the ratio to one, that is, the resolution and video bandwidths are always equal.

Selecting 1 sets the video bandwidth one step wider than the resolution bandwidth:

<table>
<thead>
<tr>
<th>Resolution Bandwidth</th>
<th>Video Bandwidth</th>
</tr>
</thead>
<tbody>
<tr>
<td>3 MHz</td>
<td>3 MHz</td>
</tr>
<tr>
<td>1 kHz</td>
<td>1 MHz</td>
</tr>
<tr>
<td>100 kHz</td>
<td>300 kHz</td>
</tr>
<tr>
<td>30 kHz</td>
<td>100 kHz</td>
</tr>
<tr>
<td>10 kHz</td>
<td>30 kHz</td>
</tr>
<tr>
<td>3 kHz</td>
<td>10 kHz</td>
</tr>
<tr>
<td>1 kHz</td>
<td>3 kHz</td>
</tr>
</tbody>
</table>

Selecting −1 sets the video bandwidth one step narrower than the resolution bandwidth:

<table>
<thead>
<tr>
<th>Resolution Bandwidth</th>
<th>Video Bandwidth</th>
</tr>
</thead>
<tbody>
<tr>
<td>3 MHz</td>
<td>3 MHz</td>
</tr>
<tr>
<td>1 MHz</td>
<td>1 kHz</td>
</tr>
<tr>
<td>300 kHz</td>
<td>100 kHz</td>
</tr>
<tr>
<td>100 kHz</td>
<td>30 kHz</td>
</tr>
<tr>
<td>30 kHz</td>
<td>10 kHz</td>
</tr>
<tr>
<td>10 kHz</td>
<td>3 kHz</td>
</tr>
<tr>
<td>3 kHz</td>
<td>1 kHz</td>
</tr>
<tr>
<td>1 kHz</td>
<td>300 Hz</td>
</tr>
</tbody>
</table>
The VIEW command displays trace A, B, or C, and stops the sweep. Thus, the trace is not updated. Trace A and C are discussed below. For detailed information about trace B, see B3 in this section.

When VIEW TRA is executed, the contents of trace A are stored in display memory addresses 1 through 1023. Address 0 is reserved for the instruction word 1040°. Similarly, when VIEW TRC is executed, the contents of trace C are stored in display memory addresses 3073 through 4095, and address 3072 is reserved for the instruction work 1048°. Therefore, any information stored in address 0 is lost when VIEW TRA is executed. Likewise, the contents of address 3072 are lost when VIEW TRC is executed.

If you have used address 0 or 3072 for a graphics program, or label, you may wish to save their contents before executing VIEW.

OUTPUT 718;"VIEW TRC;"

For additional information, refer to Appendix A. (See B3, A3, KSj, and TRSTAT.)

* 1040 and 1048 are machine instruction words. 1040 sets addresses 1 through 1023 to zero, and draws trace A. 1048 does the same, but draws the trace dimly.
The XCH command exchanges the contents of the destinations. The destinations may be different lengths, as trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length, and a variable identifier is 1 element long. During execution of the XCH command, the longer destination is truncated to fit the shorter destination.
Section C
Appendixes

Appendix A — DISPLAY MEMORY STRUCTURE
Appendix B — ADVANCED DISPLAY PROGRAMMING
Appendix C — LEARN STRING CONTENT
Appendix D — SERVICE REQUESTS
Appendix A

DISPLAY MEMORY STRUCTURE

This appendix describes the spectrum analyzer display memory. A summary of trace data manipulation by the trace mode functions is also included.

The display memory is defined as the digital storage allocated in the spectrum analyzer for the information that is presented on the CRT display. It comprises four different memories: three trace memories and one annotation memory. Addresses are assigned as follows:

<table>
<thead>
<tr>
<th>DISPLAY MEMORY</th>
<th>ADDRESSES</th>
</tr>
</thead>
<tbody>
<tr>
<td>Page 1 Trace A</td>
<td>0</td>
</tr>
<tr>
<td>Page 2 Trace B</td>
<td>1024</td>
</tr>
<tr>
<td></td>
<td>1023</td>
</tr>
<tr>
<td>Page 3 Graticule and Annotation</td>
<td>2047</td>
</tr>
<tr>
<td></td>
<td>2048</td>
</tr>
<tr>
<td>Page 4 Trace C</td>
<td>3071</td>
</tr>
<tr>
<td></td>
<td>3072</td>
</tr>
<tr>
<td></td>
<td>4095</td>
</tr>
</tbody>
</table>

TRACES

The trace pages are used primarily to store analyzer response data to be displayed. Use is not restricted to the storage of trace data. Operator defined graphics and annotation can also be written into the memory for display on the CRT.

Each trace address may contain an integer from 0 to 4095. When drawing, trace values from 0 to 1023 are plotted on the CRT display as amplitude y position, in display units. Appendix B discusses these values in detail.
For each trace, A, B, or C, the display width on the CRT is determined by the instruction word in the first address for that trace. In the example below, the first address is 1024 and the instruction word is 1040.

<table>
<thead>
<tr>
<th>Address</th>
<th>Amplitude Value, Y</th>
<th>(x,y) Position on CRT</th>
</tr>
</thead>
<tbody>
<tr>
<td>1024</td>
<td>1040</td>
<td>Display Instruction</td>
</tr>
<tr>
<td>1025</td>
<td>622</td>
<td>(0.622)</td>
</tr>
<tr>
<td>1026</td>
<td>531</td>
<td>(1.531)</td>
</tr>
</tbody>
</table>

Trace B (Page 2) 1024 Addresses

- 2023 181 (998,181)
- 2024 162 (999,162)
- 2025 185 (1000,185)
- 2026 1072
- 2027 1072
- 2046 1072
- 2047 1072

Addresses 2023 and 2024 describe one trace line drawn from x,y coordinates (998,181) to x,y coordinates (999,162). The 1072 values shown for the overrange addresses tell the analyzer to blank these values instead of interpreting them as coordinates.

**ANNOTATION AND GRATICULE**

Page 3 of the display memory fills with instructions on instrument preset. These instructions draw the graticule and annotation on the displays.
The display memory in page 3 contains the information necessary to position and display (or blank) labels, graticule lines, and markers. A brief description of the contents of page 3 is given below. The first addresses on each line are those of the instructions for each readout.

<table>
<thead>
<tr>
<th>Address</th>
<th>Contents*</th>
</tr>
</thead>
<tbody>
<tr>
<td>2048 – 2049, 2060 – 2064</td>
<td>controls marker, display line, threshold annotation and graticule on/off functions</td>
</tr>
<tr>
<td>2050 – 2054</td>
<td>marker dot 1</td>
</tr>
<tr>
<td>2055 – 2059</td>
<td>marker dot 2</td>
</tr>
<tr>
<td>2065 – 2084</td>
<td>center line marks</td>
</tr>
<tr>
<td>2085 – 2099</td>
<td>marker symbols</td>
</tr>
<tr>
<td>2100 – 2114</td>
<td>display line</td>
</tr>
<tr>
<td>2115 – 2154, 2165 – 2167</td>
<td>graticule</td>
</tr>
<tr>
<td>2155 – 2159</td>
<td>marker dot 3</td>
</tr>
<tr>
<td>2160 – 2164</td>
<td>marker dot 4</td>
</tr>
<tr>
<td>2168 – 2175</td>
<td>&quot;hp&quot;</td>
</tr>
<tr>
<td>2176 – 2191</td>
<td>&quot;BATTERY&quot;</td>
</tr>
<tr>
<td>2192 – 2207</td>
<td>&quot;CORR'D&quot;</td>
</tr>
<tr>
<td>2208 – 2239</td>
<td>&quot;RES BW&quot;</td>
</tr>
<tr>
<td>2240 – 2271</td>
<td>&quot;VBW&quot;</td>
</tr>
<tr>
<td>2272 – 2303</td>
<td>&quot;SWP&quot;</td>
</tr>
<tr>
<td>2304 – 2335</td>
<td>&quot;ATTEN&quot;</td>
</tr>
<tr>
<td>2336 – 2367</td>
<td>&quot;REF&quot;</td>
</tr>
<tr>
<td>2368 – 2383</td>
<td>&quot;dB&quot;, &quot;LINEAR&quot;</td>
</tr>
<tr>
<td>2384 – 2399</td>
<td>trace detection mode: &quot;SAMPLE&quot;, &quot;POS PK&quot;, &quot;NEG PK&quot;</td>
</tr>
<tr>
<td>2401 – 2431</td>
<td>&quot;START&quot; or &quot;CENTER&quot;</td>
</tr>
<tr>
<td>2432 – 2463</td>
<td>&quot;STOP&quot; or &quot;SPAN&quot;</td>
</tr>
<tr>
<td>2464 – 2495</td>
<td>&quot;OFFSET&quot; for amplitude</td>
</tr>
<tr>
<td>2496 – 2527</td>
<td>&quot;DL&quot;</td>
</tr>
<tr>
<td>2528 – 2559</td>
<td>&quot;TH&quot;</td>
</tr>
<tr>
<td>2560 – 2623</td>
<td>&quot;MKR&quot; or &quot;MKR Δ&quot;</td>
</tr>
<tr>
<td>2624 – 2655</td>
<td>&quot;OFFSET&quot; for frequency</td>
</tr>
<tr>
<td>2656 – 2687</td>
<td>&quot;VID AVG&quot;</td>
</tr>
<tr>
<td>2688 – 2751</td>
<td>title</td>
</tr>
<tr>
<td>2752 – 2767</td>
<td>&quot;YTO UNLOCK&quot;</td>
</tr>
<tr>
<td>2768 – 2783</td>
<td>&quot;249 UNLOCK&quot;</td>
</tr>
<tr>
<td>2784 – 2799</td>
<td>&quot;275 UNLOCK&quot;</td>
</tr>
<tr>
<td>2800 – 2815</td>
<td>&quot;OVEN COLD&quot;</td>
</tr>
<tr>
<td>2816 – 2831</td>
<td>&quot;EXT. REF&quot;</td>
</tr>
<tr>
<td>2832 – 2847</td>
<td>&quot;VTO UNCAL&quot;</td>
</tr>
<tr>
<td>2848 – 2863</td>
<td>&quot;YTO ERROR&quot;</td>
</tr>
<tr>
<td>2864 – 2879</td>
<td>&quot;MEAS UNCAL&quot; or &quot;*&quot;</td>
</tr>
<tr>
<td>2880 – 2943</td>
<td>frequency diagnostics</td>
</tr>
<tr>
<td>2944 – 2959</td>
<td>&quot;2ND LO&quot;, &quot;f&quot;, &quot;4&quot;</td>
</tr>
<tr>
<td>2960 – 2975</td>
<td>&quot;SRQ&quot; number</td>
</tr>
<tr>
<td>2976 – 3007</td>
<td>center frequency &quot;STEP&quot;</td>
</tr>
<tr>
<td>3008 – 3071</td>
<td>active function readout</td>
</tr>
</tbody>
</table>

* indicates the CRT annotation stored, values included where applicable.
DATA TRANSFER

The trace functions dictate the way in which data is entered into and extracted from the trace page.

This section describes each TRACE function in terms of the interactions of the analyzer response, trace page and CRT display. The events are listed in chronological order, starting from when the trace function is activated. In each case, the analyzer accepts the function command immediately.

Clear-Write  A1  B1

1. Sweep is stopped.
2. Zero is written into each trace address and displayed in one refresh of the CRT.
3. On the next sweep trigger, the sweep is started and the trace amplitudes are written into memory.

Max Hold  A2  B2

1. Sweep is stopped, but restarts from the left on the next trigger.
2. During each subsequent refresh, the amplitude stored at each trace memory address is compared with the corresponding current analyzer response. The larger of the two is stored at the trace address.

View  A3  B3

1. The sweep is stopped and the trace is displayed on the CRT.
APPENDIX A

Blank A4 B4

1. The sweep is stopped and the trace is not displayed.

Exchange A and B EX

1. The sweep is stopped. If either trace is in a CLEAR WRITE or MAX HOLD mode, it is placed in VIEW.
2. The contents of traces A and B are exchanged.

A → B → A On C2

1. The sweep is stopped and trace B is placed in VIEW mode.
2. A is replaced with A − B (A minus B).
3. The sweep is continued from the left. Each new analyzer response point is reduced by the amount stored in the corresponding address of trace B, and the result is stored in trace A. This process continues at the sweep rate.
4. Subsequent sweeps continue the process.

A → B → A Off C1

1. Subsequent analyzer responses are written directly into trace A. Trace B and its mode are not changed.
2. The amplitude stored in the display line register is subtracted from the contents in each trace B address and the result is stored at the same trace B address.

B → DL → B BL

1. Trace B is placed in view. Trace A is not changed.
2. The amplitude stored in the display line register is subtracted from the contents in each trace B address. The result is stored at the same trace B address.
Appendix B
ADVANCED DISPLAY PROGRAMMING

This appendix describes CRT display programming with the analyzer display language.

A display program increases the CRT graphics capability of the spectrum analyzer. Explicit display programming generally uses less display memory, allowing more efficient use of the 4,096 display addresses available.

Appendix A, Display Memory Structure, provides background material for information in this appendix.

DISPLAY PROGRAM DEFINED

A display program consists of a specific set of display commands which are followed by instructions and/or data words written into the display memory.

Use these commands to write display programs into memory.

- **DA** Display Address puts the address into the display memory address register (referred to as the current address).
- **DW** Instruction or Data Write writes the instruction or data word into the current display address. The current display address pointer is then automatically advanced to the next higher address.
- **DD** Binary Instruction or Data Word writes two 8-bit binary words into the current address.
- **DR** Display Read places the contents of the current address on the HP-IB data lines. These contents are then read by the HP-IB controller according to the current Output format (01 to 04). Execution of each DR concludes by advancing the current address by one (1).

**Instruction Words** dictate the operating mode of the CRT circuitry, such as label, graph, or plot. The **data words** contain amplitude or position information.

Instruction and data words are written into memory when the above commands are used. For example, the code "PA 500,600" writes into the display memory the instruction word for vector, 1026, followed by the x and y data values 500 and 600. This same "plot absolute" command could also be done as a display program by writing "1026,500,600" into the display memory. The display program is "executed" each time the CRT is refreshed from memory.

LOADING AND READING A DISPLAY PROGRAM

Instruction and data words are loaded directly into the analyzer display memory by first, specifying the beginning address of the program, then writing in the instructions and data serially. To write the "1026,500,600" program beginning at address 1024 (the first address of trace B), execute

```
OUTPUT 718;"DA 1024;DW 1026,500,600;"
```

This program instructs the display to draw a vector to the position (500,600) on the CRT.

*The first byte contains the four most significant bits, the second contains eight least significant bits of the 12-bit instruction or data word. DD must be executed for every 2 bytes input into the analyzer.*
To read and print out the program, run:

```
10   PRINT1ER IS 701
20   !
30   OUTPUT 718:01;DA 1024:"
40   FOR I=1 TO 3
50       OUTPUT 718:"DA OA:"
60       ENTER 718:A
70       OUTPUT 718:"DR"
80       ENTER 718:W
90       PRINT A.W
100     NEXT I
110     END
```

<table>
<thead>
<tr>
<th>Address</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1024</td>
<td>1026</td>
</tr>
<tr>
<td>1025</td>
<td>500</td>
</tr>
<tr>
<td>1026</td>
<td>600</td>
</tr>
</tbody>
</table>

Line 30: Sets format to decimal word values, and sets the address to 1024.

Line 40 to 100: Read and print three successive display program addresses and their contents. The address is automatically incremented by one after the execution of each DR command.

Line 50: Sends the display address to the controller.

Line 5: Reads the content of the current display address.

**INSTRUCTION WORDS AND DATA WORDS**

Instruction words and data words can be any value from 0 to 4095. The value is stored as a 12-bit binary word, and several of the bits define the type of word. Graphic representations used in this appendix are defined as follows:

```
     11 10  9  8  7  6  5  4  3  2  1  0
     0 1 0 X X X X X X X X 1 0
```

<table>
<thead>
<tr>
<th>Decimal Value</th>
<th>bits</th>
</tr>
</thead>
<tbody>
<tr>
<td>2048</td>
<td>11</td>
</tr>
<tr>
<td>1024</td>
<td>10</td>
</tr>
<tr>
<td>512</td>
<td>09</td>
</tr>
<tr>
<td>256</td>
<td>08</td>
</tr>
<tr>
<td>128</td>
<td>07</td>
</tr>
<tr>
<td>64</td>
<td>06</td>
</tr>
<tr>
<td>32</td>
<td>05</td>
</tr>
<tr>
<td>16</td>
<td>04</td>
</tr>
<tr>
<td>8</td>
<td>03</td>
</tr>
<tr>
<td>4</td>
<td>02</td>
</tr>
<tr>
<td>2</td>
<td>01</td>
</tr>
<tr>
<td>1</td>
<td>00</td>
</tr>
</tbody>
</table>

where x is either a 1 (true) or a 0 (false).

The sample word displayed is 1024 + 2 = 1026, the instruction control word for vector used in the previous examples.
INSTRUCTION WORDS

There are three kinds of instruction words:

1: Display control

2: Program control
   including end of display

3: Count/Threshold

Display Control Instruction Words. The display control instruction words tell the CRT circuitry how to use the subsequent data words to direct the CRT beam. Instruction word 1026 vector is an example. Data values in a display program following 1026 direct the CRT beam to \(x, y\) positions. The two other display control instruction words are label, which writes characters on the CRT, and graph, which displays traces.

```
vector (vtr)*
010XX0XX010  1026+

label (lbl)
010XX0XX001  1025+

graph (gra)
010XX0XX000  1024+
```

The syntax of vector, label, and graph are counterparts of commands PA, PR, LB, and GR. Pen up/down, display size, and beam intensity are controlled by setting various bits along with the instruction and data words. These functions are called auxiliary functions to the instruction.

```
auxiliary functions
010XX0XX0XX0XX
```

display size
big expand (bex) *. + 256
expand and shift (exs). + 64

beam intensity
dim (dim). + 8
bright (brt). + 128

clear x position (cix). + 16

*Abbreviations within the parentheses are short hand notation for writing display programs. They are not programming codes.

C-8 Appendix
clear x position (cbx):  
Reset the x axis display position to the far left (0, y).

big expand (bex):  
Amplify the x and y CRT beam deflection by a 1.9 factor.¹

expand and shift (exs):  
Amplify the x and y CRT beam deflection by a 1.13 factor (expand) and shifts the
(zero, zero) reference point to the lower left of the CRT screen.¹

dim (dim):  
Set the CRT beam intensity below the normal level.²

bright (brt):  
Set the CRT beam intensity to the maximum level.²

Flow-of-Control Instruction Words.  The CRT refresh program normally executes the contents of mem-
ory starting with address 0 and working one address at a time to address 4095. Flow-of-control instruction words
alter the normal flow of a refresh program by allowing program execution to be transferred anywhere in memory.
They allow jumps to specific display addresses (jmp), jumps to a display program subroutine (jsb), returns (ret),
skips to the next control instruction (skc), and a word that simulates a “for…next” loop, the decrement-and-skip-
on-zero (dsz). Control instructions contain 0 1 0 in bits 11, 10, and 9, respectively.

<table>
<thead>
<tr>
<th>jump (jmp)</th>
<th>0 1 0 X 0 0 0 X 1 0 1 1</th>
<th>1035</th>
</tr>
</thead>
<tbody>
<tr>
<td>jump to subroutine (jsb)</td>
<td>0 1 0 X 1 0 0 X 1 0 1 1</td>
<td>1163</td>
</tr>
<tr>
<td>return (ret)</td>
<td>0 1 0 X 1 1 0 X 1 0 1 1</td>
<td>1227</td>
</tr>
<tr>
<td>skip to next control instruction (skc)</td>
<td>0 1 0 X X X 0 X 0 0 1 1</td>
<td>1027</td>
</tr>
<tr>
<td>skip to next memory page (skp)</td>
<td>0 1 0 X X 1 X 0 0 0 0</td>
<td>1056</td>
</tr>
<tr>
<td>end of display (end)</td>
<td>0 1 0 X X X X X X 1 X X</td>
<td>1028 +</td>
</tr>
<tr>
<td>decrement and skip on zero (dsz)</td>
<td>0 1 0 X 0 1 0 X 1 0 1 1</td>
<td>1099</td>
</tr>
</tbody>
</table>

The address to be jumped to is the contents of the memory word following the jmp or jsb instruction. For example,
“1035,2048” causes program execution to jump to address 2048. The address given should contain a control
instruction. (If the address does not contain a control instruction, the program will go to the first control instruction
following the specified address.) A return (ret) causes the program execution to return to the first control instruction
following the jsb instruction that sent it to the subroutine.

¹The display size commands combine these size instructions as follows:

<table>
<thead>
<tr>
<th>Instructions</th>
<th>Ratio to D1</th>
<th>Origin Shifted</th>
</tr>
</thead>
<tbody>
<tr>
<td>none</td>
<td>1.00</td>
<td>no</td>
</tr>
<tr>
<td>exs</td>
<td>1.13</td>
<td>yes</td>
</tr>
<tr>
<td>bex and exs</td>
<td>1.68</td>
<td>yes</td>
</tr>
<tr>
<td>bex</td>
<td>1.49</td>
<td>no</td>
</tr>
</tbody>
</table>

²The intensity of the beam is also dependent upon line length. Lines longer than a preset length will be brighter because beam writing rate
is slowed.
NOTE

Subroutines must not contain label or graph control words. A subroutine may not call another subroutine.

The skip-to-next control instruction (skc) causes program execution to go to the next instruction in memory. The skip-to-next page (skp) instruction causes program execution to go to the next address that is an integer multiple of 1024. (An instruction that combines skp and skc, 1056 + 3 = 1059, executes as if it were a skp followed by a skc.)

The decrement and skip-on-zero (dsz) instruction decrements an internal count register then tests the contents for zero. If the contents are not zero, the program goes to the next control instruction. If the contents equal zero, the program will skip the next two addresses then go the next control instruction. For example, “1099, 1035, 1532, 1026” causes the program to skip to the control word 1026 if the counter register is zero; otherwise it executes the 1035, 1532, which is a jump to address 1532. See Load Counter and Threshold Instructions below.

The auxiliary control function clear x position (clx) can be added to any of the program control instructions.

Another method of causing skips in program execution is with the label mode (either LB or Lbl). This is discussed under Data Words.

**End of Display Instruction.** When executed, the end of display instruction terminates execution of the display program. The next execution of the program then begins at display address zero on the display refresh trigger (note that refresh trigger and sweep trigger are not the same).

The end of display instruction bit supersedes all other coding in the instruction except the auxiliary function clear x position, clx (bit 4), which may be added. The end instruction causes a default-to-graph mode at the beginning of the next program execution if no display control instruction is at address zero.

Since fast sweeps (direct display of video and sweep for sweep times less than 20 msec) are displayed between program executions, an end instruction is required for proper operation of the fast sweep display.

An end-of-display in trace C is changed to a skip-to-next memory page, 1056, when a B ≠ C exchange is executed.

**Load-Counter and Load-Threshold Instructions.** The load-counter instruction loads an internal count register with a value determined by bits 0 through 8 of the instruction. The internal register is used in either of two ways. In the graph (gra) mode, the display program interprets the register contents as the display THRESHOLD...
position. The second use is the count register for the decrement and skip-on-zero (dsz) instruction. The interpretation for these two uses is shown below:

<table>
<thead>
<tr>
<th>load count register (ldc)</th>
<th>11 10 9 8 7 6 5 4 3 2 1 0</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>0 1 1 0 X X X X X X X</td>
</tr>
<tr>
<td></td>
<td>COUNT 1536 + COUNT</td>
</tr>
<tr>
<td></td>
<td>1 to 255</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>load threshold</th>
<th>0 1 1 0 X X X X X X X X</th>
</tr>
</thead>
<tbody>
<tr>
<td>Display threshold position</td>
<td>1536 +</td>
</tr>
<tr>
<td>divided by 4</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>threshold off</th>
<th>0 1 1 1 X X X X X X X X</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>1792 +</td>
</tr>
</tbody>
</table>

**NOTE**

The ldc and dsz instructions use the THRESHOLD level register. Therefore, load threshold instruction 1536 must be executed after all uses of ldc and dsz, and before the next graph command is executed. If the load threshold is not executed, the threshold may not function correctly.

**DATA WORDS**

Data words are differentiated from instruction words by the two most significant bits, bits 11 and 10. The following words are data words:

<table>
<thead>
<tr>
<th>11 10 9 8 7 6 5 4 3 2 1 0</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 0 X X X X X X X X X X</td>
</tr>
<tr>
<td>0 to 1023</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>1 0 X X X X X X X X X X</th>
</tr>
</thead>
<tbody>
<tr>
<td>2048 to 3071</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>1 1 X X X X X X X X X X</th>
</tr>
</thead>
<tbody>
<tr>
<td>3072 to 4095</td>
</tr>
</tbody>
</table>

Interpretation of these data word formats by the CRT refresh program depends entirely on the preceding instruction word.

**Graph.** Each data word following a graph instruction is interpreted as an absolute y position. Y position values follow the general rule shown below:

<table>
<thead>
<tr>
<th>11 10 9 8 7 6 5 4 3 2 1 0</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 0 X X X X X X X X X X</td>
</tr>
<tr>
<td>0 to 1023 = y position</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>1 0 X X X X X X X X X X</th>
</tr>
</thead>
<tbody>
<tr>
<td>2048 + y position</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>1 1 X X X X X X X X X X</th>
</tr>
</thead>
<tbody>
<tr>
<td>4096 - y magnitude</td>
</tr>
<tr>
<td>(a two's complement value)</td>
</tr>
</tbody>
</table>
With negative data, the CRT beam goes to \( y = 0 \). Note that negative data can result from trace arithmetic functions \( A - B \rightarrow A \) and \( B - DL \rightarrow B \).

**Vector.** Data words following a vector (VTR) instruction are interpreted as \( x, y \) pairs. The data value determines whether the vector is blanked or displayed, absolute or relative. The \( x \) position data sets the absolute/relative auxiliary function; the \( y \) position data sets the blank/unblank auxiliary function.

\[
\begin{align*}
\text{x position} & \quad R \quad 0 \quad X \quad X \quad X \quad X \quad X \quad X \quad X \quad X \\
\text{y position} & \quad B \quad 0 \quad X \quad X \quad X \quad X \quad X \quad X \quad X \quad X
\end{align*}
\]

when
- \( R = 1 \) (\( x \) position + 2048) vector is relative (both \( x \) and \( y \) are relative)
- \( R = 0 \) (\( x \) position + 0) vector is absolute (both \( x \) and \( y \) are absolute)
- \( B = 1 \) (\( y \) position + 2048) vector is blanked (pen up)
- \( B = 0 \) (\( y \) position + 0) vector is displayed (pen down)

Negative values for the plot relative \( x \) and \( y \) positions are entered as complementary values of 1024 to the ten least significant bits of the data word. For example, a plot relative \(-300\) of \( x \) position is written in the data word as \((1024 - 300) = 724\). The actual plot "wraps around" the display to find the \(-300\) position.

A specific set of character codes provide special label functions:

<table>
<thead>
<tr>
<th>Code</th>
<th>Character</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>null</td>
</tr>
<tr>
<td>8</td>
<td>back space (BS)</td>
</tr>
<tr>
<td>10</td>
<td>line feed (LF)</td>
</tr>
<tr>
<td>11</td>
<td>vertical tab (opposite of line feed) (VT)</td>
</tr>
<tr>
<td>12</td>
<td>form feed (move beam to (0,0)) (FMFD)</td>
</tr>
</tbody>
</table>

C-12 Appendix
carriage return (CR) \hspace{1cm} 13
blink on (bkon) \hspace{1cm} 17
blink off (bkoF) \hspace{1cm} 18
space (SP) \hspace{1cm} 32
skip to next 16 block (sk16) \hspace{1cm} 145
skip to next 32 block (sk32) \hspace{1cm} 146
skip to next 64 block (sk64) \hspace{1cm} 147

A blink on (bkon) will cause blinking of everything drawn on the display until a subsequent blink off (bkoF) or an end of display (end) instruction is encountered with program execution.

A skip 16, 32, or 64 will cause program execution to go to the next address that is an integer multiple of 16, 32, or 64, respectively.

Note that these functions will work for both the lbl instruction code (1025 + ) or the LB command.

**PROGRAMMING WITH DISPLAY CONTROL INSTRUCTION WORDS**

These examples illustrate the use of display control instructions and data words. The display memory commands described at the start of this appendix are used for loading and reading.

**Vector (vtr)**

Instructions can be used to draw lines on the CRT display. The data words each determine whether the data is plotted absolute/relative or blanked/unblanked (pen up/pen down). The auxiliary functions apply to the vector instructions.

For example, a line is to be plotted on the display with plot relative instructions in trace C memory beginning at address 3072.

<table>
<thead>
<tr>
<th>address</th>
<th>description</th>
<th>program</th>
<th>word</th>
</tr>
</thead>
<tbody>
<tr>
<td>3072</td>
<td>vector</td>
<td>vtr</td>
<td>1026</td>
</tr>
<tr>
<td>3073</td>
<td>( x = 450 ) absolute</td>
<td>450 + 0</td>
<td>450</td>
</tr>
<tr>
<td>3074</td>
<td>( y = 450 ) blanked</td>
<td>450 + 2048</td>
<td>2498</td>
</tr>
<tr>
<td>3075</td>
<td>( x = -100 ) relative</td>
<td>((1024 - 100) + 2048)</td>
<td>2972</td>
</tr>
<tr>
<td>3076</td>
<td>( y = +100 ) relative</td>
<td>100 + 0</td>
<td>100</td>
</tr>
</tbody>
</table>
The load program is:

```
OUTPUT 718;"DA 3072;DW 1026.450,2498.2972,100;"
```

**Vector and Label (vtr and lbl).** To demonstrate the display instructions, a simple block diagram is drawn and labelled. Then the control words are modified with some of the auxiliary functions to demonstrate their use.

First a graphics plan is drawn:

![Graphics Plan Diagram](image)

The vectors with + and - signs are relative vectors, the others are absolute points. Dashed lines are to be blanked.

C-14 Appendix
<table>
<thead>
<tr>
<th>address</th>
<th>description</th>
<th>program</th>
<th>word</th>
</tr>
</thead>
<tbody>
<tr>
<td>3072</td>
<td>vector absolute</td>
<td>vtr</td>
<td>1026</td>
</tr>
<tr>
<td>3073</td>
<td>x = 300 absolute</td>
<td>300 + 0</td>
<td>300</td>
</tr>
<tr>
<td>3074</td>
<td>y = 300 pen up</td>
<td>300 + 2048</td>
<td>2348</td>
</tr>
<tr>
<td>3075</td>
<td>x = +300 relative</td>
<td>300 + 2048</td>
<td>2348</td>
</tr>
<tr>
<td>3076</td>
<td>y = 0 pen down</td>
<td>0 + 0</td>
<td>0</td>
</tr>
<tr>
<td>3077</td>
<td>x = 0 relative</td>
<td>0 + 2048</td>
<td>2048</td>
</tr>
<tr>
<td>3078</td>
<td>y = +200 pen down</td>
<td>200 + 0</td>
<td>200</td>
</tr>
<tr>
<td>3079</td>
<td>x = −300 relative</td>
<td>(1024-300) + 2048</td>
<td>2772</td>
</tr>
<tr>
<td>3080</td>
<td>Y = 0 pen down</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>3081</td>
<td>x = 0 relative</td>
<td>0 + 2048</td>
<td>2048</td>
</tr>
<tr>
<td>3082</td>
<td>y = −200 pen down</td>
<td>(1024-200) + 0</td>
<td>824</td>
</tr>
<tr>
<td>3083</td>
<td>x = +260 relative</td>
<td>260 + 2048</td>
<td>2308</td>
</tr>
<tr>
<td>3084</td>
<td>y = +20 pen up</td>
<td>20 + 2048</td>
<td>2068</td>
</tr>
<tr>
<td>3085</td>
<td>x = 0 relative</td>
<td>0 + 2048</td>
<td>2048</td>
</tr>
<tr>
<td>3086</td>
<td>y = −100 pen down</td>
<td>(1024-100) + 0</td>
<td>924</td>
</tr>
<tr>
<td>3087</td>
<td>x = −10 relative</td>
<td>(1024-10) + 2048</td>
<td>3062</td>
</tr>
<tr>
<td>3088</td>
<td>y = −40 pen up</td>
<td>(1024-40) + 2048</td>
<td>3032</td>
</tr>
<tr>
<td>3089</td>
<td>label</td>
<td>lbl</td>
<td>1025</td>
</tr>
<tr>
<td>3090</td>
<td></td>
<td>1</td>
<td>73</td>
</tr>
<tr>
<td>3091</td>
<td></td>
<td>N</td>
<td>78</td>
</tr>
<tr>
<td>3092</td>
<td></td>
<td>P</td>
<td>80</td>
</tr>
<tr>
<td>3093</td>
<td>the word</td>
<td>U</td>
<td>85</td>
</tr>
<tr>
<td>3094</td>
<td>“INPUT”</td>
<td>T</td>
<td>84</td>
</tr>
<tr>
<td>3095</td>
<td>end of display</td>
<td>end</td>
<td>1028</td>
</tr>
</tbody>
</table>

The above plan can then be programmed and run.

```
10  OUTPUT 718:"IP:KSo:KSm:A4;"
20  OUTPUT 718:"DA 3072:DW 1026,300,2348;"
30  OUTPUT 718:"2348,0,2048,200;"
40  OUTPUT 718:"2772,0,2048,824;"
50  OUTPUT 718:"2308,2068,2048,924;"
60  OUTPUT 718:"3062,3032;"
70  OUTPUT 718:"1025,73,78,80,85,84,1028;"
80  END
```
The display can now be modified by adding various auxiliary functions to the existing control words.

Brighten the "INPUT" term by adding 128 (brt) to the label address 3089 (1025 + 128 = 1153).

```
70 OUTPUT 718:"1153, 73, 78, 80, 85, 84, 1028;"
```

The label "INPUT" can be made to blink by adding blink on (bk on) and blink off (bk of) words before and after the "INPUT" label.

```
70 OUTPUT 718:"1025, 17, 73, 78, 80, 85, 84, 18, 1028;"
```

Alternately, line 7 could have been replaced with the following lines:

```
61 OUTPUT 718:"DT@"
70 OUTPUT 718 USING "K.B.K.B.K":"LB";17:"INPUT:18:"@DW 1028"
```
Note that a write binary (wrb) is used to transmit a mix of characters and non-character codes.

PROGRAMMING WITH PROGRAM CONTROL INSTRUCTION WORDS

These examples use both the commands listed in Section II and instruction words.

End-of-Display (end) and Skip-to-Next-Memory-Page (skp) Instruction Words. To end the display after the first 100 points of trace A, write “DW 1028” into address 100.

```
OUTPUT 718:"IP:S2;TS:DA 100;DW 1028;"
```

In this example, all display memory information beyond address 100 is ignored, including the annotation. Note that the analyzer is in single sweep, S2, to prevent signal response data from writing over the control word.

Skip control words allow certain portions of the display to be omitted. There are two kinds of skip control words. The first enables a skip over the remainder of the present memory page to the beginning of the next memory page, the second enables a skip to the next control word.

The skip-page and skip-to-next-control-word have been assigned two command codes, PS and SW, respectively.

In the example, the annotation was blanked because of the end-of-display written into address 100. If a skip had been written instead, the rest of the display memory would have been displayed, but the remainder of trace A would have been omitted.
OUTPUT 718:"IP:S2:TS:DA 100:DW 1056;"

(Note that programming code PS can be substituted for DW 1056.)

A skp written into the trace C page skips the refresh pointer to DA 0 (trace A). This may cause an increase in the trace intensity because the program does not wait for a refresh trigger before beginning the next execution of the program. An end of display, 1028, is normally used in the Trace C page. This instruction allows a new refresh cycle to begin.

**Skip-to-Next-Control-Instruction (skc).** Program control is transferred to the next control instruction.

For example, address 2073 of the annotation memory page contains the label control word that places the center frequency "| |" mark on the CRT. To omit this marker from the display, the label word is replaced by a skc word.

```
OUTPUT 718:"DA 2073:DW 1027;"
```

or

```
OUTPUT 718:"DA 2073:DW SW;"
```

(Note that programming code SW can be used for DW 1027.)

**Jump (jmp).** The example demonstrates jmp by jumping over the data in addresses 100 to 500 in trace A. Since the jump should be made to a control word, gra is first written into DA 500.
Before the program is loaded the display might look like this:

After the following lines are executed the CRT would appear like this:

```
10  OUTPUT 718:"IP:S2;TS:DA 500;DW 1024;"
11  OUTPUT 718:"DA 100;DW 1035. 500;"
13  END
```

The trace data that would have been shown between display addresses 100 and 500 is omitted and the data for addresses 501 – 1001 is displayed at x positions 100 through 600.

**Jump Subroutine (jsb) and Return (rtn).** The jsb instruction transfers program control to the address specified. If the address does not contain a control word, the program skips to the next control word after that address. The rtn instruction transfers program control to the first control word following the jsb instruction.
The flow of the program is as follows:

To demonstrate jsb/rtn, this example substitutes a new symbol for the preprogrammed marker symbol.

The marker symbol (a small diamond) is written as a subroutine in the annotation memory at address 2085. Substitution of the diamond symbol can be made by calling for and writing a new jsb routine with this program.

The address for the marker subroutine call is located at display address 2054.

<table>
<thead>
<tr>
<th>Line</th>
<th>Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>OUTPUT 718: &quot;DA 2054; DW 3080;&quot;</td>
</tr>
<tr>
<td>11</td>
<td>OUTPUT 718: &quot;DA 3080; DW 1154, 2148, 100.&quot;</td>
</tr>
<tr>
<td>12</td>
<td>OUTPUT 718: &quot;1227; M2;&quot;</td>
</tr>
<tr>
<td>14</td>
<td>END</td>
</tr>
</tbody>
</table>

**Line 10:** Writes a new subroutine address, 3080, in place of the old one.

**Line 11:** Writes the new symbol vector subroutine starting at address 3080 (trace C).

**Line 12:** Return.

After running this program, the display memory contains the following:
The display would appear similar to this:

Once a subroutine is written in a given location, care must be exercised that it is not accidentally changed. For example, storing a trace in trace C would destroy the subroutine beginning at DA 3080.

**LOOP INSTRUCTIONS**

*Load Counter Register (ldc) and Decrement and Skip on Zero (dsz).* In the following example, looping is used to draw a grid in two places on the CRT display on refresh. The trace C page is programmed to contain the graphics.

<table>
<thead>
<tr>
<th>address</th>
<th>description</th>
<th>program</th>
<th>word</th>
</tr>
</thead>
<tbody>
<tr>
<td>3072</td>
<td>plot absolute</td>
<td>vtr</td>
<td>1026</td>
</tr>
<tr>
<td>3073</td>
<td>x = 600 (PA)</td>
<td>600</td>
<td>600</td>
</tr>
<tr>
<td>3074</td>
<td>y = 300 (PU)</td>
<td>300 + 2048</td>
<td>2348</td>
</tr>
<tr>
<td>3075</td>
<td>jump to subroutine at address</td>
<td>jsb</td>
<td>1163</td>
</tr>
<tr>
<td>3076</td>
<td>plot absolute</td>
<td>address</td>
<td>3199</td>
</tr>
<tr>
<td>3077</td>
<td>x = 100 (PA)</td>
<td>vtr</td>
<td>1026</td>
</tr>
<tr>
<td>3078</td>
<td>y = 300 (PU)</td>
<td>100</td>
<td>100</td>
</tr>
<tr>
<td>3079</td>
<td>jump to subroutine at address</td>
<td>jsb</td>
<td>1163</td>
</tr>
<tr>
<td>3080</td>
<td>plot absolute</td>
<td>address</td>
<td>3199</td>
</tr>
<tr>
<td>3081</td>
<td>x = 100 (PA)</td>
<td>vtr</td>
<td>1026</td>
</tr>
<tr>
<td>3082</td>
<td>y = 300 (PU)</td>
<td>300 + 2048</td>
<td>2348</td>
</tr>
<tr>
<td>3199</td>
<td>vector</td>
<td>vtr</td>
<td>1026</td>
</tr>
<tr>
<td>3200</td>
<td>repeat 10 times</td>
<td>ldc + 10</td>
<td>1546</td>
</tr>
<tr>
<td>3201</td>
<td>plot relative</td>
<td>vtr</td>
<td>1026</td>
</tr>
<tr>
<td>3202</td>
<td>x = 0 (PR)</td>
<td>0 + 2048</td>
<td>2048</td>
</tr>
<tr>
<td>3203</td>
<td>y = + 25 (PU)</td>
<td>25 + 2048</td>
<td>2073</td>
</tr>
<tr>
<td>3204</td>
<td>x = + 300 (PR)</td>
<td>300 + 2048</td>
<td>2348</td>
</tr>
<tr>
<td>3205</td>
<td>y = 0 (PD)</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>3206</td>
<td>x = 0 (PR)</td>
<td>0 + 2048</td>
<td>2048</td>
</tr>
<tr>
<td>3207</td>
<td>y = + 25 (PU)</td>
<td>25 + 2048</td>
<td>2073</td>
</tr>
<tr>
<td>3208</td>
<td>x = - 300 (PR)</td>
<td>1024-300 + 2048</td>
<td>2772</td>
</tr>
<tr>
<td>3209</td>
<td>y = 0 (PD)</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>3210</td>
<td>decrement</td>
<td>dsz</td>
<td>1099</td>
</tr>
<tr>
<td>3211</td>
<td>jump to</td>
<td>jmp</td>
<td>1035</td>
</tr>
<tr>
<td>3212</td>
<td>start</td>
<td>address</td>
<td>3201</td>
</tr>
<tr>
<td>3213</td>
<td>return</td>
<td>rtn</td>
<td>1227</td>
</tr>
</tbody>
</table>
The program can then be written, loading the words sequentially as listed in the prior plan.

```
10 OUTPUT 718;"IP;KS0;KSm:A4:"  
20 OUTPUT 718;"DA 3072;DW 1026,600,2348,"  
30 OUTPUT 718;"1163,3199,1026,100,2348,1163,"  
40 OUTPUT 718;"3199,1028:"  
50 OUTPUT 718;"DA 3199;DW 1026,1546,1026,"  
60 OUTPUT 718;"2048,2073,2348,0,2048,2073,"  
70 OUTPUT 718;"2772,0,1099,"  
80 OUTPUT 718;"1035,3201,"  
90 OUTPUT 718;"1227;HD:"  
100 END
```

**Line 10:** Blanks the analyzer display.  
**Lines 20 to 30:** Contain the positioning vectors.  
**Line 40:** An end of memory instruction (1028) insures that the following loop (DA 3199) is not executed unless called from addresses 3075 and 3080, the jsb words.  
**Lines 50 to 90:** Contain the grid subroutine.

Running the program results in the following display:
INSTRUCTIONS

Display Control

end of display (end)
dim (dim)
clear x position (clx)
skip to next page (skp)
expand and shift (exs)
bright (bri)
big expand (bex)

Program Control

bit number
11 10 9 8 7 6 5 4 3 2 1 0

msb

jump (jmp) 0 0
decrement and skip on zero (dsz) 0 1
jump to subroutine (jsb) 1 0
return (rtn) 1 1

LOAD Counter (ldc)

count

A = 0

Threshold

threshold position divided by 4
A = 0
A = 1

DATA:

Graph (gra)

positive 0 0
positive blanked 1 0
negative blanked 1 1

Character

where 0 1 not allowed
character code

Vector (vtr)

ABSOLUTE

R B 0 X X X X X X X X X X X X X X X X

magnitude

R = 1 relative vector; R = 0 absolute vector

RELATIVE

S B 0 S X X X X X X X X X X X X X X X

magnitude

S = 1 negative B = 1 pen up; B = 0 pen down
### INSTRUCTION AND DATA WORD SUMMARY

<table>
<thead>
<tr>
<th>Display Control Instruction</th>
<th>Data</th>
<th>Word</th>
</tr>
</thead>
<tbody>
<tr>
<td>graph (gra)</td>
<td>amplitude: position unblanked position blanked negative blanked</td>
<td>1024 y y + 2048 4096</td>
</tr>
<tr>
<td>label (lbl)</td>
<td>character</td>
<td>1025</td>
</tr>
<tr>
<td></td>
<td>blink on (bkon)*</td>
<td>17</td>
</tr>
<tr>
<td></td>
<td>blink off (bkof)*</td>
<td>18</td>
</tr>
<tr>
<td></td>
<td>skip to next 16 block (sk16)*</td>
<td>145</td>
</tr>
<tr>
<td></td>
<td>skip to next 32 block (sk32)*</td>
<td>146</td>
</tr>
<tr>
<td></td>
<td>skip to next 64 block (sk64)*</td>
<td>147</td>
</tr>
<tr>
<td>vector</td>
<td>x position</td>
<td>1026</td>
</tr>
<tr>
<td></td>
<td>y position</td>
<td></td>
</tr>
<tr>
<td></td>
<td>absolute vectors</td>
<td></td>
</tr>
<tr>
<td></td>
<td>relative vectors</td>
<td></td>
</tr>
<tr>
<td></td>
<td>pen down</td>
<td></td>
</tr>
<tr>
<td></td>
<td>pen up (blanked)</td>
<td></td>
</tr>
<tr>
<td>Auxiliary to gra, lbl, and vtr instruction word:</td>
<td>word + 256 word + 64 word + 128 word + 8 word + 16</td>
<td></td>
</tr>
<tr>
<td>big expand (bex)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>expand and shift (exs)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>bright (brt)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>dim (dim)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>clear x position</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Program Control Instruction</td>
<td>Data</td>
<td>Word</td>
</tr>
<tr>
<td>end of display (end)</td>
<td></td>
<td>1028</td>
</tr>
<tr>
<td>skip to next memory page (skp)</td>
<td></td>
<td>1056 or “PS”</td>
</tr>
<tr>
<td>skip to next control word(^ (1)) (skc)</td>
<td></td>
<td>1027 or “SW”</td>
</tr>
<tr>
<td>jump(^ (1)) (jmp)</td>
<td>address</td>
<td>1035</td>
</tr>
<tr>
<td>jump to subroutine(^ (1)) (jsb)</td>
<td>address</td>
<td>1163</td>
</tr>
<tr>
<td>return(^ (1)) (ret)</td>
<td></td>
<td>1227</td>
</tr>
<tr>
<td>decrement and skip two addresses</td>
<td></td>
<td>1099</td>
</tr>
<tr>
<td>on zero(^ (1)) (dsz)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>load counter (THRESHOLD position)(^ (2)) (ldc)</td>
<td></td>
<td>1536 + (count)</td>
</tr>
</tbody>
</table>

\(^ (1)\) These can also be accessed using the LB command. These functions can be initiated any time the label mode is active.

\(^ (2)\) Loop should use only lbl and vtr control words. Ldc is not a control word.

\(^ (3)\) Subroutines may use only vtr control words.
Appendix C
LEARN STRING CONTENT

The following table describes the learn string contents and coding, and the control settings restored when the learn string command, OL, is executed. (See OL.)
<table>
<thead>
<tr>
<th>BYTE NUMBER</th>
<th>BIT USAGE BY EXAMPLE 7 6 5 4 3 2 1 0</th>
<th>EXAMPLE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>0 0 0 1 1 1 1</td>
<td>31</td>
<td>Identifies Learn Code</td>
</tr>
<tr>
<td>2</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>- - - - - - 0</td>
<td>+</td>
<td>Sign of center frequency; 0 = +, 1 = −</td>
</tr>
<tr>
<td>4</td>
<td>0 0 0 0 0 0 0</td>
<td>0 0</td>
<td>Center frequency; + +</td>
</tr>
<tr>
<td>5</td>
<td>0 0 0 0 0 0 1</td>
<td>1 2</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>0 0 1 1 0 1 0 0</td>
<td>3 4</td>
<td>BCD, MSD in byte 4 (bits 7 to 4)</td>
</tr>
<tr>
<td>7</td>
<td>0 1 0 1 0 1 1 0</td>
<td>5 6</td>
<td>Example: 1 2 3 4 5 6 7 8 9 0 Hz</td>
</tr>
<tr>
<td>8</td>
<td>0 1 1 1 0 0 0</td>
<td>7 8</td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>1 0 0 1 0 0 0</td>
<td>9 0</td>
<td></td>
</tr>
<tr>
<td>10</td>
<td></td>
<td></td>
<td>Output Format: 0 = O3, 1 = O1, 2 = O4, 3 = O2</td>
</tr>
<tr>
<td>11</td>
<td></td>
<td></td>
<td>Counter Time Base: 0 = Auto; N = 10^n μsec</td>
</tr>
<tr>
<td>12</td>
<td>0 0 0 0 0 0 0</td>
<td>0 0</td>
<td>Frequency Span</td>
</tr>
<tr>
<td>13</td>
<td>0 0 0 0 0 0 0</td>
<td>0 0</td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>0 0 0 0 0 0 0</td>
<td>0 0</td>
<td>BCD, MSD in byte 12 (bits 7 to 4)</td>
</tr>
<tr>
<td>15</td>
<td>0 0 0 0 0 0 1</td>
<td>0 1</td>
<td>Example: 10001 Hz</td>
</tr>
<tr>
<td>16</td>
<td>0 0 0 0 0 0 0</td>
<td>0 0</td>
<td></td>
</tr>
<tr>
<td>17</td>
<td>0 0 0 0 0 0 1</td>
<td>0 1</td>
<td></td>
</tr>
</tbody>
</table>

**85670A RF Section LEDS:**
- Data Enables
- Signal Track
- Frequency Count
- Instr Check I
- Instr Check II
- CF Step Size
- RF Atten
- Sweep Time

**85662A Display Section LEDS:**
- Video BW
- Res BW
- Threshold On
- Display Line On
- Noise Marker (KSM)
- Frequency Mode: 0 = CF/ Span, 1 = Start/ Stop

**85662A Display Section LEDS:**
- Upper Right
- Lower Left
- Video Trigger
- External Trigger
- Line Trigger
- Single Sweep
- Shift Key
- Clear-Write B
### HP 8567A LEARN STRING DECODING (2 OF 4)

<table>
<thead>
<tr>
<th>BYTE NUMBER</th>
<th>BIT USAGE BY EXAMPLE 7 6 5 4 3 2 1 0</th>
<th>EXAMPLE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>21</td>
<td></td>
<td>85662A Display Section LEDs:</td>
<td>Clear-Write A</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>A-B</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Blank B</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>View B</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Max Hold B</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Blank A</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>View A</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Max Hold A</td>
</tr>
<tr>
<td>22</td>
<td>11111001</td>
<td>-10.0 dBm</td>
<td>Input Mixer Level Units of 0.1 dBm: Bits 7-0 of Byte 22 and 7-4 of Byte 23 (Low True)</td>
</tr>
<tr>
<td>23</td>
<td>- - - - 0 1 1</td>
<td>30 dB</td>
<td>RF Attenuator Setting = N × 10 dB</td>
</tr>
<tr>
<td>24</td>
<td></td>
<td></td>
<td>Reference Level Units of 0.1 dBm (Binary): MSB = Bit 7 of Byte 24</td>
</tr>
<tr>
<td>25</td>
<td></td>
<td></td>
<td>LOG</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Log/Linear: 0 = Linear 1 = Log</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Log Scale: 0 = 10 dB/ 1 = 5 dB/</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>2 = 2 dB/ 3 = 1 dB/</td>
</tr>
<tr>
<td></td>
<td>- - - - 1 -</td>
<td></td>
<td>XY Recorder Cal</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>XY Recorder Zero</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>CRT Beam Off (Ksg)</td>
</tr>
<tr>
<td>26</td>
<td>1111</td>
<td>3 MHz</td>
<td>Resolution BW:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>6 = 1 kHz 12 = 100 kHz</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>9 = 3 kHz 13 = 30 kHz</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>10 = 10 kHz 14 = 1 MHz</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>11 = 30 kHz 15 = 3 MHz</td>
</tr>
<tr>
<td>27</td>
<td>- - - 0 1 0 1</td>
<td>300 Hz</td>
<td>Video BW: Same as Resolution Bandwidth plus:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0 = 1 Hz 1 = 3 Hz</td>
</tr>
<tr>
<td>28</td>
<td>- - 0 1 0 -</td>
<td>Sample</td>
<td>Trace Detection Mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0 = Neg Peak 1 = Pos. Peak</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>2 = Sample 4 = Normal</td>
</tr>
<tr>
<td>29</td>
<td></td>
<td>Max-Hold A</td>
<td>Write Operation:</td>
</tr>
<tr>
<td></td>
<td>- - - - 0 1 0</td>
<td></td>
<td>0 = Write A 1 = Write B</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>2 = Max Hold A 3 = Max Hold A, Write B</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>4 = Max Hold B 5 = Max Hold B, Write A</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>6 = Write A-B 7 = Max Hold A-B</td>
</tr>
<tr>
<td>30</td>
<td>- - 0 1 -</td>
<td>EXT</td>
<td>Trigger:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0 = Free Run 1 = Ext.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>2 = Line 3 = Video</td>
</tr>
<tr>
<td>31</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Appendix C-27
<table>
<thead>
<tr>
<th>BYTE NUMBER</th>
<th>BIT USAGE BY EXAMPLE</th>
<th>EXAMPLE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>32</td>
<td>0 0 0 0 0 0 1 1</td>
<td>1000</td>
<td>Display line in display units: 0-1000</td>
</tr>
<tr>
<td>33</td>
<td>1 1 1 0 1 0 0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>34</td>
<td>0 0 0 0 0 0 0 1</td>
<td>500</td>
<td>Threshold in display units: 0-1000</td>
</tr>
<tr>
<td>35</td>
<td>1 1 1 1 0 1 0 0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>36</td>
<td></td>
<td></td>
<td>Reference Level Offset Units: 0.1 dB (Binary)</td>
</tr>
<tr>
<td>37</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>38</td>
<td></td>
<td></td>
<td>Gain in INPUT Path: Bits 7-0 of Byte 38 and Bits 7-1 of byte 39</td>
</tr>
<tr>
<td>39</td>
<td></td>
<td>1</td>
<td>Sign of Freq. Offset: 1 = - ; 0 = +</td>
</tr>
<tr>
<td>40</td>
<td>0 0 0 1 0 0 1 0</td>
<td>1 2</td>
<td>Freq. Offset in Hz.</td>
</tr>
<tr>
<td>41</td>
<td>0 0 1 1 0 1 0 0</td>
<td>3 4</td>
<td></td>
</tr>
<tr>
<td>42</td>
<td>0 1 0 1 0 1 1 0</td>
<td>5 6</td>
<td>BCD, MSD in byte 40 (7 to 4)</td>
</tr>
<tr>
<td>43</td>
<td>0 1 1 1 1 0 0 0</td>
<td>7 8</td>
<td>Example: 1 2 3 4 5 6 7 8 9 0 1 2 Hz</td>
</tr>
<tr>
<td>44</td>
<td>1 0 0 1 0 0 0 0</td>
<td>9 0</td>
<td></td>
</tr>
<tr>
<td>45</td>
<td>0 0 0 1 0 0 0 1</td>
<td>1 2</td>
<td></td>
</tr>
<tr>
<td>46</td>
<td></td>
<td></td>
<td>Video Average Limit (Binary): Bits 7-0 of Byte 46 and Bits 7-1 of Byte 47</td>
</tr>
<tr>
<td>47</td>
<td></td>
<td>1</td>
<td>Sign of CF Step Size: 1 = - ; 0 = +</td>
</tr>
<tr>
<td>48</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>49</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>50</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>51</td>
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<td></td>
<td></td>
</tr>
<tr>
<td>52</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>53</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>54</td>
<td>0 0 0 0 0 0 0 0</td>
<td>2</td>
<td>Reference Marker X Position 1-1001</td>
</tr>
<tr>
<td>55</td>
<td>0 0 0 0 0 0 0 1</td>
<td></td>
<td>1-1001</td>
</tr>
<tr>
<td>56</td>
<td>0 0 0 0 0 0 1 1</td>
<td>1023</td>
<td>Reference Marker Y Position</td>
</tr>
<tr>
<td>57</td>
<td>1 1 1 1 1 1 1 1</td>
<td></td>
<td>1-1023</td>
</tr>
<tr>
<td>58</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>59</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>60</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>61</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>62</td>
<td>0 0 0 0 0 0 0 0</td>
<td>Counter</td>
<td>Marker Mode:</td>
</tr>
<tr>
<td>63</td>
<td>0 0 0 1 0 1 1 1</td>
<td>Zoom</td>
<td>0 = Off</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>18 = Normal</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>19 = Δ</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>20 = Zoom</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>21 = Counter Normal</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>22 = Counter Δ</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>23 = Counter Zoom</td>
</tr>
</tbody>
</table>
### HP 8567A Learn String Decoding (4 of 4)

<table>
<thead>
<tr>
<th>BYTE NUMBER</th>
<th>BIT USAGE BY EXAMPLE 7 6 5 4 3 2 1 0</th>
<th>EXAMPLE</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>65</td>
<td>- - 1 - - - - - -</td>
<td>Use Cal Data “Corr’d” (KSX)</td>
<td>Calibrated Trace C View</td>
</tr>
<tr>
<td>66</td>
<td></td>
<td>Reference Marker Frequency</td>
<td>BCD, MSD in byte 66</td>
</tr>
<tr>
<td>67</td>
<td></td>
<td>(See Center Freq. for example, bytes 4-9)</td>
<td></td>
</tr>
<tr>
<td>68</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>69</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>70</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>71</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>72</td>
<td>1 1 - - - - - -</td>
<td>Volts</td>
<td>Reference Level Units</td>
</tr>
<tr>
<td></td>
<td>- - - 1 - - - -</td>
<td>75Ω</td>
<td>0 = dBm 1 = dBmV</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>2 = dBV 3 = Volts</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Impedence: 1 = 75Ω 0 = 50Ω</td>
</tr>
<tr>
<td>73</td>
<td>- 1 - - - - - -</td>
<td>Power on in last state (KSF)</td>
<td>Allow high level ref level (KSI) Video Averaging (KSG)</td>
</tr>
<tr>
<td>74</td>
<td></td>
<td>Scan Index: 0 – 32</td>
<td></td>
</tr>
<tr>
<td>75</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>76</td>
<td></td>
<td>Sweep Time Word: 10 msec x Factor</td>
<td></td>
</tr>
<tr>
<td>77</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>78</td>
<td></td>
<td>Fast Sweep Word: Bit 7 (1 = Enable)</td>
<td></td>
</tr>
<tr>
<td>79</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>80</td>
<td>1 0 1 0 0 1 0 1</td>
<td>Code identifies 8567A learn string</td>
<td>245 (OCTAL) 165 (DEC)</td>
</tr>
</tbody>
</table>
Appendix D
SERVICE REQUESTS

This appendix describes the analyzer service request (SRQ) capability and the use of service requests to interrupt an HP-IB controller to obtain service. A service request is an analyzer output that tells the controller a specific event has taken place in the analyzer. Service requests enable the analyzer to interrupt the controller program sequence, causing the program to branch to a subroutine.

For example, by using service requests, the controller can perform other operations while the analyzer is sweeping, and then service the analyzer when the sweep is completed. The analyzer sends its service request to the controller, which triggers the controller to take action, such as changing the instrument state or reading data from the display memory.

When making a service request, the analyzer places the HP-IB SRQ line true and the analyzer CRT display reads out “SRQ” with a number. Setting the SRQ line true announces to the HP-IB controller that the analyzer requires attention. The controller can then command the analyzer to send its “status byte”. The status byte indicates the type of service request.

==NOTE==

If the CRT display annotation has been blanked, the service request notation will not appear.

DISPLAY DURING A SERVICE REQUEST

![Diagram showing service request notation on analyzer display.](attachment:diagram.png)
NOTE

A serial polling technique must be used by the HP-IB controller to test for service requests. The analyzer does not respond to HP-IB parallel polling.

INTERRUPT WITH SERVICE REQUEST

The HP-IB controller response to a service request depends on the controller. The operating manuals for each controller discuss that controller’s reaction to setting the SRQ line true. Series 200 computers have a sequence of commands which enable a response to a service request. These commands allow monitoring the SRQ line and reading, interpreting, and then clearing the status byte. This sequence of commands and a subroutine, selected according to the type of service request, form a service routine. A general setup is given below.
### BASIC 2.0 SERVICE ROUTINE COMMANDS

<table>
<thead>
<tr>
<th>Interrupt Statements</th>
<th>Example</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>ON INTR</td>
<td>ON INTR 7 GOSUB Shutoff</td>
<td>Declares the name of the service routine where program execution branches on interrupt from the peripheral specified by select code 7.</td>
</tr>
<tr>
<td>ENABLE INTR</td>
<td>ENABLE INTR 7;2</td>
<td>Enables the calculator to accept an SRQ interrupt from select code 7;2 (the HP-IB).</td>
</tr>
<tr>
<td>RETURN</td>
<td>RETURN</td>
<td>Signals the end of an interrupt service routine. While executing the service routine, the interrupt for the peripheral being serviced must be disabled to prevent cascading of interrupts.</td>
</tr>
<tr>
<td>SUBEXIT</td>
<td>SUBEXIT</td>
<td>Signals the end of an interrupt service subprogram.</td>
</tr>
</tbody>
</table>

**Bit Functions**

<table>
<thead>
<tr>
<th>SPOLL</th>
<th>A = SPOLL (718)</th>
<th>Reads the analyzer status byte, assigns its decimal value to A and clears the SRQ line.</th>
</tr>
</thead>
<tbody>
<tr>
<td>BIT</td>
<td>BIT (A, N)</td>
<td>Returns the value of the Nth bit in A (0 or 1).</td>
</tr>
</tbody>
</table>

### STATUS BYTE DEFINITION

The status byte sent by the analyzer in response to the controller SPOLL command determines the nature of the service request. The meaning of each bit of the status byte is explained in the following chart.

<table>
<thead>
<tr>
<th>Bit</th>
<th>Message</th>
<th>CRT Display Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 (LSB)</td>
<td>Unused.</td>
<td>“SRQ 102”</td>
</tr>
<tr>
<td>1</td>
<td>Unit Key, pressed or frequency limit exceeded.</td>
<td>“SRQ 104”</td>
</tr>
<tr>
<td>2</td>
<td>End of sweep.</td>
<td>“SRQ 110”</td>
</tr>
<tr>
<td>3</td>
<td>Hardware broken.</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>Unused.</td>
<td>“SRQ 140”</td>
</tr>
<tr>
<td>5</td>
<td>Illegal analyzer command.</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>Universal HP-IB service request, HP-IB RQS Bit</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>Unused.</td>
<td></td>
</tr>
</tbody>
</table>

C-32 Appendix
The CRT SRQ number is an octal number based on the binary value of the status byte. This octal number always begins with a “1” since this is translated from bit 6, the universal HP-IB service request bit. For example, the status byte for an illegal analyzer command (SRQ 140) is as follows:

<table>
<thead>
<tr>
<th>bit number</th>
<th>7</th>
<th>6</th>
<th>5</th>
<th>4</th>
<th>3</th>
<th>2</th>
<th>1</th>
<th>0</th>
</tr>
</thead>
<tbody>
<tr>
<td>status byte</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

The CRT displays the octal equivalent of the status byte binary number:

“SRQ 140”

The octal equivalent is based on the whole binary number:

01100000 (binary) = 140 (octal)

One simple way to determine the octal equivalent of the binary number is to partition the binary number 3 bits at a time from the least significant bit, and treat each part as a single binary number:

<table>
<thead>
<tr>
<th>binary</th>
<th>0 1 1 0 0</th>
</tr>
</thead>
<tbody>
<tr>
<td>octal</td>
<td>1 4 0</td>
</tr>
</tbody>
</table>

The decimal equivalent of the octal number is determined as follows: 140 (octal) = 1 * (8) + 4 * (8) + 0 * (8) = 96 (decimal).

More than one service request can be sent at the same time. For example, if an illegal analyzer command and the end of a sweep occurred at the same time, “SRQ 144” appears on the CRT display.

<table>
<thead>
<tr>
<th>bit number</th>
<th>7</th>
<th>6</th>
<th>5</th>
<th>4</th>
<th>3</th>
<th>2</th>
<th>1</th>
<th>0</th>
</tr>
</thead>
<tbody>
<tr>
<td>status byte</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>octal value</td>
<td>1</td>
<td>4</td>
<td>4</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

= “SRQ 144”

Note if bit 1 is set, it has one of three meanings, depending on how SRQ 102 was activated. These meanings are explained in the following section.

**SERVICE REQUEST ACTIVATING COMMANDS**

Service requests do not occur unless the appropriate activating command has been given, except for two service requests: illegal command, SRQ 140, and [SHIFT r] command, SRQ 102 (local operation only). The following chart summarizes the service request activating commands.
### Table: SRQ Activating Command and SRQ(s) Allowed

<table>
<thead>
<tr>
<th>Message</th>
<th>SRQ Activating Command</th>
<th>SRQ(s) Allowed</th>
<th>Cancelled By</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>Illegal Command</td>
<td>R1</td>
<td>140 only</td>
<td>None</td>
<td>Always activated, R1 disables all SRQ's but SRQ 140.</td>
</tr>
<tr>
<td>End of Sweep</td>
<td>R2</td>
<td>104 &amp; 140</td>
<td>R1</td>
<td>Also gives SRQ on completion of CAL routine, video averaging, preselector peak, and auto-zoom.</td>
</tr>
<tr>
<td>Hardware Broken</td>
<td>R3 &amp; IP</td>
<td>110 &amp; 140</td>
<td>R1</td>
<td>R4 must be reactivated whenever it is used.</td>
</tr>
<tr>
<td>Units Key Pressed</td>
<td>R4</td>
<td>102 &amp; 140</td>
<td>R1, pressing units key, or whenever SRQ is cleared.</td>
<td></td>
</tr>
<tr>
<td>Front Panel SRQ shift</td>
<td>Local Operation</td>
<td>102, 140</td>
<td>Remote Operation</td>
<td>Always activated when in local (manual) operation.</td>
</tr>
</tbody>
</table>

Note that R2, R3, and R4 can be activated simultaneously, allowing all the SRQ's.

### Examples

This program interprets the SRQ status byte and prints its message.

```10       OUTPUT 718;"R1;R3;R4;"
20     ON INTR 7 GOSUB Interpret_srq
30    ENABLE INTR 7:2
40  PRINT "Push Hz key on analyzer."
50 PRINT "Press S on controller to stop program."
60  !
70    Idle:REPEAT
80    ON KBD ALL GOSUB Stop
90 UNTIL Idle
100 Stop:OUTPUT 718;"R1;"
110   STOP
120 !
130 Interpret_srq:OFF INTR 7
140   Status_byte=SPOLL(718)
150 IF BIT(Status_byte,3)=1 THEN PRINT "HARDWARE BROKEN"
160 IF BIT(Status_byte,1)=1 THEN PRINT "UNITS KEY Pressed"
170 WAIT .1
180 ON INTR 7 GOSUB Interpret_srq
190 OUTPUT 718;"R4;"
200 RETURN
210 END```

**Line 10:** Enables all but the end of sweep SRQ. R1 clears former SRQ commands.

**Line 20:** Executes the "Interpret_srq" subroutine when an interrupt at select code 7 occurs.

**Line 30:** Enables the controller interrupt capability.

**Lines 70 to 100:** Any main program. These lines form a program loop that is interrupted when the analyzer requests service.
Lines 130 to 200:  The "Interpret__srq" subroutine.
Line 130:  Turns off further interrupts from the HP-IB. This prevents the cascading of interrupts generated by another service request from the analyzer.
Line 140:  Assigns the status byte to the variable "Status__byte". This clears the analyzer's SRQ (i.e., the status byte is reset).
Lines 150 to 160:  Compares the status byte to two analyzer SRQ codes, and prints the name of the SRQ
Line 180:  Turns on the controller interrupt capability.
Line 190:  Re-enables the units-key-pressed SRQ.
Line 200:  Returns program execution to the main program.

In the following program, the analyzer sweeps to measure a signal. The controller continues to run its main program while the analyzer sweeps. An end-of-sweep service request tells the controller when the sweep is completed. The controller then re-addresses the analyzer and records the measurement data. This procedure ensures that test data is complete, and improves program execution speed when slow sweeps are used.

```
10  OPTION BASE 1
20  ON INTR 7 GOSUB Record_data
30  ENABLE INTR 7;2
40  !
50  OUTPUT 718;"IP:S2:FA1MZ:FB150MZ;"
60  OUTPUT 718;"ST3SC;R2;TS;"
70  BEEP
80  !
90  Idle:REPEAT
100  PRINT "WORKING!!"
110  Idle=Idle+1
120  WAIT 1
130  UNTIL Idle=7
140  PRINT "DONE"
150  BEEP
160  STOP
170  !
180  Record_data:OFF INTR 7
190  OUTPUT 718;"R1;"
200  Is_data_ready=SPOLL(718)
210  IF BIT(Is_data_ready,2)=1 THEN
220  OUTPUT 718;"E1;03;MF;"
230  ENTER 718;Freq
240  OUTPUT 718;"MA:";
250  ENTER 718;Ampl
260  PRINT "FREQUENCY = ";Freq;"Hz"
270  PRINT "AMPLITUDE = ";Ampl;"dBm"
280  ELSE
290  PRINT "Illegal analyzer command?"
300  BEEP
310  END IF
320  RETURN
330  !
340 END
```
Lines 20 and 30: Executes the "Record__data" subroutine when an interrupt at select code 7 occurs. Enables interrupts from the HP-IB interface card.

Lines 50 and 60: Sets the analyzer for the measurement. The TS command (take sweep) is the last command sent to the analyzer, and the controller CR/LF is suppressed with a semicolon terminator. This is necessary; otherwise, the next program line is not executed until the sweep is complete. (Refer to the description of the TS mnemonic for a detailed explanation of line 60.)

Lines 90 to 150: Any main program.

Line 180: "Record__data" subroutine. Turns off interrupts from the HP-IB. This prevents interrupts from cascading.

Line 190: Clears the end-of-sweep SRQ. This prevents the SRQ from interrupting the program at the next sweep.

Line 200: Reads the status byte and clears the SRQ.

Line 210 to 310: Record data if end-of-sweep SRQ was sent.

Line 320: Returns program execution to the main program.

The following program signals the controller when an operator has completed a data entry. With this information, the controller can read the data entry or branch to a subprogram.

```
10   ENABLE INTR 7:2
20   ON INTR 7 GOSUB Read_entry
30   OUTPUT 718:"R1:R4:EE;"
40   PRINT "Enter center frequency on analyzer's keyboard."
50   PRINT "Press S on controller to stop program."
60!
70   Idle:REPEAT
80       ON KBD ALL GOSUB Stop
90       UNTIL Idle
100  Stop:OUTPUT 718:"R1;"
110  STOP
120!
130  Read_entry:OFF INTR 7
140  Is_entry_ready=SPOLL(718)
150  IF BIT(Is_entry_ready,1)=1 THEN
160     OUTPUT 718:"OA;"
170     ENTER 718;Center_freq
180     PRINT "YOU ENTERED";Center_freq:"Hz"
190     OUTPUT 718:"R4:EE;"
200  ON INTR 7 GOSUB Read_entry
210  ELSE
220     PRINT "ILLEGAL ANALYZER COMMAND?"
230       BEEP
240  END IF
250  RETURN
260  END
```
Lines 10 and 20: Executes the “Read--entry” subroutine when an interrupt at select code 7 occurs. Enables interrupts from the HP-IB interface card.

Lines 70 to 90: Any main program.

Line 100: Disables the R4 service request.

Lines 130 to 200: Forms a subroutine that records the operator’s entry.

Line 130: Turns off interrupts from the HP-IB interface.

Line 140: Clears the end-of-sweep SRQ and reads the status byte.

Line 150: Checks the status byte to verify that the interrupt was caused by the units-key-pressed SRQ. If this is not the case, the program continues at line 220.

Lines 160 to 180: Reads the operator’s entry and displays it.

Lines 200 and 210: Re-enables operator entry, units-key-pressed SRQ, and the controller interrupt capability.

Lines 220 to 250: Notifies the operator if the illegal analyzer command SRQ triggered the interrupt.

SERVICE REQUEST FROM THE FRONT PANEL

When the spectrum analyzer is in local operation mode (unaddressed), the operator can call for service from a controller by pressing front panel key [SHIFT r]. This front panel request for service sends SRQ 102, the units-key-pressed SRQ. The SRQ command, R4, need not be enabled in order to use the front panel service request.

Example

The front panel service request can summon a controller for assistance. The following example shows one way to do this. During the data transfer, beginning at line 430, the CRT display appears as shown below, with the “DATA TRANSFER” message blinking.

Several analyzers, each with a different HP-IB address, can call for individual service. This requires serial polling at the beginning of the service subroutine.
10 DIM A(1001)
20 DIM A$(20)
30 ENABLE INTR 7:2
40 PRINT "Pressing S on the controller stops program when data is received."
50 LOCAL 718
60 !
70 Idle:REPEAT
80 ON INTR 7 GOSUB Which_inst
90 ON KBD ALL GOSUB Stop
100 UNTIL Idle
110 Stop:STOP
120 !
130 !********************************************************************************
140 Which_inst:OFF INTR 7
150 !********************************************************************************
160 Analyzer_a=SPOLL(718)
170 IF BIT(Analyzer_a,1)>0 THEN
180 GOSUB Record_data
190 END IF
200 RETURN
210 !
220 !********************************************************************************
230 Record_data:!
240 !********************************************************************************
250 OUTPUT 718;"SV1;EM;01;KSm;KSo;A4;DT;"
260 OUTPUT 718;"D3;PU;PA64,544;LBOPERATOR NO.?:"
270 REPEAT
280 OUTPUT 718;"EE;0A;"
290 ENTER 718;Operator
300 UNTIL Operator>0
310 OUTPUT 718;"D3PU;PA512,544;LB";Operator;";"
320 !
330 OUTPUT 718;"D3PU;PA64,512;LBTEST DEVICE SERIAL NO?:"
340 OUTPUT 718;"D3 PU;PA64,490;LBPress Hz key when ready."
350 OUTPUT 718;"R1;R4;EE;"
360 REPEAT
370 Hz_key_pressed=SPOLL(718)
380 UNTIL BIT(Hz_key_pressed,1)>0
390 OUTPUT 718;"AA"
400 ENTER 718;Serial_number
410 OUTPUT 718;"PU;PA512,512;LB";Serial_number;";"
420 !
430 OUTPUT 718 USING "K,B,K,B,B";"PU;PA64,312;LB";17;"DATA TRANSFER IN PROGRESS";18:3
440 OUTPUT 718;"TB;"
450 FOR N=1 TO 1001
460 ENTER 718;A(N)
470 NEXT N
480 OUTPUT 718;"EM;RC1;KSn;KSp;HD;"
490 LOCAL 718
500 RETURN
510 END
ANALYZER

Operator 3 performs tests on device serial number 123. Stores results in trace B.

When complete, operator calls for service using `SHIFT r` KEY FUNCTION.

Operator uses DATA keyboard to answer questions (see CRT photograph).

Operator continues with next device measurement.

HP-IB CONTROLLER

RUN

Idle
(lines 70 through 110)

Service analyzer 18 SRQ Subroutine
(lines 230 through 500)

Ask for operator number and device serial number
(lines 270 through 410)

Record answers
(lines 290 through 400)

Record trace B into A(N)
(lines 450 through 470)

Return control to operator
(line 490)

Return to idle
(line 500)
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